COMS 4776 Lecture 5: Backpropagation

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Overview

- We've seen that multilayer neural networks are powerful. But how can we actually learn them?
- Backpropagation is the central algorithm in this course.
 - It's is an algorithm for computing gradients.
 - Really it's an instance of reverse mode automatic differentiation, which is much more broadly applicable than just neural nets.
 - This is "just" a clever and efficient use of the Chain Rule for derivatives.
- Soon you will see how to implement an automatic differentiation library:
 - build the computation graph
 - vector-Jacobian products (VJP) for primitive ops
 - the backwards pass
- We'll cover Autograd, a lightweight autodiff tool. PyTorch's implementation is very similar.
 - You will probably never have to implement autodiff yourself but it is good to know its inner workings.

Confusing Terminology

- Automatic differentiation (autodiff) refers to a general way of taking a program which computes a value, and automatically constructing a procedure for computing derivatives of that value.
- Backpropagation is the special case of autodiff applied to neural nets
 - But in machine learning, we often use backprop synonymously with autodiff
- Autograd is the name of a particular autodiff library we will cover in this lecture. There are many others, e.g. PyTorch, TensorFlow.

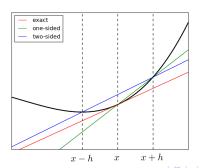
What Autodiff Is Not: Finite Differences

- We often use finite differences to check our gradient calculations.
- One-sided version:

$$\frac{\partial}{\partial x_i} f(x_1, \ldots, x_N) \approx \frac{f(x_1, \ldots, x_i + h, \ldots, x_N) - f(x_1, \ldots, x_i, \ldots, x_N)}{h}$$

Two-sided version:

$$\frac{\partial}{\partial x_i} f(x_1, \ldots, x_N) \approx \frac{f(x_1, \ldots, x_i + h, \ldots, x_N) - f(x_1, \ldots, x_i - h, \ldots, x_N)}{2h}$$



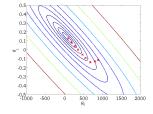
What Autodiff Is Not: Finite Differences

- Autodiff is not finite differences.
 - Finite differences are expensive, since you need to do a forward pass for each derivative.
 - It also induces huge numerical error.
 - Normally, we only use it for testing.
- Autodiff is both efficient (linear in the cost of computing the value) and numerically stable.

Recap: Gradient Descent

• Recall: gradient descent moves opposite the gradient (the direction of

steepest descent)



- Weight space for a multilayer neural net: one coordinate for each weight or bias of the network, in all the layers
- Conceptually, not any different from what we've seen so far just higher dimensional and harder to visualize!
- We want to compute the cost gradient $d\mathcal{J}/d\mathbf{w}$, which is the vector of partial derivatives.
 - This is the average of $d\mathcal{L}/d\mathbf{w}$ over all the training examples, so in this lecture we focus on computing $d\mathcal{L}/d\mathbf{w}$.

- We've already been using the univariate Chain Rule.
- Recall: if f(x) and x(t) are univariate functions, then

$$\frac{\mathrm{d}}{\mathrm{d}t}f(x(t)) = \frac{\mathrm{d}f}{\mathrm{d}x}\frac{\mathrm{d}x}{\mathrm{d}t}.$$

Recall: Univariate logistic least squares model

$$z = wx + b$$
$$y = \sigma(z)$$
$$\mathcal{L} = \frac{1}{2}(y - t)^{2}$$

Let's compute the loss derivatives.

How you would have done it in calculus class

$$\mathcal{L} = \frac{1}{2}(\sigma(wx+b)-t)^{2}$$

$$\frac{\partial \mathcal{L}}{\partial w} = \frac{\partial}{\partial w} \left[\frac{1}{2}(\sigma(wx+b)-t)^{2} \right]$$

$$= \frac{1}{2} \frac{\partial}{\partial w} (\sigma(wx+b)-t)^{2}$$

$$= (\sigma(wx+b)-t) \frac{\partial}{\partial w} (\sigma(wx+b)-t)$$

$$= (\sigma(wx+b)-t) \sigma'(wx+b) \frac{\partial}{\partial w} (wx+b)$$

$$= (\sigma(wx+b)-t) \sigma'(wx+b) x$$

$$\frac{\partial \mathcal{L}}{\partial b} = \frac{\partial}{\partial b} \left[\frac{1}{2}(\sigma(wx+b)-t)^{2} \right]$$

$$= \frac{1}{2} \frac{\partial}{\partial b} (\sigma(wx+b)-t)^{2}$$

$$= (\sigma(wx+b)-t) \frac{\partial}{\partial b} (\sigma(wx+b)-t)$$

$$= (\sigma(wx+b)-t) \sigma'(wx+b) \frac{\partial}{\partial b} (wx+b)$$

$$= (\sigma(wx+b)-t) \sigma'(wx+b) x$$

$$= (\sigma(wx+b)-t) \sigma'(wx+b) x$$

What are the disadvantages of this approach?



