Linear-Time Algorithms for Scattering Number and Hamilton-Connectivity of Interval Graphs

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Vulnerability of Graphs

- Study of a graph when some of its elements are removed
- Studies resistance of network to disruption of operations
- Well known measures of vulnerability
 - Usual : Connectivity, Domination Number, Domatic Number, Independence Number
 - Recents: Toughness, Binding Number, Scattering Number, Integrity, Tenacity, Rupture Degree

Toughness and Scattering Number

Toughness (Chvátal '73):
$$\tau(G) = min \left\{ \frac{|S|}{c(G-S)} : S \subset V \text{ and } c(G-S) \ge 2 \right\}$$

- c(G) number of connected components
- G is hamiltonian $\Rightarrow \tau(G) \geq 1$

Scattering Number (Jung '78):
$$sc(G) = max\{c(G-S)-|S|: S\subset V \ and \ c(G-S)\geq 2\}$$

- <u>Scattering Set</u>: S on which sc(G) is attained
- G is hamiltonian $\Rightarrow sc(G) \leq 0$

Connectivity Properties and Decision Problems

Graph G = (V, E)

- Hamiltonian If G has a Hamilton cycle i.e. cycle containing all vertices of G
- <u>Traceable</u> If G contains a Hamilton path i.e. a path containing all vertices of G
- <u>{1, 2}-Hamilton</u> A Hamilton path starting at a vertex u or that is between two given vertices u and v, respectively.
- <u>Hamilton Connected</u> For each two distinct vertices s and t, there is a Hamilton path with end vertices s and t.
- k-Hamilton-Connected If G S is Hamilton-connected for every set $S \subset V$ with |S| at most k.
- Path Cover Set of mutually vertex-disjoint paths P₁, P₂, . . ., P_k with $\bigcup P_i = V(G)$

Scattering Number

- G is a complete graph -> $sc(G) = -\infty$
- G is Hamiltonian -> $sc(G) \le 0$
- G is Traceable -> $sc(G) \le 1$ (Shih et.al. $sc(G) \le \pi(G)$)
- $sc(G) = 0 \Leftrightarrow \tau(G) = 1$

Scattering Number - Complexity

- $sc(G) = 0 \Leftrightarrow \tau(G) = 1$
- Bauer et.al Deciding $\tau(G) = 1$ is coNP-complete.
- Thus, deciding sc(G) = 0 is coNP-complete.
- Zhang et. al. Computing the scattering set is NP-complete. Is there a S subset of V such that (c(G-S) > |S| + s)?

Motivation

- Chen etal. Proper INT graph is Hamiltonian iff it is 2-connected and Hamilton-connected
 iff it is 3-connected
- Proper INT graph has scattering number at most 2 k iff it is k-connected. [Chen and Chang]
- Testing **Hamilton Cycles** and **Hamilton paths** O(n+m) algorithm of Keil and can be done in O(nlog n) if an interval representation is given.
- If a sorted interval representation is given then it can be solved in O(n) [Chang, Peng and Liaw]. This holds for **Path Cover** too.

Motivation

When no Hamilton path exists

- Longest Path and Path Cover are natural problems to consider.
- O(n⁴) for Longest Path [Ioannidou, Mertzios and Nikolopoulos]
- O(n+m) for Path Cover [Arikati and Pandu Rangan, Damaschke]
- 1-Path Cover and hence 1-Hamilton path O(n³) [Asdre and Nikolopoulos]. Improved to O(n+m) by Li and Wu.
- For all k >=1, any cocomparibility graph has a path cover of size at most k iff sc(G) at most k. Hence, holds for INT graph too. [Deogun, Kratsch and Steiner]
- Cocomparability graph is hamiltonian iff sc(G) is at most 0 (equivalently, toughness at least 1).
- O(n+m) algorithm finding a scattering set of INT if $sc(G) \ge 0$.

Motivation

When Hamilton path does exist

- Hamilton Connectivity is a natural problem to consider.
- Issak used a closed variant of touchness called k-path toughness to characterize INT graph that contain the k^{th} power of a Hamiltonian path.
- Deogun et.al. Characterizing k-Hamilton-connectivity in terms of <u>scattering number</u> of an Interval Graph may be more appropriate than doing this in terms of its <u>toughness</u>.
- Current paper confirms this by showing an INT graph is k-Hamilton-connected iff its scattering number is at most -(k+1) for all k>=0.

