

Date : 22-10-24

Exp. No. 10

Exp. Title Write a program to stimulate
the work of shortest remaining Time First schedule
Experiment with different length jobs.

Page No.

33

ALGORITHM : Shortest remaining Time Implementation

PURPOSE : To represent the working of the shortest remaining time algorithm.

Input :- No. of processes, Burnt time of each process and Quantum time.

Output - Average waiting time and Turnaround time

Date :	Exp. Title	Page No.
Exp. No. 10		34

PROGRAM:

SOURCE CODE:

```

#include < stdio.h >
#include < unistd.h >
#include < sys/types.h >
#include < sys/wait.h >

int main()
{
    int pid[15];
    int bt[15];
    int n;

    printf("Enter the number of processes:");
    scanf("%d", &n);

    int n;

    printf("Enter the number of processes:");
    scanf("%d", &n);

    printf("Enter the process id of all the processes:");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &pid[i]);
    }

    printf("Enter burst time of all the processes:");
    for (int i=0; i<n; i++)
    {
        scanf("%d", &bt[i]);
    }

    int i, wt[n];
    wt[0] = 0;
    for (i=1; i<n; i++)
    {
    }
}

```

Output;

Enter the number of processes : 5
 Enter process id of all processes : 1 2 3 4 5
 Enter burst time of all processes : 10 8 5 7 9

ID	Burst time	Waiting time	Turnaround time
10	0	10	
8	10	18	
5	18	23	
7	23	30	
9	30	39	

Avg. waiting time: 16,20000
Avg. turn around time: 24,00000

Date : 15-10-26

Exp. No. 04

Exp. Title Write the program to implement the system call opendir(), readdir(), closedir().

Page No.

11

ALGORITHM :

step 1 : start the program.

step 2 : In main function pass the arguments.

step 3 : Create structures as stat buff and the variables as integer.

step 4 : open the directory.

step 5 : Read the content of the directory

step 6 : display the contents of the directory.

step 7 : close the directory.

step 8 : stop the program.

Date :	Exp. Title	Page No.
Exp. No.		1 2
<u>PROGRAM:</u>		
<u>SOURCE CODE:</u>		
<pre> /* Recursively descent a directory hierarchy pointing @ file */ #include <stdio.h> #include <dirent.h> #include <errno.h> #include <fcntl.h> #include <stdlib.h> #include <string.h> void read_file (const char * file path) { FILE * file = fopen (file path, "r"); if (file == NULL) { perror ("Failed to open file"); } char line [256]; while (fgets (line, sizeof (line), file) != NULL) { printf ("%s", line); } fclose (file); } int main (int argc, char * argv[]) { if (argc != 2) { fprintf (stderr, "usage: %s<directory-name>\n", argv[0]); return EXIT_FAILURE; } } </pre>		

Output:-

```
file: l.c
Content of l.c:
#include <stdio.h>
void main()
{
    printf("Hello");
    printf(" welcome to OS lab");
}
```

(Output "welcome to OS lab" are not string
because "welcome" and "OS lab" are not string)

Date:	Exp. Title	Page No.
Exp. No.		1 3
	<pre>DIR * dirp = opendir(argv[i]); if (dirp == NULL) { perror ("Failed to open directory"); return EXIT_FAILURE; } struct dirent * direntp; while (direntp = readdir(dirp)) != NULL { if (strcmp (direntp->d_name, ".") != 0 && strcmp (direntp->d_name, "..") != 0) { printf ("%s\n", direntp->d_name); if (direntp->d_type == DT_REG) { char filepath [1024]; sprintf (filepath, "%s\\%s", argv[1], direntp->d_name); read_file (filepath); printf ("contents of %s:\n", filepath); read_file (filepath); printf ("\n"); } } } if (closedir (dirp) == -1) { perror ("Failed to close directory"); return EXIT_FAILURE; } return EXIT_SUCCESS;</pre>	