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INTRODUCTION

**ANDRO RUNNER** is an exciting arcade-style game featuring you as the exceptional free runner who won't be held down by the system. Run, jump and try to survive But, whatever you do

**YOU CAN'T WIN THIS GAME!**

There are two exciting game modes

(a).**THE VIKENDI**

* A viral infection has attacked atlanta.People who get infected are dying and coming back as dead people.Only you can stop the infection from spreading and save everybody.Play the game by tackling the obstacles in your way and reach the UNO science lab to inject the antidote to the virus and save the world.

(b).**THE MIRAMAR**

* You crash landed in another alien planet and your spaceship got destroyed.The aliens are after you.To escape overcome the aliens and reach the portal located at the end of the game.Pass through the portal to reach earth safely.

CONTROLS

JUMP= SPACE BAR

EXIT=x

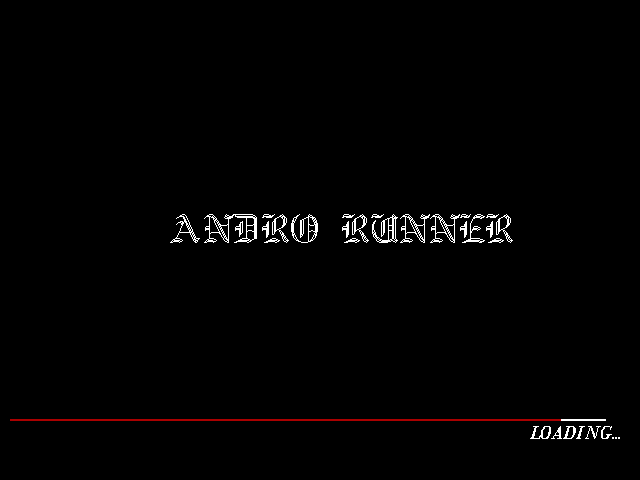
SYSTEM REQUIRMENTS

* TURBO C++
* 1GB HARD DISK
* WINDOWS 7 32 BIT
* RAM : 1GB
* PROCESSER PENTIUM

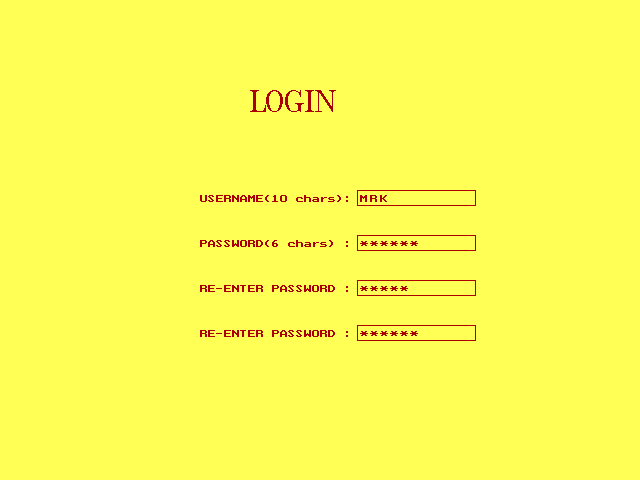
BIBLIOGRAPHY

* SUMITHA ARORA CLASS 11TH TEXTBOOK