This Paper

Theorem 1. Let G be an interval graph. Then $sc(G) \le k$ if and only if

- (i) G has a path cover of size at most k when $k \geq 1$
- (ii) G has a Hamilton cycle when k = 0
- (iii) G is -(k+1)-Hamilton-connected when $k \leq -1$.

- Hamilton Connectivity in O(n+m)
- Scattering Number for INT O(n+m)
- Proper INT graph is k-Hamilton-connected iff it is (k+3)-connected

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Input: A clique-path C_1, \ldots, C_s in an interval graph G.
    Output: An optimal spanning stave \mathcal{P} between u_1 and u_n, if it exists.
 1 begin
         let p = \deg(u_1);
 \mathbf{2}
         let R_i = u_1 for all i = 1, \ldots, p;
         let \mathcal{P} = \{R_1, \dots, R_p\};
         let Q = \emptyset;
 5
         for t := 1 \ to \ s - 1 \ do
 6
              choose a P \in \mathcal{P} whose terminal has the smallest end point among all
 7
              terminals;
              if C_t \setminus (C_{t+1} \cup \bigcup (\mathcal{P} \cup \mathcal{Q})) \neq \emptyset then extend P by attaching vertices of
 8
              C_t \setminus (C_{t+1} \cup \bigcup (\mathcal{P} \cup \mathcal{Q})) in an arbitrary order
              for every path R \in \mathcal{P} do
 9
                   if the terminal of R is not in C_{t+1} then
10
                         try to extend R by a new vertex u from (C_t \cap C_{t+1}) \setminus \bigcup (\mathcal{P} \cup \mathcal{Q})
11
                         with the smallest end point;
                        if such u does not exist then
\bf 12
                              remove R from \mathcal{P};
13
                              insert R into Q;
\bf 14
                              decrement p;
15
                              if p = 0 then report that G has no spanning 1-stave
16
                              between u_1 and u_n and quit
                        end
17
18
                   end
               end
19
          \mathbf{end}
20
          choose any P \in \mathcal{P};
\mathbf{21}
          extend P by attaching vertices of C_s \setminus \bigcup (\mathcal{P} \cup \mathcal{Q}) in an arbitrary order;
          let P = merge(P, Q);
\mathbf{23}
         for every path R \in \mathcal{P} \setminus P do extend R by u_n;
\bf 24
         report the optimal spanning p-stave \mathcal{P}.
\mathbf{25}
26 end
```

Algorithm 1. Finding an optimal spanning stave

Algorithm

- 1. Gradually builds up a set P of internally disjoint monotone paths
- 2. Each path starts at u_1 and pass through vertices of $C_t \setminus C_{t+1}$ and then moves to C_t intersect C_{t+1} for t = 1,2,...,s-1