A more structured way to do it

Computing the derivatives:

Computing the loss:

$$z = wx + b$$
$$y = \sigma(z)$$
$$\mathcal{L} = \frac{1}{2}(y - t)^{2}$$

$$\frac{\mathrm{d}\mathcal{L}}{\mathrm{d}y} = y - t$$

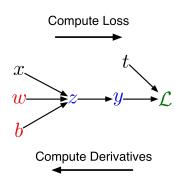
$$\frac{\mathrm{d}\mathcal{L}}{\mathrm{d}z} = \frac{\mathrm{d}\mathcal{L}}{\mathrm{d}y} \, \sigma'(z)$$

$$\frac{\partial \mathcal{L}}{\partial w} = \frac{\mathrm{d}\mathcal{L}}{\mathrm{d}z} x$$

$$\frac{\partial \mathcal{L}}{\partial b} = \frac{\mathrm{d}\mathcal{L}}{\mathrm{d}z}$$

Remember, the goal isn't to obtain closed-form solutions, but to be able to write a program that efficiently computes the derivatives.

- We can diagram out the computations using a computation graph.
- The nodes represent all the inputs and computed quantities, and the edges represent which nodes are computed directly as a function of which other nodes.



A slightly more convenient notation:

- Use \overline{y} to denote the derivative $d\mathcal{L}/dy$, sometimes called the error signal.
- This emphasizes that the error signals are just values our program is computing (rather than a mathematical operation).
- This is not a standard notation, but I couldn't find another one that I liked.

Computing the loss:

$$z = wx + b$$
$$y = \sigma(z)$$
$$\mathcal{L} = \frac{1}{2}(y - t)^{2}$$

Computing the derivatives:

$$\overline{y} = y - t$$

$$\overline{z} = \overline{y} \, \sigma'(z)$$

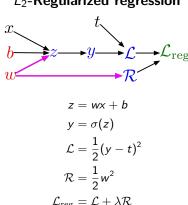
$$\overline{w} = \overline{z} x$$

$$\overline{b}=\overline{z}$$

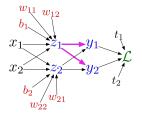
Multivariate Chain Rule

Problem: what if the computation graph has fan-out > 1? This requires the multivariate Chain Rule!

L₂-Regularized regression



Multiclass logistic regression



$$z_{\ell} = \sum_{j} w_{\ell j} x_{j} + b_{\ell}$$
$$e^{z_{k}}$$

$$y_k = \frac{e^{z_k}}{\sum_{\ell} e^{z_{\ell}}}$$

$$\mathcal{L} = -\sum t_k \log y_k$$

Multivariate Chain Rule

• Suppose we have a function f(x, y) and functions x(t) and y(t). (All the variables here are scalar-valued.) Then

$$\frac{\mathrm{d}}{\mathrm{d}t}f(x(t),y(t)) = \frac{\partial f}{\partial x}\frac{\mathrm{d}x}{\mathrm{d}t} + \frac{\partial f}{\partial y}\frac{\mathrm{d}y}{\mathrm{d}t}$$



• Example:

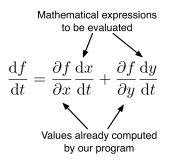
$$f(x,y) = y + e^{xy}$$
$$x(t) = \cos t$$
$$y(t) = t^{2}$$

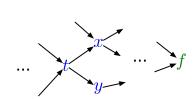
• Plug in to Chain Rule:

$$\frac{\mathrm{d}f}{\mathrm{d}t} = \frac{\partial f}{\partial x} \frac{\mathrm{d}x}{\mathrm{d}t} + \frac{\partial f}{\partial y} \frac{\mathrm{d}y}{\mathrm{d}t}$$
$$= (ye^{xy}) \cdot (-\sin t) + (1 + xe^{xy}) \cdot 2t$$

Multivariable Chain Rule

• In the context of backpropagation:





• In our notation:

$$\overline{t} = \overline{x} \frac{\mathrm{d}x}{\mathrm{d}t} + \overline{y} \frac{\mathrm{d}y}{\mathrm{d}t}$$



Backpropagation

Full backpropagation algorithm:

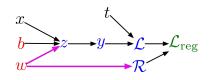
Let v_1, \ldots, v_N be a topological ordering of the computation graph (i.e. parents come before children.)

 v_N denotes the variable we're trying to compute derivatives of (e.g. loss).