* SUMITHA ARORA CLASS 12TH TEXTBOOK
* GRAPHICS IN C++ BY MARK WALMSLEY

OUTPUT

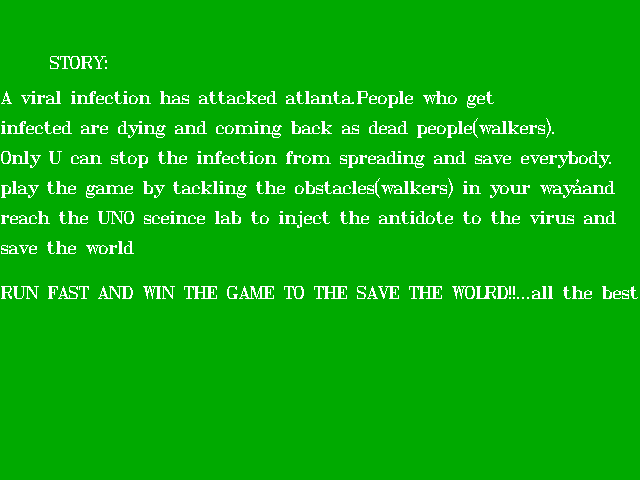


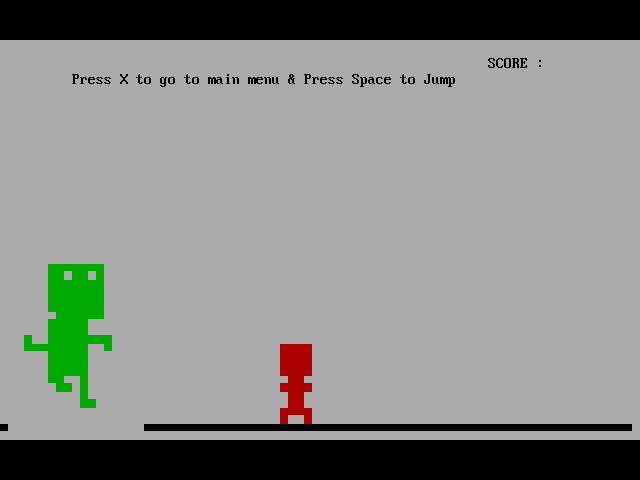


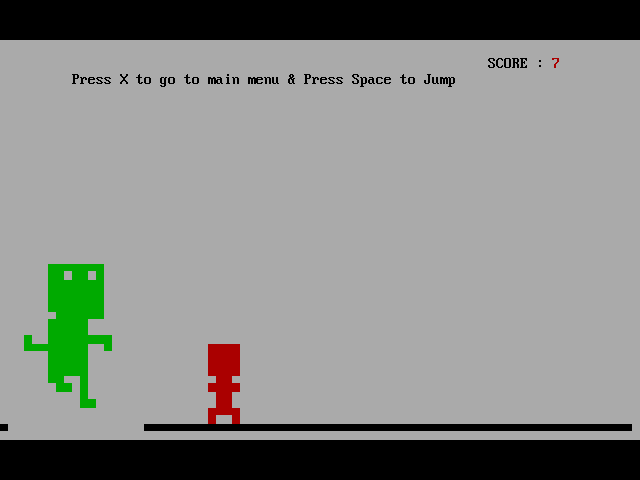


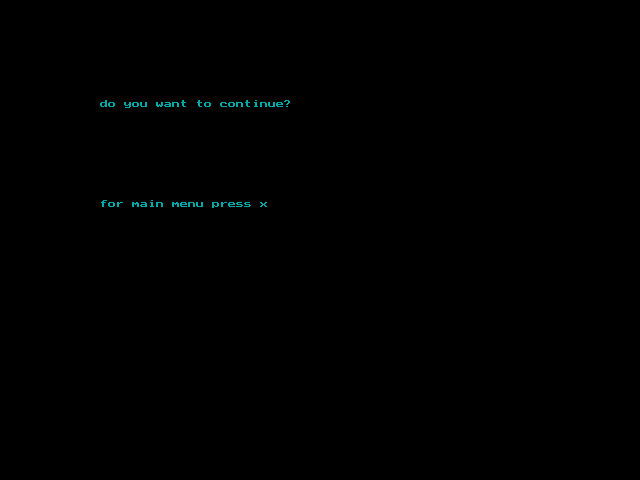


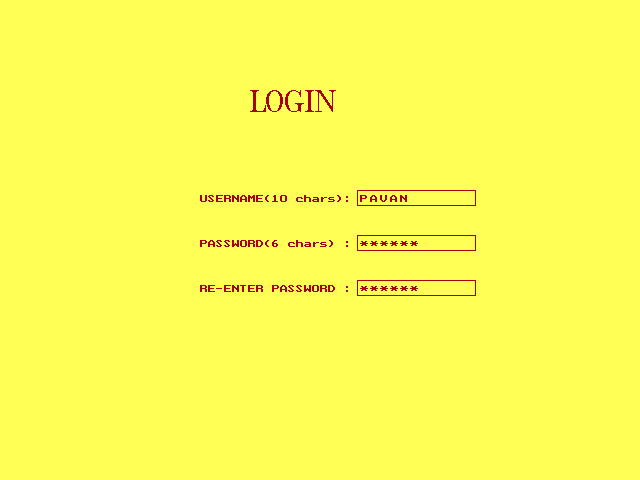








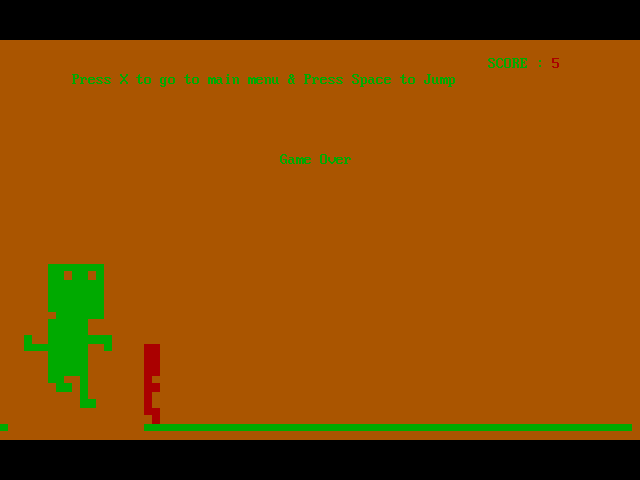


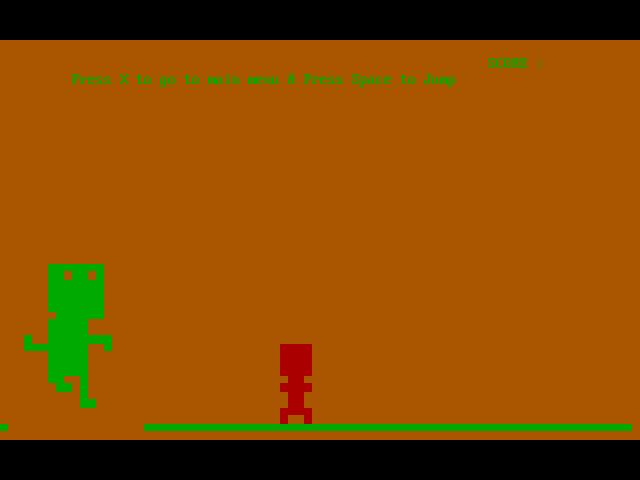


