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MPI_Wtime(): PI includes the routine `MPI_Wtime()` which returns elapsed wall clock time in second

```
#include <stdio.h>
#include <mpi.h>
```

//NOTE: The `MPI_Wtime` calls can be placed anywhere between the `MPI_Init` and `MPI_Finalize` calls

```
main(int argc, char **argv)
{
    int node;
    double start,end,mytime;

    MPI_Init(&argc,&argv);
    start = MPI_Wtime(); //get the time just before task to be timed
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);

    printf("Hello World from Node %d\n",node);

    end = MPI_Wtime() ; //get the time just after task is done and take the difference

    mytime=end-start;

    printf("Timing from Process %d is %lf seconds.\n",rank,mytime);

    MPI_Finalize();
}
```

NOTE: To find the average time you should be using `MPI_Reduce` on `mytime` variable and store the average time in Process 0 and then display it. Similarly you can get minimum and maximum value also.

It is better to use `MPI_Barrier()` before recording the time in order to synchronize the processes at the beginning of the task and end of the task.