The PageRank Eigenvalue Problem

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Outline

- The PageRank Problem
- PageRank as an eigenvalue problem
- Power method for PageRank vector
- Single vector iterations for eigenvalue problems

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Part of the magic behind Google search engine is its PageRank algorithm, which ranks all the web pages with public access independently of user's query.

The PageRank algorithm ranks web pages by solving the PageRank eigenvalue problem:

$$\mathbf{G}\mathbf{v} := \underbrace{(\alpha \mathbf{S} + (1 - \alpha)\mathbf{E})}_{\mathbf{Google \ matrix}} \mathbf{v} = \mathbf{v}.$$

The page with highest rank is displayed first. This is amazingly effective!



Let $\mathbf{x} \in \mathbb{R}^n$. Then \mathbf{x} is called

- non-negative $(\mathbf{x} \succeq \mathbf{0})$ if $x_j \geq 0$ for j = 1 : n.
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Let $\mathbf{e} = \begin{bmatrix} 1 & \cdots & 1 \end{bmatrix}^{\top}$ and $A \in \mathbb{R}^{m \times n}$ be non-negative. Then A is called

- column stochastic if $\mathbf{e}^{\top} A = \mathbf{e}^{\top}$, that is, $\mathbf{e}^{\top} A \mathbf{e}_j = 1$ for j = 1 : n.
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algebraic multiplity of $\rho(A) = \text{geometric multiplicity of } \rho(A) = 1.$



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Proof: Let $A\mathbf{y} = \lambda \mathbf{y}$ and $\mathbf{y} \succeq \mathbf{0}$. Let $\mathbf{x} \succ 0$ be the Perron vector of A^{\top} . Then $\mathbf{x}^{\top} \mathbf{y} > 0$. Hence

$$\rho(A)\mathbf{x}^{\top} = \mathbf{x}^{\top}A \Longrightarrow \rho(A)\mathbf{x}^{\top}\mathbf{y} = \mathbf{x}^{\top}A\mathbf{y} = \lambda\mathbf{x}^{\top}\mathbf{y} \Longrightarrow \rho(A) = \lambda.\blacksquare$$



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- Collatz-Weilandt formula

$$\rho(A) = \max \left\{ \min_{i, x_i \neq 0} \frac{(A\mathbf{x})_i}{x_i} : \mathbf{x} \succeq \mathbf{0} \text{ and } \mathbf{x} \neq \mathbf{0} \right\}$$



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Google's PageRank algorithm assigns ranks to all the web pages and is formulated as a matrix eigenvalue problem.

World Wide Web as a Graph

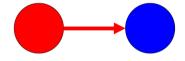


Figure: Link from one web page to another web page.

Web graph:

- Nodes = Web pages
- Edges = links

Ranking of web pages



The web is an example of a directed graph. Let all the web pages be ordered as P_1, \ldots, P_n . A link from P_i to P_j represents an arrow. Google assigns rank to a page based on its in-links (incoming links) and out-links (outgoing links).

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However, a ranking system based only on the number of inlinks is easy to manipulate. Google overcomes this problem as follows.

Let $x_j \ge 0$ be the rank of page P_j . Then $x_j > x_k \Longrightarrow P_j$ is more important than page P_k .

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Let L_k be the set of in-links of P_k . Then the rank x_k of P_k is defined by

$$x_k = \sum_{j \in L_k} \frac{x_j}{n_j} \tag{1}$$

where n_j is the number of outgoing links (outlinks) from page P_j . Setting $\mathbf{v} := [x_1, \dots, x_n]^T$, equation (1) is rewritten as

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Eigenvalue problem Hv = v,

where \mathbf{H} is the hyperlink matrix and \mathbf{v} is the PageRank vector.



Let n_j be the number of outlinks of the web page P_j . Then

$$\mathbf{H} = \begin{bmatrix} h_{11} & \cdots & h_{1n} \\ \vdots & \cdots & \vdots \\ h_{n1} & \cdots & h_{nn} \end{bmatrix},$$

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Dangling node: If a page P_k has no outlink ($\mathbf{He}_k = \mathbf{0}$) then it is called a dangling node.