forward pass
$$\begin{bmatrix} & \text{For } i=1,\ldots,N \\ & \text{Compute } v_i \text{ as a function of } \mathrm{Pa}(v_i) \end{bmatrix}$$
 backward pass
$$\begin{bmatrix} & \overline{v_N}=1 \\ & \text{For } i=N-1,\ldots,1 \\ & \overline{v_i}=\sum_{j\in \mathrm{Ch}(v_i)}\overline{v_j}\,\frac{\partial v_j}{\partial v_i} \end{bmatrix}$$

Backpropagation

Example: univariate logistic least squares regression



Forward pass:

$$z = wx + b$$
 $y = \sigma(z)$
 $\mathcal{L} = \frac{1}{2}(y - t)^2$
 $\mathcal{R} = \frac{1}{2}w^2$
 $\mathcal{L}_{reg} = \mathcal{L} + \lambda \mathcal{R}$

Backward pass:

$$\begin{split} \overline{\mathcal{L}_{\mathrm{reg}}} &= 1 \\ \overline{\mathcal{R}} &= \overline{\mathcal{L}_{\mathrm{reg}}} \, \frac{\mathrm{d} \mathcal{L}_{\mathrm{reg}}}{\mathrm{d} \mathcal{R}} \\ &= \overline{\mathcal{L}_{\mathrm{reg}}} \, \lambda \\ \overline{\mathcal{L}} &= \overline{\mathcal{L}_{\mathrm{reg}}} \, \frac{\mathrm{d} \mathcal{L}_{\mathrm{reg}}}{\mathrm{d} \mathcal{L}} \\ &= \overline{\mathcal{L}_{\mathrm{reg}}} \\ \overline{y} &= \overline{\mathcal{L}} \, \frac{\mathrm{d} \mathcal{L}}{\mathrm{d} y} \\ &= \overline{\mathcal{L}} (y-t) \end{split}$$

$$\overline{z} = \overline{y} \frac{dy}{dz}$$

$$= \overline{y} \sigma'(z)$$

$$\overline{w} = \overline{z} \frac{\partial z}{\partial w} + \overline{\mathcal{R}} \frac{d\mathcal{R}}{dw}$$

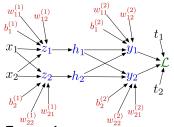
$$= \overline{z} \times + \overline{\mathcal{R}} w$$

$$\overline{b} = \overline{z} \frac{\partial z}{\partial b}$$

= 7

Backpropagation

Multilayer Perceptron (multiple outputs):



Forward pass:

$$z_i = \sum_j w_{ij}^{(1)} x_j + b_i^{(1)}$$
 $h_i = \sigma(z_i)$
 $y_k = \sum_i w_{ki}^{(2)} h_i + b_k^{(2)}$
 $\mathcal{L} = \frac{1}{2} \sum_i (y_k - t_k)^2$

Backward pass:

$$\overline{\mathcal{L}} = 1$$

$$\overline{y_k} = \overline{\mathcal{L}} (y_k - t_k)$$

$$\overline{w_{ki}^{(2)}} = \overline{y_k} h_i$$

$$\overline{b_k^{(2)}} = \overline{y_k}$$

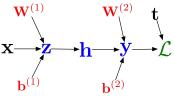
$$\overline{h_i} = \sum_k \overline{y_k} w_{ki}^{(2)}$$

$$\overline{z_i} = \overline{h_i} \sigma'(z_i)$$

$$\overline{w_{ij}^{(1)}} = \overline{z_i} x_j$$

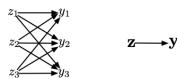
$$\overline{b_i^{(1)}} = \overline{z_i}$$

- Computation graphs showing individual units are cumbersome.
- As you might have guessed, we typically draw graphs over the vectorized variables.



We pass messages back analogous to the ones for scalar-valued nodes.

Consider this computation graph:



Backprop rules:

$$\overline{z_j} = \sum_k \overline{y_k} \frac{\partial y_k}{\partial z_j} \qquad \overline{z} = \frac{\partial \mathbf{y}}{\partial \mathbf{z}}^{\top} \overline{\mathbf{y}},$$

where $\partial \mathbf{y}/\partial \mathbf{z}$ is the Jacobian matrix:

$$\frac{\partial \mathbf{y}}{\partial \mathbf{z}} = \begin{pmatrix} \frac{\partial y_1}{\partial z_1} & \cdots & \frac{\partial y_1}{\partial z_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial y_m}{\partial z_1} & \cdots & \frac{\partial y_m}{\partial z_n} \end{pmatrix}$$

