# ME 620: Fundamentals of Artificial Intelligence

### Lecture 18: Inference in FOL - Part I



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# **Conceptualization**

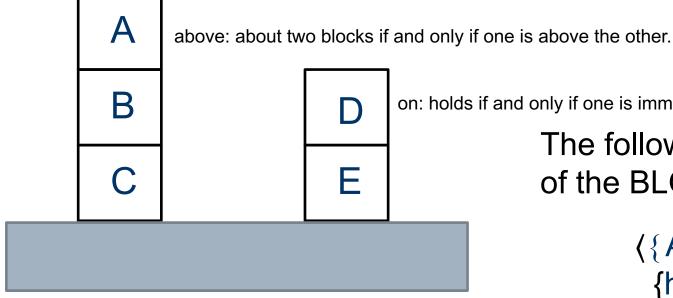


#### **Blocks World**

Elements of a conceptualization: objects; functions and relations

Formally, a conceptualization is a triple consisting of a universe of discourse, a functional basis set for that universe of discourse, and a relational basis set.

clear: to mean no block is on top of the block



on: holds if and only if one is immediately above the other.

The following is one conceptualization of the BLOCKS world here,

```
⟨{A, B, C, D, E},
 {hat},
 {on, above, clear, table}>
```

table: to mean a block is on the table

**BLOCKS WORLD scene** 

# Interpretation



#### **Blocks World**

Interpretation I is a mapping between elements of the language and elements of a conceptualization

FOPC language has the five object constants: A, B, C, D, AND E.

The following mapping correspond to our usual interpretation for these symbols.

$$A^I = A$$

$$B^I = B$$

$$C^I = C$$

$$D^I = D$$

 $\mathsf{E}^I = \mathsf{E}$ 

Relation constants are mapped to the each of their extension.

$$\mathsf{E}^I = \mathsf{E}$$

hat<sup>I</sup> = {
$$\langle B, A \rangle$$
, $\langle C, B \rangle$ , $\langle E, D \rangle$ } table<sup>I</sup> ={ $C,E$ }.  
on<sup>I</sup> = { $\langle A, B \rangle$ ,  $\langle B, C \rangle$ ,  $\langle D, E \rangle$ } clear<sup>I</sup> ={ $D,A$ }.  
above<sup>I</sup> = { $\langle A, B \rangle$ ,  $\langle B, C \rangle$ ,  $\langle A, C \rangle$ ,  $\langle D, E \rangle$ }

**BLOCKS WORLD scene** 

# Knowledge Representation

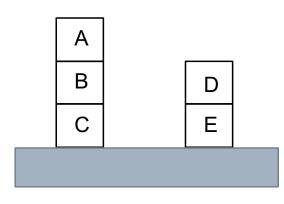


#### Blocks World Example

#### **Essential Information**

on(A,B)	above(A,B)	clear(A)
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above(D,E) table(E)



**BLOCKS WORLD scene** 

Encode some general facts.

#### **General Sentences**

$$\forall x \ \forall y \ (on(x,y) \rightarrow above(x,y))$$
  
 $\forall x \ \forall y \ \forall z \ (above(x,y) \land above(y,z) \rightarrow above(x,z))$   
 $\forall x \ (clear(x) \rightarrow \neg \exists y \ on(y,x))$ 

These general statements ALSO apply to Blocks World scenes other than the one pictured here.

# Knowledge Representation

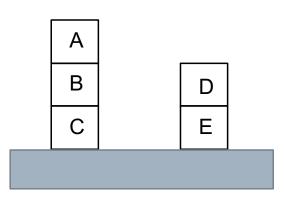


#### Blocks World Example

Given the general sentences and the ON relations; we may not have explicitly the ABOVE relations.

#### **Essential Information**

on(A,B)	clear(A)
on(B,C)	clear(D)
on(D,E)	table(C)
	table(E)



**BLOCKS WORLD scene** 

#### General Sentences

A conjunction of these formulas can serve as a description of the 'world state'.

$$\forall x \ \forall y \ (on(x,y) \rightarrow above(x,y))$$
  
 $\forall x \ \forall y \ \forall z \ (above(x,y) \land above(y,z) \rightarrow above(x,z))$   
 $\forall x \ (clear(x) \rightarrow \neg \exists y \ on(y,x))$ 

Suppose the problem is to show that a certain property is true in a given state. For example, we might want to establish that there is nothing on block A.