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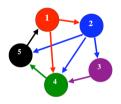
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Hence **H** is column sub-stochastic: $\mathbf{e}^{\top}\mathbf{H}\mathbf{e}_{j} \leq 1$ for j = 1:n.

Dangling node: If a page P_k has no outlink $(\mathbf{He}_k = \mathbf{0})$ then it is called a dangling node. If there are no dangling nodes then $\mathbf{e}^{\top}\mathbf{H} = \mathbf{e}^{\top}$. Hence \mathbf{H} is column stochastic.

Example

Column stochastic hyperlink matrix **H**.



$$\mathbf{H} = egin{bmatrix} 0 & 0 & 0 & 0 & 1 \ rac{1}{2} & 0 & 0 & 0 & 0 \ 0 & rac{1}{3} & 0 & 0 & 0 \ rac{1}{2} & rac{1}{3} & 1 & 0 & 0 \ 0 & rac{1}{3} & 0 & 1 & 0 \ \end{pmatrix} ext{ and } \mathbf{e}^{ op} \mathbf{H} = \mathbf{e}^{ op}.$$

There is a unique PageRank vector $\mathbf{v} \succ 0$ such that $\mathbf{H}\mathbf{v} = \mathbf{v}$ and $\mathbf{e}^{\top}\mathbf{v} = 1$. The entries of \mathbf{v} are the ranks of web pages.

If **H** is column stochastic then $\mathbf{e}^{\top}\mathbf{H} = \mathbf{e}^{\top}$ which shows that \mathbf{e} is a left eigenvector of **H** corresponding the eigenvalue 1.

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Now $\dim N(\mathbf{H} - I) > 1$ leads to non-unique ranking. For ranking, we require $\dim N(\mathbf{H} - I) = 1$ and a vector $\mathbf{v} \succ \mathbf{0}$ such that $\mathbf{H}\mathbf{v} = \mathbf{v}$ and $\mathbf{e}^{\top}\mathbf{v} = 1$.

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Theorem: Suppose that $\mathbf{H}\succ\mathbf{0}$ and $\mathbf{e}^{\top}\mathbf{H}=\mathbf{e}^{\top}.$ Then

• 1 is the simple eigenvalue of **H** and there exists $\mathbf{v} \succ 0$ such that $\mathbf{H}\mathbf{v} = \mathbf{v}$. If $\mathbf{v} \in \mathcal{N}(\mathbf{H} - I)$ is nonzero then either $\mathbf{v} \succ \mathbf{0}$ or $-\mathbf{v} \succ \mathbf{0}$.

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- ullet any other positive eigenvector of ullet is a scalar multiple of $oldsymbol{v}$.



Adjustment of hyperlink matrix

The web is full of dangling nodes (e.g., pdf flies, image files, etc.). To fix this problem, Brin and Page replaced zero columns of \mathbf{H} with $\frac{1}{n}\mathbf{e}$. Define

$$\mathbf{S} := \mathbf{H} + \frac{1}{n} \mathbf{e} \, \mathbf{a}^{\top},$$

where $a_j = 1$ if P_j is a dangling node (i.e., $\mathbf{He}_j = \mathbf{0}$) and $a_j = 0$ else.

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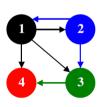
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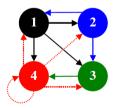
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The binary vector \mathbf{a} is called the dangling node vector. Note that \mathbf{S} is column stochastic and the adjustment amounts to adding artificial links to the dangling nodes.





The matrix **S**, however, cannot guarantee existence of a unique PageRank vector. So, Brin and Page made the final adjustment to obtain the Google matrix

$$\mathbf{G} := \alpha \mathbf{S} + (1 - \alpha) \mathbf{E}, \ 0 \le \alpha \le 1,$$

where $\mathbf{E} = \frac{1}{n} \mathbf{e} \mathbf{e}^{\top}$ is the teleportation matrix which enables jumping to any page.

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Fact: The Google matrix **G** has the following properties.

