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Part 1: Algorithm

IV. main (...)

step 0: open the image and read the image header

 dynamically allocate mirrorFramedAry and all the edge arrays

step 1: loadImage (mirrorFramedAry)

 // load input file to mirrorFramedAry begin at (1,1)

step 2: mirrorFramed (mirrorFramedAry)

step 3: process the mirrorFramedAry, from left to right and top to bottom

 begin at (1, 1) // process all pixels!!!

 RobertRightDiag(i,j) ← abs(convoluteRobert (i,j, maskRobertRightDiag))

 RobertLeftDiag(i,j) ← abs (convoluteRobert (i,j, maskRobertLeftDiag))

 SobelRightDiag(i,j) ← abs(convoluteSobel (i,j, maskSobelRightDiag))

 SobelLeftDiag(i,j) ← abs (convoluteSobel (i,j, maskSobelLeftDiag))

 GradientEdge(i,j) ← computeGradient(i,j)

step 4: repeat step 3 until all pixels inside of the frame are processed.

step 5: addTwoArys (RobertRightDiag, RobertLeftDiag, edgeSum)

 output RobertRightDiag to debugOut file // with caption

 output RobertLeftDiag to debugOut file // with caption

 output input image header to RobertEdgeOut file

 output edgeSum to RobertEdgeOut file // begin at edgeSum[1][1]

step 6: addTwoArys (SobelRightDiag, SobelLeftDiag, edgeSum)

 output SobelRightDiag to debugOut file // with caption

 output SobelLeftDiag to debugOut file // with caption

 output input image header to SobelEdgeOut file

 output edgeSum to SobelEdgeOut file // begin at edgeSum[1][1]

Step 7: output input image header to GradientEdgeOut file

 output GradientEdge to GradientEdgeOut file //begin at GradientEdge[1][1]

