**Akshar Patel**

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**EDUCATION**

***Bachelor of Science, Computer Science Graduated: Jan 2021***

***Minor, Mathematics & Statistics GPA: 3.57***

**CALIFORNIA STATE UNIVERSITY SACRAMENTO**

* **Selected Coursework**: Compiler Construction, Statistical Computing (R), Data Visualization, Data Mining, Algorithms, Database Systems, Software Engineering, Advanced Algorithms, Artificial Intelligence, Parallel Programming with GPUs, Cloud Computing.

**SKILLS**

* + - * **Programming Languages:** Java, C, Python, R, C++, C#, Rust
* **Web Development:** HTML, CSS, JavaScript, TypeScript, Bootstrap, Angular, React, Django, NodeJS, ASP.NET Core, .NET Core, Redux
* **Data Science Libraries:** Numpy, Pandas, Scikit-Learn, Tensorflow, Keras.
* **Compiler Construction:** Lexical Analysis, Parsers, Semantic Analysis, Abstract Syntax Tree, Code Generation, Optimizations, Bison, Flex
* **Databases:** My SQL, Postgre SQL, SQL Server, MongoDB
* **Tools:** Git, Docker, AWS, Azure, Azure Deveops, JIRA, Selenium Web Driver, Visual Studio Code, IntelliJ, PyCharm, Eclipse, Visual Studio

**RELEVANT WORK EXPERIENCE (More on:** [**https://www.linkedin.com/in/akshar-patel-378071122/**](https://www.linkedin.com/in/akshar-patel-378071122/)**)**

***Software Engineer Feb 2022 - Current***

**Microsoft, Atlanta GA**

* Designing and implementing a **Language Server**, and **an Editor with features like** **intellisense, signature help, syntax highlighting**, and much more to allow usage of low code language PowerFx in Power Apps Canvas App Designer using **Visual Studio Code based Monaco-Editor Npm Package, Language Server Protocol, C#, React, TypeScript, Redux, SignalR, WebSockets.**
* Developing class library and visual studio extension to generate PowerApps Canvas App from Swagger/OpenAPI definition of Rest Apis using **C#, OpenAPI.NET, Visual Studio SDK,** thus **increasing monthly active users of Microsoft PowerApps Express Design feature by 60%.**
* Contributing to the development of [open-source Test Engine](https://github.com/microsoft/PowerApps-TestEngine) that allows authoring of test cases using **Microsoft’s low code programming language PowerFx** for different kinds of apps supported by Microsoft Power Apps using **C#, Playwright, JavaScript**.
* Contributing to the development of [Microsoft’s open-source low code programming language PowerFx](https://github.com/microsoft/Power-Fx) by fixing outstanding bugs and contributing to features like lexical analysis, parser, semantic analysis, and IR translation using **C# and .NET Core.**
* **Hackathon:** Prototyped a Visual Studio Code Extension and Language Server to add support for low code language PowerFx and allow editing of Power Apps Canvas App source code in Visual Studio Code using **NodeJS, TypeScript, C#, Language Server Protocol, SignalR**.

***Software Engineer II Jan 2022 - Feb 2022***

**Butterfly Network Inc, Virtual**

* **Fullstack Development:** Developed a token exchanging system to generate and exchange tokens for different identity providers using **Python, Flask, Flask-RESTy, SqlAlchemy, React, GraphQL, and AWS.**

***Software Engineer Jan 2021 - Oct 2021***

**Intel Corporation, Folsom CA**

* **Backend Development:** Implemented and owned REST APIs for many aspects of managing Intel firmware configurations using **C#, .NET core, ASP.NET Core, MongoDB.**
* **C Header File Parser:** Developed a parser using **C#, CppAst** to compile and extract Enum constructs from uploaded header files and map Enum members to configurations with name same as Enum names, **thus effectively replacing manual entries of Enum members with automatic importing**
* **Unit Testing:** Achieved more than **75% code coverage** by implementing effective unit tests using **Xunit, AutoFixture, Moq.**

***Compiler Research Assistant Volunteer Jan 2021 - Dec 2021***

**California State University Sacramento, Sacramento CA**

* **Instruction Scheduling:** Implementing Parallel Ant Colony Optimization Algorithm to find optimal schedule for GPU target-based instructions with minimum register pressure cost using **C++, CUDA, and LLVM**.
* **Benchmarks:** Compiling and running floating point calculations and machine learning benchmarks with Parallel Ant Colony Optimization Instruction Scheduling algorithm enabled to gather and analyze its performance data.

***Software Undergraduate Intern July 2019 - Dec 2020***

**Intel Corporation, Folsom CA**

* **Web Development:** Developed a configurator web app to manage firmware configurations using **Angular, TypeScript, JavaScript, Kendo UI, Bootstrap, HTML, CSS, Python, Django, and SQL Server**.
* **Compiler Construction:** Developed context free grammar and parser using **Python, Ply** for firmware configurations expressions of different data types. Implemented semantic analyzer for type checking. Built C language code generator to generate firmware build files from configurations.
* **Git Workflow Integration:** Integrated Git Workflow to manage configurations with configurator web app using **Python, Django, GitPython, Git, Bitbucket APIs,** thus resulting in **full automation of workflow and increase efficiency in managing changes to configurations by 90%.**
* **Algorithm Design: Modeled different types of dependencies among different firmware configurations as Multi-Graph data structure** and implemented optimized iterative Depth First Search to traverse the Multi-Graph to resolve dependencies.

**PROJECTS (More on:** [**https://github.com/akshar2401**](https://github.com/akshar2401)**)**

**Mini C Compiler: (C, Bison, Flex, Python)**

* Developed Mini C compiler with scanner, LR (1) Parser, Semantic Analyzer, AST Tree Generator, Code Generator and Local Register Allocator.

**SAVIS: (Node Js, D3.js, Chart.js, JavaScript, Electron)**

* A statistical educational tool to help intuitively understand statistical hypothesis testing and confidence intervals using simulations and visualizations.

**Programming Language Detection: (Python, TensorFlow, Keras, Scikit-Learn, Numpy, Pandas)**

* Designed and implemented a CNN model with 92% accuracy to detect the programming language based on the images of the code snippet.

**Histogram: (CUDA, C++, Parallel GPU Programming)**

* Implemented an efficient Histogram algorithm using privatization technique for an input of array of integers. 4096 Histogram bins use unsigned 32-bit counters that are saturated at 127.