

### Button A: ASSIGN

User is going to write a heading and its information

Camera 1 is activated. Movable camera and is used to clicking the heading/title/formula for which we need to write the corresponding information/derivation

### Button B: KEYWORD CLICK

User places the movable camera in front of the keyword they have written.

On clicking this button, the keyword's picture is taken and it is converted from handwriting to text and stored at the backend.

### Button C: Information click

On pressing the button, the picture of the corresponding information is clicked and stored against the keyword for it,

## FLASHBACK

### Button E: RECALL KEYWORD

The user will click the image of the keyword and the key is checked in the database, if it exists the INFORMATION is displayed, else, a default image is given.

### Button D: RECALL

On pressing this button, the recall function is invoked. It denotes that the user is going to write another heading. So on the backend we would search if this keyword has been stored or not.

Made By  
SQuad