# Lab Assignment 5b

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#### **Contents**

- 1. Linear Search in array
- 2. Rolling a dice 36000 times
- 3. Array Grades and its operations
- 4. Sum of two matrices
- 5. Transpose of a matrix
- 6. Product of two matrices
- 7. Matrix with element -1,0,1

## 1

#### 1.1 Code

```
#include <stdio.h>
int linear_search(int a[], int n)
{
   int i, k = 0;
   for (i = 0; i < 10; ++i)
        if (a[i] == n) //compares the given number with every element of array
           k = 1; //true if element found
           printf("\n %d found at position %d", n, i);
       }
   }
   return k;
}
int main()
   printf("\n\n\n");
   int n, a[10] = {2, 5, 17, 45, 23, 12, 78, 12, 16, 23};
   printf("Which number do you want to find: ");
   scanf("%d", &n);
                      //input the number to be searched in the array
   if (linear_search(a, n))
                              //if function return true
       printf("\n Results found successfully!");
          //if function return false
       printf("\n No results found for %d in array.", n);
   printf("\n\n\n");
   return 0;
}
```

```
Which number do you want to find: 12
12 found at position 5
12 found at position 7
Results found successfully!
```

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
   printf("\n\n\n");
   int r, i;
   char a[2][36000];
   for (i = 0; i < 36000; i++)
       r = (rand() \% 2); //assign 0 or 1 on random to r
       if (r)
        {
           a[0][i] = 'H';
           a[1][i] = 'T';
        }
       else
       {
           a[0][i] = 'T';
           a[1][i] = 'H';
       printf("%c %c", a[0][i], a[1][i]); //print the result of 1 toss of both dice
       printf("\t");
   printf("\n\n\n");
   return 0;
}
```



```
#include <stdio.h>
#include <stdlib.h>
float mean(int a[], int n)
{
    int s = 0, i;
    for (i = 0; i < n; ++i)
        s += a[i];
                              //sum all the numbers in the array
    return (((float)s) / n); //return sum/n;
}
int main()
{
    printf("\n\n");
    int i, j;
    int Grades [5] [20]; //3a
    printf("\na) Array is initialized as Grades[5][20]");
    printf("\nb) There are \( \frac{1}{2} \) rows in the array.", 5); \( \frac{1}{3} \)
    printf("\nc) There are %d columns in the array.", 20); //3c
    printf("\nd) There are \( \frac{1}{3} \) d elements in the array.", 5 * 20 ); \frac{1}{3} 
    printf("\ne) Names of all elements in the first column of array: ");
    for (i = 0; i < 5; ++i)
        printf("%dx0, ", i); //3e
    printf("\nf) Name of the element in the third row and second column of the array: %dx
    Grades [0][1] = 100; //3g
    printf("\ng) Element in the first row and second column: %d", Grades[0][1]);
    double mathGrades[20];
    for (i = 0; i < 20; ++i)
        mathGrades[i] = (rand() % 9) + 1; //assign random grades to mathGrades from 1-9
    printf("\n\nh) Enter the elements of array Grades: \n");
    for (i = 0; i < 5; ++i)
    {
        printf("Row %d: \n", i + 1);
        for (j = 0; j < 20; ++j)
            scanf("%d", &Grades[i][j]); //3h
    }
    printf("\ni) The array after initialization with 0: \n");
    for (i = 0; i < 5; ++i)
    {
```

```
for (j = 0; j < 20; ++j)
    {
        Grades[i][j] = 0; //3i
        printf("%d ", Grades[i][j]);
   printf("\n");
}
printf("\nj) First rwo of Grades after copying from mathGrades: \n");
for (i = 0; i < 20; ++i)
    Grades[0][i] = mathGrades[i]; //3j
   printf("%d ", Grades[0][i]);
}
printf("\n\nk) The greatest number in the first row is: ");
int big = Grades[0][0];
for (i = 0; i < 20; ++i)
    if (Grades[0][i] > big)
        big = Grades[0][i];
printf("%d", big);
printf("\n\nl) Elements of column 2 of array: ");
for (i = 0; i < 5; ++i)
    printf("%d ", Grades[i][1]);
printf("\n\nm) The average of the elements in the first row: %f", mean(Grades[0], 20))
printf("\n\nn) The final array in tabular form: \n");
for (i = -1; i < 5; ++i)
{
    for (j = -1; j < 20; ++j)
    {
        if (i == -1)
        {
            if (j == -1)
                printf(" ");
            else
                printf(" %c ", j + 65);
        }
        else
        {
            if (j == -1)
                printf("%d) ", i + 1);
                printf(" %d ", Grades[i][j]);
        }
   printf("\n");
}
```