- 3. If some path cannot be extended, continue without it.
- 4. At the end merge these early finished path with any path that stayed till the end.
- 5. The number of the paths of the resulting spanning stave gives the scattering number : sc(G) = 2 k

Theorem: spanning p-stave

Theorem 2. An interval non-complete graph G contains a spanning p-stave between u_1 and u_n if and only if $\operatorname{sc}(G) \leq 2 - p$.

Lemma 2. Suppose that Algorithm 1 terminates at line 16 or finishes an iteration of the loop at lines 6+20. Let the current value of the variable t be also denoted by t. If there is at least one depleted vertex during the interval (t, t+1), then there exists an integer t' < t with the following properties:

- (i) $C_{t'+1,t} \setminus (C_{t'} \cup C_{t+1}) \neq \emptyset$,
- (ii) a unique vertex $u_i \in C_{t'} \cap C_{t+1}$ is active during (t', t'+1) and is depleted during (t, t+1),
- (iii) all vertices that are active during (t, t+1) are also active during (t', t'+1), with the only possible exception of the last descendant of u_i (which we denote by v) that can be free during (t', t'+1),
- (iv) all vertices that are depleted during (t, t + 1) and distinct from u_i are also depleted during (t', t' + 1),
- (v) all vertices that are active during (t', t'+1) are also active during (t, t+1), with the only exception of u_i , and
- (vi) all vertices that are free during (t', t'+1) are also free during (t, t+1), with the only possible exception of v if it is active during (t, t+1).

Algorithm

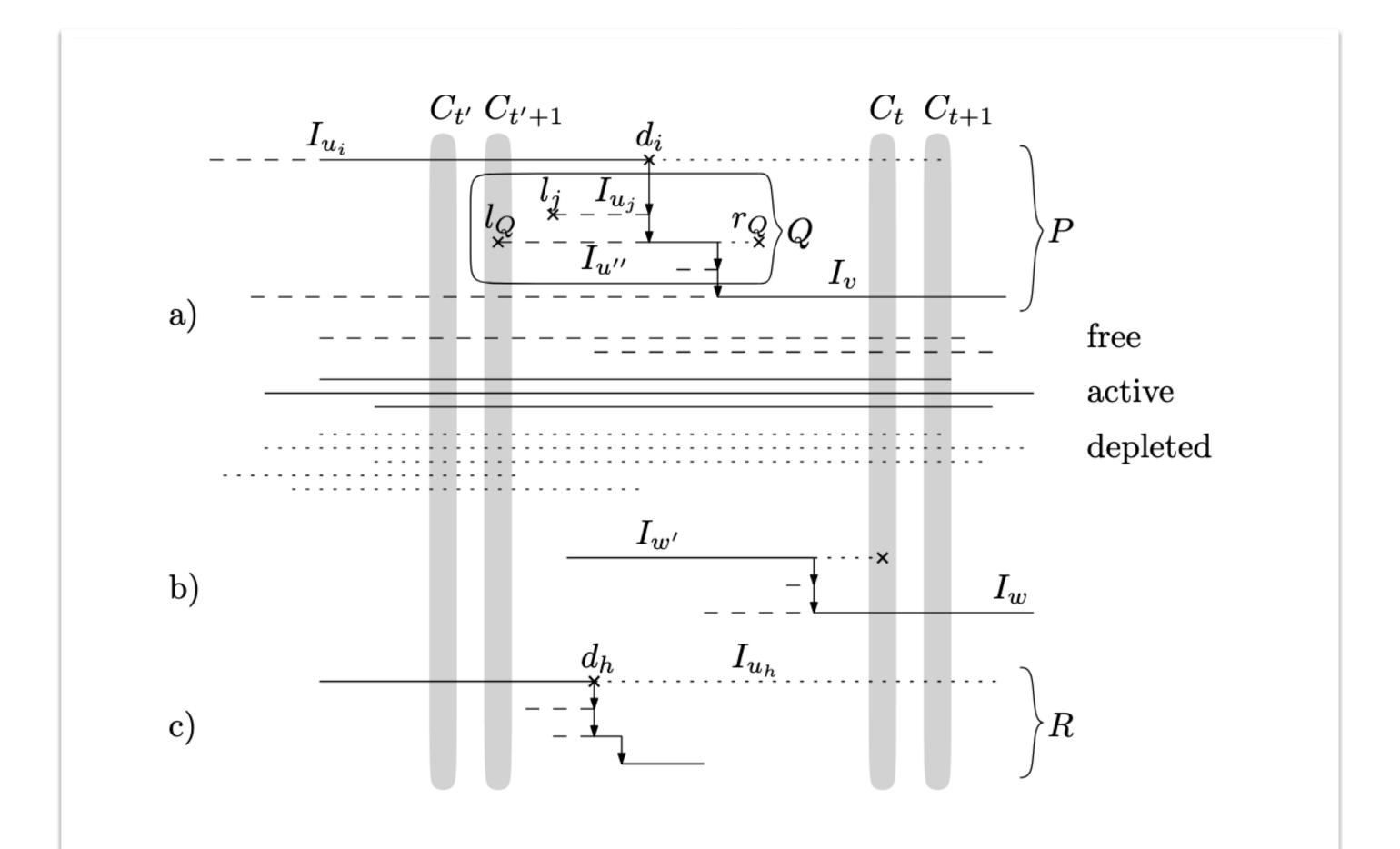


Fig. 1. A path system as described in Lemma 2. The vertical arrows indicate successors in the paths and the time of activation and deactivation.

Open Directions

- 2-Hamilton Path
- Can Toughness be solved in linear time?
- Hamilton Connectivity on circular-arc graphs?
- Scattering number known to be in O(n⁴) for circular-arc graphs. Can it be done in linear time?

Where does this algorithm fail?

- Method fails for any graph class that contains all complete birpartite graphs $K_{n,n}$
- For example, cocomparability graph, permutation graphs and convex graphs
- Not clear which two vertices to be chosen as "leftmost" and "rightmost".

Recent Results

- Linear time algorithm for scattering number and scattering set for strictly Chordal graphs [Markenzon and Waga 2022]
- Polynomial time algorithm for weighted scattering number of INT graphs [Zhang and Broersma 2019]

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