

Name: Akshar Patel

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Part 1: Algorithm

I. main (...)

```
step 0: inFile ← open input file from args
        outFile1, outFile2 ← open from args
        numRows, numCols, minVal, maxVal ← read from inFile
        HoughAngle ← 180
        HoughDist ← 2 * (the diagonal of the input image)
        imgAry ← dynamically allocate
        HoughAry ← dynamically allocate HoughAry, size of
                     HoughDist by HoughAngle and initialize to zero

step 1: loadImage(imgAry, inFile)
Step 2: buildHoughSpace (...)
Step 3: prettyPrint(HoughAry, outFile1)
Step 4: determineMinMax (HoughAry)
Step 5: write HoughDist, HoughAngle, HoughMinVal, HoughMaxVal to outFile2
        // as the header of Hough image
step 6: ary2File (HoughAry, outFile2) // output HoughAry to outFile2

Step 7: close all files
```

Part 2: Source code

```
import java.io.*;
import java.util.*;
class Main {
    public static int numRows, numCols, minVal, maxVal;
    public static int[][] imgAry;
    static void loadImage(int[][] Ary, Scanner file){
        for(int i = 0 ; i < numRows ; i++){
            for(int j = 0 ; j < numCols ; j++){
                Ary[i][j] = file.nextInt();
            }
        }
    }
    public static void main(String[] args) throws IOException{
        HoughTransform HT = new HoughTransform();
        Scanner inFile = new Scanner(new FileInputStream(args[0]));
        PrintWriter outFile1 = new PrintWriter(new FileOutputStream(args[1]));
        PrintWriter outFile2 = new PrintWriter(new FileOutputStream(args[2]));
        numRows = inFile.nextInt();
        numCols = inFile.nextInt();
        minVal = inFile.nextInt();
        maxVal = inFile.nextInt();
        int diagonal = (int) Math.sqrt((numRows * numRows) + (numCols * numCols));
        HT.HoughAngle = 180;
        HT.HoughDist = 2 * diagonal;
        imgAry = new int[numRows][numCols];
        HT.HoughAry = new int[HT.HoughDist][HT.HoughAngle];
        for(int i = 0 ; i < HT.HoughDist ; i++){
```

```

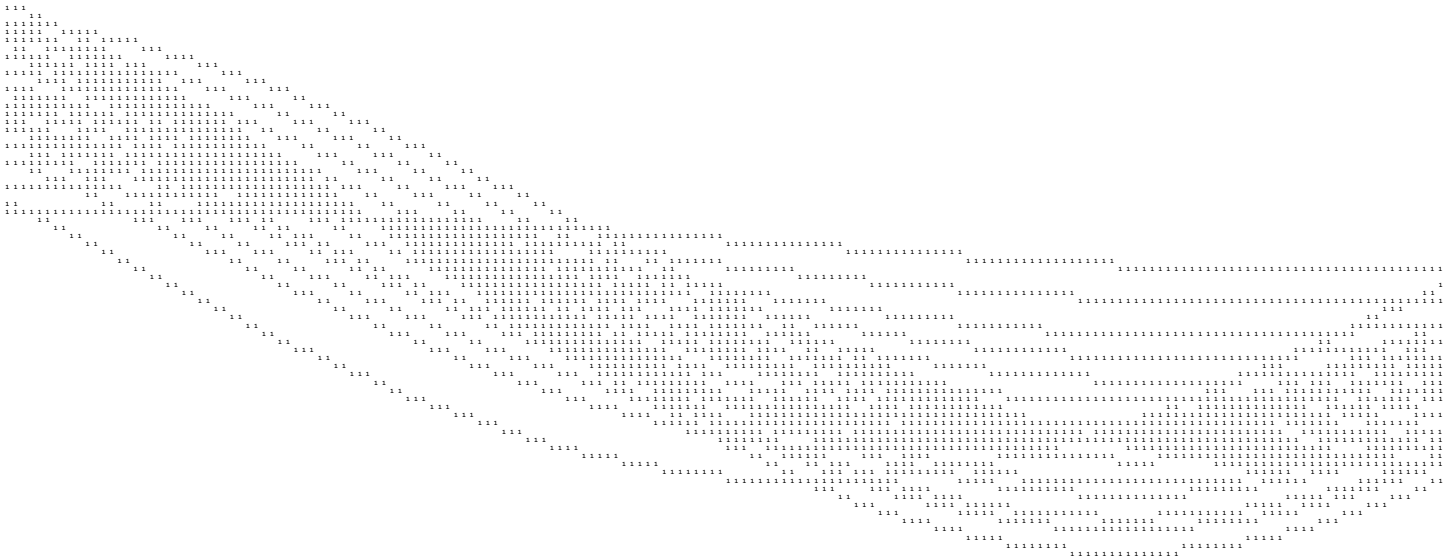
        for(int j = 0 ; j < HT.HoughAngle ; j++){
            HT.HoughAry[i][j] = 0;
        }
    }
    loadImage(imgAry, inFile);
