

---

Faculty of MET (CSEN 1001 Computer and Network Security Course)

Dr. Amr El Mougy  
Reham Ayman  
Abdelrahman Osama

## Project Description

Deadline: 11:59pm Saturday 30 of May

### *Guidelines*

This project should be done **individually or in team of two**. You can share ideas, consult the TA, and search online. **However, all work done in this project must be done individually or by all team members.**

The main aim of this project is to test your knowledge of the security concepts taught in this course.

**Teams have to implement the Extra Required Deliverables for Teams in addition to the General Deliverables.**

**All external assets used from the internet must be credited and commented in your project.**

**Any plagiarism detected will be penalized with a zero.**

**You are free to use any programming language.**

### *Submission*

- ❖ Final submission due to Saturday, **May 30<sup>th</sup>, 2020** via MET Website.
- ❖ Submit a .Zip file containing your project. The Zip file naming format should be the following **[ID] [TutorialNumber]** (e.g. **[37 - 1111] [T01]**)
- ❖ In case there was a problem in the submission through the MET website, then send an email to your TA with the title same as the name of the Zip file.
- ❖ **If you are working in a team, include a Readme file containing the team members' names, IDs and Tutorial number.**

Dr. Amr El Mougy  
Reham Ayman  
Abdelrahman Osama

## *Description*

---

### **What is the main Idea?**

In this project, we will design a cryptocurrency similar to ScroogeCoin. A network of **100** users will simulate the transaction processes. Initially each user will have **10** ScroogCoins. As long as the system is running, a random transaction with random amount (within the range of amount the user has) will be created from User **A** to User **B**. The transaction is signed by the private-key of the sender. Scrooge get notified by every transaction. Scrooge verifies the signature before accumulating the transaction. Once Scrooge accumulates **10** transaction, he can form a block and attach it to the blockchain. **You are allowed to use predefined hash and digital signature libraries. Mention which libraries you used.**

### **General Deliverables**

- ❖ A designated entity “Scrooge” publishes an append-only ledger that contains all the history of transactions.
- ❖ The ledger is a blockchain, where each block contains transactions, its ID, the hash of the block, and a hash pointer to the previous block. The final hash pointer is signed by Scrooge.
- ❖ A simulation of the network, with multiple users and the randomized process of making a transaction, making each transaction reach an arbitrary user.
- ❖ The design and implementation of the ledger based on the concept of the blockchain (hash linked list).
- ❖ Upon detecting any transaction, scrooge verifies it by making sure the coin really belongs to the owner **and it has not been spent before**.
- ❖ If verified, Scrooge adds the transaction to the blockchain. Double spending can only happen before the transaction is published.
- ❖ For digital signature, use any of the technique described throughout the course.

Faculty of MET (CSEN 1001 Computer and Network Security Course)

Dr. Amr El Mougy

Reham Ayman

Abdelrahman Osama

---

### Extra Required Deliverables (for Teams)

- ❖ Implement Merkel Tree for the blockchain you create. The Merkel Tree should reflect the change in the blockchain when adding a new block to the blockchain.
- ❖ Transaction verification **using Merkel Tree** to make sure that the coins are not spent before by the same user.

### Output Format

- ❖ Print initially the public key and the amount of coins for each user.
- ❖ Scoorge should print the block under construction for each new transaction added (include the transaction details).
- ❖ Print the blockchain after a new block is appended.
- ❖ Terminate the code using the key 'Space'.
- ❖ Save all the printed data to a text file upon termination.