

```
In [ ]: %matplotlib inline
import numpy as np
import matplotlib.pyplot as plt
import copy
plt.rc('font', family='serif')
```

```
In [ ]: d=1000 # d: dimension
n=2000 # n: number of points
A = np.random.normal(size=(n,d)) / np.sqrt(n) # matrix containing the data point
y = np.random.normal(size=n)
lambd= 1
```

We consider the Ridge cost function:

$$f(x) = \frac{1}{2} \|Ax - y\|^2 + \frac{\lambda}{2} \|x\|^2,$$

where  $\lambda > 0$  is some regularization parameter that we take equal to 1. The matrix  $A$  and the vector  $y$  are defined in the cell above.

**(a)** Show that  $f$  is can be written in the format the function  $f$  of Problem 12.2, for some  $M \in \mathbb{R}^{d \times d}$ ,  $b \in \mathbb{R}^d$  and  $c \in \mathbb{R}$ . Compute numerically the values of  $L$  and  $\mu$ . Plot the eigenvalues of  $H_f(x)$  using an histogram.

Mathematical justification on separate page

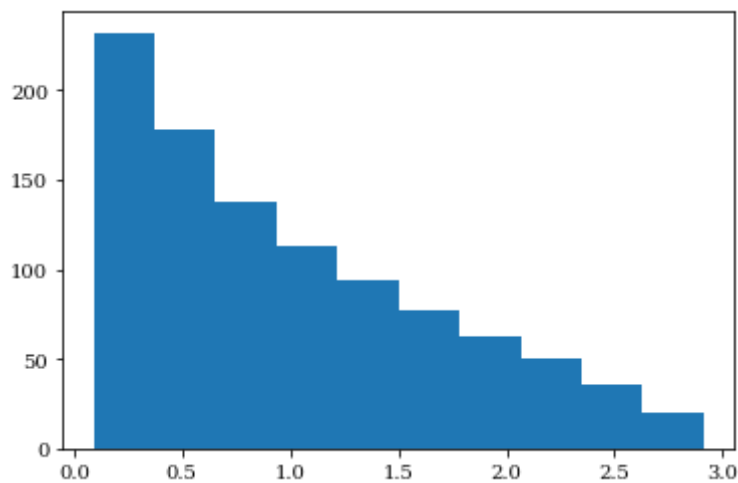
```
In [ ]: ## Hessian
AtA = (A.transpose()) @ A
hess =AtA + (lambd * np.identity(AtA.shape[0]))
w_hess, v_hess = np.linalg.eigh(AtA)

## Find L and mu
w, v = np.linalg.eig(hess)
L = np.max(w)
mu = min(w)

## Print L and mu
print('L :', L)
print('mu :', mu)

## Plot eigenvalues
plt.hist(w_hess)
plt.show()
```

```
L : 3.9118202717396726
mu : 1.0901826488931696
```



**(b)** Implement gradient descent with constant step-size  $\beta = 1/L$  (as in Problem 12.2), with random initial position  $x_0$ . Plot the log-error  $\log(\|x_t - x_*\|)$  as a function of  $t$ .

```
In [ ]: ## Gradient descent: x_{t+1} = x_t - (alpha_t * gradient f(x_t))
## Gradient f(x_t) = A/||Ax - y|| + (lambda * ||x||)

x0 = np.random.normal(size=d)
B = 1 / L

M = ((A.transpose()) @ A) + (lambda * np.identity(A.shape[0]))

x_star_1 = np.linalg.inv(M)
x_star = x_star_1 @ ((A.transpose()) @ y)

def gradient_fx(x_t):
    #AtA = (A.transpose()) @ A
   AtA_x = M @ x_t #AtA @ x_t

    At_y = (A.transpose()) @ y

    lambda_x = lambda * x_t

    return AtA_x - At_y # + lambda_x

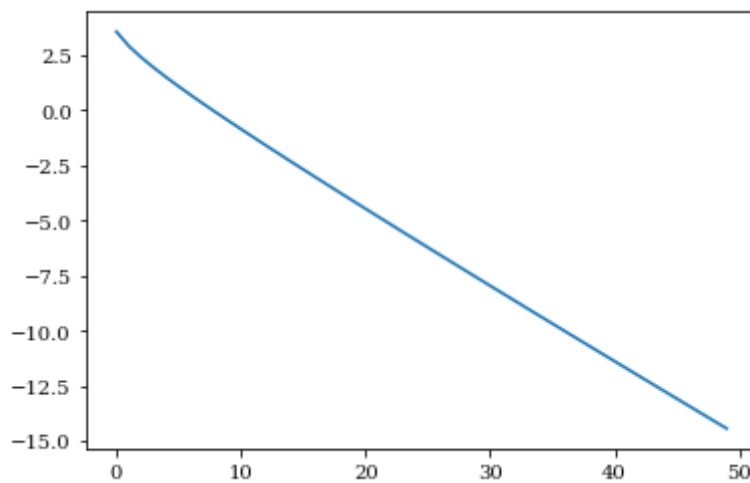
def takeStep(x_t, B):
    new_x = x_t - (B * gradient_fx(x_t))
    return new_x

def logError(x_t):
    norm = np.linalg.norm((x_t - x_star))
    return np.log(norm)

errors = []
x_vec = x0
for i in range(0,50):
    error = logError(x_vec)
    x_vec = takeStep(x_vec, B)
    errors.append(error)

plt.plot(errors)
```