    HT.buildHoughSpace(imgAry, numRows, numCols);
    HT.prettyPrint(HT.HoughAry, outFile1);
    HT.determineMinMax(HT.HoughAry);
    outFile2.println(HT.HoughDist + " " + HT.HoughAngle + " " + HT.HoughMinVal + " " + HT.HoughMaxVal);
    HT.ary2File(HT.HoughAry, outFile2);
    inFile.close();
    outFile1.close();
    outFile2.close();
}

}

class HoughTransform{
    private static class xyCoord{
        int x;
        int y;
        xyCoord(){
            this.x = x;
            this.y = y;
        }
    }
    public static int angleInDegree;
    public static double angleInRadians;
    public static int HoughDist;
    public static int HoughAngle;
    public static int HoughMinVal = 99999;
    public static int HoughMaxVal = 0;
    public static int[][] HoughAry;
    static void buildHoughSpace(int[][] Ary, int row, int col){
        xyCoord point = new xyCoord();
        for(int r = 0 ; r < row ; r++){
            for(int c = 0 ; c < col ; c++){
                if(Ary[r][c] > 0){
                    point.x = c;
                    point.y = r;
                    angleInDegree = 0;
                    while(angleInDegree <= 179){
                        angleInRadians = angleInDegree / 180.00 * Math.PI;
                        double dist = computeDistance(point, angleInRadians);
                        int distInt = (int) dist;
                        HoughAry[distInt][angleInDegree]++;
                        angleInDegree++;
                    }
                }
            }
        }
    }
    static double computeDistance(xyCoord point, double angleRadians){
        double dis = 0.00, offset = HoughDist/2;
        double x = point.x;
        double y = point.y;
        double t = angleRadians - Math.atan(y/x) - (Math.PI/2);
        dis = Math.sqrt((x * x) + (y * y)) * Math.cos(t) + offset;
        return dis;
    }
    public static void determineMinMax(int[][] Ary){
        for(int i = 0 ; i < HoughDist; i++){
            for(int j = 0 ; j < HoughAngle ; j++){
                if(Ary[i][j] > HoughMaxVal){
                    HoughMaxVal = Ary[i][j];
                }
                if (Ary[i][j] < HoughMinVal) {
                    HoughMinVal = Ary[i][j];
                }
            }
        }
    }
}

