

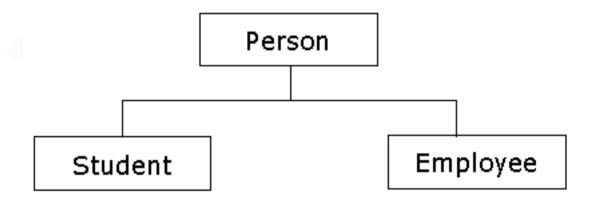


## What is Polymorphism?

- Polymorphism
  - The ability of a reference variable to change behavior according to what object instance it is holding.
  - This allows multiple objects of different subclasses to be treated as objects of a single super class, while automatically selecting the proper methods to apply to a particular object based on the subclass it belongs to.



- Given the parent class Person and the subclass Student of the previous examples, we add another subclass of Person which is Employee.
- Below is the class hierarchy for that,





 In Java, we can create a reference that is of type super class to an object of its subclass. For example,



 Now suppose we have a getName method in our super class Person, and we override this method in both Student and Employee subclass's

```
public class Student {
    public String getName(){
        System.out.println("Student Name:" + name);
        return name;
    }
}

public class Employee {
    public String getName(){
        System.out.println("Employee Name:" + name);
        return name;
    }
}
```



- Going back to our main method, when we try to call the getName method of the reference Person ref, the getName method of the Student object will be called.
- Now, if we assign ref to an Employee object, the getName method of Employee will be called.



```
public static main( String[] args ) {
1
2
3
       Student studentObject = new Student();
4
      Employee employeeObject = new Employee();
5
6
      Person ref = studentObject; //Person ref. points to a
7
                               // Student object
8
9
       // getName() method of Student class is called
10
       String temp= ref.getName();
11
       System.out.println( temp );
12
13
      ref = employeeObject; //Person ref. points to an
14
                               // Employee object
15
16
       //getName() method of Employee class is called
17
       String temp = ref.getName();
18
       System.out.println( temp );
```

- Another example that illustrates polymorphism is when we try to pass a reference to methods as a parameter
- Suppose we have a static method printInformation that takes in a Person reference as parameter.

```
public static printInformation( Person p ){
    // It will call getName() method of the
    // actual object instance that is passed
    p.getName();
}
```



 We can actually pass a reference of type Employee and type Student to the printInformation method as long as it is a subclass of the Person class.