step 8: close all files

Part 2: Source code

```
import java.io.*;
import java.util.*;
class Main {
    public static int numRows, numCols, minVal, maxVal;
    public static int max = 0;
    public static int min = 999999;
    public static int[][] mirrorFramedAry;
    public static int[][] maskRobertRightDiag = {{0,1},{-1,0}};
    public static int[][] maskRobertLeftDiag = {{1,0},{0,-1}};
    public static int[][] maskSobelRightDiag = {{2,1,0},{1,0,-1},{0,-1,-2}};
    public static int[][] maskSobelLeftDiag = {{0,1,2},{-1,0,1},{-2,-1,0}};
    public static int[][] RobertRightDiag, RobertLeftDiag, SobelRightDiag, SobelLeftDiag, GradientEdge,
        edgeSum;
    static void set2DZero(int[][] Ary){
        for(int i=0; i<numRows+2 ; i++){
            for(int j=0; j<numCols+2 ; j++){
                Ary[i][j]=0;
            }
        }
    }
    static void loadImage (int[][] Ary, Scanner file){
        for(int i=1; i<numRows+1 ; i++){
            for(int j=1 ; j<numCols+1 ; j++){
                Ary[i][j] = file.nextInt();
            }
        }
    }
    static void mirrowFramed(int[][] Ary){
        for(int i=0; i<numRows+2; i++){
            Ary[i][0]=Ary[i][1];
            Ary[i][numCols+1]=Ary[i][numCols];
        }
        for(int j=0; j<numCols+2; j++){
            Ary[0][j]=Ary[1][j];
            Ary[numRows+1][j]=Ary[numRows][j];
        }
    }
    static int convoluteRobert(int i, int j, int[][] Ary){
        int sum = 0, temp = j;
        for(int r = 0 ; r < 2 ; r++){
            for(int c = 0 ; c < 2 ; c++){
                sum += (Ary[r][c] * mirrorFramedAry[i][j]);
                j++;
            }
            i++;
            j = temp;
        }
        return sum;
    }
    static int convoluteSobel(int i, int j, int[][] Ary){
        int sum=0,temp = j;
        for(int r = 0 ; r < 3 ; r++){
            for(int c = 0 ; c < 3 ; c++){
                sum += (Ary[r][c] * mirrorFramedAry[i-1][j-1]);
                j++;
            }
            j = temp;
            i++;
        }
        return sum;
    }
    static int computeGradient(int i, int j){
        int sum=0;
        int x = mirrorFramedAry[i][j], r = mirrorFramedAry[i+1][j], c = mirrorFramedAry[i][j+1];
        sum = (int) Math.sqrt(((x-r)*(x-r))+((x-c)*(x-c)));
        return sum;
    }
}
```

```

static void addTwoArys(int[][] Ary1,int[][] Ary2,int[][] Ary3){
    for(int i=1; i<numRows+1; i++){
        for(int j=1; j<numCols+1; j++){
            Ary3[i][j] = Ary2[i][j] + Ary1[i][j];
            if(Ary3[i][j] > max){
                max = Ary3[i][j];
            }
            if (Ary3[i][j] < min) {
                min = Ary3[i][j];
            }
        }
    }
}

static void imgOut(int[][] Ary, PrintWriter file){
    int newmin = min;
    int newmax = max;
    file.println(numRows+" "+numCols+" "+newmin+" "+newmax);
    for(int i=1; i<numRows+1; i++){
        for(int j=1 ; j<numCols+1 ; j++){
            file.print(Ary[i][j]+" ");
        }
        file.println();
    }
}

static void prettyprint(int[][] Ary, PrintWriter file){
    for(int i=1; i<numRows+1; i++){
        for(int j=1 ; j<numCols+1 ; j++){
            file.print(Ary[i][j]+" ");
        }
        file.println();
    }
}

public static void main(String[] args) throws IOException {
    Scanner inFile = new Scanner(new FileInputStream(args[0]));
    PrintWriter outFile1 = new PrintWriter(new FileOutputStream(args[1]));
    PrintWriter outFile2 = new PrintWriter(new FileOutputStream(args[2]));
    PrintWriter outFile3 = new PrintWriter(new FileOutputStream(args[3]));
    PrintWriter outFile4 = new PrintWriter(new FileOutputStream(args[4]));
    numRows = inFile.nextInt();
    numCols = inFile.nextInt();
    minVal = inFile.nextInt();
    maxVal = inFile.nextInt();
    mirrorFramedAry = new int[numRows + 2][numCols + 2];
    RobertRightDiag = new int[numRows + 2][numCols + 2];
    RobertLeftDiag = new int[numRows + 2][numCols + 2];
    SobelRightDiag = new int[numRows + 2][numCols + 2];
    SobelLeftDiag = new int[numRows + 2][numCols + 2];
    GradientEdge = new int[numRows + 2][numCols + 2];
    edgeSum = new int[numRows + 2][numCols + 2];
    loadImage(mirrorFramedAry, inFile);
    mirrorFramed(mirrorFramedAry);
    for(int i=1; i<numRows+1; i++){
        for(int j=1 ; j<numCols+1 ; j++){
            RobertRightDiag[i][j] = Math.abs(convoluteRobert(i, j, maskRobertRightDiag));
            RobertLeftDiag[i][j] = Math.abs(convoluteRobert(i, j, maskRobertLeftDiag));
            SobelRightDiag[i][j] = Math.abs(convoluteSobel(i, j, maskSobelRightDiag));
            SobelLeftDiag[i][j] = Math.abs(convoluteSobel(i, j, maskSobelLeftDiag));
            GradientEdge[i][j] = computeGradient(i,j);
            if(GradientEdge[i][j] > max){
                max = GradientEdge[i][j];
            }
            if (GradientEdge[i][j] < min) {
                min = GradientEdge[i][j];
            }
        }
    }
    imgOut(GradientEdge, outFile3);
    addTwoArys(RobertRightDiag, RobertLeftDiag, edgeSum);
    outFile4.println("-----RobertLeftDiag to pretty print file -----"+ "\n");
}

```

```

prettyprint(RobertLeftDiag, outFile4);
outFile4.println("\n"+"----- RobertRightDiag to pretty print file -----"+"\\n");
prettyprint(RobertRightDiag, outFile4);
imgOut(edgeSum, outFile1);
set2DZero(edgeSum);
min = 9999999;
max = 0;
addTwoArys(SobelRightDiag, SobelLeftDiag, edgeSum);
outFile4.println("\n"+"----- SobelLeftDiag to pretty print file -----"+"\\n");
prettyprint(SobelLeftDiag, outFile4);
outFile4.println("\n"+"----- SobelRightDiag to pretty print file -----"+"\\n");
prettyprint(SobelRightDiag, outFile4);
imgOut(edgeSum, outFile2);
outFile4.println("\n"+"----- GradientEdge to pretty print file -----"+"\\n");
prettyprint(GradientEdge, outFile4);
inFile.close();
outFile1.close();
outFile2.close();
outFile3.close();
outFile4.close();
}
}