# Knowledge Representation



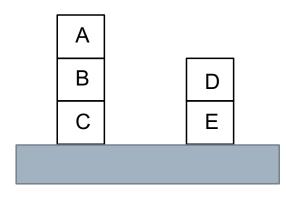
#### Blocks World Example

#### $\neg \exists y on(y,A)$

#### **Essential Information**

on(A,B)	clear(A)
on(B,C)	clear(D)

table(E)



**BLOCKS WORLD scene** 

#### **General Sentences**

A conjunction of these formulas can serve as a description of the `world state'.

$$\forall x \ \forall y \ (on(x,y) \rightarrow above(x,y))$$
  
 $\forall x \ \forall y \ \forall z \ (above(x,y) \land above(y,z) \rightarrow above(x,z))$   
 $\forall x \ (clear(x) \rightarrow \neg \exists y \ on(y,x))$ 

We can DEDUCE this FACT by showing that the formula logically follows from the state description; equivalently the formula could be derived from the state description by application of SOUND rules of inference.

# Making Inferences using FOPC



- There exists well-understood mechanisms for making inferences from predicate-calculus wellformed formulas.
  - The terminology used in discussing this is the terminology of mathematical proof.
- 1. An axiom is a well-formed formula that is asserted to be true without proof
  - In an AI system, the axioms would be:
  - The domain-specific knowledge rules in the database, and
  - The input data supplied by the user.

# Making Inferences using FOPC



2. A theorem is a well-formed formula that can be proven true on the basis of the axioms.

In an AI system, the theorems would be:

- Inferences that can be drawn from the rules and input data (in a forward chaining system.)
- Questions posed by the user.
  - □ Note, that a question can be posed as a theorem!
  - "Who chases Jerry?" can be turned into a predicate calculus theorem:  $\exists x(chases(x, Jerry))$

Method of proof used with theorems containing existentially quantified variables has, as a side effect, the finding in the knowledge base of a value for the variable for which the desired condition holds.

# Making Inferences using FOPC



- 3. "Reasoning" in logic-based AI system is accomplished by using methods of mathematical proof.
  - Since these have a long history, they provide a wealth of resources for us to draw on in doing AI.
  - One of our most important tools are the laws of inference which allow us to form new theorems from axioms and other theorems.
    - Derived well formed formula are the theorems; sequence of inference rule applications used in the derivation constitute a Proof of the theorem.



### 1. Modus ponens

 $\frac{A \rightarrow B,A}{B}$ 

In formulating proofs, one of our most important tools are the Laws of Inference

A: It is snowing outside

B: It is cold outside

**Premises** 

 $A \rightarrow B$ : It is snowing outside implies it is cold outside.

A : It is snowing outside

Conclusion\*

B: It is cold outside.

\* Reasonable to infer



#### 1. Modus ponens

$$\frac{A \to B,A}{B}$$

A: It is snowing outside

B: It is cold outside

#### 2. Modus tolens

$$\frac{A \to B, \neg B}{\neg A}$$

#### **Premises**

 $A \rightarrow B$ : It is snowing outside implies it is cold outside.

 $\neg B$ : It is not cold outside

#### Conclusion\*

 $\neg A$ : It is not snowing outside.

\* Reasonable to infer



### 1. Modus ponens

$$\frac{A \to B,A}{B}$$

A: It is snowing outside

B: It is cold outside

#### 2. Modus tolens

$$\frac{A \to B, \neg B}{\neg A}$$

**Premises** 

 $A \rightarrow B$ : It is snowing outside implies it is cold outside.

B : It is cold outside

NOTE that it is NOT SOUND to say

A : It is snowing outside.

If we are told it is cold outside; it is NOT NECESSARILY the case that it is snowing outside.

This sort of reasoning is called Abduction.



