

Project Name	GUI Frame Diff
Online team meeting	https://fau.zoom-x.de/j/67054574883?pwd=d1hjWHcyREZnK3lrb25nN1VBNDVBQT09
Production system (if any)	...
Test system (if any)	...
GitHub repository	https://github.com/amosproj/amos2023ws03-gui-frame-diff
GitHub feature board	https://github.com/orgs/amosproj/projects/27/views/2
GitHub impediments backlog	https://github.com/orgs/amosproj/projects/37
Team T-shirt (white)	https://www.shirtinator.de/s/yUTG2wN7RPi5Ynir3Ch2lg
Team T-shirt (black)	https://www.shirtinator.de/s/-tG1TSIMTuO9R0fVzbDHIQ
Additional materials	...

Last Name	First Name	GitHub User Name	Email Address	(Probable) Regular Availability	Monday	Tuesday	Wednesday	Thursday	Friday
Frieß	Tobias	Freeze-FF	tobias.friess@fau.de						
Günther	Luis	zino212	luis.guenther@fu-berlin.de		Afternoon	If Urgent	Whole Day	If Urgent	Afternoon
Kilicaslan	Alper	AlperK61	alper.kilicaslan@fau.de		from 5pm	from 5pm	Whole Day	Whole Day	till 9am from 5pm
Kriese	Anton	akriese	anton.kriese@fu-berlin.de		Whole Day	Afternoon	from 4pm	Afternoon	from 5pm
Kurz	Noah	Noah-Kurz	noah.kurz@fau.de		If Urgent	Afternoon	Whole Day	If Urgent	If Urgent
Mechs	Lukas	lukas-monet	lukas.mechs@fau.de						
Novotnyy	Petro	a-miscellaneous	petro.novotnyy@campus.tu-berlin.de		Evening	Unlikely	Whole Day	Afternoon	Afternoon
Sasse	Simon	simonsasse	simon.sasse@fu-berlin.de		Whole Day	If urgent	After Meetings	If Urgent	if urgent
Seitz	Fabian	fs3itz	fabian.seitz@fau.de		If Urgent from 6pm	Whole Day	Whole Day	If Urgent from 6pm	Unlikely

#	Meeting Day	Product Owner	Software Developer	Release Manager	Scrum Master	Comment
1	2022-10-18	Tobias Frieß & Lukas Mechs	Everyone else	N/A	Noah Kurz	First Meeting
2	2022-10-25	Tobias Frieß & Lukas Mechs	Everyone else	Simon Sasse	Noah Kurz	No Real Work
3	2022-11-01	Tobias Frieß & Lukas Mechs	Everyone else	N/A	Noah Kurz	No Meeting / 2 Week Sprint
4	2022-11-08	Tobias Frieß & Lukas Mechs	Everyone else	Fabian Seitz	Noah Kurz	
5	2022-11-15	Tobias Frieß & Lukas Mechs	Everyone else	Alper Kilicaslan	Noah Kurz	
6	2022-11-22	Tobias Frieß & Lukas Mechs	Everyone else	Luis Günther	Noah Kurz	
7	2022-11-29	Tobias Frieß & Lukas Mechs	Everyone else	Anton Kriese	Noah Kurz	Mid-term due
8	2022-12-06	Tobias Frieß & Lukas Mechs	Everyone else	Simon Sasse	Noah Kurz	
9	2022-12-13	Tobias Frieß & Lukas Mechs	Everyone else	Petro Novotnyy	Noah Kurz	
10	2023-01-10	Tobias Frieß & Lukas Mechs	Everyone else	Fabian Seitz	Noah Kurz	
11	2023-01-17	Tobias Frieß & Lukas Mechs	Everyone else	Anton Kriese	Noah Kurz	
12	2023-01-24	Tobias Frieß & Lukas Mechs	Everyone else	Luis Günther	Noah Kurz	
13	2023-01-31	Tobias Frieß & Lukas Mechs	Everyone else	Alper Kilicaslan	Noah Kurz	
14	2023-02-07	Tobias Frieß & Lukas Mechs	Everyone else	Simon Sasse	Noah Kurz	Demo day!
15	2023-02-14	Tobias Frieß & Lukas Mechs	Everyone else	Luis Günther	Noah Kurz	Retrospective