```


- threshold value is 1



- threshold value is 2

- o outFile1

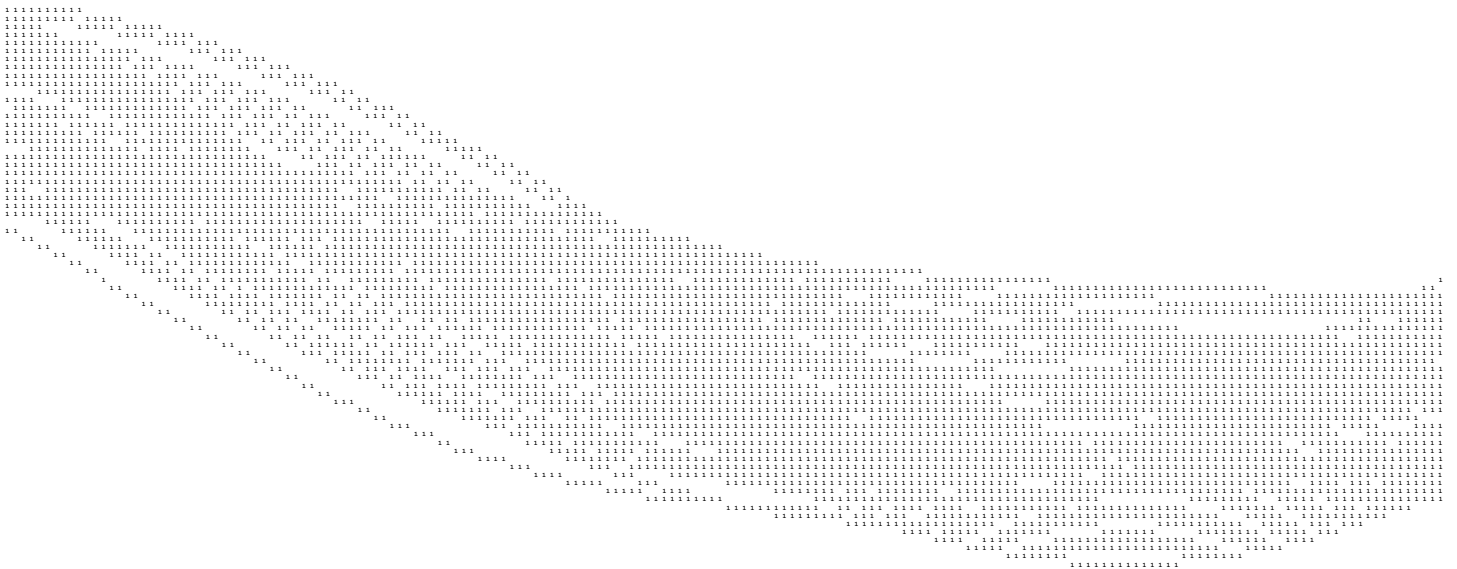
- o outFile2

- o Histogram of outFile2

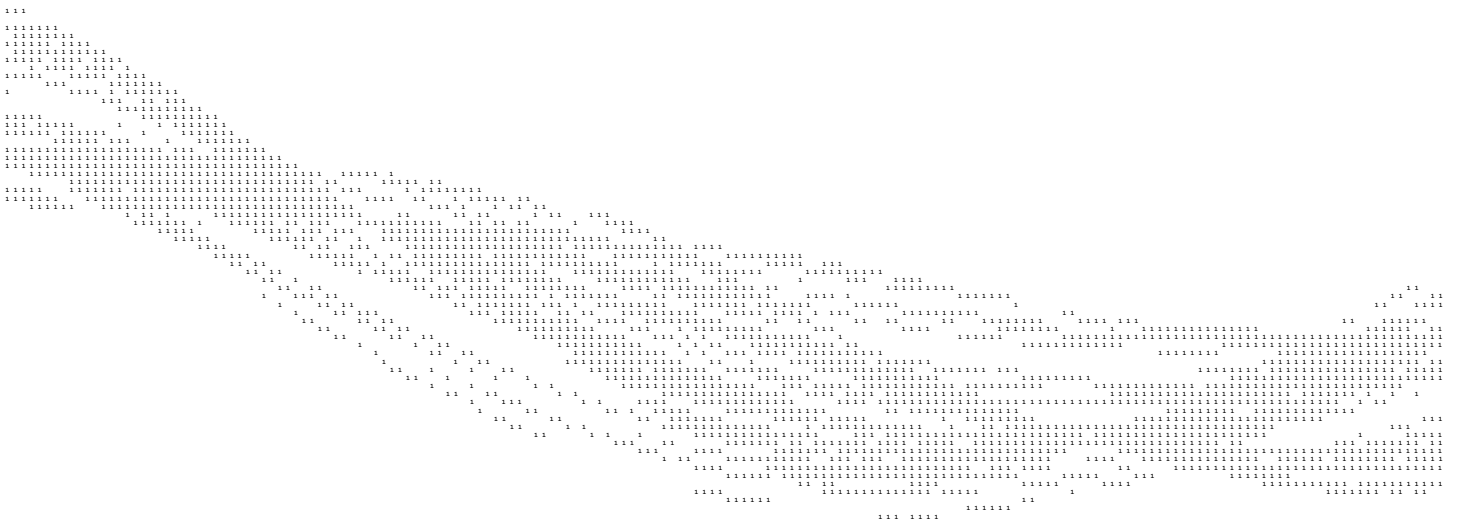
90	180	0	21	14	0
0	11072			15	0
1	2417			16	2
2	1528			17	2
3	684			18	3
4	299			19	0
5	101			20	1
6	42			21	2
7	16				
8	7				
9	10				
10	6				
11	6				
12	3				
13	0				

