



Introduction to Data Science



- The content for these slides has been obtained from books and various other source on the Internet
- I here by acknowledge all the contributors for their material and inputs.
- I have provided source information wherever necessary
- I have added and modified the content to suit the requirements of the course

Data wrangling and Feature Engineering — Part-1

Introduction to Data Science

- Data cleaning
- Data Aggregation, Sampling,
- Handling Numeric Data
 - Discretization, Binarization
 - Normalization
 - Data Smoothening
- Dealing with textual Data
- Managing Categorical Attributes
 - Transforming Categorical to Numerical Values
 - Encoding techniques

- Feature Engineering
 - Feature Extraction (Dimensionality Reduction)
 - Feature Construction
 - Feature Subset selection
 - Filter methods
 - Wrapper methods
 - Embedded methods
 - Feature Learning
- Case Study involving FE tasks



- Introduction to Data Science
- Data Analytics
- Data Science Process
- Data Science Teams
- Data and Data Models
- Data wrangling and Feature Engineering

Course Handout - Modules

- Data visualization
- Storytelling with Data
- Ethics for Data Science



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- OURSE OF DIMENSIONALITY
- **(3)** FEATURE SUBSET SELECTION
- FILTER METHODS
 - Pearson's Correlation Coefficient
 - Chi-Squared Statistic
 - Information Theory Metrics
 - Fisher Score
- **5** Wrapper Methods

CURSE OF DIMENSIONALITY

 As dimensionality increases the number of data points required for a classification model also increase exponentially.

HUGHES PHENOMENON

For a fixed number of training samples(N) in the data set the performance of the models decreases as dimensionality increase.

- Reasons for this phenomenon:
 - Redundant Features Carry same data in some other form.
 - Correlation between features the presence of one feature influence the other.
 - Irrelevant Features those that are simply unnecessary.

IMPACT OF DIMENSIONALITY

- Distance measures become meaningless in higher dimensions.
- Use cosine similarity for high dimensional spaces.
- Impact of dimensionality on cosine similarity is lower as compared to the Euclidean distance.
- If the data is dense then it's impact will be high.
- If it is sparse then impact will be lower.



REDUCE DIMENSIONALITY

- Feature Subset Selection
- Dimension Reduction



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FEATURE SUBSET SELECTION

Motivation

- Improving the prediction performance of the models.
- Reduction in the training time required to build model.
- Providing a better understanding of the underlying process that generated the data.

FEATURE SUBSET SELECTION

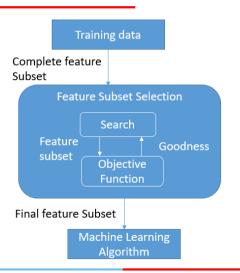
- Given: *D* initial set of features $F = \{f_1, f_2, f_3, \dots, f_D\}$ and target class label *T*.
- Find: Minimum subset $F' = \{f'_1, f'_2, f'_3, \dots, f'_M\}$ that achieves maximum classification performance where $F' \subseteq F$.
- There are 2^D possible subsets.
- Need a criteria to decide which subset is the best:
 - Classifier based on these M features has the lowest probability of error of all such classifiers.
- Evaluating 2^D possible subsets is time consuming and expensive.
- Use heuristics to reduce the search space.



STEPS IN FEATURE SELECTION

Feature selection is an optimization problem having the following steps:

- Step1: Search the space of all possible features.
- Step2: Pick the optimal subset using an objective function.



FEATURE SELECTION APPROACHES

- Unsupervised: Filter Methods
 - Use only features/predictor variables.
 - Select the features that have the most information.
- Supervised: Wrapper Methods
 - Train using the selected subset.
 - Estimate error on the validation set .
- Embedded Methods
 - Feature selection is done while training the model.
 - Example: Lasso (L1) Regularization and Decision Tree



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FILTER METHODS

- The Predictive power of individual feature is evaluated.
- Rank each feature according to some univariate metric and select the highest ranking features.
- Compute a score for each feature.
- The score should reflect the discriminative power of each feature.
- Advantages
 - Fast
 - Provides generically useful feature set.
- Disadvantages
 - Cause higher error than wrapper methods.
 - A feature that is not useful by itself can be very useful when combined with others. Filter methods can miss it.