Examples

Matrix-vector product

$$\mathbf{z} = \mathbf{W}\mathbf{x} \qquad \frac{\partial \mathbf{z}}{\partial \mathbf{x}} = \mathbf{W} \qquad \overline{\mathbf{x}} = \mathbf{W}^{\top} \overline{\mathbf{z}}$$

Elementwise operations

$$\mathbf{y} = \exp(\mathbf{z})$$
 $\frac{\partial \mathbf{y}}{\partial \mathbf{z}} = \begin{pmatrix} \exp(z_1) & 0 \\ & \ddots & \\ 0 & \exp(z_D) \end{pmatrix}$ $\overline{\mathbf{z}} = \exp(\mathbf{z}) \circ \overline{\mathbf{y}}$

 Note: we never explicitly construct the Jacobian. It's usually simpler and more efficient to compute the VJP directly.

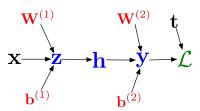
Full backpropagation algorithm (vector form):

Let $\mathbf{v}_1, \dots, \mathbf{v}_N$ be a topological ordering of the computation graph (i.e. parents come before children.)

 \mathbf{v}_N denotes the variable we're trying to compute derivatives of (e.g. loss). It's a scalar, which we can treat as a 1-D vector.

forward pass
$$\begin{bmatrix} & \text{For } i=1,\ldots,N \\ & \text{Compute } \mathbf{v}_i \text{ as a function of } \mathrm{Pa}(\mathbf{v}_i) \end{bmatrix}$$
 backward pass
$$\begin{bmatrix} & \overline{\mathbf{v}_N}=1 \\ & \text{For } i=N-1,\ldots,1 \\ & \overline{\mathbf{v}_i}=\sum_{j\in \mathrm{Ch}(\mathbf{v}_i)} \frac{\partial \mathbf{v}_j}{\partial \mathbf{v}_i}^\top \overline{\mathbf{v}_j} \end{bmatrix}$$

MLP example in vectorized form:



Forward pass:

$$\mathbf{z} = \mathbf{W}^{(1)}\mathbf{x} + \mathbf{b}^{(1)}$$
$$\mathbf{h} = \sigma(\mathbf{z})$$
$$\mathbf{y} = \mathbf{W}^{(2)}\mathbf{h} + \mathbf{b}^{(2)}$$
$$\mathcal{L} = \frac{1}{2}\|\mathbf{t} - \mathbf{y}\|^2$$

Backward pass:

$$\begin{split} \overline{\mathcal{L}} &= 1 \\ \overline{\mathbf{y}} &= \overline{\mathcal{L}} \left(\mathbf{y} - \mathbf{t} \right) \\ \overline{\mathbf{W}^{(2)}} &= \overline{\mathbf{y}} \mathbf{h}^{\top} \\ \overline{\mathbf{b}^{(2)}} &= \overline{\mathbf{y}} \\ \overline{\mathbf{h}} &= \mathbf{W}^{(2) \top} \overline{\mathbf{y}} \\ \overline{\mathbf{z}} &= \overline{\mathbf{h}} \circ \sigma'(\mathbf{z}) \\ \overline{\mathbf{W}^{(1)}} &= \overline{\mathbf{z}} \mathbf{x}^{\top} \\ \overline{\mathbf{b}^{(1)}} &= \overline{\mathbf{z}} \end{split}$$

Computational Cost

 Computational cost of forward pass: one add-multiply operation per weight

$$z_i = \sum_j w_{ij}^{(1)} x_j + b_i^{(1)}$$

 Computational cost of backward pass: two add-multiply operations per weight

$$\overline{w_{ki}^{(2)}} = \overline{y_k} h_i$$

$$\overline{h_i} = \sum_k \overline{y_k} w_{ki}^{(2)}$$

- Rule of thumb: the backward pass is about as expensive as two forward passes.
- For a multilayer perceptron, this means the cost is linear in the number of layers, quadratic in the number of units per layer.

Closing Thoughts

- Backprop is used to train the overwhelming majority of neural nets today.
 - Even optimization algorithms much fancier than gradient descent (e.g. second-order methods) use backprop to compute the gradients.
- Despite its practical success, backprop is believed to be neurally implausible.
 - No evidence for biological signals analogous to error derivatives.
 - All the biologically plausible alternatives we know about learn much more slowly (on computers).
 - So how on earth does the brain learn?

Closing Thoughts

The psychological profiling [of a programmer] is mostly the ability to shift levels of abstraction, from low level to high level. To see something in the small and to see something in the large.

Don Knuth

- By now, we've seen three different ways of looking at gradients:
 - Geometric: visualization of gradient in weight space
 - Algebraic: mechanics of computing the derivatives
 - Implementational: efficient implementation on the computer
- When thinking about neural nets, it's important to be able to shift between these different perspectives!