

Akash Piya

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Education

University of Chicago

Class of 2026

BS in Computer Science and Physics

GPA: 3.9

Relevant Coursework: Systems Programming, Machine Learning, Algorithms, Linear Algebra, Discrete Math, Quantum Mechanics, Advanced Electricity & Magnetism, Real Analysis

Honors: Eagle Scout, Jeff Metcalf Summer 2024 Award

Activities: Financial Markets Program, Maroon Capital, Society for Physics Students, AI@UChicago

Experiences

Machine Learning Engineer Intern

Lowell, MA

AION Biosystems

June 2024 – August 2024

- Building accurate advanced forecasting models for fever detection using proprietary models and PyTorch.
- Developing tools for synthetic data generation increasing overall model performance by 5%.

Biophysics Researcher

Chicago, IL

Vitelli Lab, James Franck Institute

June 2023 – September 2023

- Achieved 88% accurate ML model (VAE) to predict bacterial survival in chemical conditions from genomic data.
- Simulated the convection-diffusion equation and stochastic velocity turbulence using spectral solvers.
- Scripted parallel training of models and simulations using SLURM to command supercomputing cluster.
- Awarded James Franck Institute Fellowship for funded summer research.

Computational Physics Researcher

Remote

Tabatabai Lab, Seattle University

March 2021 – July 2022

- Altered the Ising Model, a tool to study phase transitions of spins on a lattice, with asymmetric interactions.
- Resulted in travelling spin domains whose speed are affected by temperature with a max at 0.5 sites/sweep.
- Responsible for initial and modified model simulations in Python, data analysis, and figure generation.
- Co-authored publication: [Non-reciprocal interactions spatially propagate fluctuations in a 2D Ising Model](#)

Robotics Software Developer

Fairfax, VA

George Mason University

June 2021 – May 2022

- Developed codebase for a swarm of robots to identify colored objects and place them in user-specified locations.
- Troubleshoot robots for classroom use by fixing defective sensors, loose wires, and dysfunctional modules.

Projects

[SchrodingerSim](#) – Quantum Wavefunction Simulator | C, Raylib, Physics, Simulation

June 2024

- Simulates quantum wave function evolution in real time for any bounded 1-dimensional potential system.
- Parallelized for performance and includes eigenfunction visualization and option to draw arbitrary potentials.

[DiffusionNet](#) – Generative Model on MNIST Dataset | Python, Pytorch, Generative AI

May 2024

- Implemented a diffusion model and U-Net on a dataset of digits to generate novel, handwritten digits.
- Wrote a document with the mathematical derivations for corresponding diffusion paper.

[GraviToy](#) – Orbital Physics Engine | Rust, Druid, Physics Simulation

December 2023

- Interactive gravity simulator with features such as N-body systems, trajectory foresight, and blackholes

Skills

Programming Languages: Python, C, Rust, Java, C++, Mathematica

Technologies: SLURM, PyTorch, MLFlow, Valgrind, Git, SVN, Linux

Technical Skills: Simulation, Machine Learning, Data Analysis, High-Performance Computing