```

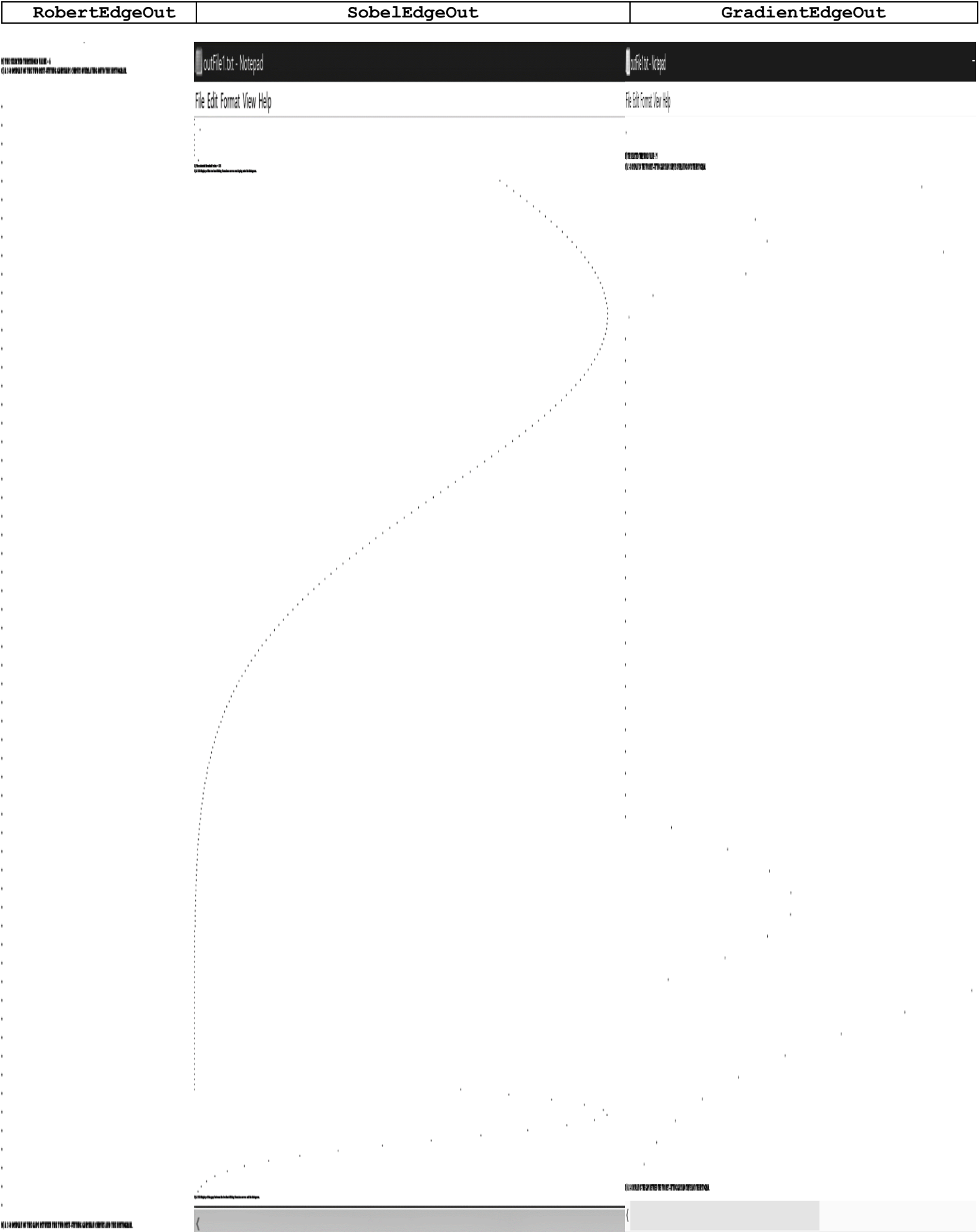
Part 3: Output

histogram of RobertEdgeOut	histogram of SobelEdgeOut	histogram of GradientEdgeOut
45 45 0 60	45 45 0 198	45 45 0 45
0 1897	0 0	0 44
1 0	1 0	1 1493
2 1	2 0	2 3
3 0	3 0	3 1
4 4	4 0	4 340
5 0	5 0	5 0
6 0	6 81	6 0
7 0	7 0	7 0
8 0	8 1	8 0
9 0	9 0	9 0
10 0	10 0	10 0
11 0	11 0	11 0
12 0	12 1007	12 0
13 0	13 0	13 0
14 0	14 0	14 0
15 0	15 0	15 0
16 0	16 0	16 0
17 0	17 0	17 0
18 0	18 593	18 0
19 0	19 0	19 0
20 0	:: :	20 0
21 0	57 0	21 0
22 0	58 1	22 0
23 0	59 0	23 0
24 0	60 56	24 0
25 0	61 0	25 0
26 0	62 1	26 2
27 0	63 0	27 0
28 0	64 0	28 0
29 0	65 0	29 27
30 0	66 2	30 57
31 0	67 0	31 26
32 0	68 0	32 0
33 0	69 0	33 0
34 0	70 0	34 2
35 0	71 0	35 0
36 0	72 35	36 0
37 0	73 0	37 0
38 0	74 0	38 0
39 0	75 0	39 2
	76 0	
	77 0	
	78 21	
	79 0	
	80 0	
	81 0	
	82 0	
	83 0	
	84 0	
	85 0	
	86 0	
	87 0	
	88 0	
	89 0	
	90 0	
	91 0	
	92 0	
	93 0	

40	0	94	0	40	0
41	0	95	0	41	13
42	0	96	0	42	1
43	0	97	0	43	13
44	0	98	0	44	0
45	0	99	0	45	2
46	0	100	0		
