Sampling Methods: From MCMC to Generative Modeling Bayesian learning and Langevin algorithm

Anna Korba

CREST, ENSAE, Institut Polytechnique de Paris

Outline

Bayesian learning

Langevin

Motivation for Sampling (1): Bayesian inference

Goal of Bayesian inference: learn the best distribution over a parameter \boldsymbol{x} to fit observed data.

Bayesian learning

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- (2) Assume an underlying model parametrized by $x \in \mathbb{R}^d$, e.g.:

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Step 1. Compute the Likelihood:

$$p(\mathcal{D}|x) \stackrel{(1)}{\propto} \prod_{i=1}^{p} p(y_i|x, w_i) \stackrel{(2)}{\propto} \exp(-\frac{1}{2} \sum_{i=1}^{p} \|y_i - g(w_i, x)\|^2).$$

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$$p(x|\mathcal{D}) = \frac{p(\mathcal{D}|x)p_0(x)}{Z}$$
 where $Z = \int_{\mathbb{R}^d} p(\mathcal{D}|x)p_0(x)dx$

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Denoting $\pi:=p(\cdot|\mathcal{D})$ the posterior on parameters $x\in\mathbb{R}^d$, we have:

$$\pi(x) \propto \exp(-V(x)), \quad V(x) = \frac{1}{2} \sum_{i=1}^{p} \|y_i - g(w_i, x)\|^2 + \frac{\|x\|^2}{2}.$$

i.e. π 's density is known "up to a normalization constant". π is a probability distribution over parameters of a model.

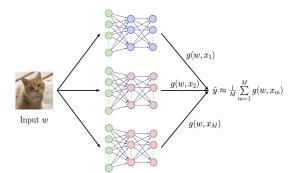
The posterior π is interesting for

- measuring uncertainty on prediction through the distribution of $g(w,\cdot)$, $x \sim \pi$.
- prediction for a new input w:

$$\hat{y} = \int_{\mathbb{R}^d} g(w, x) d\pi(x)$$
"Bayesian model averaging"

i.e. predictions of models parametrized by $x \in \mathbb{R}^d$ are reweighted by $\pi(x)$.

Here, Sampling methods construct an approximation $\mu_M = \frac{1}{M} \sum_{m=1}^M \delta_{\mathbf{x}_m}$ of π .



Sampling as Optimization

Actually, in many cases (e.g. it is underlying many algorithms), the sampling problem (approximating π) can be viewed as optimization over $\mathcal{P}(\mathbb{R}^d)$:

$$\min_{\mu \in \mathcal{P}(\mathbb{R}^d)} \mathrm{D}(\mu|\pi)$$

where D is a divergence or distance, hence that is minimized for $\mu = \pi$.

The Kullback-Leibler divergence

D could be the (reverse) Kullback-Leibler (KL) divergence:

$$\mathrm{KL}(\mu|\pi) = \left\{ \begin{array}{ll} \int_{\mathbb{R}^d} \log\left(\frac{\mu}{\pi}(x)\right) d\mu(x) & \text{if } \mu \ll \pi \\ +\infty & \text{otherwise.} \end{array} \right.$$

We recognize a f-divergence $\int f\left(\frac{\mu}{\pi}\right) d\pi$ where $f(x) = x \log(x)$. Taking $f(x) = -\log(x)$ yields the (forward) KL i.e. $\mathrm{KL}(\pi|\mu)$.

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The (reverse) KL as an objective is convenient when the unnormalized density of π is known since it does not depend on the normalization constant!

Indeed writing $\pi(x) = e^{-V(x)}/Z$ we have:

$$\mathrm{KL}(\mu|\pi) = \int_{\mathbb{R}^d} \log\left(\frac{\mu}{\mathrm{e}^{-V}}(x)\right) d\mu(x) + \log(Z).$$

But, it is not convenient when μ or π are discrete, because the KL is $+\infty$ unless $supp(\mu) \subset supp(\pi)$.

