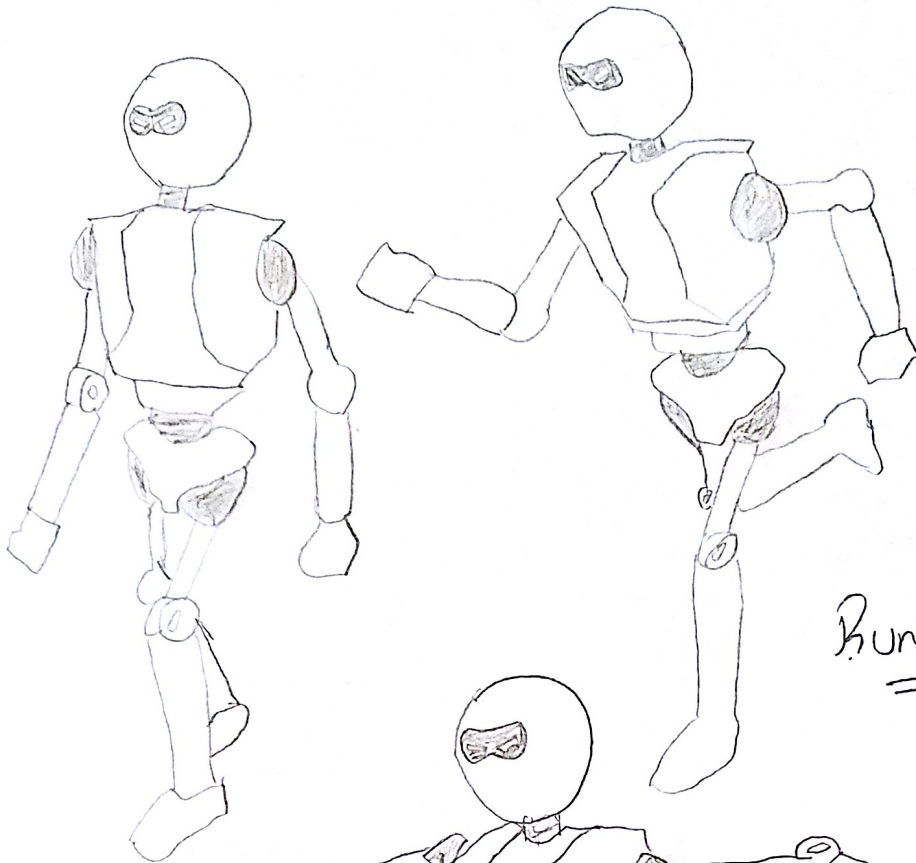


# UI Wireframe 'Part-1

## Character Movement

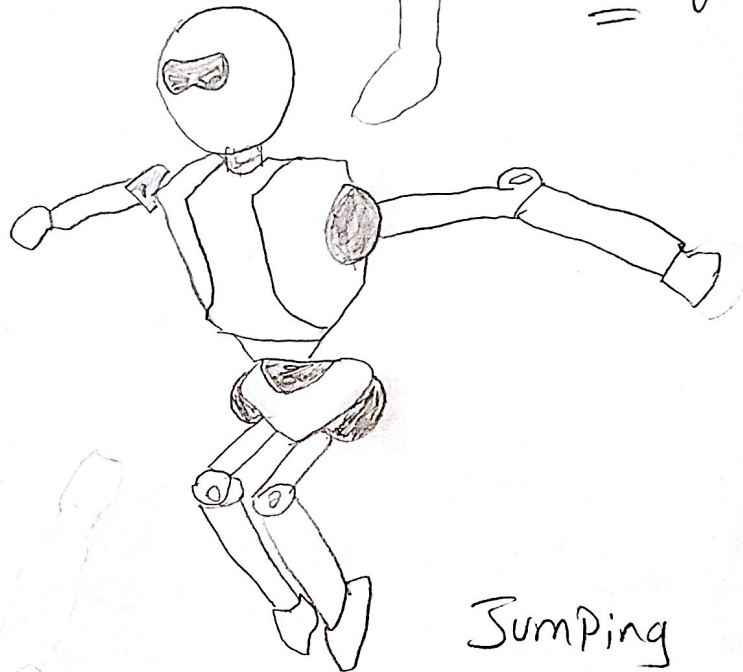


Probo



Standing

Running



Jumping