FILTER METHODS

Algorithm

Given Input: large feature set *F*.

- Identify candidate subset $S \subseteq F$.
- While ! stop_ criterion()
 - Evaluate utility function *J* using *S*.
 - Adapt S.
- Return S.

Types of Filters

- Correlation-based
 - Pearson product-moment correlation
 - Spearman rank correlation
 - Kendall concordance
- Statistical/probabilistic independence metrics
 - Chi-square statistic
 - F-statistic
 - Welch's statistic

- Information-theoretic metrics
 - Mutual Information (Information Gain)
 - Gain Ratio
- Others
 - Fisher score
 - Gini index
 - Cramer's V

WHICH FILTER?

How do I pick the right filter?

- Type of variables/targets (continuous, discrete, categorical).
- Class distribution
- Degree of nonlinearity / feature interaction.

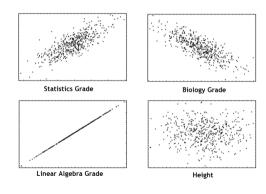
No Free Lunch Theorem

No Free Lunch theorem states that there is no universal model that works best for every problem.



Univariate filters

- How "useful" is a single feature?
- Correlated features are redundant.
- Keep the feature that has higher correlation.
- Predict the ML grade from the following features.



- Used to measure the strength of association between two continuous features.
- Both positive and negative correlation are useful.

Steps

- Ompute the Pearson's Correlation Coefficient for each feature.
- Sort according the score.
- Retain the highest ranked features, discard the lowest ranked.

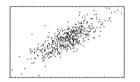
Limitation

- Pearson assumes all features are independent.
- Pearson identifies only linear correlations

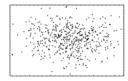
Feature:
$$x_k = \{x_k^{(1)}, \dots, x_k^{(N)}\}^T$$

Target: $y = \{y^{(1)}, \dots, y^{(N)}\}^T$

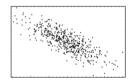
$$\rho(x, y) = \frac{\sum_{i=1}^{N} (x^{(i)} - \bar{x}) (y^{(i)} - \bar{y})}{\sqrt{(x^{(i)} - \bar{x})^2} \sqrt{(y^{(i)} - \bar{y})^2}}$$







$$r = 0.0$$



$$r = -0.5$$

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Check whether sale of ice creams and sun glasses are related?

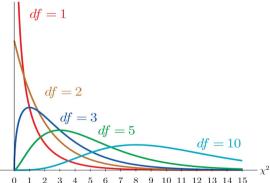
Ice cream sale	Sun glasses sale		
Α	В		
20	30		
10	5		
23	29		
5	10		



Α	В	$A-ar{A}$	$(A-\bar{A})^2$	$B-ar{B}$	$(B-ar{B})^2$	$(A-ar{A})(B-ar{B})$
20	30	5.5	30.25	11.5	132.25	63.25
10	5	-4.5	20.25	-13.5	182.25	60.75
23	29	8.5	72.25	10.5	110.25	89.25
5	10	-9.5	90.25	-8.5	72.25	80.75
58	74		263		497	294

$$ar{A} = rac{58}{4} = 14.5$$
 $ar{B} = rac{74}{4} = 18.5$
 $\sigma_A = \sqrt{rac{213}{3}} = 8.43$
 $\sigma_B = \sqrt{rac{497}{3}} = 12.87$
 $r_{A,B} = rac{294}{4*8.43*12.87} = 0.68 \approx 1$
= So positively correlated.

- Chi-square test of independence allow us to see whether or not two categorical variables are related or not.
- \bullet The probability density function for the χ^2 distribution with r degrees of freedom (df) .





A group of customers were classified in terms of personality (introvert, extrovert or normal) and in terms of color preference (red, yellow or green) with the purpose of seeing whether there is an association (relationship) between personality and color preference.

Data was collected from 400 customers and presented in the $3(rows) \times 3(cols)$ contingency table below.