- **G** is positive $(\mathbf{G} \succ \mathbf{0})$ and column stochastic $(\mathbf{e}^{\top}\mathbf{G} = \mathbf{e}^{\top})$.
- There is a unique vector \mathbf{v} such that $\mathbf{G}\mathbf{v} = \mathbf{v}, \ \mathbf{v} \succ \mathbf{0}$ and $\mathbf{e}^{\top}\mathbf{v} = \mathbf{1}$.
- **G** is the rank-1 update of **H**:

$$\mathbf{G} = \alpha \mathbf{S} + (1 - \alpha) \frac{1}{n} \mathbf{e} \mathbf{e}^{\top} = \alpha \mathbf{H} + \frac{1}{n} \mathbf{e} (\alpha \mathbf{a} + (1 - \alpha) \mathbf{e})^{\top}.$$



Theorem: Let $\mathbf{G} := \alpha \mathbf{S} + (1 - \alpha) \mathbf{E}$ be the Google matrix.

• If $\Lambda(\mathbf{S}) = \{1, \lambda_2, \dots, \lambda_n\}$ then $\Lambda(\mathbf{G}) = \{1, \alpha \lambda_2, \dots, \alpha \lambda_n\}$.

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$$\mathbf{v} = \alpha \mathbf{S} \mathbf{v} + (1 - \alpha) \frac{1}{n} \mathbf{e} \Longrightarrow (I - \alpha \mathbf{S}) \mathbf{v} = (1 - \alpha) \frac{1}{n} \mathbf{e}.$$

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$$Gx - Gv = \alpha S(x - v).$$

Consequently, we have

$$\|\mathbf{G}(\mathbf{x} - \mathbf{v})\|_1 = \alpha \|\mathbf{S}(\mathbf{x} - \mathbf{v})\|_1 \le \alpha \|\mathbf{x} - \mathbf{v}\|_1,$$

where $\|\mathbf{x}\|_1 = |x_1| + \cdots + |x_n|$.



The Power method

Power method: Choose $\mathbf{v}_0 \succeq \mathbf{0}$ such that $\mathbf{e}^{\top} \mathbf{v}_0 = 1$. Define $\mathbf{u}_j = \alpha \mathbf{S} \mathbf{v}_{j-1} + (1 - \alpha) \frac{1}{n} \mathbf{e}$ and $\mathbf{v}_j = \mathbf{u}_j / \mathbf{e}^{\top} \mathbf{u}_j$ for $j = 1, 2, \ldots$ Then

$$\|\mathbf{v}_j - \mathbf{v}\|_1 \le \alpha^j \|\mathbf{v} - \mathbf{v}_0\|_1.$$

Algorithm: The Power Method

Input: Vector $\mathbf{v}_0 \succeq \mathbf{0}$ such that $\mathbf{e}^{\top} \mathbf{v}_0 = 1$ and number of iterations ℓ

Output: PageRank vector \mathbf{v}_{ℓ})

$$\begin{aligned} \text{for } j &= 1 \colon \ell \\ \mathbf{u}_j \colon &= \alpha \mathbf{S} \mathbf{v}_{j-1} + (1-\alpha) \mathbf{e} / n \\ \mathbf{v}_j \colon &= \mathbf{u}_j / \mathbf{e}^\top \mathbf{u}_j \end{aligned} \qquad \begin{aligned} &\text{(application of } \mathbf{G}^j) \\ &\text{(normalization)} \end{aligned}$$
 end

Further reading

Want to know more about Google search engine?

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Read the following paper/book.

- K. Bryan and T. Leise, The \$25,000,000,000 Eigenvector: The Linear Algebra behind Google, SIAM Review, 48(2006), pp.569-581.
- Amy N. Langville and Carl D. Meyer, Google's PageRank and Beyond: The Science of Search Engine Rankings, Princeton University Press, 2006

The power method

The power method (or power iteration) is one of the oldest and simplest iterative method for computing an eigenpair of A. It is designed for a matrices A with one dominant eigenvalue. Starting with an arbitrary nonzero vector $v_0 \in \mathbb{C}^n$, the power method computes the sequence

$$v_0, Av_0, \ldots, A^j v_0, \ldots$$

Setting $v_j := \mathcal{A}^j v_0$, we have $v_j = \mathcal{A} v_{j-1}$ for $j = 1, 2, \ldots$

