scanf	

- returns the number of correctly scanned things; stops at the firt incorrect entry.
- %[a]: read as long as it see 'a'; we can write any number of any characters inside '[]'
- %[^a]: read till it doesn't see 'a'; we can write any number of any characters inside '[]'
- %\*(d/f/c/s): scan the input but do not store it
- %m(d/f/c/s): scan m characters into the respective variable

## whitespace

- blanks, tabs, newlines

## Input Buffer

- all characters that we type is stored here and scanf reads accordingly from input buffer.
- it is emptied as soon as our program terminates.