o pretty print of threshold outFile2

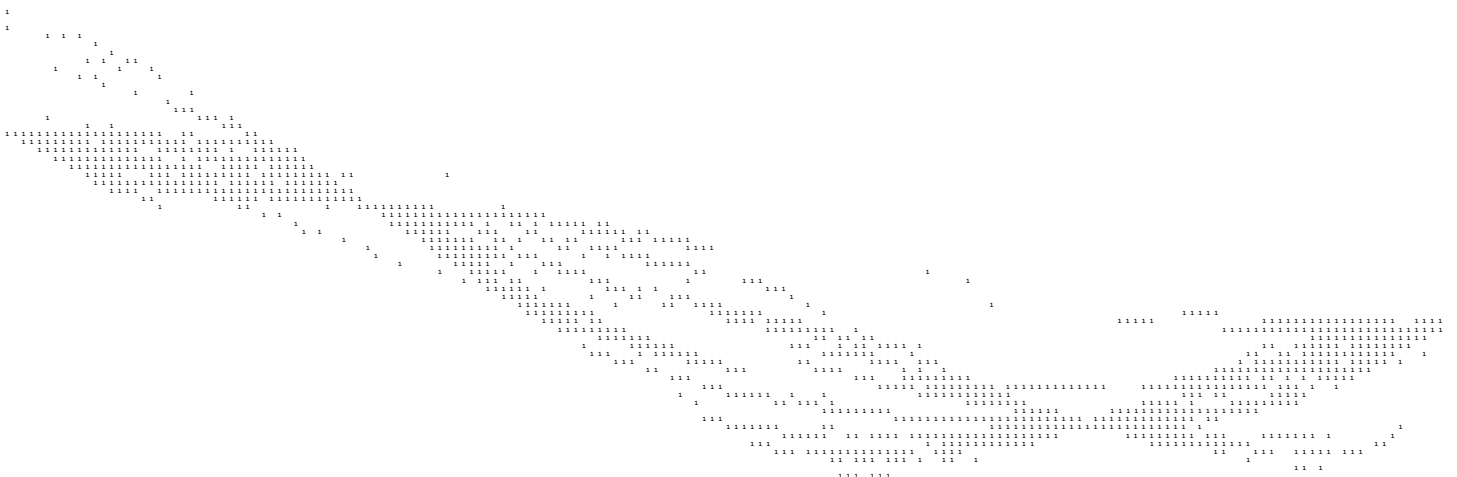
- threshold value is 1



- threshold value is 2

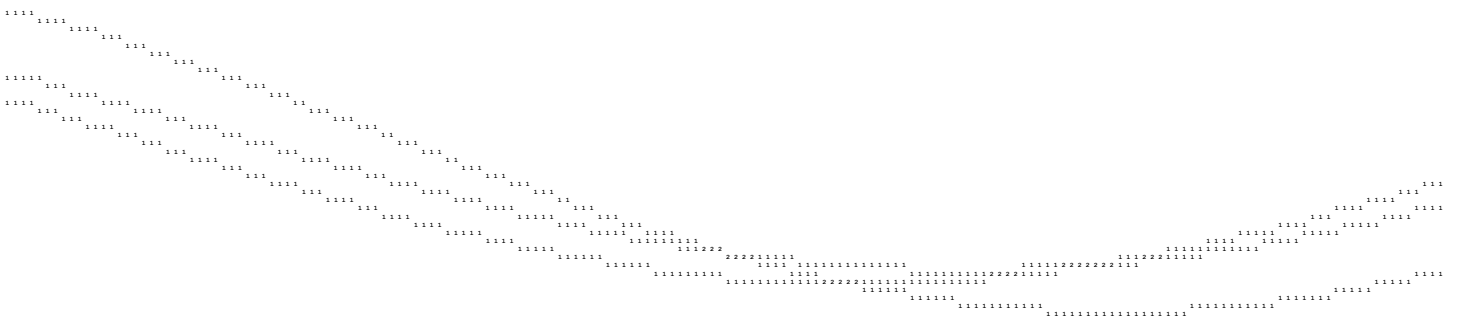


- threshold value is 3

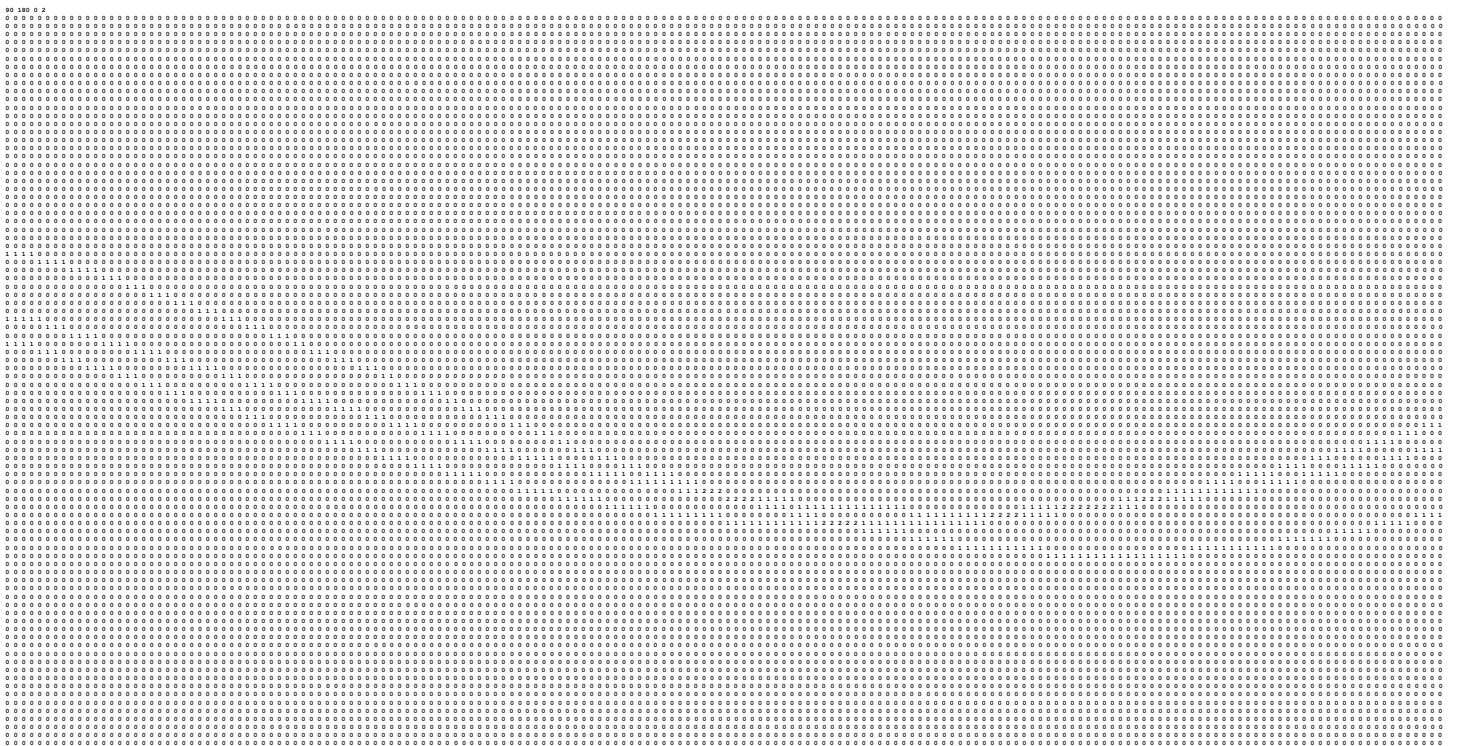


- HoughTransform 2Pts

- outFile1