47	0	101	0		
48	0	102	2		
49	0	103	0		
50	0	104	0		
51	0	105	0		
52	0	106	0		
53	0	107	0		
54	0	108	3		
55	0	109	0		
56	0	110	0		
57	0	111	0		
58	3	112	0		
59	0	113	0		
60	121	114	1		
		115	0		
		116	0		
		117	0		
		118	1		
		119	0		
		120	62		
		121	0		
		122	1		
		123	0		
		124	2		
		125	0		
		126	1		
		127	0		
		128	0		
		129	0		
		130	0		
		131	0		
		132	38		
		133	0		
		134	0		
		135	0		
		136	0		
		137	0		
		138	21		
		139	0		
		:::	:		
		161	0		
		162	10		
		163	0		
		164	0		
		165	0		
		166	0		
		167	0		
		168	14		
		169	0		
		170	0		
		171	0		
		172	0		
		173	0		
		174	0		
		175	0		
		176	0		
		177	0		
		178	0		
		179	0		
		180	48		
		181	0		
		182	0		
		183	0		
		184	0		
		185	0		
		186	0		
		187	0		
		188	0		
		189	0		
		190	0		
		191	0		
		192	14		
		193	0		
		194	0		
		195	0		
		196	0		
		197	0		
		198	10		

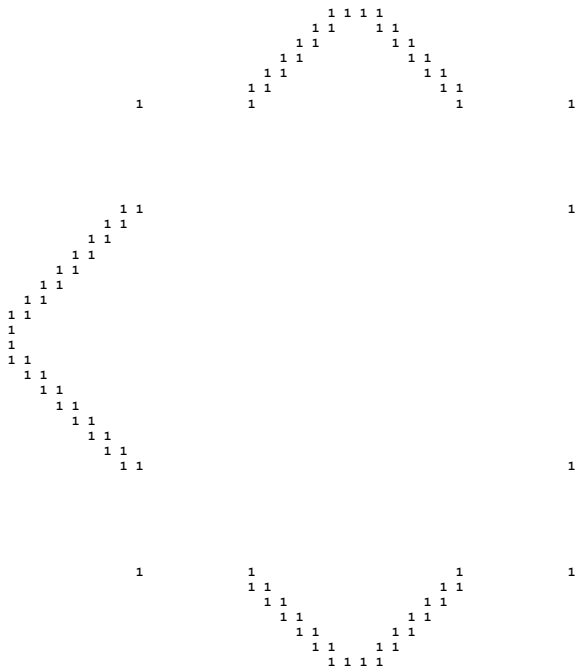
Note: In sobel's histogram, pixel value from 19 to 57 pixel count is 0 and also from 139 to 161 pixel count is 0.

