- 1. Let A and A + E be $n \times n$ matrices. Let $\sigma_1(A), \ldots, \sigma_n(A)$ and $\sigma_1(A + E), \ldots, \sigma_n(A + E)$ be the singular values of A and A + E, respectively. Then we know that $|\sigma_j(A + E) \sigma_j(A)| \leq ||E||_2$ for j = 1 : n. Your task is to check this bound numerically. Consider a random matrix A = rand(n) and define a matrix E with $||E||_2 = 10^{-8}$. Now compute singular values of A and A + E, and compute the errors $|\sigma_j(A + E) \sigma_j(A)|$ form j = 1 : n. What do you observe? Next, repeat the experiment for the matrix A = magic(n).
- 2. Comment: The numerical rank of $A \in \mathbb{R}^{n \times m}$ is obtained in MATLAB by the command $\operatorname{rank}(A)$. MATLAB uses the SVD of A to obtain this value. More specifically, it is obtained by calculating a tolerance level $\operatorname{tol} = \max\{n, m\} \|A\|_2 \operatorname{eps}$, where eps is the machine precision, and then setting $\operatorname{rank}(A)$ to be the number of singular values of A which are greater than this value of tol . It is possible for the user to change this tol value to something else. Type help rank for details. The purpose of the following experiment is to illustrate that the above method computes the rank of a matrix quite efficiently in the presence of rounding.

Consider A = randn(7,4) and examine its rank by typing rank(A). Since random matrices are usually full rank, its rank will be 4 in all probability. Add two more columns to A as follows: A(:,5:6) = A(:,2:3) + A(:,3:4); This will create a fifth column in A which is the sum of the 2nd and 3rd columns and a sixth column which is the sum of the 3rd and 4th columns. Theoretically, the rank of A should remain unchanged. This is correctly detected by numerical rank in MATLAB. Type rank(A) to find out.

3. **Comment:** The purpose of the following experiment is to illustrate that in the presence of rounding, the SVD is generally more efficient in determining the rank of a matrix than the rank revealing QR factorization (i.e., QR factorization with column pivoting).

The Kahan matrix $R_n(\theta)$ is an $n \times n$ upper triangular matrix depending on a parameter θ . Let $c = \cos(\theta)$ and $s = \sin(\theta)$. Then

$$R_n(\theta) := \begin{pmatrix} 1 & & & & \\ & s & & & \\ & & s^2 & & \\ & & & \ddots & \\ & & & s^{n-1} \end{pmatrix} \begin{pmatrix} 1 & -c & -c & \dots & -c \\ & 1 & -c & \dots & -c \\ & & 1 & & -c \\ & & & \ddots & \vdots \\ & & & 1 \end{pmatrix}.$$

If θ and n are chosen so that s is close to 1 and n is modestly large, then none of the main diagonal entries is extremely small. It appears that the matrix is far from rank deficient, which is actually not the case. Consider $R_n(\theta)$ when n=90 and $\theta=1.2$ radians. Verify that the largest main diagonal entry of $R_n(\theta)$ is 1 and the smallest is .001.

(a) To generate $R_n(\theta)$ in MATLAB and find its singular value use the following commands:

A = gallery('kahan', 90, 1.2, 0); % generates Kahan matrix sig = svd(A); % computes singular values.

Now use format short e and examine σ_1, σ_{89} and σ_{90} . Type rank(A) to get MATLAB's opinion of the numerical rank of A. Check that the numerical rank is 89.

Next, use the command [Q,R,E] = qr(A) to compute a QR decomposition of A with column pivoting. Verify that no pivoting was done in this case by examining the value of dif = norm(eye(90) - E). Examine R(90,90) and the smallest diagonal entry min(diag(R)) to check the numerical rank of A.

- (b) Next, use the command A = gallery('kahan',90,1.2,25) to get a slightly perturbed version of the Kahan matrix. (This produces the Kahan matrix with very small perturbations to the diagonal entries. Type help private/kahan for more details.) Repeat part (a) for the perturbed matrix.
 - Next, use the command [Q,R,E] = qr(A) to compute a QR decomposition of A with column pivoting. Verify that no pivoting was done in this case by examining the value of dif = norm(eye(90) E). Examine R(90,90) and the smallest diagonal entry min(diag(R)) and infer that the rank revealing QR decomposition failed to detect the numerical rank deficiency of A.
- 4. **Planetary Orbit:** Consider the quadratic form $q(x,y) := ax^2 + bxy + cy^2 + dx + ey + f$. The set $\mathcal{C} := \{(x,y) \in \mathbb{R}^2 : q(x,y) = 0\}$ is a *conic section*. Cutting the surface z = q(x,y) by the place z = 0, one obtains the conic \mathcal{C} . Write a MATLAB script using commands meshgrid and contour to generate \mathcal{C} .