Observed Counts	Colors				
Personality	Red Yellow Green Tota				
Introvert	11	5	1	17	
Extrovert	8	6	8	22	
Normal	3	10	12	25	
Total	22	21	21	64	



Step 1:

- Set up hypotheses and determine level of significance.
- Null hypothesis(H₀): Color preference is independent of personality.
- Alternative hypothesis(H_A): Color preference is dependent on personality .
- Level of significance: specifies teh probability of error. Generally it is set as 5%.

$$\alpha = 0.005$$

 Assume that H₀ is always true unless the evidence portraits something else in which case we will reject H₀ and accept H_A.



Step 2:

Compute the expected count.

$$\textit{E} = \frac{\text{Row total} \times \text{Column total}}{\text{Grand total}}$$

Expected Counts	Colors				
Personality	Red Yellow Green Total				
Introvert	5.8	5.6	5.6	17	
Extrovert	7.6	7.2	7.2	22	
Normal	8.6	8.2	8.2	25	
Total	22	21	21	64	



Step 3:

• Compute the Chi-Squared Statistic.

$$\chi^2 = \sum \frac{(O-E)^2}{E}$$

• If H_0 is true, there should not be any difference between the observed values and expected values.

$$\chi^2 = \frac{(11-5.8)^2}{5.8} + \frac{(5-5.6)^2}{5.6} + \ldots + \frac{(12-8.2)^2}{8.2} = 14.5$$



Step 4:

• Use a probability table to find P-Value associated with χ^2 value for with degrees of freedom.

$$df = (r-1)(c-1)$$

r is the number of categories in one variable and *c* is the number of categories in the other.

• $df = (3-1) \times (3-1) = 4$ (contigency table)

• $P(\chi^2 = 14.5) = 0.0058$ (from probability table)



Step 5:

$$lpha = 0.05$$
 $P(\chi^2 = 14.5) = 0.0058$ $< lpha$

So reject H_0 .

Accept H_A .

The two features are independent.

Information Theory Metrics

- Information-theoretic concepts can only be applied to discrete variables.
- For continuous feature values, some data discretization techniques are required beforehand.
- Three metrics
 - Information Gain
 - Gain Ratio
 - Gini Index

- Information Gain IG(X, Y) is a measure of the mutual independence between two random variables X and Y.
- Measures non-linear dependencies.

$$IG(X, Y) = H(Y) - H(Y|X)$$

$$= \sum_{x_i \in X} \sum_{y_i \in Y} P(x_i, y_j) \frac{\log_2 P(x_i, y_j)}{P(x_i)P(y_j)}$$

$$IG(X, Y) = IG(Y, X)$$

- Information Gain is symmetric.
- Higher Information Gain; better prediction of *Y* given *X*.
- I(X, Y) = 0 if X and Y are independent.
- Biased towards the features having large number of discrete values.



Compute the Information Gain for the attribute Travel Cost.

Gender	Car Ownership	Travel Cost	Income Level	Transport Mode
Male	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	1	Expensive	High	Car
Male	2	Expensive	Medium	Car
Female	2	Expensive	High	Car
Female	1	Cheap	Medium	Train
Male	0	Standard	Medium	Train
Female	1	Standard	Medium	Train

• Step 1: Compute the Entropy of target.

Transport Mode					
Bus	Car Train				
4	3	3			

$$H(Transport) = H(4,3,3)$$

$$= -\frac{4}{10}\log_2\frac{4}{10} - \frac{3}{10}\log_2\frac{3}{10} - \frac{3}{10}\log_2\frac{3}{10}$$

$$= 1.571$$

• Step 2: Compute the Entropy of target given one feature.

Feature	Transport Mode				
	Bus Car Train				
Cheap	4	1	0		
Expensive	0	0	3		
Standard	0	2	0		

$$H(Transport|Cost) = H(5,3,2)$$

$$= -\frac{5}{10} \left(\frac{4}{5} \log_2 \frac{4}{5} + \frac{1}{5} \log_2 \frac{1}{5} \right) - \frac{3}{10} \left(\frac{3}{3} \log_2 \frac{3}{3} \right) - \frac{2}{10} \left(\frac{2}{2} \log_2 \frac{2}{2} \right)$$

$$= 0.36$$

INFORMATION GAIN

Step 3: Compute the information gain.

$$IG(Transport|Cost) = H(4,3,3) - (H(5,3,2))$$

= 1.571 - 0.36
= 1.211

- Gain Ratio GR(X, Y) normalizes Information Gain IG(X, Y).
- The information gain ratio is a variant of the mutual information.

$$GR(X, Y) = \frac{IG(A)}{H(A)}$$

- Reduces the bias toward attributes with many discrete values.
- The feature with the maximum gain ratio is selected as the best feature.