```
printf("\n\n\n");
return 0;
}
```

```
a) Array is initialized as Grades[5][20]
b) There are 5 rows in the array.
c) There are 20 columns in the array.
d) There are 100 elements in the array.
e) Names of all elements in the first column of array: 0x0, 1x0, 2x0, 3x0, 4x0,
f) Name of the element in the third row and second column of the array: 2x1
g) Element in the first row and second column: 100
h) Enter the elements of array Grades:
1 4 2 3 2 6 4 8 6 8 5 7 3 6 9 4 7 6 3 7
Row 2:
5 2 6 3 7 5 8 9 4 3 6 7 2 6 4 6 8 5 7 5
4 6 7 3 6 3 1 5 7 3 6 8 4 8 6 4 3 1 5 8
Row 4:
47424285742616385396
Row 5:
96969053757531458064
i) The array after initialization with 0:
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
j) First rwo of Grades after copying from mathGrades:
28186824726568657182
k) The greatest number in the first row is: 8
l) Elements of column 2 of array: 8 0 0 0 0
m) The average of the elements in the first row: 5.100000
n) The final array in tabular form:
         В
             C
                 D
                             G
                                     Ι
                                                 L
                                                                 Ρ
                                                                     Q
1)
                             2
                                         2
                                             6
2)
     0
         0
                 0
                     0
                         0
                             0
                                 0
                                         0
                                                 0
                                                     0
                                                         0
                                                             0
                                                                     0
                                                                         0
                                                                            0
3)
     0
         0
                 0
                             0
                                 0
                                     0
                                         0
                                                 0
                                                         0
                                                             0
                                                                 0
                                                                     0
                                                                         0
                                                                            0
4)
     0
                                 0
                                                         0
                                                             0
         0
                 0
                                     0
                                             0
                                                 0
5)
                                                             0
      0
             0
                 0
                                 0
                                             0
                                                                         0
```

```
#include <stdio.h>
int main()
{
   printf("\n\n\n");
   int a[3][3], b[3][3], i, j;
   printf("\n Enter 1st matrix: \n");
   for (i = 0; i < 3; ++i)
        for (j = 0; j < 3; ++j)
            scanf("%d", &a[i][j]); //input 1st matrix element-wise
   printf("\n Enter 2nd matrix: \n");
   for (i = 0; i < 3; ++i)
        for (j = 0; j < 3; ++j)
            scanf("%d", &b[i][j]); //input 2nd matrix element-wise
   printf("\n Final matrix: \n");
   for (i = 0; i < 3; ++i)
   {
       for (j = 0; j < 3; ++j)
           printf("%d ", a[i][j] + b[i][j]); //print the addition of both matrices
       printf("\n");
   }
   printf("\n\n");
   return 0;
}
```

```
Enter 1st matrix:
1 2 3
4 5 6
7 8 9

Enter 2nd matrix:
2 3 4
1 6 4
8 5 3

Final matrix:
3 5 7
5 11 10
15 13 12
```

```
#include <stdio.h>
int main()
{
   printf("\n\n\n");
   int a[3][3], i, j;
   printf("\n Enter matrix: \n");
   for (i = 0; i < 3; ++i)
        for (j = 0; j < 3; ++j)
            scanf("%d", &a[i][j]); //input matrix element-wise
   printf("\n Transpose matrix: \n");
   for (i = 0; i < 3; ++i)
   {
       for (j = 0; j < 3; ++j)
            printf("%d ", a[j][i]); //print by transposing every element
       printf("\n");
   }
   printf("\n\n\n");
   return 0;
}
```

```
Enter matrix:
1 5 3
7 4 2
4 7 8
Transpose matrix:
1 7 4
5 4 7
3 2 8
```

```
#include <stdio.h>
int main()
{
   printf("\n\n\n");
   int a[10][10], b[10][10], c[10][10], i, j, k, m, n, o, p;
   printf("\n Enter the order of 1st matrix: ");
   scanf("%d%d", &m, &n);
   printf("\n Enter 1st matrix: \n");
   for (i = 0; i < m; ++i)
        for (j = 0; j < n; ++j)
            scanf("%d", &a[i][j]); //input 1st matrix element-wise
   printf("\n Enter the order of 2nd matrix: ");
   scanf("%d%d", &o, &p);
   printf("\n Enter 2nd matrix: \n");
   for (i = 0; i < o; ++i)
        for (j = 0; j < p; ++j)
            scanf("%d", &b[i][j]); //input 2nd matrix element-wise
   if (n != o)
        printf("\n Matrix multiplication not possible."); //if no. of columns of 1st mo
   else
    {
       printf("\n Final matrix: \n");
        for (i = 0; i < m; ++i)
            for (j = 0; j < p; ++j)
                c[i][j] = 0;
                for (k = 0; k < n; ++k)
                    c[i][j] += a[i][k] * b[k][j]; //multiplying row of first matrix to
                printf("%d ", c[i][j]);
            }
           printf("\n");
        }
   printf("\n\n");
   return 0;
}
```

```
Enter the order of 1st matrix: 2 3

Enter 1st matrix:
1 4 2
2 5 1

Enter the order of 2nd matrix: 3 2

Enter 2nd matrix:
2 5
3 5
2 1

Final matrix:
18 27
21 36
```

```
#include <stdio.h>
int main()
{
   printf("\n\n");
    int a[3][3], i, j;
    printf("\n Required matrix: \n");
    for (i = 0; i < 3; ++i)
    {
        for (j = 0; j < 3; ++j)
            if(i>j)a[i][j]=-1; //for lower diagnol triangle
            else if(i<j)a[i][j]=1; //for upper diagnol triangle</pre>
            else a[i][j]=0; //for principle diagnol
            printf("%d ", a[i][j]);
        }
        printf("\n");
    }
    printf("\n\n\n");
    return 0;
}
```

```
Required matrix:
0 1 1
-1 0 1
-1 -1 0
```