## PAIR PROGRAMMING

PROBLEM STATEMENT: SUDOKO

## Sud.scala

```
object HelloWorld {
def isNumberInRow(board:Array[Array[Int]],number:Int,row:Int):Boolean =
  for(i<-0 until 9){
   if(board(row)(i) == number){
    return true
   }
  return false
}
def isNumberInColumn(board:Array[Array[Int]],number:Int,column:Int):Boolean =
  for(j<-0 until 9){
   if(board(j)(column) == number){
    return true
   }
  return false
}
 def isNumberInBox(board:Array[Array[Int]],number:Int,row:Int,column:Int):Boolean =
  var localBoxRow = row - row % 3
  var localBoxColumn = column - column % 3
```

```
for(m <- localBoxRow until localBoxRow + 3){</pre>
  for(n <- localBoxColumn until localBoxColumn + 3){</pre>
   if (board(m)(n) == number){
    return true
   }
  }
 return false
}
def isValidPlacement(board:Array[Array[Int]],number:Int,row:Int,column:Int):Boolean =
 if(isNumberInRow(board, number, row) == false &&
   isNumberInColumn(board, number, column) == false &&
   isNumberInBox(board, number, row, column) == false){
    return true
   }
 return false
}
def solveBoard(board:Array[Array[Int]]): Boolean =
 for(r <- 0 until 9){
  for(c <- 0 until 9){
   if(board(r)(c) == 0){
    for(numberToTry <- 1 to 9){</pre>
     if(isValidPlacement(board, numberToTry, r, c) == true){
      board(r)(c) = numberToTry;
      if (solveBoard(board)){
        return true;
```

```
}
      else{
        board(r)(c) = 0;
      }
     }
    }
    return false
   }
  }
 return true
}
def printBoard(board:Array[Array[Int]]): Unit =
 for(a <- 0 until 9){
  if ( a % 3 == 0 && a != 0){
   println("----");
  }
  for(b <- 0 until 9){
   if( b % 3 == 0 && b != 0){
    print("|");
   }
   print(board(a)(b))
  }
  println()
 }
}
       def main(args: Array[String]): Unit = {
       var board = Array( Array(7,0,2,0,5,0,6,0,0),
```

```
Array(0,0,0,0,0,3,0,0,0),
                   Array(1,0,0,0,0,9,5,0,0),
                   Array(8,0,0,0,0,0,0,9,0),
                   Array(0,4,3,0,0,0,7,5,0),
                   Array(0,9,0,0,0,0,0,0,8),
                   Array(0,0,9,7,0,0,0,0,5),
                   Array(0,0,0,2,0,0,0,0,0),
                   Array(0,0,7,0,4,0,2,0,3));
        printBoard(board);
        println();
        if(solveBoard(board) == true)
 {
   println("Solved Successfully!");
 }
 else
 {
   println("Unsolvable board :(");
 }
        printBoard(board);
}
```

```
702 | 050 | 600
000 003 000
100 | 009 | 500
800 | 000 | 090
043 | 000 | 750
090 | 000 | 008
009 | 700 | 005
000 200 000
007 | 040 | 203
Solved Successfully!
732 | 458 | 619
956 | 173 | 824
184 | 629 | 537
871 | 564 | 392
643 892 751
295 | 317 | 468
329|786|145
418|235|976
567 941 283
```

## Sud.hs

module Main where

import Data.List hiding (lookup)

import Data.Array

import Control.Monad

import Data.Maybe

-- Types

type Digit = Char

type Square = (Char,Char)

type Unit = [Square]

-- We represent our grid as an array

type Grid = Array Square [Digit]

