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Cyber Security

Security Architecture: Policies, Models and Mechanisms

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Disclaimer and Acknowledgement



- The content for these slides has been obtained from books and various other source on the Internet
- I here by acknowledge all the contributors for their material and inputs.
- I have provided source information wherever necessary
- I have added and modified the content to suit the requirements of the course

Security Architecture: Policies, Models and Mechanisms



Agenda

- Introduction to security policies, models and mechanisms
- The Nature of Security Policies
- Types of Security Policies
- The Role of Trust
- Types of Access Control
- Policy Languages
- The CIA Classification:
 - Confidentiality Policies:
 - Integrity Policies:
 - Availability Policies:





Policies, Models, & Mechanism

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Security Policy

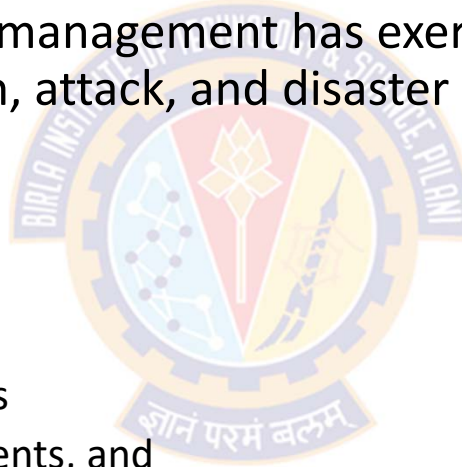
- A security policy is a **statement** of **what is**, and **what is not**, allowed
- A security policy
 - defines main **security objectives**
 - defines the **scope** of security needed by the organization
 - discusses the **assets** that require protection
 - identifies the major **functional areas** of data processing
 - defines all relevant **terminology**
 - acts as a **strategic plan** for implementing security
 - discusses the **importance of security** to every aspect of daily business operation
 - discusses the importance of **senior management support** for the implementation of security

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Security Policy

- A security policy
 - serves as a proof that senior management has exercised due care in protecting the organization against intrusion, attack, and disaster
 - is used to
 - define roles
 - assign responsibilities
 - specify audit requirements
 - outline enforcement processes
 - indicate compliance requirements, and
 - define acceptable risk levels



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Security Mechanism

- A security **mechanism** is a method, tool, or procedure for **enforcing a security policy**
- Mechanisms can be nontechnical
 - E.g., requiring proof of identity before entering a building
- Security policies often require some procedural mechanisms that technology cannot enforce
- Example
 - Suppose a university's computer science laboratory has a policy that prohibits any student from copying another student's homework files. The computer system provides mechanisms for preventing others from reading a user's files. Anna fails to use these mechanisms to protect her homework files, and Bill copies them. Here, a breach of security has occurred, because Bill has violated the security policy. However, Anna's failure to protect her files does not authorize Bill to copy them

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Security Policy

- Policies may be presented as a list of **allowed** (secure) and **disallowed** (non-secure) states
- For our purposes, we will assume that any given policy provides an **axiomatic** description of **secure states** and **non-secure states**
 - axiomatic = self-evident, unquestionable
- However, in practice, policies are rarely so precise
 - They normally describe in English, what users and staff are allowed to do
- The ambiguity inherent in such a description leads to states that are not classified as "**allowed**" or "**disallowed**"
- For example, consider the homework policy discussed previously:
 - If someone looks through another user's directory without copying homework files, is that a violation of security?
 - The answer depends on site custom, rules, regulations, and laws, all of which are outside our focus and may change over time

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Security Policy between two organizations

- When two organizations work together, the entity they compose has a security policy based on the security policies of the two entities
- If those policies are inconsistent, both sites must decide what the security policy for the combined site should be
- The inconsistency often manifests itself as a security breach
- Example
 - Suppose a university and a corporation come together to collaborate on a project
 - Most universities have relatively more open security policies compared to corporations
 - If proprietary documents were given to the university, the corporation's confidentiality policy would conflict with more open policies of most universities
 - The university and the company must develop a mutual security policy that meets both their needs in order to produce a consistent policy

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Security Model

- Provides a way to **formalize** (implement) security policies
- Is intended to provide an **explicit set of rules** that a computer can follow to implement the security policy
- Helps us understand how a computer operating system should be designed and developed to support a specific security policy
- Provides a way for designers to map statements from a security policy to algorithms and data structures necessary to build hardware and software
- Gives software designers something against which to measure their design and implementation
- Must support each part of the security policy so that the developers can be sure of their security implementation

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Goals of Security

- Given a security policy's definition of "secure" and "non-secure" actions and security mechanisms can
 - prevent
 - detect, or
 - recoverfrom the attack
- These strategies may be used together or separately



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Goals of Security – Prevention

- Prevention mechanisms can prevent compromise of parts of the system
- It means that an attack will fail. For example
 - If an attacker tries to break into a host server over the Internet and that host is not connected to the Internet, the attack has been prevented
- Prevention involves implementation of mechanisms that:
 - restrict users to **specific actions** and
 - are trusted to be implemented in a **correct, unalterable** way
 - ensure that an attacker cannot defeat the mechanism by changing it
- Preventative mechanisms often are **very cumbersome** and **interfere with system use** to the point that they hinder normal use of the system
- However, some simple mechanisms, such as passwords (to prevent unauthorized access to the system), are widely accepted
- Once the mechanism is in place, the resource protected by the mechanism need not be monitored for security problems, at least in theory

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Goals of Security – Detection

- Is the option when an attack cannot be prevented
- Detection mechanisms accept that an attack will occur
- Indicates the effectiveness of preventative measures
- The goal is to determine that an attack is under way, or has occurred, and report it
- Sometimes, the attack is monitored to provide data about its nature, severity, and results
- Typical detection mechanisms monitor various aspects of the system, looking for actions or information indicating an attack

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Goals of Security – Detection

- A good example of a detection mechanism is one that gives a warning when a user enters an incorrect password three times
- The login may continue, but an error message in a system log reports the unusually high number of mistyped passwords
- Detection mechanisms do not prevent compromise of parts of the system, which is a serious drawback
- The resource protected by the detection mechanism is continuously or periodically monitored for security problems.

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Goals of Security – Recovery

- Recovery takes two forms:
 - First: To stop an attack and to assess and repair any damage caused by that attack
 - For example
 - If the attacker deletes a file, one recovery mechanism would be to restore the file from backup media
 - In practice, recovery is far more complex
 - because the nature of every attack is unique
 - Thus, the type and extent of any damage can be difficult to characterize completely
 - Moreover, the attacker may return, so recovery involves identification and fixing of the vulnerabilities used by the attacker to enter the system
 - In some cases, retaliation (by attacking the attacker's system or taking legal steps to hold the attacker accountable) is part of recovery
 - In all these cases, the system's functioning is inhibited by the attack
 - By definition, recovery requires resumption of correct operation.

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Goals of Security – Recovery

- Second form: The system continues to function correctly while an attack is under way
 - This type of recovery is quite difficult to implement because of the complexity of computer systems
 - It draws on techniques of fault tolerance as well as techniques of security and is typically used in safety-critical systems
 - It differs from the first form of recovery, because at no point does the system function incorrectly
 - However, the system may disable nonessential functionality
 - This type of recovery is often implemented in a weaker form whereby the system detects incorrect functioning automatically and then corrects (or attempts to correct) the error.



Thank You!