### 1. Modus ponens

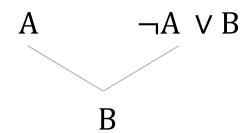
$$\frac{A \to B,A}{B}$$

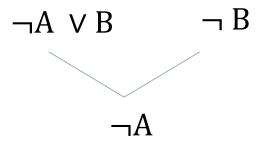
#### 2. Modus tolens

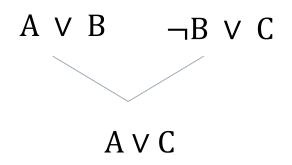
$$\frac{A \to B, \neg B}{\neg A}$$

#### 3. Resolution

$$\frac{A \lor B, \neg B \lor C}{A \lor C}$$









- Rules of Inference introduced in Propositional Logic can be also used in Predicate Logic
  - One would need to learn how to deal with formulas that contain variables.
  - 1. Universal Specialization Universal Instantiation
  - 2. Existential Instantiation
  - 3. Existential Generalization
  - 4. Universal Generalization Universal Introduction

# Universal Specialization



 $\frac{\Box}{P(C)}$ 

Universal Specialization is also referred to as Universal Instantiation.

where C is *any* constant symbol.

- ☐ Example:
  - $\blacksquare$   $\forall x \text{ eats}(Zen, x) \rightarrow eats(Zen, IceCream)$

The variable symbol can be replaced by any ground term, i.e., any constant symbol or function symbol applied to ground terms only.

### **Existential Instantiation**



- $\frac{\Box}{P(A)}$ 
  - Where A is a brand-new constant symbol.

- ☐ Example:
  - $\blacksquare$   $\exists x \text{ likes}(\text{Zen, } x) \rightarrow \text{likes}(\text{Zen, Stuff})$

Note that the variable is replaced by a brand-new constant not occurring in this or any other sentence in the KB.

## **Existential Instantiation**



- $\frac{\Box}{P(A)}$ 
  - Where A is a brand-new constant symbol.
- Example:
  - $\blacksquare$   $\exists x \text{ likes}(\text{Zen, } x) \rightarrow \text{likes}(\text{Zen, Stuff})$

Also known as skolemization; constant is a **skolem constant**. Convenient to reason about the unknown object, rather than the existential quantifier.

## Existential Generalization



 $\frac{\Box}{\exists x \ P(x)}$ 

- □ Example
  - $\blacksquare$  eats(Zen, IceCream)  $\rightarrow \exists x \text{ eats}(Zen, x)$

All instances of the given constant symbol are replaced by the new variable symbol. Note that the variable symbol cannot already exist anywhere in the expression.

## **Universal Generalization**



 $\frac{\Box}{\forall x \ P(x)}$ 

If P(c) must be true, and we have assumed nothing about c, then  $\forall x P(x)$  is true.

Universal generalization is the rule of inference that states that  $\forall xP(x)$  is true, given the premise that P(c) is true for all elements c in the domain.

Universal generalization is used when we show that  $\forall xP(x)$  is true by taking an arbitrary element c from the domain and showing that P(c) is true.

# Rules of Inference, Theorems and Proofs



- □ Rules of inference can be applied to wellformed formulas to produce new well-formed formulas.
  - Derived well-formed formulas are referred to as Theorems.
  - Sequence of inference rule application used in the derivation constitutes the proof of the theorem.
- □ For proving theorems involving quantified formulas, it is often necessary to match certain subexpressions.



Example

$$\neg W1(x) \lor W2(x)$$



W2(A)

- 1.  $\forall x [ W1(x) \rightarrow W2(x)]$
- 2. W1(A)

For universal specialization to produce W2(A) from 1 and 2 above; it is necessary to find the substitution A/x.

- ☐ Finding substitutions of terms for variables to make expressions identical is an extremely important process and is called unification.
- □ The set of substitutions is called a unifier.



Example

 $\neg W1(x) \lor W2(x)$ 

 $\neg W1(A)$ 

W2(A)

- 1.  $\forall x [ W1(x) \rightarrow W2(x)]$
- 2. W1(A)

For universal specialization to produce W2(A) from 1 and 2 above; it is necessary to find the substitution A/x.

- Unification makes resolution of clauses containing variables possible.
- □ Unifier(s) used in a resolution proof provide a handle for using the proof outcome to answer questions.



- □ The terms of an expression can be variable symbols, constant symbols or functional expressions, the latter consisting of function symbols and terms.
- ☐ A **substitution instance** of an expression is obtained by substituting terms for variables in that expression.

