# CS245: Databases SQL

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### Active Databases

#### Constructs

- Triggers: a series of actions associated with INSERT, UPDATE or DELETE queries and performed whenever these queries are involved
- Assertions: a boolean valued SQL expression that must be true at all times
- Events: Time based actions as opposed to query based

- Triggers also known as event-condition-action rules or ECA rules
- Triggers are involved only when certain conditions specified by the database programmer occur
- Trigger tests a specified condition. If the condition does not hold then nothing else associated with the trigger happens
- If the condition is satisfied then associated action is performed

- Has all the power of assertions
- Easier to implement
- Programmer specifies when they should be invoked
- Every trigger must be associated with a table
- Triggers are invoked automatically
- Triggers cannot be called directly
- Are part of transactions and can ROLLBACK transactions

- Cascade changes through related tables in database
- Enforce complex data integrity than a CHECK constraint
- Define custom error messages
- Compare before and after states of data under modification
- Triggers can be
  - Created
  - Altered
  - Dropped

- The action may be executed either before or after the triggering event
- Action can refer to old and new values of tuples that were inserted, deleted or updated
- Condition may be specified using WHEN clause
- Programmer has an option of specifying that the action is performed either:
  - Once for each modified tuple OR
  - Once for all the tuples that are changed in the database operation

- Invoke certain operations upon specified action on a table
- Action could be: insert a tuple into a table
- Action could be: delete a row from a table
- Action could be: update a row from in a table
- Performed operation can be on the table itself
- Performed Operation can be on other tables and/or databases

### Totaling amount

```
account (acct_num INT, amount FLOAT)
```

Sum Keep track of how much amount is deposited (irrespective of account number)

Insert The above operation should be performed for deposites only (not withdraw)

Before Sum opertaion should be performed even before the tuple (acct\_num, amount) is inserted into the account table

```
CREATE TABLE account (acct_num INT, amount FLOAT);

-- Create a global variable @sum
SET @sum = 0;

CREATE TRICGER insert_sum
BEFORE INSERT
ON account
FOR EACH ROW
SET @sum = @sum + NEW.amount;
```

```
Trigger Action

CREATE TRIGGER insert_sum
BEFORE INSERT
ON account
FOR EACH ROW
SET @sum = @sum + NEW. amount;
```

```
Trigger Events

INSERT INTO account VALUES (137, 14.98);
INSERT INTO account VALUES (141,1937.50);
INSERT INTO account VALUES (97,-100.00);
SELECT @sum AS "Total_amount_inserted';
```

### Example

### Explanation

- CREATE TRIGGER will create a trigger with the name insert\_sum
- The trigger will not get executed immediately
- Condition for invoking trigger is: When a INSERT operation is performed on table account
- Statements in trigger gets executed even before the row is written into the account table

# Names and meanings

INSERT INTO Sailor (sid, sname, rating, age) VALUES (99, 'Sailor 99', 9, 37);

NEW.sid	NEW.sname	NEW.rating	NEW.age
99	Sailor 99	9	37

Sailors				
OLD.sid	OLD.sname	OLD.rating	OLD.age	
22	Dustin	7	45.0	
29	Brutus	1	33.0	
31	Lubber	8	55.5	
32	$\operatorname{Andy}$	8	25.5	
58	Rusty	10	35.0	
64	Horatio	7	35.0	
71	Zorba	10	16.0	
74	Horatio	9	35.0	
85	$\operatorname{Art}$	3	25.5	
95	$\operatorname{Bob}$	3	63.5	
99	Sailor 99	9	37	

### Names and meanings

- Before the statement INSERT INTO account VALUES (137, 14.98); there are no rows in the table
- Attributes/colums in a new row to be inserted are referred with NEW
- NEW.acct\_num refers to 137
- NEW.amount refers to 14.98
- Rows that are already present in the account table are referred with OLD
- The statement SET @sum = @sum + NEW.amount; gets executed before row is inserted into account table

### Assumption

- Assume existance of table: account(acc\_num, amount)
- updated amount must alway be between 0 and 100
- If the updated amount is more than 100, clamp to 100
- It the updated amount is less than 100, clamp to 0

```
DELIMITER //
CREATE TRIGGER update_check
BEFORE UPDATE ON account
FOR EACH ROW
BEGIN
IF NEW.amount < 0 THEN
SET NEW.amount = 0;
ELSEIF NEW.amount > 100 THEN
SET NEW.amount = 100;
END IF
END; //
DELIMITER;
```

```
CREATE TABLE test1(a1 INT);
CREATE TABLE test2(a2 INT);
CREATE TABLE test3(a3 INT NOT NULL PRIMARY KEY(a3));
CREATE TABLE test4(a4 INT NOT NULL PRIMARY KEY(a4), b4 INT DEFAULT 0);
```

```
DELIMITER |

CREATE TRIGGER testref BEFORE INSERT ON test1
FOR EACH ROW
BEGIN
INSERT INTO test2 SET a2 = NEW.a1;
DELETE FROM test3 WHERE a3 = NEW.a1;
UPDATE test4 SET b4 = b4 + 1 WHERE a4 = NEW.a1;
END;

DELIMITER ;
```

```
INSERT INTO test3 values (1), (2), (3), (4), (5), (6), (7), (8), (9), (10); INSERT INTO test4 values (1, 0), (2, 0), (3, 0), (4, 0), (5, 0), (6, 0), (7, 0), (8, 0), (9, 0), (10, 0);
```

#### Database state

test1	test2	test3	tes	st4
a1	a2	a3	a4	b4
		1	1	0
		2	2	0
		3	3	0
		4	$^4$	0
		5	5	0
		6	6	0
		7	7	0
		8	8	0
		9	9	0
		10	10	0

