# EF Core using Code first approach using a Console application

## Objectives:

- 1. Why Entity framework core?
  - Development approaches
- 2. Perform any 2 CRUD operation EF core for Database first approach using a Console application
  - NuGet package inclusion: Microsoft.EntityFrameworkCore.SqlServer, Microsoft.EntityFrameworkCore, Microsoft.EntityFrameworkCore.Tools, Use it in NuGet package manager console to the scaffold, Add & Save data.

The **EXPERIENCEPOST** web site maintenance team wants **IN MEMORY REPOSITORY** employee details to be pushed into **SQL REPOSITORY** before switching back **IN MEMORY REPOSITORY** to **SQL REPOSITORY**.

#### The technical details are as follows

Develop the skill post website <a href="www.EXPERIENCEPOST.com">www.EXPERIENCEPOST.com</a> MVC web project with Entity Framework Code First approach Repository Pattern which before start functioning push all in-memory collection data to be upload SQL-repository in the database for the details are as follows.

#### 1. Create model Classes

Create classes for Customer and Address under the Models folder, these classes are used as entities and entities set. These classes will have a mapping with a database because we are using the code-first approach and these classes will create a table in a database using the **DbContext** class of Entity Framework.

**Employee: Class** 

Employee ID (PRIMARY KEY): Integer

First Name: String Last Name: String Password: String Land Line: String Cell Number: String

Email: String

**Skill: Class** 

**Skill Id**: (PRIMARY KEY): Integer **Employee ID** (FOREIGN KEY): Integer

**Skill Name:** String

Role: String

**Experience In Years:** Integer

PostalCode: String

**Employee**: virtual Customer

### **IEmployeeRepository: Interface**

```
ClsEmployee GetEmployee (ClsEmployee employee);
IEnumerable < Cls Employee > Get All Employee ();
ClsEmployee Add (ClsEmployee employee);
ClsEmployee GetEmployeeByID (int id);
ClsEmployee Update (ClsEmployee employeeChanges);
ClsEmployee Delete (int id);
ClsSkill GetSkill (int ld);
IEnumerable<ClsSkill> GetAllSkill (int ld):
void AddSkill (ClsSkill skill);
Void DeleteSkill (int id);
AppDBContext: DbContext Class
public AppDBContext (DbContextOptions < AppDBContext > options) : base(options)
{
}
protected override void OnModelCreating(ModelBuilder modelBuilder)
      modelBuilder.Seed();
public DbSet<Employee> Employees { get; set; }
public DbSet<Skill> Skills { get; set; }
Hint: Add ModelBuilderExtensions class of static type and
ModelBuilderExtensions: static class
public static void Seed (this ModelBuilder modelBuilder)
 {
  modelBuilder.Entity<ClsEmployee> ().HasData (
                        new ClsEmployee {EmpID = 1, FirstName = "Aaron", LastName
      = "Hawkins", Password = "arron@123", CellNumber = "(660) 663-4518", Email =
       "aron.hawkins@aol.com" },
                        new ClsEmployee {EmpID = 2, FirstName = "Hedy", LastName =
       "Greene", Password = "hedy@123", CellNumber = "(608) 265-2215", Email =
       "hedy.greene@aol.com" },
                        New ClsEmployee { EmpID = 3, FirstName = "Melvin",
      LastName = "Porter", Password = "melvin@123", CellNumber = "(959) 119-
      8364", Email = "melvin.porter@aol.com" }
      );
   modelBuilder.Entity<ClsSkill> ().HasData (
       new ClsSkill {SkillId = 1, EmployeeID = 1, SkillName = "Microsoft Office
      Suite", Role = "Business Analyst", ExperienceInYears = 2},
      new ClsSkill {SkillId = 2, EmployeeID = 1, SkillName = "Testing", Role =
       "Developer", ExperienceInYears = 3},
      new ClsSkill {SkillId = 3, EmployeeID = 1, SkillName = "Stakeholder
      Management", Role = "Project Lead", ExperienceInYears = 4}
       );
}
```

Hint: Use **DataAnnotations** namespace to define Primary Key, Required Field, Email Address validation, Foreign Key, Display Name.

