# **Synopsis**

#### **Problem Statement**

Let A[i...n] be an array of n distinct real numbers. A pair (A[i], A[j]) is said to be an index-value inversion if A[i] = j and A[j] = i. Design an algorithm for counting the number of index-value inversions.

## **Design Technique**

We can obtain an efficient solution for the above problem statement if we use **Divide And Conquer Technique**. Here, we divide the input array into two halfs. The number of **index value inversions from both the halves are added** to find the total number of index value inversions in the complete array. This procedure is **executed recursively**.

We can expect our solution to be similar to that of mergesort.

#### **Data Structure**

**Array Data Structure** is used to solve the above problem statement. We have used this data structure because :

- It is easier to code our algorithm around array data structure.
- It gives an efficient solution.
- We face no notable loss in time or memory efficiency.

## **Algorithm**

```
ALCOPETIAN index Value Invention ( an [1 --- 8])

// Enput: among one [L - . 8]

// Output: count of rinder value in version

in our [L _ . 8]

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(Dig [L 8]

(Dig value = index Value Enversion (an [L - . M])

(Dight count = index Value Enversion (an [M+1 - . L])

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```

## **Algorithm**

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   11 capit: arx[1, ...... r], wid
   11 Output: court of index value inversion in
      given array.
   1 count = 0 and i = L
   D while (i = mid)
       Dix carriz >= M+1 and
               ous[i] <= x)
          0 j= ansi];
           (an (j) == i)
              1 count ++;
           3 undig
       1 ordit
       3 1++
    3 end while
CS Somewhere our
  CamScanner
```

Our algorithm mergeAndOutput( A[ l...r ] , mid ) will run for n/2 times compulsorily. That is, the while loop( present at line location 2 ) while run n/2 times without fail.

Hence, we need not check our algorithm's efficiency for best or worst case as it will run for fixed amount of time everytime.

We know that 
$$C(1) = 0$$

We can say that,

 $C(n) = n/2$ 

migrandowput

as, companisan take place only  $n/2$  times

comp browly. (ie. no sest case or woust case)

As the complete away is split into 2 habites every

time,

 $C(n) = 2 C(n/2) + C(n)$ 

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c(n) = 
$$2 c(2^{k-1}) + 2^{k-1}$$

=  $2[2 c(2^{k-2}) + 2^{k-2}] + 2^{k-1}$ 

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=  $2[2 c(2^{k-1}) + 2(2^{k-1})]$ 

=  $2[2 c(2^{$ 

We have obtained an efficiency class of n\*log(n).

We can justify our efficiency class by the help of Master Theorem.

```
function f(input x size n)
    if(n < k)
        solve x directly and return
else
        divide x into a subproblems of size n/b
        call f recursively to solve each subproblem
        Combine the results of all sub-problems</pre>
```

So, according to master theorem the runtime of the above algorithm can be expressed as:

$$T(n) = aT(n/b) + f(n)$$

```
Where, n = size of the problem a = number of subproblems in the recursion and a >= 1 n/b = size of each subproblem f(n) = cost of work done outside the recursive calls like dividing into subproblems and cost of combining them to get the solution.
```

Advance version of master theorem that can be used to determine running time of divide and conquer algorithms if the recurrence is of the following form

$$T(n) = aT(n/b) + \theta(n^k \log^p n)$$

```
Where, n = size of the problem a = number of subproblems in the recursion and <math>a >= 1 n/b = size of each subproblem <math>b > 1, k >= 0 and p is a real number.
```

#### Then,

```
1. if a > b^k, then T(n) = \theta(n^{\log_b a})
2. if a = b^k, then

(a) if p > -1, then T(n) = \theta(n^{\log_b a} \log^{p+1} n)

(b) if p = -1, then T(n) = \theta(n^{\log_b a} \log \log n)

(c) if p < -1, then T(n) = \theta(n^{\log_b a} \log \log n)

3. if a < b^k, then

(a) if p >= 0, then T(n) = \theta(n^k \log n)

(b) if p < 0, then T(n) = \theta(n^k)
```

