

LASRE looking for a new name

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Abstract—abstract...

I. INTRODUCTION

II. CORE LANGUAGE

Interesting core-language examples

- drop an item to any field that contains both red item and circle-shaped item (can be the same item): *foreach point in {world containing item has color red} and {world containing item has shape circle} {visit point; drop item}*
- if possible, form a horizontal line on the floor out of all items robot currently has and starting at robot's current position: *strict {while robot has item {drop item; move right}}; strict {while robot has item {drop item; move left}}*
- keep bringing circle-shaped items to room1 until there is a red item in room1: *while not { item has color red at room1} {visit {world containing item has shape circle} minus room1; pick item has shape circle; visit room1; drop item has shape circle}*

III. NATURALIZATION OF THE LANGUAGE

IV. EVALUATION AND SYSTEM DESCRIPTION

References are important to the reader; therefore, each citation must be complete and correct. If at all possible, references should be commonly available publications.

REFERENCES

- [1] G. O. Young, Synthetic structure of industrial plastics (Book style with paper title and editor), in *Plastics*, 2nd ed. vol. 3, J. Peters, Ed. New York: McGraw-Hill, 1964, pp. 1564.

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