# 2. Open NuGet Manager and add the following packages

```
Edit View Project Build Debug Test Analyze Tools Extensions Window Help Search (Ctrl+Q)
                                                                                                                                  EFCoreRepositoryPatternHandsOn
                                                             Get Tools and Features...
🎁 🗝 🔛 🛂 🥠 - 🦿 - Debug 🕝 Any CPU
                                                          Ÿ■ Connect to Database...
          JobberParkController.cs CIsEmployee.cs + Connect to Server...
                                                                                                              yeeRepository.cs
   1 Server... Add SQL Server...
                                                          SQL Server
                                                       Data Lake
  3 ⊟ ⟨PropertyGroup⟩

⟨TargetFramework>net ☐ Code Snippets Manager... Ctrl+K, Ctrl+B

             </PropertyGroup> Choose Toolbox Items...
                                                        7 ☐ <ItemGroup>
                                                            Python
                                                                            Manage NuGet Packages for Solution...

Package Manager Settings
               8
                                                                                                             eworkCore.SqlServer" Version="3.1.1" />
   9
              eworkCore.Tools" Version="3.1.1">
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                   <PrivateAssets>all Command Line
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                     tfiles; analyzers; buildtransitive</IncludeAssets>
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                                                                                                              Logging.Debug" Version="3.0.0" />
  15
                  <PackageReference Include="Microsoft.VisualStudio.Web.CodeGeneration.Design" Version="3.0.0" />
  16
           </ItemGroup>
  17
  18 </Project>
  19
```

Add the following packages.

Microsoft.EntityFrameworkCore
Microsoft.EntityFrameworkCore.Tools
Microsoft.EntityFrameworkCore.SqlServer

# 3. Add SQLEmployeeRepository: Class

Implement interface: IEmployeeRepository

Hint: Reference code

## 4. Make the changes in the Startup.cs code method

**Note**: **EmployeeDBConnection** is the name of the connection string, specified in the

## appsettings.json

5. Migrate and generate the table in the database with the following command

```
PM> Add-Migration

Note: provide the name to this transaction

PM> update-database
```

**6.** Add Controller **ExperiencePostController** with following reference code

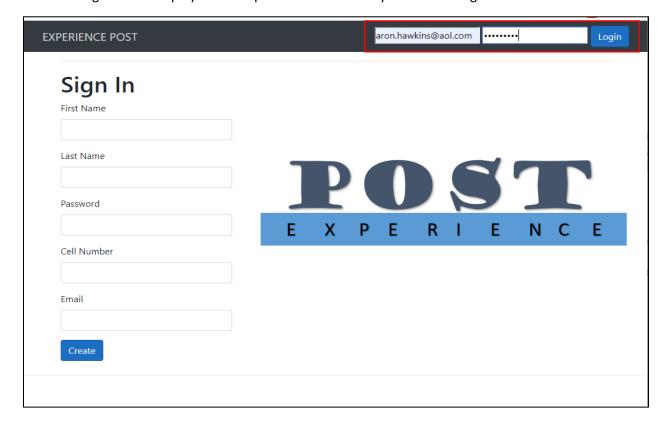
```
public class ExperiencePostController: Controller
    {
    private readonly IEmployeeRepository _employeeRepository;

    public ExperiencePostController (IEmployeeRepository employeeRepository)
    {
        _employeeRepository = employeeRepository;
    }
    public ActionResult Index()
```

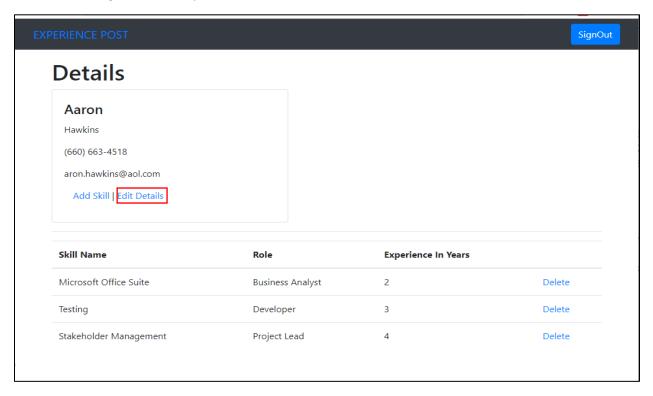
```
{
    return View();
}

[HttpGet]
public ActionResult AddSkill(int id)
{
    Skill skill = new Skill();
    skill.EmployeeID = id;
    return View(skill);
}
```

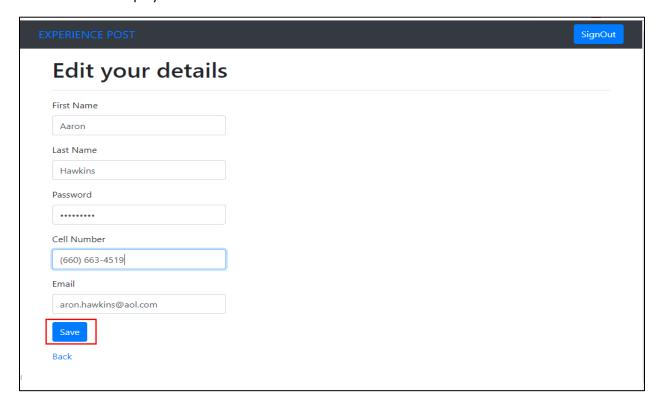
**7.** After registration Employee has to provide credentials by the time of login.



