

Akshat Joshi

Information Technology Student

A Full-stack web, python, and Android developer. A pragmatic and inexhaustible debater, Always hungry to learn new things!

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EDUCATION

Bachelor of Technology in Information Technology

Dr. BR Ambedkar National Institute of Technology Jalandhar

07/2019 - Present

8.27

CBSE Class 12 Board

St. Soldier Divine Public School Naya Nangal

04/2017 - 05/2019

91.4%

ICSE Class 10 Board

Mount Carmel School, Jindwari

04/2015 - 05/2017

95.4%

WORK EXPERIENCE

Core Team Member

Developer Students Club - NITJ

09/2020 - Present

Jalandhar

Achievements/Tasks

- Conducted a 7-day Web Development Boot-camp as a speaker and mentor.
- Made a lot of good projects collaborating with the other team members.

Web Developer Intern

Jeevay Punjab

12/2020 - Present

Ludhiana

Achievements/Tasks

- Made A full Stack Website as a FreeLance project for a Folk culture organization, Jeevay Punjab.
- Learnt how to work with a team and how to collaborate with other developers participating the project.

ORGANIZATIONS

Literary And Debating Society (10/2019 - 03/2021)

Volunteer

Tech Community Ludhiana (08/2019 - Present)

Team Member

Quiz Club NITJ (10/2019 - 10/2020)

Core Team Member

SKILLS

Data Structures

Algorithms

Problem Solving

C++

Java

Python

C

Solidity

Ethereum

Blockchain

NodeJS

Express

MongoDB

MySQL

HTML

CSS

Flutter

Dart

Android

AWS

Linux

Git

Github

Hyper

Bash

Ubuntu

Google Cloud

Microsoft Azure

Operating System

SQL

PERSONAL PROJECTS

Blockchain Real Estate

- Built a Blockchain Project as a part of Hackathon(Hack-Mol 2.0 NITJ) to make dealing in real estate secure and safe in Ethereum and Truffle.
- The transfer of property and all the conservation is recorded as Blockchain transaction and tried to deal with all the frauds which take place in the real estate industry in India like selling an already mortgaged property and duping people of their money.

Hangman Game

- Built A Hangman Game In C++ using SFML library which included giving hints for the word which needs to be guessed and rather than dealing with the number of hints, the game constructed the hangman's parts on wrong guess to give nice interactive UI to the User.

Attendance Problem Solver

- Solved the problem of marking attendance through forms by the students manually, I made a python app which took an attendees file generated by a chrome extension and provided the list of all the class students with their roll numbers who were absent on that day because the extension gave only the names of students present.

Blogs Website

- Built a Full Stack NodeJS project, Blogs App which was built on Express, MongoDB, Nodemon, HTML, CSS and JS.
- Had an option of removing and adding blogs dynamically.

Calculator App

- Built a Calculator App in python using the TKinter Library

LANGUAGES

English

Full Professional Proficiency

Hindi

Native or Bilingual Proficiency

INTERESTS

Cyber Security

System Design

Web Development

Coding

Cricket