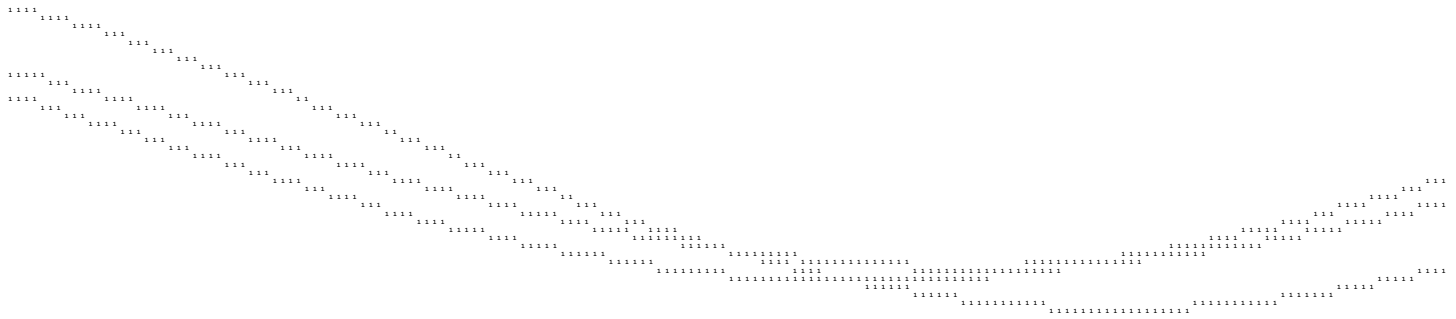
- outFile2



- Histogram of outFile2

90	180	0	2
0	15687		
1	488		
2	26		

- o pretty print of threshold outFile2
 - threshold value is 1



- HoughTransform 3Pts

- o outFile1




```

90 180 0 2
0 15675
1 512
2 14

```

- threshold value is 1