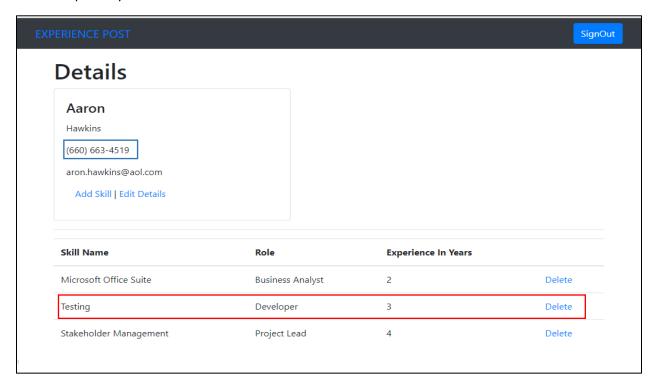
**8.** After login, the employee will switch to Home view / Details, where employee details will be flashes along with their experiences.



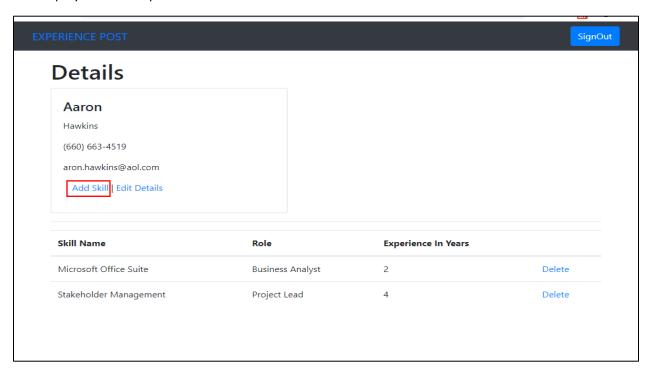
**9.** When the Employee will click on the edit details the view will switch to Edit Employee details view where Employee will allow to amendment in their details.



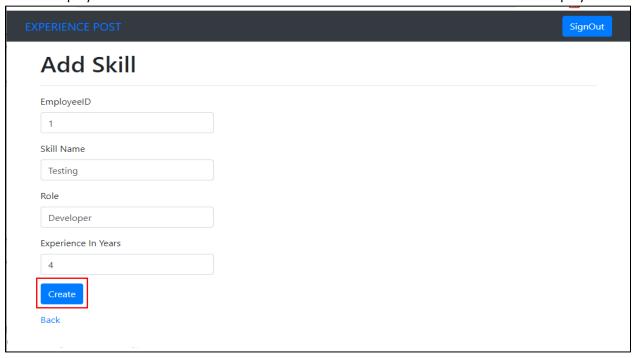
**10.** Similarly, when the employee will click on the delete skill, it will delete the employee skill from the repository.

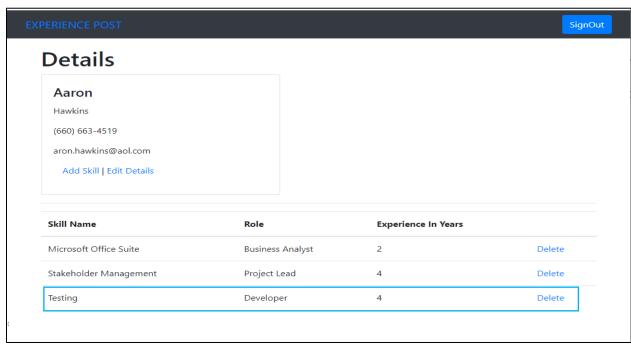


**11.** When Employee will click on the Add Skills link, the view will switch to add skill view. Where Employee has to input skill details.



**12.** After providing skill details, the employee has to click on the create button and skill details were added to the employee skill details and the view will switch back to the details view of the employee.





13. When the Employee will click on the Sign-out, the view will switch back to the login view.