Goals	Achieving a good overall result that meets the requirements and expectations of our industry partner.
	Develop a useful software for our industry partner e-solutions.
Meeting norms	Weekly group meeting: Online (zoom) Wednesday 12:30-14:00: Mandatory for all group members
	Weekly stakeholder meeting: Online Wednesday 15:30-16:30: Mandatory for PO and SM, SDs if possible
	Weekly SD meeting: Online Wednesday 17:00-17:30: Mandatory for SD and SM, POs if possible
	Punctuality is key, no delay is acceptable
Working norms	Clean code and software engineering practices
Coordination norms	During the weekly SD meeting all tickets are assigned to responsible SDs.
	It is the assignees job to coordinate the further work on the ticket, like breaking down the tickets into tasks, talking to assignees of dependent tickets and getting help if needed
	Every Taskowner bears the responsibility to deliver results until the end of the sprint
	During the weekly SD meeting all SDs can raise concerns if they need help by someone or can't spend time on the project for some reason.
	Everyone keeps the other teammembers updated by writing at least two standup mails per sprint.
Communication norms	For our regular communication we created a MS Teams Channel. If someone needs the response / help from other team members they raise a thread in the according channel and tag the needed person. The tagged group should get back to the person within 24h during working days.
	For important communication we created a WhatsApp Group. If someone needs the response / help from other team members and waited for more than 24h hours on their MS Teams response they can escalate it to the WhatsApp group.
	If someone recognizes that something goes wrong / someone needs help / can not work on their assigned tasks for whatever reason communicate this as early as possible by writing a post in MS Teams and tagging @allgemein.
	Every Monday afternoon is "gesteigerte Erreichbarkeit Montag". This means that everyone checks in and sees if there are help requests or other open todos which need immediate action.
Consideration norms	All product feature decisions are made from the Product Owner
	All technical decisions are made by the software developers (majority vote)
	The team votes for a final decision if the whole project gets impacted, Disagreements have to be discussed immediately
Cont. improvement norms	use linter
	general code rules (use conventions and design guide of the used programming language)
	code review (use git hub pull request -> reviewer will be assigned randomly by github)
	use weekly team meeting for general problems and improvements

Rewards	do a final release party
Sanctions	1) if someone does not meet a goal we will discuss in team meeting what should happen 2) team decides what should happen
Signatures	PN
Scrum Master	Noah Kurz
Product owner	Tobias Frieß
Product owner	Lukas Mechs
Software developer	Luis Günther
Software developer	Alper Kilicaslan
Software developer	Anton Kriese
Software developer	Petro Novotnyy
Software developer	Simon Sasse
Software developer	Fabian Seitz

Product Vision	Project Mission
The reason of existence of the envisioned product (beyond this project).	The mission of this particular project (in the context of the product vision).

Term	Definition

Sprint #	Sprint goal
1	None
2	None
3	None
4	Write your sprint goal here
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release						
Total			0	0		
Sprints						
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
...				0		0
Features						
1						
2						
3						

Sprint	Goal	Feature Name	Est. Size	Est. Remaining	Real Size	Real Remaining
Release						
Total			0	0		
Sprints						
1			0	0	0	0
2			0	0	0	0
3			0	0	0	0
...				0		0
Features						
1						
2						
3						

[illegible]

Type	Link / reference

[illegible]

Last Name	First Name	Value					
Frieß	Tobias			3.00	OK		
Günther	Luis						
Kilicaslan	Alper	3					
Kriese	Anton	3					
Kurz	Noah			0	No size		
Mechs	Lukas			1	Trivial size		
Novotnyy	Petro	3		2	Small size		
Sasse	Simon	3		3	Medium size		
Seitz	Fabian	3		5	Large size		
				8	Very large size		
				13	Too large (size)		