Compute the Gain Ratio for the attribute Travel Cost.

Gender	Car Ownership	Travel Cost	Income Level	Transport Mode
Male	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	1	Expensive	High	Car
Male	2	Expensive	Medium	Car
Female	2	Expensive	High	Car
Female	1	Cheap	Medium	Train
Male	0	Standard	Medium	Train
Female	1	Standard	Medium	Train

Step 1: Compute the Entropy of target.

$$H(Transport) = H(4,3,3)$$

$$= -\frac{4}{10} \log_2 \frac{4}{10} - \frac{3}{10} \log_2 \frac{3}{10} - \frac{3}{10} \log_2 \frac{3}{10}$$

$$= 1.571$$

Step 2: Compute the Entropy of feature.

$$H(Cost) = H(5,3,2)$$

$$= -\frac{5}{10} \log_2 \frac{5}{10} - \frac{3}{10} \log_2 \frac{3}{10} - \frac{2}{10} \log_2 \frac{2}{10}$$

$$= 1.48$$





• Step 3: Compute the Entropy of target given one feature.

$$H(\textit{Transport}|\textit{Cost}) = H(5,3,2)$$

$$= -\frac{5}{10} \left(\frac{4}{5} \log_2 \frac{4}{5} + \frac{1}{5} \log_2 \frac{1}{5} \right) - \frac{3}{10} \left(\frac{3}{3} \log_2 \frac{3}{3} \right) - \frac{2}{10} \left(\frac{2}{2} \log_2 \frac{2}{2} \right)$$

$$= 0.36$$

• Step 4: Compute the information gain.

$$IG(Transport|Cost) = H(4,3,3) - (H(5,3,2))$$

= 1.571 - 0.36
= 1.211

• Step 5: Compute Gain Ratio.

$$GR(Transport|Cost) = \frac{IG(Transport|Cost)}{H(Cost)}$$

$$= \frac{1.211}{1.48}$$

$$= 0.818$$

GINI INDEX

- Gini index minimizes the probability of misclassification.
- Used in CART (Classification and Regression Tree) algorithms.

$$Gini = 1 - \sum_{i=1}^{K} K p_k^2$$

where p_k denotes the proportion of instances belonging to class k.

• Higher Gini Index; better prediction of *Y* given *X*.



GINI INDEX

Compute the Gini Index for the feature Travel Cost.

Gender	Car Ownership	Travel Cost	Income Level	Transport Mode
Male	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	0	Cheap	Low	Bus
Male	1	Cheap	Medium	Bus
Female	1	Expensive	High	Car
Male	2	Expensive	Medium	Car
Female	2	Expensive	High	Car
Female	1	Cheap	Medium	Train
Male	0	Standard	Medium	Train
Female	1	Standard	Medium	Train

GINI INDEX

• Step 1: Compute the Gini Index for each value of the feature.

$$Gini(Transport|Cost = Cheap) = 1 - (0.8^2 + 0.2^2) = 0.32$$

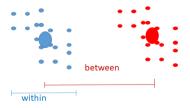
 $Gini(Transport|Cost = Expensive) = 1 - (1^2 + 0) = 0$
 $Gini(Transport|Cost = Standard) = 1 - (1^2 + 0) = 0$

Step 2: Compute the Gini Index for feature.

$$Gini(Transport|Cost) = \frac{5}{10} * 0.32 + \frac{3}{10} * 0 + \frac{2}{10} * 0 = 0.16$$

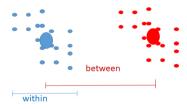
FISHER SCORE

- Applicable for classification problems with numeric features.
- Metrics can be applied naturally to real-valued features in a binary classification problem or multi-class classification problem.
- Between-class distance -- Distance between the centroids of different classes.
- Within-class distance Accumulated distance of an instance to the centroid of its class.



