Artificial Intelligence Lab - 1

Aim: To implement a toy problem, i.e. 8 queens problem

Algorithm:

- 1. Start from the leftmost column
- 2. If all queens are placed return true
- 3. Try all rows in the current column. Do following for every tried row.
 - a) If the queen can be placed safely in this row then mark this [row, column] as part of the solution and recursively check if placing queen here leads to a solution.
 - b) If placing the queen in [row, column] leads to a solution then return true.
 - c) If placing queen doesn't lead to a solution then unmark this [row, column] (Backtrack) and go to step (a) to try other rows.
- 4. If all rows have been tried and nothing worked, return false to trigger backtracking.

Code:

```
print ("Enter the number of queens")
N = int(input())

board = [[0]*N for _ in range(N)]

def attack(i, j):
```

```
for k in range(0,N):
        if board[i][k]==1 or board[k][j]==1:
            return True
    for k in range(0,N):
        for 1 in range(0,N):
            if (k+l==i+j) or (k-l==i-j):
                if board[k][l]==1:
                    return True
    return False
def N queens(n):
    if n==0:
        return True
    for i in range(0,N):
        for j in range(0,N):
            if (not(attack(i,j))) and (board[i][j]!=1):
                board[i][j] = 1
                if N queens(n-1)==True:
                    return True
                board[i][j] = 0
    return False
N queens(N)
for i in board:
    print (i)
```

Output:

```
Enter the number of queens

8

[1, 0, 0, 0, 0, 0, 0, 0, 0]

[0, 0, 0, 0, 1, 0, 0, 0]

[0, 0, 0, 0, 0, 0, 0, 1]

[0, 0, 1, 0, 0, 0, 0, 0]

[0, 0, 0, 0, 0, 0, 1, 0]

[0, 1, 0, 0, 0, 0, 0, 0]

[0, 0, 1, 0, 0, 0, 0, 0]
```

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AT LAB-1

8 Queen's Prob.

Algorithm:

- 1. Stort from the leftmost column
- 2. If all queens are placed return true
- 3. Try all seas in the current column. So following for every tried row

 a) if the green can be placed Safely in thes sow then mark the [stow, column] as part of the solution & recurrency check if placing green here leads to a solution.
 - b) if placing the grucen in [2000, column] leads to a solution then return true
 - c) if placing queen doesn't lead to a colution then unmark this [row, column] (Backtrack) and go to step(a) to try other rows
- 4. If all searces have been tried and nothing worked, return fake to trigger backtracking.