Example: Four instances of substitution of P[x, f(y), B].

P[z, f(w), B] P[x, f(A), B] P[g(z),f(A),B] P[C, f(A), B] Alphabetic variant

**Ground Instance** 

The last of the four instances shown is called a ground instance, since none of the terms in the literal contains variables.



□ For two formulas Φ and Ψ; at least one of which contain variables, there is a **substitution** U **that makes them identical**. U is a unifier for Φ and Ψ.

Example: 
$$P(A, x,)$$
 and  $P(y,z)$   
 $U = \{A/y,x/z\}$ 

Often we have more than one unifier for a pair of formulas.

Example:  $U = \{A/y, B/x, B/z\}$  is another unifier above.

□ Variables or term containing variables can also be used for another variable.



Necessary unifier will be apparent when examining two clauses. There is a whole body of theory on unification.

Including a unification algorithm; which we shall not cover here.

 $\square$  A unification is a substitution; is a set of pairs  $\{t_1/V_1, t_2/V_2, t_3/V_3 ...\}$  meaning  $t_1$  is to be substituted for  $V_1$ ,  $t_2$  for  $V_2$  ....

□ We write an expression E followed by a substitution s to denote the instance of expression E that results from making the substitution s

Example  $P(A, phi(A,B)) \leftrightarrow [P(x, phi(x,y))]\{A/x,B/y\}$ 



☐ The **composition of two substitutions** s1 and s2 is denoted as s1s2, is a substitution obtained by applying s2 to terms of s1; and adding any pairs of s2 having variables not occurring among the variables of s1.

Example:  $s1=\{g(x,y)/z\}$  and  $s2=\{A/x, B/y, C/w, D/z\}$  $s1s2=\{g(A,B)/z, A/x, B/y, C/w\}$ 

- Properties
  - $\blacksquare$  (Es1)s2 = E(s1s2)
  - Composition of substitution is associative (s1s2)s3 = s1(s2s3)
  - Substitutions are not in general commutative s1s2 ≠ s2s1

### Most General Unifier



□ When there exist multiple possible unifiers for an expression E, there is at least one, called the **most general unifier**, **mgu**, **g** of E, that has the property that if s is any unifier for E yielding Es, then there exist a substitution s' such that Es = Egs'

```
Example: P(A, x,) and P(y,z);

g = \{A/y,x/z\} is an mgu

For s' = \{B/x\}, we get

s = \{A/y,B/x,B/z\}
```

If we apply mgu, g and then apply the second substitution s', we get s. Note that the reverse would not be possible.

## Most General Unifier



□ The mgu preserves as much generality as possible for a pair of formulas; by using the mgu we leave maximum flexibility for the resolvent to resolve with other clauses.

The most general unifier is not necessarily unique.

```
Example P(A, x_i) and P(y_i, z_i);
\{A/y_i, z/x_i\} is also an mgu.
```

There are many algorithms that can be used to unify a finite set of unifiable expressions.

### **Clauses**



A formula is in conjunctive normal form (CNF) or clausal normal form if it is a conjunction of one or more clauses, where a clause is a disjunction of literals

□ A **clause** is defined as a well-formed formula consisting of a disjunction of literals.

Example

- 1. P1 V P2 V P3 .... V PN
- 2.  $\neg$  Q1(x1)  $\lor$   $\neg$  Q2 (fn(x2))
- ☐ Any predicate calculus well-formed formula can be converted to a set of clauses.

Before we focus on the process of Resolution and proofs through Resolution Refutation, we discuss in the remainder of the Lecture today, how any FOPC well-formed formula can be converted to a set of clauses.