Our Algorithm will follow the reccurence equation,

$$T(n) = 2T(n/2) + O(n)$$

```
a = 2, b = 2, k = 1, p = 0

b^k = 2. So, a = b^k and p > -1 [Case 2.(a)]

then, T(n) = \theta (n^{\log_b a} \log^{p+1} n)

T(n) = \theta (n \log n)
```

The efficiency classes obtained by analysis and obtained by Advanced Master Theorem are same. Our Analysis is justified.
Our Algorithm has an efficiency class of **nlogn**.

# **Source Code**

```
Let A[i...n] be an array of n distinct real numbers.
A pair (A[i],A[j]) is said to be an index-
value inversion if A[i]=j and A[j]=i.
Design an algorithm for counting the number of index-value inversions.
#include<stdlib.h>
#include<stdio.h>
int checkAndOutput(int arr[], int 1, int m, int r)
    int i, j, count = 0;
    i = 1;
    while(i<=m){</pre>
        if(arr[i]>=m+1 && arr[i]<=r){</pre>
            j = arr[i];
            if(arr[j] == i)
                count++;
        }
        i++;
    }
  return count;
int checkIndexValueInversionFunction(int arr[], int 1, int r){
  int left = 0, right = 0, count = 0;
    if (1 < r){
        int m = 1 + (r-1)/2;
        left = checkIndexValueInversionFunction(arr, 1, m);
        right = checkIndexValueInversionFunction(arr, m+1, r);
        count = checkAndOutput(arr, 1, m, r);
        count = count + left + right;
    }
    return count;
}
void printArray(int A[], int size){
    int i;
    printf("Entered Array:\n");
    for (i=0; i < size; i++)
        printf("%d ", A[i]);
    printf("\n");
}
```

# **Source Code**

```
int main(){
    int *arr, i, count, size, mainOption;
    while(1){
        printf("Index Value Iversion Problem\n1. Check For New Input\n2. Exit\
nEnter Option\n");
        scanf("%d", &mainOption);
        switch(mainOption){
            case 1:{
                printf("Enter Size\n");
                scanf("%d", &size);
                arr = (int*)malloc(size*sizeof(int));
                printf("Enter Array\n");
                for(i = 0; i<size; i++){</pre>
                    scanf("%d", (arr + i));
                }
                printArray(arr, size);
                count = checkIndexValueInversionFunction(arr, 0, size - 1);
                printf("Index-Value Inversion Count: %d\n\n", count);
                break;
            }
            case 2:{
                exit(0);
            }
            default:{
                break;
            }
        }
    }
    return 0;
}
```

# **Output**

pi@raspberrypi:~/college \$ gcc -o pgm pgm.c pi@raspberrypi:~/college \$ ./pgm **Index Value Iversion Problem** 1. Check For New Input 2. Exit **Enter Option** 1 **Enter Size Enter Array** 1 Entered Array: 1 Index-Value Inversion Count: 0 Index Value Iversion Problem 1. Check For New Input 2. Exit **Enter Option** 1 **Enter Size** 2 **Enter Array** 1 Entered Array: 10 Index-Value Inversion Count: 1

# **Output**

Index Value Iversion Problem
------------------------------

1. Ched	ck For I	New I	Input
2. Exit			

Enter Option

1

**Enter Size** 

8

### **Enter Array**

1

4

2

7

1

6

5

3

### Entered Array:

14271653

Index-Value Inversion Count: 3

### **Index Value Iversion Problem**

1. Check For New Input

2. Exit

**Enter Option** 

2

pi@raspberrypi:~/college \$

# References

https://www.geeksforgeeks.org/merge-sort/

https://www.geeksforgeeks.org/advanced-master-theorem-for-divide-and-conquer-recurrences/

# **Project Repository**

https://github.com/aksharsramesh/ADAproject