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Algorithm: The Power Method

Input: Nonzero vector v_0 and the number of iterations ℓ

Output: Dominant eigenpair (μ_{ℓ}, ν_{ℓ})

```
\begin{array}{ll} \text{for } j = 1 \colon \ell \\ & w_j \colon = A v_{j-1} \\ & v_j \colon = w_j / \|w_j\|_2 \\ & \mu_j \colon = v_j^* A v_j \end{array} \qquad \begin{array}{ll} \text{(application of } \mathcal{A}^j) \\ \text{(normalization)} \\ \text{(Rayleigh quotient)} \\ \text{end} \end{array}
```

The power method can only be used to compute a dominant eigenpair of A. It turns out that a simple *shift-and-invert* strategy can be utilized to compute any desired eigenvalue of A and an associated eigenvector. Assume for the moment that A is invertible. Then

$$Av = \lambda v \Longleftrightarrow A^{-1}v = \frac{1}{\lambda}v.$$

This shows that $1/\lambda$ is the dominant eigenvalue of $A^{-1}\iff\lambda$ is the smallest eigenvalue of A.

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If s is not an eigenmvalue of A then

$$Av = \lambda v \iff (A - sI)v = (\lambda - s)v \iff (A - sI)^{-1}v = \frac{1}{\lambda - s}v.$$

Thus with the help of a shift s that is closer to a simple eigenvalue λ than to the rest of the spectrum of A, the transformed eigenvalue $(\lambda - s)^{-1}$ can be made dominant for the transformed matrix $(A - sI)^{-1}$. Hence we can apply the power iteration to the shifted matrix $(A - sI)^{-1}$ and arrive at the shifted inverse iteration.



Algorithm: Shifted inverse iteration

Input: Nonzero vector v_0 , a shift s and the number of iterations ℓ

Output: An eigenpair (μ_ℓ, v_ℓ) such that μ_ℓ closest to s

```
\begin{array}{ll} \text{for } j = 1 \colon \ell \\ & (A - sI)w_j = v_{j-1} \\ & v_j \colon = w_j / \|w_j\|_2 \\ & \mu_j \colon = v_j^* A v_j \end{array} \qquad \begin{array}{ll} \text{(application of } (A - sI)^{-j}) \\ \text{(normalization)} \\ \text{(Rayleigh quotient)} \end{array} end
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The computation of w_j requires solution of $(A - sI)w_j = v_j$. Since (A - sI) is not changed during the iteration, we compute LU factorization P(A - sI) = LU only once, where P is a permutation matrix, L is a unit lower triangular matrix and U is an upper triangular matrix.

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This will reduce the cost of computation to $2n^2$ flops per iteration. This is an enormous saving as solving the system without exploiting LU factorization would cost $2n^3/3$ flops per iteration. Hence the total cost of performing ℓ iterations of the inverse iteration is $(2n^3/3 + 4n^2\ell)$ flops.



Rayleigh quotient iteration (RQI)

The shifted inverse iteration converges rapidly if the shift parameter $s \in \mathbb{C}$ is close to an eigenvalue of A. The Rayleigh quotient $q(x) := x^*Ax/x^*x$ approximates an eigenvalue A. Hence it makes sense to use Rayleigh quotient as shift in the shifted inverse iteration. The resulting algorithm is called the *Rayleigh quotient iteration* (RQI).

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Algorithm: Rayleigh quotient iteration (RQI)

Input: Nonzero vector v_0 and the number of iterations ℓ

Output: Approximate eigenpair (μ_{ℓ}, ν_{ℓ})

```
 \begin{array}{lll} v_0 \coloneqq v_0/\|v_0\|_2 & \text{(normalize } v_0\text{)} \\ \mu_0 \coloneqq v_0^* A v_0 & \text{(Rayleigh quotient)} \\ \text{for } j = 1 \colon \ell & \\ & (A - \mu_{j-1}I)w_j = v_{j-1} & \text{(application of } (A - \mu_{j-1}I)^{-j}\text{)} \\ & v_j \coloneqq w_j/\|w_j\|_2 & \text{(normalization)} \\ & \mu_j \coloneqq v_j^* A v_j & \text{(Rayleigh quotient)} \\ \end{array}
```

Remark: RQI requires a new LU factorization in each iteration.

