

Question-Answers:

Section - 1 - MCQ

Question 1:



Total Time Spent Outside: **0 sec**
Total Move Count: **0**

Score: 1/1
Time spent: **48 secs**

Comment on the following pointer declaration

```
int *ptr,p;
```

- ☒ ptr is a pointer to integer, p is not
- ☐ ptr and p, both are pointers to integer
- ☐ ptr is a pointer to integer, p may or may not be
- ☐ ptr and p both are not pointer

Candidate Answer:

- ☒ ptr is a pointer to integer, p is not

Question 2:



Total Time Spent Outside: **0 sec**
Total Move Count: **2**

Score: 1/1
Time spent: **2 mins, 17 secs**

What will be the output of the following C code?

```
#include <stdio.h>
int x = 0;
void main()
{
int *const ptr = &x;
printf("%p\n", ptr);
ptr++;
printf("%p\n ", ptr);
}
```

- ☐ 0 1
- ☐ Different address
- ☒ Compile time error
- ☐ Same address

Candidate Answer:

- ☒ Compile time error

Question 3:



Total Time Spent Outside: **0 sec**
Total Move Count: **0**

Score: 1/1
Time spent: **3 mins, 8 secs**

What will be the output of the following C code?

```
#include <stdio.h>
```

```
int x = 0;
```

```
void main()
```

```
{
```

```
int *ptr = &x;
```

```
printf("%p\n", ptr);
```

```
x++;
```

```
printf("%p\n ", ptr);
```

```
}
```

- ☐ Varies
- ☒ Same address
- ☐ Different address
- ☐ Compile time error

Candidate Answer:

- ☒ Same address

Question 4:



Total Time Spent Outside: **0 sec**

Total Move Count: **0**

Score: 1/1

Time spent: 2 mins, 33 secs

What are the different ways to initialize an array with all elements as zero?

- ☐ Int array[5]={};
- ☐ Int array[5]={0};
- ☐ Int a=0, b=0,c =0; Int array[5]={a,b,c};
- ☒ All of the mentioned options

Candidate Answer:

- ☒ All of the mentioned options

Question 5:



Total Time Spent Outside: **0 sec**

Total Move Count: **0**

Score: 1/1

Time spent: 1 min, 4 secs

The disadvantage of arrays is?

- ☐ Data structure like queue or stack cannot be implemented
- ☒ There are chances of wastage of memory space if elements inserted in an array are lesser than the allocated size
- ☐ Index value of an array can be negative

- ☐ Elements are sequentially accessed

Candidate Answer:

- ☒ There are chances of wastage of memory space if elements inserted in an array are lesser than the allocated size

Question 6:



Total Time Spent Outside: **0 sec**
Total Move Count: **0**

Score: 1/1

Time spent: **5 mins, 3 secs**

Assuming int is of 4 bytes, what is the size of int arr[15]; ?

- ☐ 15
- ☐ 19
- ☐ 11
- ☒ 60

Candidate Answer:

- ☒ 60

Question 7:



Total Time Spent Outside: **0 sec**
Total Move Count: **0**

Score: 1/1

Time spent: **1 min, 12 secs**

Elements in the array are accessed

- ☒ Randomly
- ☐ Sequentially
- ☐ Exponentially
- ☐ Logarithmically

Candidate Answer:

- ☒ Randomly

Question 8:



Total Time Spent Outside: **0 sec**
Total Move Count: **0**

Score: 1/1

Time spent: **19 secs**

The default parameter passing mechanism is?

- ☐ call by reference
- ☐ call by value result

☒ call by value

☐ None of these

Candidate Answer:

☒ call by value

Question 9:



Total Time Spent Outside: 0 sec

Total Move Count: 0

Score: 1/1

Time spent: 33 secs

Any C program?

☒ need at least one function

☐ need some input data

☐ need not have any function

☐ None of these

Candidate Answer:

☒ need at least one function

Question 10:



Total Time Spent Outside: 0 sec

Total Move Count: 0

Score: 1/1

Time spent: 1 min, 54 secs

In what sequence the initialization, testing and execution of the body is done in a do-while loop?

☒ Initialization, execution of body, testing

☐ Execution of body, initialization, testing

☐ Initialization, testing, execution of body

☐ None of these

Candidate Answer:

☒ Initialization, execution of body, testing

Section - 2 - MCQ

Question 1:



Total Time Spent Outside: 0 sec

Total Move Count: 1

Score: 2/2

Time spent: 1 min, 47 secs

Consider the following code

Consider the following code.

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
int a[10] = { 1,2,3,4,5,6,7,8,9,10};
```

```
int *p;
```

```
p = &a[9];
```

```
for(int i = 0; i<10; i++)
```

```
{
```

```
printf("%d ", *p);
```

```
p--;
```

```
}
```

```
}
```

The above code will print

- ☐ Has syntax errors
- ☐ Will print garbage values
- ☐ Will print : 1 2 3 4 5 6 7 8 9 10
- ☒ Will print : 10 9 8 7 6 5 4 3 2 1

Candidate Answer:

- ☒ Will print : 10 9 8 7 6 5 4 3 2 1

Question 2:



Total Time Spent Outside: **0 sec**

Total Move Count: **0**

Score: **2/2**

Time spent: **8 mins, 58 secs**

What will be the output of the following code?

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
int a[10] = { 1,2,3,4,5,6,7,8,9,10};
```

```
int b[10] = { 1,2,3,4,5,6,7,8,9,10};
```

```
int j = 9;
```

```
for(int i = 0; i<10; i++)
```

```
{
```

```
b[j] = a[i];
```

```
j--;
```

```
}
```

```
for(int i = 0; i<10 ; i++ )
```

```
printf("%d ", b[i]);
```

```
}
```

- ☐ 1 2 3 4 5 6 7 8 9 10
- ☒ 10 9 8 7 6 5 4 3 2 1
- ☐ 9 8 7 6 5 4 3 2 1 10

☐ 9 8 7 6 5 4 3 2 1

Candidate Answer:

☒ 10 9 8 7 6 5 4 3 2 1

Question 3:



Total Time Spent Outside: **0 sec**

Total Move Count: **1**

Score: **2/2**

Time spent: **3 mins, 4 secs**

Consider the following code.

```
#include<stdio.h>
#include<string.h>
int main()
{
char one[60] = "sachin suresh mahesh";
char two[60] = "anita sunita kriti";
char * ptr = strstr(one, "suresh");
char * ptr2 = strchr(two, 's');
printf("%s", ptr);
printf("%s", ptr2);
return 0;
}
```

It will print:

☐ suresh sunita

☐ ss

☒ suresh maheshsunita kriti

☐ sachin anita

Candidate Answer:

☒ suresh maheshsunita kriti

Question 4:



Total Time Spent Outside: **0 sec**

Total Move Count: **0**

Score: **2/2**

Time spent: **1 min, 36 secs**

Consider the following code:

```
#include<stdio.h>
void main()
{
int i = 3, j = 3;
for(i ; i; i)
{
for(j; j; j)
{
printf("%d ", i-- + j--);
}
```