FISHER SCORE

- Fisher score is the measure the ratio of the average interclass separation to the average intraclass separation.
- The larger the Fisher score, the greater the discriminatory power of the attribute.
- This score is often referred as signal to noise ratio.



- The Fisher Ratio is defined as the ratio of the variance of the between classes to the variance of within classes.
- Fisher's ratio is a measure for (linear) discriminating power of a variable.
 - Maximum between class variance (difference of means).
 - Minimum within class variance (sum of variances).

$$F = \frac{sum_{j=1}^{k} p_{j} (\mu_{j} - \mu)^{2}}{\sum_{j=1}^{k} p_{j} \sigma_{j}^{2}}$$



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Wrapper Methods

- Greedy Based algorithms.
- Performance of the method depends on the machine learning models chosen.
- Sequential feature selection algorithm add or remove one feature at a time based on the classifier performance until a desired criterion is met.
- Two methods
 - Sequential Forward Selection(SFS)
 - Sequential Backward Selection(SBS)
- Advantages
 - Highest performance
- Disadvantages
 - Computationally expensive
 - Memory intensive

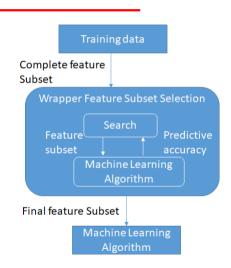


Wrapper Methods

Algorithm

Given Input: large feature set F.

- **1** Identify candidate subset $S \subseteq F$.
- While ! stop_ criterion()
 - Evaluate error of a classifier using S.
 - Adapt subset S.
- Return S.
- Commonly used stop criterions
 - Increase / Decrease in Predictive accuracy
 - Predefined number of features is reached





SEQUENTIAL FORWARD SELECTION

Algorithm

Start with the empty set.

$$Y_0=\{\Phi\}$$

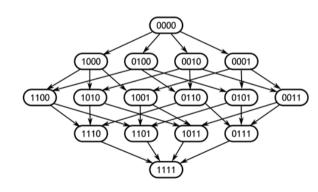
Add the next best feature.

$$x^* = argmax_{x \notin Y_k} \quad J(Y_k + x)$$

Update

$$Y_{k+1} = Y_k + x^*$$
 $k = k+1$

Go to step 2.





SEQUENTIAL BACKWARD SELECTION

Algorithm

Start with the empty set.

$$Y_0 = X$$

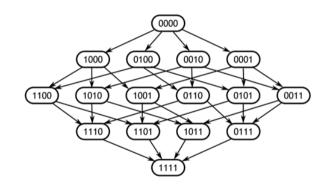
Remove the next worst feature.

$$x^* = argmax_{x \notin Y_k} \quad J(Y_k - x)$$

Update

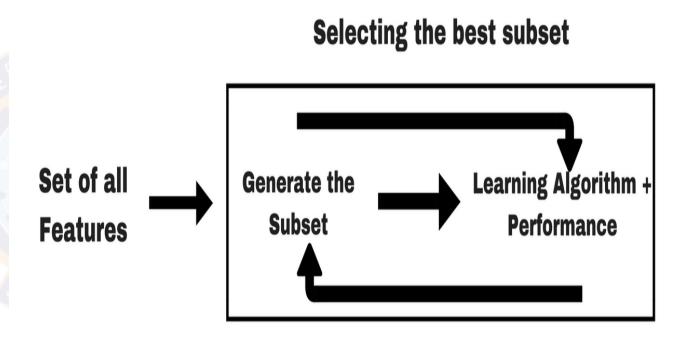
$$Y_{k+1} = Y_k - x^* \qquad k = k+1$$

Go to step 2.



Backwards selection is frequently used with random forest models.

- Embedded methods combine the qualities' of filter and wrapper methods.
- It's implemented by algorithms that have their own built-in feature selection methods.





- Some of the most popular examples of these methods are LASSO and RIDGE regression which have inbuilt penalization functions to reduce overfitting.
- Lasso regression performs L1 regularization which adds penalty equivalent to absolute value of the magnitude of coefficients.
- Ridge regression performs L2 regularization which adds penalty equivalent to square of the magnitude of coefficients.
- Regularized trees, Memetic algorithm, Random multinomial logit are also examples of Embedded Method



THANK YOU