## Presantation for NGE-06-03

Tools for lattice based cryptography: LLL & BKZ - Algorithms

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## Overview

- 1. Lattice based cryptography
- 2. LLL Algorithm
- 3. BKZ Algorithm
- 4. Summary

### Introduction

# Lattice - based cryptography

Lattice-based cryptographic constructions hold a great promise for post-quantum cryptography, as they enjoy very strong security proofs based on worst-case hardness, relatively efficient implementations, as well as great simplicity. In addition, lattice-based cryptography is believed to be secure against quantum computers.

#### Some lattice based schemes:

- NTRU encryption scheme
- GGH encryption scheme
- The Ajtai-Dwork Public Key Cryptosystem
- ..

# Lattice (1)

#### So what is a lattice?

#### Lattice

Given n-linearly independent vectors  $\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n} \in \mathbb{R}^n$ , the lattice generated by them is the set of vectors

$$\mathcal{L}(\mathbf{b_1},...,\mathbf{b_n}) = \left\{ \sum_{i=1}^n x_i \mathbf{b_i} : x_i \in \mathbb{Z} \right\}$$

The vectors  $\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n}$  are known as a basis of the lattice.

# Lattice (2)

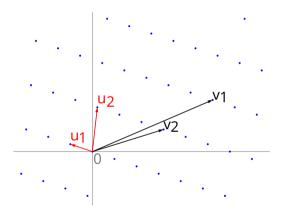


Figure 1: A two-dimensional lattice and two possible bases.

## Lattice reduction

#### Lattice reduction

It aims to find a basis that minimizes the length of the lattice vectors while preserving the important properties of the lattice, or more generally finding reasonably short vectors and reasonably good bases.

## Lattice reduction problems

The most well known computational problems on lattices are the following:

- Shortest Vector Problem (SVP): Given a lattice basis  ${\bf B}$ , find the shortest nonzero vector in  ${\cal L}({\bf B})$ .
- Closest Vector Problem (CVP)
- Shortest Independent Vectors Problem (SIVP)

One of the best algorithms for lattice reduction and for solving the Shortest Vector Problem (SVP) is the LLL - Algorithm.

# LLL - Algorithm

The LLL algorithm, short for Lenstra-Lenstra-Lovász algorithm, was introduced by Arjen Lenstra, Hendrik Lenstra, and László Lovász in 1982.

One the key attributes of the LLL, is its *polynomial* time for lattice reducing.

More precise, given an integral basis  $\mathbf{B} \in \mathbb{Z}^{n \times n}$ , the LLL algorithm outputs an LLL-reduced basis of  $\mathcal{L} = \mathcal{L}(\mathbf{B})$  in time  $poly(n, |\mathbf{B}|)$ , where  $|\mathbf{B}|$  denotes the bit length of the input basis.

The LLL - Algorithm, finds an approximate solution to SVP. The SVP is still reaming as  $\mathcal{NP}-hard$ .

# Definition of LLL

#### Definition

Let  $\{\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n}\}$  be a basis for a n-dimensional Lattice  $\mathcal{L}$ , and  $\{\mathbf{b_1}^*, \mathbf{b_2}^*, ..., \mathbf{b_n}^*\}$  be a orthogonal basis, and we have  $\mu_{i,j} = \frac{\mathbf{b_j} \cdot \mathbf{b_i}^*}{\mathbf{b_i^*} \cdot \mathbf{b_i^*}}$ . We say  $\{\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n}\}$  is a LLL reduced basis if it satisfies two conditions:

- 1.  $|\mu_{i,j}| \leq \frac{1}{2}, \forall 1 \leq j < i \leq n$  (Size-reduction condition)
- 2.  $\delta \|\mathbf{b}_{k-1}^*\|^2 \le \|\pi_{k-1}(\mathbf{b}_k)\|^2, \forall k \in [2, n]$  (Lovász condition).

# Implementation of LLL

## **Algorithm 1:** LLL - Algorithm

```
Input: A basis \mathbf{B} = \{\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n}\} of a lattice L, and a reduction parameter
              \delta \in (0.25, 1]
```

```
Output A \delta - LLL reduced basis \mathcal{L}(\mathbf{B})
```

1 Compute Gram–Schmidt information 
$$\mu_{i,j}$$
 and  $\|\mathbf{b_i^*}\|^2$  of the input basis  $B$ 

2 
$$k = 2$$
  
3 while  $k < n$  do

$$\leq n$$
 do

// At each k, we recursively change 
$$\mathbf{b_k} = \mathbf{b_k} - |\mu_{k,i}|\mathbf{b_i}$$
 for  $j \in [1, k-1]$ 

if 
$$\delta \|\mathbf{b_{k-1}^*}\|^2 \leq \|\pi_{k-1}(\mathbf{b_k})\|^2$$
 then

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else
Swap 
$$\mathbf{b_k}$$
 with  $\mathbf{b_{k-1}}$ , and update Gram-Schmidt information of  $\mathbf{B}$ 
 $k = \max(k - 1.2)$ 

# BKZ - Algorithm

The first version of BKZ algorithm was proposed by Schnorr and Euchner in 1994 as a generalization of the LLL algorithm

The BKZ algorithm finds a  $\beta$ -BKZ-reduced basis, and it calls LLL to reduce every local block before finding the shortest vector over the block lattice. (As  $\beta$  increases, a shorter lattice vector can be found, but the running time is more costly.)

BKZ has *exponential* complexity versus the *polynomial* complexity of the LLL reduction algorithm.

# Implementation of BKZ

#### **Algorithm 2:** BKZ - Algorithm

```
Input: A basis \mathbf{B} = \{\mathbf{b_1}, \mathbf{b_2}, ..., \mathbf{b_n}\}\ of a lattice L, a blocksize \beta \in
                 [2, n], and a reduction parameter \delta \in (0.25, 1] of LLL
  Output A \beta - BKZ reduced basis \mathcal{L}(\mathbf{B})
1 \mathbf{B} = LLL(\mathbf{B}, \delta)
2 z = 0, i = 0
з while z < n - 1 do
4 | j = (j \mod (n-1)) + 1, k = \min(j+\beta-1,n), h = \min(k+1,n)
5 Find \mathbf{v} \in L such that \|\pi_i(\mathbf{v})\| = \lambda_1(L_{[i,k]}) by enumeration or sieve
6 | if \|\pi_j(\mathbf{v})\|^2 < \|\mathbf{b}_i^*\|^2 then
        z = 0 and call LLL((\mathbf{b_1}, ..., \mathbf{b_{i-1}}, \mathbf{v}, \mathbf{b_i}, ..., \mathbf{b_h}), \delta)
        else
        z = z + 1 and call LLL((\mathbf{b_1}, ..., \mathbf{b_h}), \delta)
```

# Comparison

#### Lattice reduction comes in flavours.

#### If we examine:

- Reduction Quality: The BKZ algorithm can achieve significantly better reduction quality compared to LLL. It strives to find a basis with shorter and more orthogonal lattice vectors.
- Computational Complexity: The BKZ algorithm has a higher computational complexity (exponential) compared to LLL (polynomial).

## Conclusion

In summary, the LLL algorithm is suitable for many practical applications, offering a good balance between reduction quality and computational efficiency. On the other hand, the BKZ algorithm is employed when stronger reductions are needed, especially in lattice-based cryptography, despite its higher computational cost.

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# The End