# Aden Krakman

akrakman@gmail.com | adenkrakman.com/ | linkedin.com/in/krakman | github.com/akrakman

## EDUCATION

# University of Illinois Urbana-Champaign

May 2025

Bachelors of Science in Computer Science + Music

- GPA: 3.7, James Scholar Spring 2022
- Relevant Coursework: Data Structures, Discrete Structures, Software Design Lab, Probability and Statistics in Computer Science, Intro to Computer Science I and II.

#### EXPERIENCE

## **UIUC Department of Computer Science**

January 2022 - Present

 $Undergraduate\ Course\ Associate$ 

- Hosted lab sessions, 10 office hours weekly, and reviewed code for CS 124: Introduction to Computer Science I.
- Created course content and answered questions to make content more accessible for course with  $\sim 800$  students.
- Successfully taught Java, Android Studio, and certain API principles, leading to a median final class grade of 90%.

# Association for Computing Machinery (ACM)

June 2022 - Present

Software Developer

- Implemented UIUC ACM's redesigned website with React as the front-end using a client's Figma design.
- Used Storybook and team collaboration to display events, club information, and member accounts seen by 200 students per month.
- Developed user systems using NodeJS to lay the foundations for a robust back-end.

# UIUC Department of Computer Science

August 2022 – Present

Course Project Manager

- Managing a cross-functional team of honor student developers to guide them in their semester project.
- Holding weekly meetings to enforce, encourage, and adapt goals, leading to involvement and high quality product.
- Teaching concepts and guiding the team in their presentation and eventual success.

#### Projects

## Chess Positions | JavaScript, Python, Pandas, React, Flask

- Created a full-stack web app with JavaScript/React displaying a front-end chess theme for users to choose their favorite of two chess positions.
- Served a REST API with Flask and Pandas library to search, sort, and export data to Excel spreadsheets.
- Utilized a 3rd party API to make get requests and standardize the display.

## **EZMoney** | Java, JavaScript, HTML/CSS

- Implemented a currency conversion web app in Java and JavaScript to request 3rd party API data and then show the user interface.
- Communicated with my team to manage goals, handle lacking collaboration, and distribute workload.

#### Personal Website | Gatsby, React

- Built a static website with React and CSS and used the site generator Gatsby for development.
- Deployed the project with Netlify while using Github for continuous development.

# TECHNICAL SKILLS

Languages: Python, C++, Java, JavaScript, HTML/CSS

Libraries & Frameworks: React, Flask, Node.js, Gatsby, Numpy

**Developer Tools:** Storybook, Git, Docker, Figma