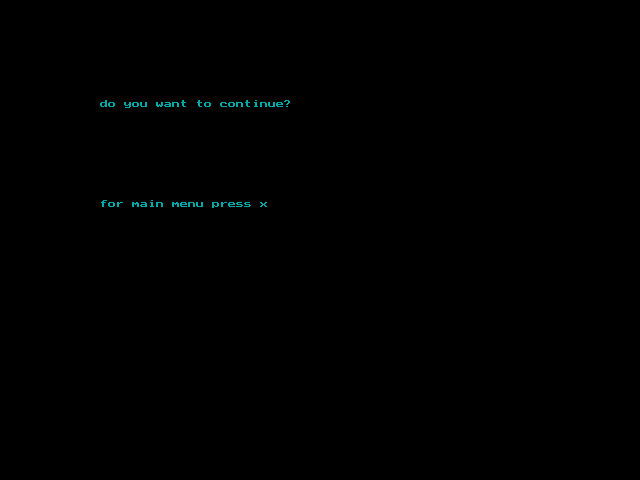








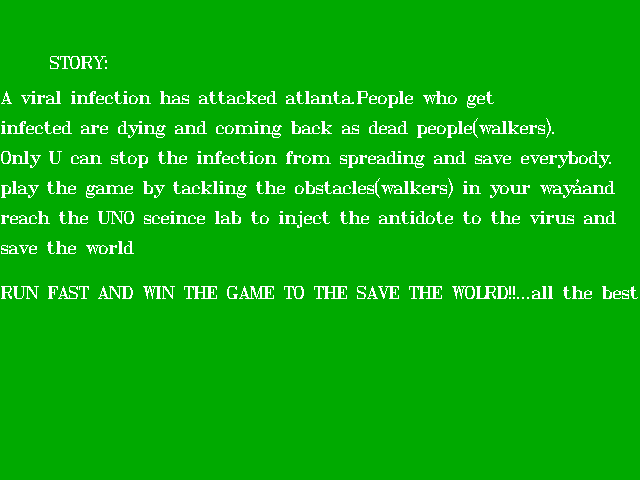


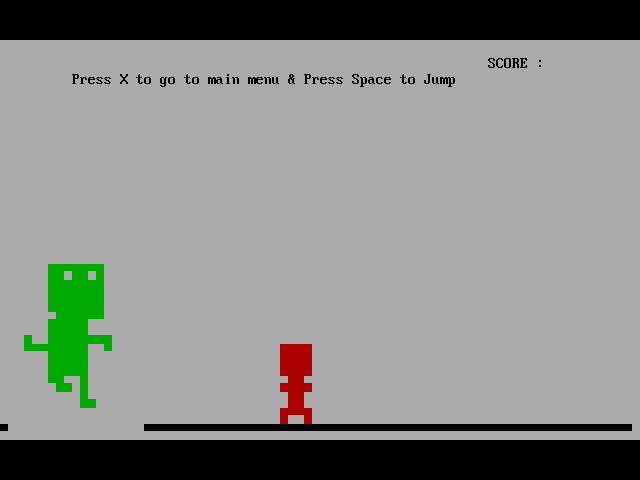


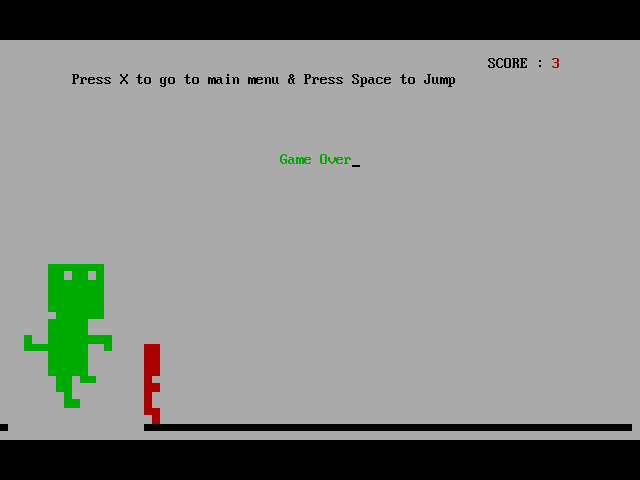


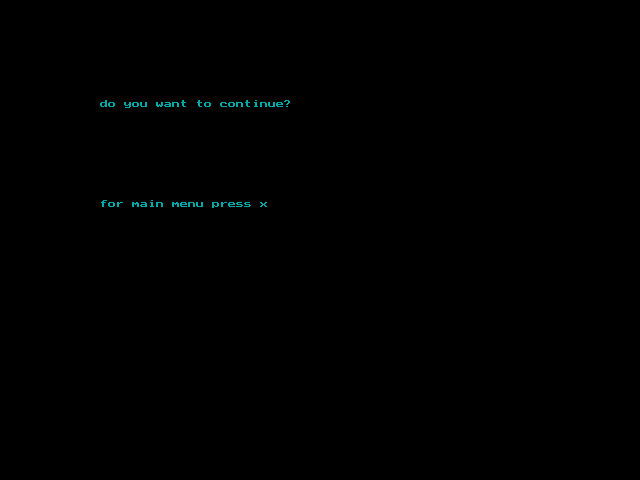




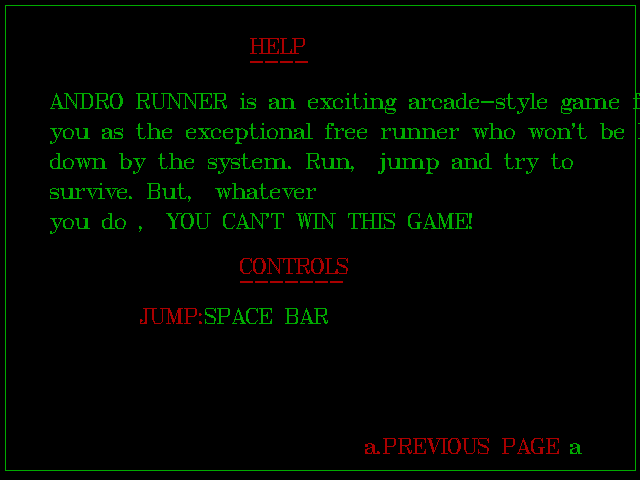








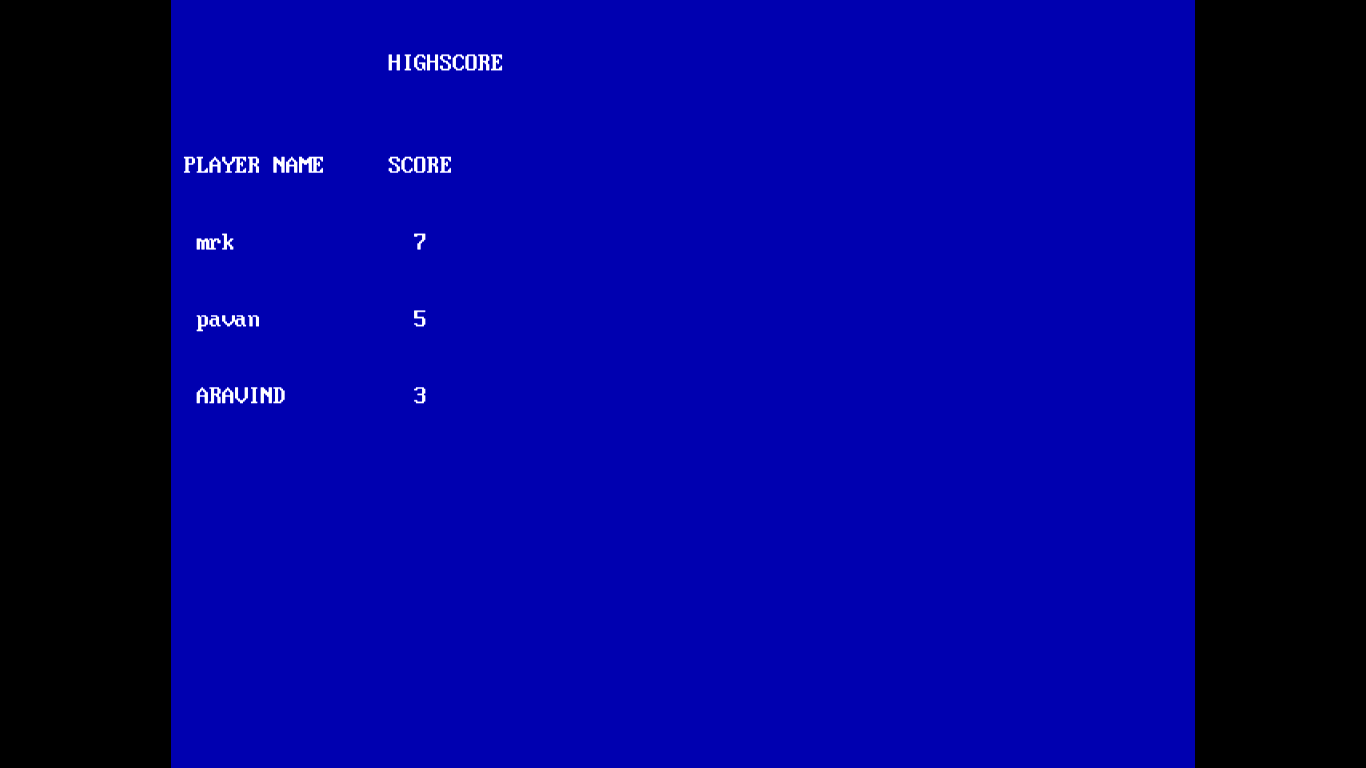
















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