Examples with parametric models

Consider the sampling optimization objective:

$$\min_{\mu \in \mathcal{P}(\mathbb{R}^d)} \mathrm{D}(\mu|\pi)$$

But now (in this slide) assume we restrict the search space to a parametric families $\{\mu_{\theta}, \ \theta \in \mathbb{R}^{p}\}$ (ex: Gaussian with diagonal covariance matrices can be parametrized by $\theta = (m, \sigma) \in \mathbb{R}^{2d}$). The problem rewrites as a finite-dimensional optimization problem (i.e. over \mathbb{R}^{p}):

$$\min_{\theta \in \mathbb{R}^p} \mathrm{D}(\mu_{\theta}|\pi)$$

- Choosing D as the reverse KL, i.e. $D(\mu_{\theta}|\pi) = KL(\mu_{\theta}|\pi)$ yields Variational Inference [Blei et al. (2017)] which is useful for Bayesian Inference $(\pi \propto e^{-V})$
- Here, we could also use normalizing flows to construct a family $\mu_{\theta} = f_{\theta \#} p$ and optimize the previous objective¹.

¹Rezende, D., Mohamed, S. (2015, June). Variational inference with normalizing flows. In International conference on machine learning. **Next we will focus on a non-parametric scheme.**

Langevin Monte Carlo

(1) Markov Chain Monte Carlo (MCMC) methods: generate a Markov chain in \mathbb{R}^d whose law converges to $\pi \propto \exp(-V)$

Example: Langevin Monte Carlo (LMC) [Roberts and Tweedie (1996)]

$$x_{m+1} = x_m + \gamma \nabla \log \pi(x_m) + \sqrt{2\gamma} \eta_m, \quad \eta_m \sim \mathcal{N}(0, \mathrm{Id}).$$



Picture from https://chi-feng.github.io/mcmc-demo/app.html.

Note that in the Bayesian inference setting, where $\pi = \frac{\exp(-V)}{Z}$, it is easily implementable since the **score** $\nabla_x \log \pi(x) = -\nabla_x (V(x) + \log(Z)) = -\nabla V(x)$ since $\nabla_x \log(Z) = 0$.

Outline

Bayesian learning

Langevin

Langevin diffusion

Langevin diffusion is the Stochastic Differential Equation (SDE):

$$\mathrm{d}x_t = -\nabla V(x_t)dt + \sqrt{2}\mathrm{d}B_t, \quad x_t \sim p_t$$

where B_t denotes the standard Brownian motion in \mathbb{R}^d , defined as:

- $B_0 = 0$ almost surely;
- For any $t_0 < t_1 < \cdots < t_N$, the increments $B_{t_n} B_{t_{n-1}}$ are independent, $n = 1, 2, \dots, N$;
- The difference $B_t B_s$ and B_{t-s} have the same distribution: $\mathcal{N}(0, (t-s) \operatorname{Id})$ for s < t:
- B_t is continuous almost surely.

Langevin diffusion defines a Markov process as follows:

$$x_t = x_0 - \int_0^t \nabla V(x_s) ds + \sqrt{2}B_t,$$

where θ_0 is some initialization.

(discrete time) Langevin Monte Carlo (LMC) or Unadjusted Langevin Algorithm (ULA) (Roberts and Tweedie, 1996)

$$x_{t+1} = x_t - \gamma \nabla V(x_t) + \sqrt{2\gamma} \eta_t, \quad \eta_t \sim \mathcal{N}(0, \mathrm{Id}).$$
 (1)

It's the Euler-Maruyama time-discretization that is obtained as follows:

$$x_{\gamma} \approx x_0 - \int_0^{\gamma} \nabla V(x_0) dt + \sqrt{2\gamma} \eta$$

= $x_0 - \left(\int_0^{\gamma} dt\right) \nabla V(x_0) + \sqrt{2\gamma} \eta$
= $x_0 - \gamma \nabla V(x_0) + \sqrt{2\gamma} \eta$.

We can now iterate this approach k times, which gives us a recursion, which can be easily implementable on a computer:

$$x_{k\gamma} \approx x_{(k-1)\gamma} - \gamma \nabla V(x_{(k-1)\gamma}) + \sqrt{2\gamma} \, \eta_k,$$

where $\eta_k \sim \mathcal{N}(0, \mathrm{Id})$ for all k. Dropping the dependency on γ in the indices yields the scheme(1).