Suppose that a planet follows an elliptical orbit. Here are ten observations of its position in (x, y) plane:

$$x = \begin{bmatrix} 1.02 & 0.95 & 0.87 & 0.77 & 0.67 & 0.56 & 0.44 & 0.30 & 0.16 & 0.01 \end{bmatrix}$$

 $y = \begin{bmatrix} 0.39 & 0.32 & 0.27 & 0.22 & 0.18 & 0.15 & 0.13 & 0.12 & 0.13 & 0.15 \end{bmatrix}$

- (a) Determine the conic section that fits this data (in the sense of least squares). This can be done by setting one of the coefficients, say, f=1 and solving the resulting 10-by-5 over determined LSP using backslash command. Plot the orbit (that is the conic) with x on the x-axis and y on the y-axis. Superimpose the ten data points on the plot. Write a single MATLAB script that implements the above task.
- (b) Conclude that the LSP is nearly rank deficient. Your next task is to illustrate the effect of small perturbation in the data to the orbit of the planet. Perturb the data x and y by adding to each component a random number uniformly distributed in the interval [-0.005, 0.005]: x = x + .005*(2*rand(n,1)-1); y = y + .005*(2*rand(n,1)-1); Compute the new coefficients resulting from the perturbed data. Plot the new orbit on the same plot of the old orbit. Write a MATLAB script that implements the job. Run the script a couple of times and comment on your results.
- 5. The Least Squares Problem (LSP) Ax = b has a solution where the fit is good if b is nearly in the range R(A) of A or in other words the angle θ between b and Ax is very small. The purpose of the following exercise is to show that in such cases, the QR method of solving the LSP Ax = b is better than Normal Equations method.
 - (a) Use the linspace command to generate a column vector X consisting of 50 equally spaced points between 0 and 1. Generate the Vandermonde matrix which has columns X^{i-1} for i=1:7. Choose $\mathtt{w}=\mathtt{randn}(7,1)$ and $\mathtt{b}=\mathtt{A}*\mathtt{w}$. Then $b\approx p(X)$ where p is the polynomial $p(t)=w(1)+w(2)t+\cdots+w(7)t^6$. This ensures that $\theta\approx 0$ for the LSP Ax=b. Solve this problem via Normal Equations method and QR method via reflectors (this is the default procedure so that you just have to type $\mathtt{A}\setminus\mathtt{b}$ for this!) and denote the solutions as \mathtt{xhat} and \mathtt{xtilde} , respectively. Examine the relative errors $\frac{\|\mathtt{xhat}-\mathtt{w}\|_2}{\|\mathtt{w}\|_2}$, and $\frac{\|\mathtt{xtilde}-\mathtt{w}\|_2}{\|\mathtt{w}\|_2}$ in the solutions as well as those in the fits $\frac{\|\mathtt{rhat}\|_2}{\|\mathtt{b}\|_2}$ and $\frac{\|\mathtt{rtilde}\|_2}{\|\mathtt{b}\|_2}$ where $\mathtt{rhat}:=\mathtt{b}-\mathtt{A}*\mathtt{xhat}$ and $\mathtt{rtilde}:=\mathtt{b}-\mathtt{A}*\mathtt{xtilde}$. Which method fares better? Also find the condition number of A.
 - (b) Repeat the above process for 10 Vandermonde matrices corresponding to polynomials of degrees 6 to 15. Store the relative errors in the solutions corresponding to each method in separate arrays and plot them on the same graph in $\log 10$ scale on the y-axis for a

comparative analysis. Do the same also for the relative errors in the fits (measured relative to b as above). Also store the condition numbers of the Vandermonde matrices at each step in a single array.

What do you observe about the performance of the two methods as the polynomials increase in degree? Which is more sensitive to ill conditioning, the solutions or the fits?

*** End ***