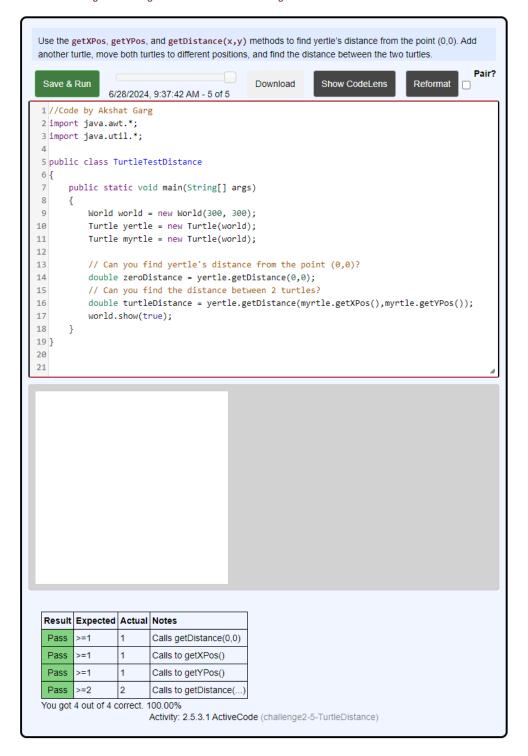
2.5.3. Programming Challenge: Turtle Distances

- 1. As we mentioned above, Turtle class has a method called getDistance(x,y) which will return the turtle's distance from a point (x,y). Can you find yertle's distance from the point (0,0)?
- Add another turtle and make both turtles move. Then find the distance between them. You must use the getXPos and getYPos methods as well as the getDistance method.



Got it first try, not that hard. Nice way to use methods to complete a task.