-- Setting Up the Problem

rows = "ABCDEFGHI"

```
cols = "123456789"
digits = "123456789"
box = (('A','1'),('I','9'))
cross :: String -> String -> [Square]
cross rows cols = [(r,c) | r < rows, c < cols]
squares :: [Square]
squares = cross rows cols -- [('A','1'),('A','2'),('A','3'),...]
peers :: Array Square [Square]
peers = array box [(s, set (units!s)) | s <- squares ]</pre>
   where
    set = nub . concat
unitlist :: [Unit]
unitlist = [ cross rows [c] | c <- cols ] ++
       [ cross [r] cols | r <- rows ] ++
       [ cross rs cs | rs <- ["ABC","DEF","GHI"],
                 cs <- ["123","456","789"]]
units :: Array Square [Unit]
units = array box [(s, [filter (/= s) u | u <- unitlist, s `elem` u ]) |
            s <- squares]
allPossibilities :: Grid
allPossibilities = array box [ (s,digits) | s <- squares ]
-- Parsing a grid into an Array
```

```
parsegrid :: String -> Maybe Grid
parsegrid g = do regularGrid g
           foldM assign allPossibilities (zip squares g)
 where regularGrid :: String -> Maybe String
     regularGrid g = if all ('elem' "0.-123456789") g
                then Just g
                 else Nothing
-- Propagating Constraints
assign
          :: Grid -> (Square, Digit) -> Maybe Grid
assign g (s,d) = if d `elem` digits
         -- check that we are assigning a digit and not a '.'
          then do
           let ds = g!s
             toDump = delete d ds
           foldM eliminate g (zip (repeat s) toDump)
          else return g
eliminate :: Grid -> (Square, Digit) -> Maybe Grid
eliminate g (s,d) =
let cell = g!s in
 if d `notElem` cell then return g -- already eliminated
 -- else d is deleted from s' values
  else do let newCell = delete d cell
         newV = g // [(s,newCell)]
      newV2 <- case newCell of
      -- contradiction : Nothing terminates the computation
         [] -> Nothing
      -- if there is only one value left in s, remove it from peers
         [d'] -> do let peersOfS = peers! s
```

```
foldM eliminate newV (zip peersOfS (repeat d'))
       -- else : return the new grid
          _ -> return newV
       -- Now check the places where d appears in the peers of s
       foldM (locate d) newV2 (units!s)
locate :: Digit -> Grid -> Unit -> Maybe Grid
locate d g u = case filter ((d 'elem') . (g !)) u of
         [] -> Nothing
         [s] -> assign g (s,d)
         _ -> return g
-- Search
search :: Grid -> Maybe Grid
search g =
 case [(I,(s,xs)) \mid (s,xs) \leftarrow assocs g, let I = length xs, I \neq 1] of
       [] -> return g
       ls \rightarrow do let (\_,(s,ds)) = minimum ls
            msum [assign g (s,d) >>= search | d <- ds]
solve :: String -> Maybe Grid
solve str = do
  grd <- parsegrid str
  search grd
-- Display solved grid
printGrid :: Grid -> IO ()
printGrid = putStrLn . gridToString
gridToString :: Grid -> String
gridToString g =
```

```
let I0 = elems g
   -- [("1537"),("4"),...]
   I1 = (map (\s -> " " ++ s ++ " ")) I0
   -- ["1 "," 2 ",...]
   l2 = (map concat . sublist 3) l1
   --["1 2 3"," 4 5 6", ...]
   13 = (sublist 3) 12
   --[["1 2 3 "," 4 5 6 "," 7 8 9 "],...]
   I4 = (map (concat . intersperse "|")) I3
   -- ["1 2 3 | 4 5 6 | 7 8 9 ",...]
   I5 = (concat . intersperse [line] . sublist 3) I4
 in unlines I5
   where sublist n [] = []
      sublist n xs = ys : sublist n zs
       where (ys,zs) = splitAt n xs
      line = hyphens ++ "+" ++ hyphens ++ "+" ++ hyphens
      hyphens = replicate 9 '-'
main :: IO ()
main = do
  grids <- fmap lines $ readFile "top95.txt"
  mapM_ printGrid $ mapMaybe solve grids
```

```
C:\Users\Akshara S Nair\OneDrive\Desktop\sem 6\PPL\haskel programs\sudoku-norvig>ghci GHCi, version 9.2.1: https://www.haskell.org/ghc/ :? for help ghci> :l sudoku.hs
[1 of 1] Compiling Main (sudoku.hs, interpreted)
Ok, one module loaded.
ghci> main
4 1 7 | 3 6 9 | 8 2 5
6 3 2 | 1 5 8 | 9 4 7
9 5 8 | 7 2 4 | 3 1 6
  8 7 3
                                               3
8
1
                                      4
5
9
                                                                                    6
3
5
              2
9
4
                         5
1
6
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6
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7
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```