Step – I : Eliminate Implication Symbols

Example 
$$\forall x [ W1(x) \rightarrow [ \forall y [W2(y) \rightarrow W3(f(x,y))]]]$$
  
 $\forall x [ \neg W1(x) \lor [ \forall y [ \neg W2(y) \lor W3(f(x,y))]]]$ 

All occurrences of the  $\rightarrow$  symbol in a well-formed formula are eliminated by making the substitution

$$[\neg X \lor Y]$$
 for  $[X \rightarrow Y]$ 

Step – II: Reduce scopes of Negation Symbols

Example 
$$\neg \forall y [Q(x,y) \rightarrow P(y)]$$

$$\exists y \neg [Q(x,y) \rightarrow P(y)]$$

$$\exists y \neg [Q(x,y) \rightarrow P(y)]$$

$$\exists y [Q(x,y) \land \neg P(y)]$$

We want each negation symbol to apply to at most one atomic formula. Achieve this by repeated use of De Morgan's Laws and other equivalences.



```
Step – III : Standardize variables
```

```
Example \forall x [ W1(x) \rightarrow \exists x W2(x)]
```

$$\forall x [ W1(x) \rightarrow \exists y W2(y)]$$

The scope of a variable is the sentence to which the quantifier syntactically applies.

Within the scope of any quantifier, a variable bound by the quantifier is a dummy variable. It can be uniformly replaced by any other (non-occurring) variable throughout the scope of the quantifier without changing the truth value of the well-formed formula.

Standardizing variable refers to renaming the dummy variables to ensure that each quantifier has its own unique dummy variable.



Step – IV : Eliminate Existential Quantifiers

Example 1.  $\forall$  y [ $\exists$  x P(x,y)]  $\forall$  y [P(g(y),y)]

Using the Skolem function in place of x that exists, we can eliminate the existential quantifier altogether and write the universally quantified sentence.

In Example 1. for all y, there exists x (possibly depending on y) such that P(x,y) is true. Note that the existential quantifier is within the scope of the universal quantifier. We allow the possibility that the x depends on the value of y.

Explicitly defined by function g(y); which maps each value of y into x that `exists'. Such a function is called a **Skolem function**.



Step – IV : Eliminate Existential Quantifiers

```
    Example 1. ∀y [∃ x P(x,y)]
    ∀y [P(g(y),y)]
    2. ∃ x P(x)
    P(A)
```

In Example 2 the existential quantifier being eliminated is not within the scope of the universal quantifier. We use a Skolem function of no arguments.

Explicitly state a constant A, used to refer to the entity that we know `exists'. Such a constant is called a **Skolem constant**.

It is important that A be a new constant symbol; one not used in other formulas to refer to known entities.



Step – V: Convert to Prenex Form

There are no remaining existential quantifier; Each Universal quantifier has its own variable.

Move all universal quantifiers to front of well-formed formula; scope of each quantifier is the entirety of the formula.

The resulting well-formed formula is in **prenex form**.

The prenex form consists of a **string of quantifiers called prefix** followed by a quantifier-free formula called the matrix.

 $\forall x \forall y \forall z \forall w \dots [P(x,y)Q(g(z),y)R(w) \dots]$ 



Step – VI: Put in Conjunctive Normal Form

Example  $PV(Q \land R)$ 

Conjunction of a finite set of disjunctions of literals  $(P V Q) \land (P V R)$ 

Any matrix may be written as the conjunction of a finite set of disjunction of literals. Such a matrix is said to be in conjunctive normal form.

Recall that a quantifier-free formula called the matrix.

May put any matrix into a conjunctive normal form by repeatedly using one of the distributive rules as highlighted above.



Step – VII: Eliminate Universal Quantifiers

All variables remaining at this stage are universally quantified; bound. Eliminate the explicit reference.

Left with a matrix in Conjunctive Normal Form.

Step – VIII: Eliminate ∧ Symbols

Example  $P \wedge (Q \vee R)$ 

1. P

Eliminate the explicit reference of AND. Result of repeated replacement is to obtain a finite set of well-formed formula, each of which is a disjunction of literals.

2. Q v R

Step – IX : Rename variables

Variables symbols may be renamed so that no variable symbol appears in more than one clause; Standardizing variables apart.

## Resolution



- ☐ First step for using **resolution as a rule of inference** is to get the formulas converted into clauses.
  - If a well-formed formula  $\Phi$  logically follows from a set of well-formed formulas S, then it also logically follows from the set of clauses obtained by converting the well-formed formulas in S to clause form.
  - Clauses are a completely general form in which to express the well-formed formulas.
- ☐ Iteratively **applying the resolution rule in a suitable way** allows for proving that a first-order formula is unsatisfiable.
  - Resolution Refutation Systems allow proving a theorem by adding its negation to the clauses; and arriving at a contradiction.