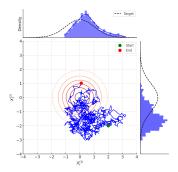
Ornstein-Uhlenbeck

Example: $\pi \propto \exp(-\frac{\|x\|^2}{2})$, $\log \pi(x) = -V(x) = -\frac{\|x\|^2}{2}$, $\nabla \log \pi - x$.

(continuous time) Langevin diffusion = Ornstein-Uhlenbeck process:

$$\mathrm{d}x_t = -x_t + \mathrm{d}B_t.$$

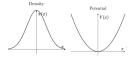
(discrete time)
$$x_{t+1} = x_t - \gamma x_t + \sqrt{2\gamma} \eta_t$$
, $\eta_t \sim \mathcal{N}(0, \mathrm{Id})$.



Recall above we plot $x_{t+1} = x_t + \gamma \nabla \log \pi(x_t) + \sqrt{2\gamma} \eta_t$ for $\pi \propto \exp(-\frac{\|x\|^2}{2})$.

When does Langevin diffusion's law converges (fast) to π ?

• Consider a standard Gaussian distribution $\pi(x) \propto \exp(-\frac{\|x\|^2}{2})$, i.e. $\pi \propto \exp(-V)$ with V 1-strongly convex, i.e. π is (1-)strongly log-concave.



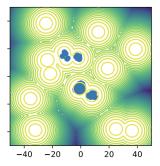
Then $KL(p_t|\pi) = \exp(-2t) KL(p_0|\pi)$.

• If π is a perturbation of a strongly-log-concave distribution, then the rate degrades with the size of the perturbation.



(see Holley–Stroock theorem and log-Sobolev inequalities, (Bakry et al., 2014)).

Langevin in the multimodal case



Mixture of equally weighted 16 Gaussians with unit variance and uniformly chosen centers in $[-40,40]^2$, a standard sampling benchmark. ULA was initialized with $\mathcal{N}(0,I_2)$, step-size h=0.01. ULA was run with 5.10^4 steps (one minute run).

The Fokker-Planck equation

For simplicity, let us assume d = 1, so that Langevin diffusion becomes:

$$dx_t = -\partial_x V(x_t) dt + \sqrt{2} dB_t,$$

To understand how p(x,t) evolves, we will use the Fokker–Planck equation, which governs the evolution of p(x,t) through the following partial differential equation (PDE):

$$\partial_t p(x,t) = \partial_x [\partial_x V(x)p(x,t)] + \partial_x^2 p(x,t).$$

This equation characterizes how the "change" in $p(\cdot,t)$ behaves, i.e., $\partial_t p(x,t)$.

The Fokker-Planck equation

Now, the idea is: if $p(\cdot,t)$ converges to a distribution as $t\to\infty$, then whenever this limit is reached, there should not be any more changes in p. In other words, whenever $p(\cdot,t)$ hits its limit, $\partial_t p(x,t)$ has to be equal to 0.

Therefore, we can simply "check" if π is a limit of $p(\cdot,t)$ by replacing p(x,t) with $\pi(x)$ in the Fokker–Planck equation and observing whether the right-hand side is equal to 0 or not. Let us apply this procedure:

$$\partial_{x} [\partial_{x} V(x)\pi(x)] + \partial_{x}^{2} \pi(x) = \partial_{x} [\partial_{x} V(x)\pi(x) + \partial_{x} \pi(x)]$$

$$= \partial_{x} [\partial_{x} V(x)\pi(x) - \partial_{x} V(x)\pi(x)]$$

$$= 0,$$

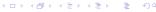
where we used the fact that

$$\partial_x V(x) = -\partial_x \log \pi(x) = -\frac{1}{\pi(x)} \partial_x \pi(x),$$

hence

$$\partial_x \pi(x) = -\pi(x)\partial_x V(x).$$

Conclusion: π is an equilibrium for the FP equation !



References I

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