DELIMITER

DELIMITER ;

INSERT INTO test1 VALUES (4);

```
CREATE TRIGGER testref BEFORE INSERT ON test1
FOR EACH ROW
BEGIN
INSERT INTO test2 SET a2 = NEW.a1;
DELETE FROM test3 WHERE a3 = NEW.a1;
UPDATE test4 SET b4 = b4 + 1 WHERE a4 = 1
END;
```

#### Database state

test1	test2	test3	tes	st4
a1	a2	a3	a4	b4
1	1	4	1	3
3	3	2	2	0
1	1	3	3	1
7	7	4	4	2
1	1	5	5	0
8	8	6	6	0
4	4	7	7	1
4	4	8	8	1
		9	9	0
		10	10	0

### Multiple Triggers

- Multiple triggers can be placed on a single table
- Source of multiple triggers are due to the way a trigger is created

```
CREATE TRIGGER trigger_name {BEFORE | AFTER} {INSERT | DELETE | UPDATE } ON table_name {FOLLOWS | PRECEDES}
```

- When multiple triggers exists on same table, they must be ordered
- The ordering is specified at the time of creation
- $Trigger_1 \rightarrow Trigger_2 \rightarrow Trigger_3 \cdots$
- $Trigger_2$  follows  $Trigger_1$
- $Trigger_3$  follows  $Trigger_2$  and so on

Example

);

```
CREATE TABLE T2 (
   id INT,
   productCode VARCHAR(15) NOT NULL,
   price DECIMAL(10,2) NOT NULL,
   updated_at TIMESTAMP NOT NULL
   DEFAULT CURRENT_TIMESTAMP
   ON UPDATE CURRENT_TIMESTAMP,
   PRIMARY KEY (id),
   FOREIGN KEY (productCode)
   REFERENCES T1 (productCode)
   ON DELETE CASCADE
```

ON UPDATE CASCADE

```
DELIMITER |

CREATE TRIGGER before_products_update
BEFORE UPDATE ON T1

FOR EACH ROW
BEGIN

IF OLD. msrp <> NEW. msrp THEN

INSERT INTO T2(product_code, price)

VALUES(old.productCode, old.msrp);
END IF;
END|

DELIMITER ;
```

```
SELECT productCode,
```

 $\begin{array}{c} \text{FROM} \\ \text{T1} \end{array}$ 

Example

WHERE

productCode = 'S12\_1099';

productCode	msrp
S12_1099	194.57

```
 \begin{array}{l} \mbox{UPDATE T1} \\ \mbox{SET msrp} = 200 \\ \mbox{WHERE productCode} = \mbox{'S12\_1099'}; \end{array}
```

		T2	
id	productCode	price	updated_at
1	S12_1099	194.57	2019-09-08 09:07:02

#### 

```
PRIMARY KEY (id),
FOREIGN KEY (productCode)
REFERENCES T1 (productCode)
ON DELETE CASCADE
```

ON UPDATE CASCADE );

- Table T1 has one trigger on BEFORE UPDATE to insert some content into T2
- We now set another trigger on BEFORE UPDATE on T1 to insert some content into T3

```
Example

DELIMITER |

CREATE TRIGGER before_products_update_log_user

BEFORE UPDATE ON T1

FOR EACH ROW

FOLLOWS before_products_update

BEGIN

IF OLD. msrp <> NEW. msrp THEN

INSERT INTO

T3(productCode, updatedBy)

VALUES

(OLD. productCode, USER());

END IF;

END|

DELIMITER;
```

```
Example

UPDATE
T1
SET
msrp = 220
WHERE
productCode = 'S12_1099';
```

		T2	
id	productCode	price	updated_at
1	S12_1099	194.57	2019-09-08 09:07:02
2	$S12_{-}1099$	200.00	2019-09-08 09:10:32

```
Example
```

```
T1
SET
    msrp = 220
WHERE
    productCode = 'S12_1099';
```

	Т3	
productCode	UpdatedAt	UpdatedBy
S12_1099	2019-09-08 09:10:32	${ m root@localhost}$

# System Information

### Obtaining All Triggers

SHOW TRIGGERS FROM classicmodels WHERE 'table' = 'T1';

TRIGGERS				
Trigger	Event	Table	Statement	Timing
before_products_update	UPDATE	T1	BEGIN IF old.msrp	BEFORE
before_products_update_log_user	$_{ m UPDATE}$	T1	BEGIN IF OLD.msrp	BEFORE

# System Information

Action Order

```
SELECT

trigger_name,

action_order
FROM
```

information\_schema.triggers
WHERE
 trigger\_schema = 'classicmodels'
ORDER BY
 event\_object\_table ,
 action\_timing ,
 event\_manipulation;

information_schema		
TRIGGER_NAME	ACTION_ORDER	
before_products_update	1	
before_products_update_log_user	2	

### Nested Triggers

- Place a trigger on table T1 with some action (say when a row gets inserted)
- 2 Place a trigger on table T2 with action that on insert, invoke a trigger to update table T3
- 3 When a row gets inserted into T1, it invokes first trigger
- 4 Invocation of first triggers causes invocation of second trigger

# Recursive Triggers

### Types

Direct recursion Occurs when a trigger fires and performs an action that causes the same trigger to fire again

Indirect recursion Occurs when a trigger fires and performs an action that causes a trigger on another table to fire... that causes original trigger to fire again

# Considerations for Using Triggers

#### Considerations

- Constraints are proactive
- Triggers are reactive
- Constraints are checked before triggers
- Multiple triggers can be placed for an action
- Each trigger must be sequenced