Out[ ]: [`<matplotlib.lines.Line2D at 0x7fd338e011c0>`]



(c) Implement gradient descent with momentum, with the same parameters as in Problem 12.4. Plot the log-error  $\log(\|x_t - x_*\|)$  as a function of  $t$ , on the same plot than the log-error of gradient descent without momentum. On the same plot, plot also the lines of equation

$$y1 = \log(1 - \mu/L) \times t \quad \text{and} \quad y2 = \log\left(\frac{\sqrt{L} - \sqrt{\mu}}{\sqrt{L} + \sqrt{\mu}}\right) \times t.$$

In [ ]:

```
B = 4 / (((np.sqrt(L)) + (np.sqrt(mu)))) ** 2
G = (((np.sqrt(L)) - (np.sqrt(mu))) / ((np.sqrt(L)) + (np.sqrt(mu)))) ** 2

def takeMomentumStep(x_t, vt_minus1, B, first_run):
    negative_gradient = (-B * gradient_fx(x_t))

    if first_run:
        vt = negative_gradient
    else:
        momentum = G * vt_minus1
        vt = negative_gradient + momentum

    new_x = x_t + vt

    return new_x, vt

x1, v0 = takeMomentumStep(x0, 0, B, True)
errors2 = [logError(x1)]

x_val = x1
v_val = v0
y1 = []
y2 = []
for i in range(0,50):
    x_val, v_val = takeMomentumStep(x_val, v_val, B, False)
    errors2.append(logError(x_val))

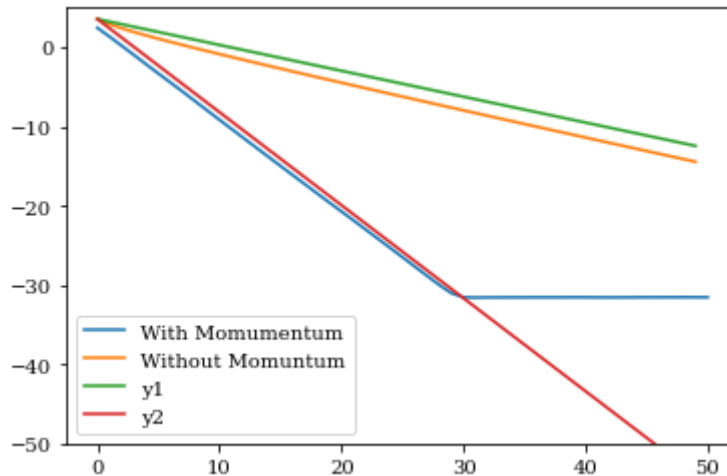
    y1_val = np.log((1 - (mu / L))) * i
    y1_val = y1_val + logError(x0)
    y1.append(y1_val)

    y2_val = np.log(((np.sqrt(L)) - (np.sqrt(mu))) / ((np.sqrt(L)) + (np.sqrt(mu)))) * i
    y2_val = y2_val + logError(x0)
    y2.append(y2_val)
```

```
plt.plot(errors2, label = 'With Momumentum')
plt.plot(errors, label = 'Without Momuntum')
plt.plot(y1, label = 'y1')
plt.plot(y2, label = 'y2')
plt.legend()

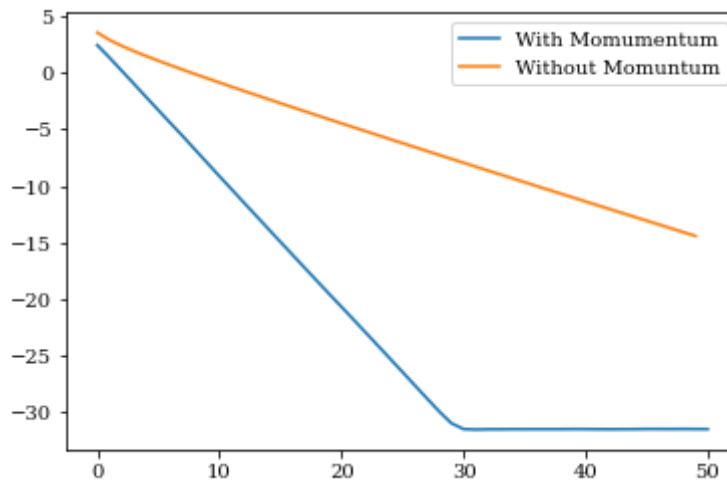
ax = plt.gca()
ax.set_ylim([-50, 5])
```

Out[ ]: (-50.0, 5.0)



```
In [ ]: plt.plot(errors2, label = 'With Momumentum')
plt.plot(errors, label = 'Without Momuntum')
plt.legend()
```

Out[ ]: <matplotlib.legend.Legend at 0x7fd369578f10>



In [ ]: