```
import random
# Define constants
N \text{ QUEENS} = 8
POPULATION SIZE = 100
GENERATIONS = 1000
MUTATION RATE = 0.1
# Step 1: Fitness Function
def calculate fitness(chromosome):
    conflicts = 0
    n = len(chromosome) # Number of queens (4 in this case)
    # Check each pair of queens
    for i in range(n):
        for j in range(i + 1, n):
            # Same row conflict
            if chromosome[i] == chromosome[j]:
    conflicts += 1
            # Diagonal conflict
            if abs(chromosome[i] - chromosome[j]) == abs(i - j):
                conflicts += 1
    return conflicts # Lower conflicts means better solution
# Step 2: Generate Random Chromosome
def generate_chromosome():
    # Chromosome: a random permutation of row positions
    return [random.randint(0, N_QUEENS - 1) for _ in range(N_QUEENS)]
# Step 3: Initialize Population
def initialize_population():
    return [generate_chromosome() for _ in range(POPULATION_SIZE)]
# Step 4: Selection
def select_parents(population):
    # Select 2 parents using tournament selection
    tournament size = 5
    tournament = random.sample(population, tournament_size)
    tournament.sort(key=lambda chromosome: calculate_fitness(chromosome))
    return tournament[0], tournament[1] # Two parents with the best fitness
# Step 5: Crossover (One-point crossover)
def crossover(parent1, parent2):
    \verb|crossover_point| = \verb|random.randint(0, N_QUEENS - 1)|
    child1 = parent1[:crossover_point] + parent2[crossover_point:]
    child2 = parent2[:crossover_point] + parent1[crossover_point:]
    return child1, child2
# Step 6: Mutation
def mutate(chromosome):
    for i in range(len(chromosome)):
        if random.random() < MUTATION_RATE:</pre>
            # Mutate by changing the queen's row position randomly
            chromosome[i] = random.randint(0, N QUEENS - 1)
    return chromosome
def display_board(chromosome):
    n = len(chromosome) # Number of queens (size of the board)
    # Create an empty board (n x n) filled with dots (.)
    board = [["x" for _ in range(n)] for _ in range(n)]
    # Place queens on the board according to the chromosome
    for col in range(n):
        row = chromosome[col]
        board[row][col] = "Q" # Place a queen in the correct position
    # Print the board row by row
    for row in board:
        print(" | ".join(row))
print("-" * ((n * 4)-2))
    print("\n")
# Step 7: Genetic Algorithm
def genetic_algorithm():
    # Step 1: Initialize population
    population = initialize_population()
    for generation in range(GENERATIONS):
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# Step 2: Evaluate fitness
         population.sort(key=lambda chromosome: calculate fitness(chromosome))
         # Check if the best solution is perfect (fitness = 0)
         best_fitness = calculate_fitness(population[0])
         if best_fitness == 0:
             print(f"Solution found in generation {generation}: {population[0]}")
              return population[0]
         # Step 3: Selection, Crossover, Mutation
         new_population = []
         while len(new_population) < POPULATION_SIZE:</pre>
              # Select parents
             parent1, parent2 = select_parents(population)
             child1, child2 = crossover(parent1, parent2)
             # Mutation
              child1 = mutate(child1)
             child2 = mutate(child2)
             # Add children to the new population
             new_population.extend([child1, child2])
         # Replace old population with the new population
         population = new_population[:POPULATION_SIZE]
    # If no solution is found in the given generations
    print("No solution found.")
    return None
# Step 8: Run the Genetic Algorithm
solution = genetic_algorithm()
if solution:
    print("Final solution:", solution)
    print("Fitness:", calculate_fitness(solution))
    display_board(solution)
else:
    print("No valid solution found.")
\rightarrow Solution found in generation 19: [4, 1, 7, 0, 3, 6, 2, 5]
     Final solution: [4, 1, 7, 0, 3, 6, 2, 5]
     Fitness: 0
     x \mid x \mid x \mid 0 \mid x \mid x \mid x \mid x
     x \mid Q \mid x \mid x \mid x \mid x \mid x \mid x
     x \mid 0 \mid x
     x \mid x \mid x \mid x \mid 0 \mid x \mid x \mid x
     Q \mid x \mid x
     x \mid 0
     x \mid x \mid x \mid x \mid x \mid x \mid Q \mid x \mid x
     x \mid x \mid Q \mid x \mid x \mid x \mid x \mid x
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