- overlay bi-Gaussian curves on histogram of

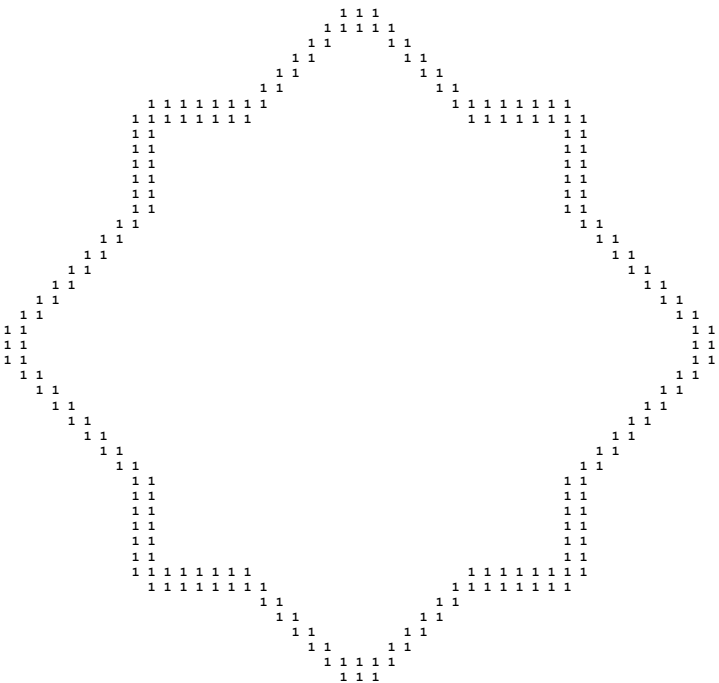


- pretty print the best threshold result

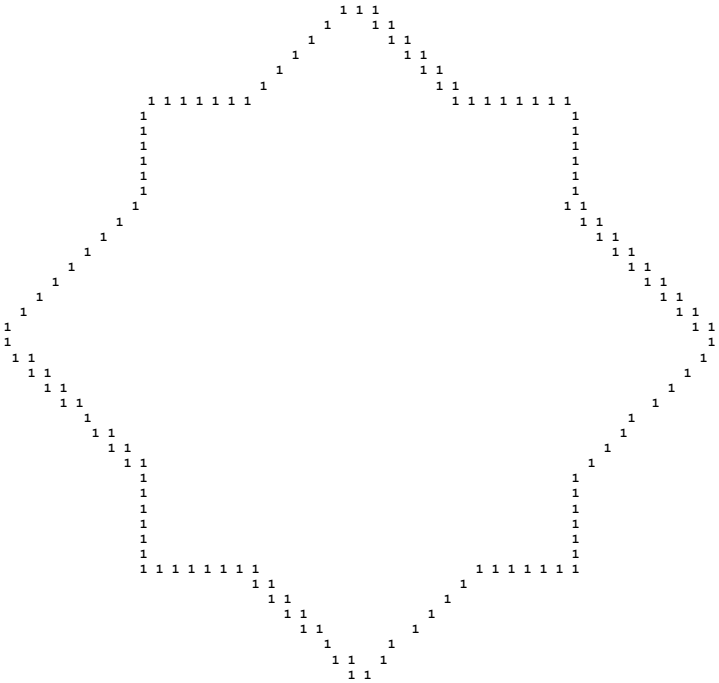
RobertEdgeOut



SobelEdgeOut



GradientEdgeOut



- with new Robert mask

+1	0
0	-1

0	+1
-1	0

G xGy

0	44	45	0	62
1	0			
2	1467			
3	1			
4	2			
5	0			
6	0			
7	0			
8	336			
9	0			
10	0			
11	0			
12	0			
13	0			
14	0			
15	0			
16	0			
17	0			
18	0			
19	0			
20	0			
21	0			
22	0			
23	0			
24	0			
25	0			
26	0			
27	0			
28	0			
29	1			
30	60			
31	1			
32	53			
33	1			
34	0			
35	0			
36	0			
37	0			
38	8			
39	0			
40	0			
41	0			
42	0			
43	0			
44	0			
45	0			
46	0			
47	0			
48	0			
49	0			
50	0			
51	0			
52	0			
53	0			
54	0			
55	0			
56	0			
57	0			
58	13			
59	0			
60	26			
61	0			
62	13			