# Lab Assignment 4

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```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int main()
{
    srand(time(NULL));
    printf("\n\n\n");
   unsigned long int a, i, _1 = 0, _2 = 0, _3 = 0, _4 = 0, _5 = 0, _6 = 0;
    for (i = 0; i < 600000; i++)
        a = (rand() \% 6) + 1;
        switch (a)
        {
        case 1:
            _1++;
            break;
        case 2:
            _2++;
            break;
        case 3:
            _3++;
            break;
        case 4:
            _4++;
            break;
        case 5:
            _5++;
            break;
        case 6:
            _6++;
            break;
        default:
            break;
        }
    }
    printf("\nNo. of times each number was counted: ");
    printf("\n 1: %ld", _1);
    printf("\n 2: %ld", _2);
    printf("\n 3: %ld", _3);
    printf("\n 4: %ld", _4);
   printf("\n 5: %ld", _5);
    printf("\n 6: %ld", _6);
    printf("\n\n\n");
   return 0;
}
```

```
No. of times each number was counted:
1: 100052
2: 100231
3: 99300
4: 99874
5: 100284
6: 100259
```

```
#include <stdio.h>
int return_sec(int h, int m, int s)
{
    int sec;
    if (s > 60)
    {
        m = m + (s / 60);
        s = s \% 60;
    }
    if (m > 60)
    {
        h = h + (m / 60);
        m = m \% 60;
    }
    if (h > 12)
        h = h \% 12;
    printf("\n Your entered time is: %d : %d : %d", h, m, s);
    sec = (h * 3600) + (m * 60) + s;
    return sec;
}
int main()
    printf("\n\n");
    int h, m, s, sec;
    printf("Enter the time (12-hour clock): ");
    scanf("%d%d%d", &h, &m, &s);
    sec = return_sec(h, m, s);
    printf("\n Seconds elapsed since last 12: %d", sec);
    printf("\n\n");
    return 0;
}
```

```
Enter the time (12-hour clock): 04 20 15

Your entered time is: 4 : 20 : 15

Seconds elapsed since last 12: 15615
```

#### 3.1 Code

```
#include <stdio.h>
int i = 1, a = 0, b = 1, c;
void fibanocci(int a, int b, int n)
{
    if (i == 1)
    {
        printf("%d %d ", a, b);
        i = 3;
    }
    else
    {
        c = a + b;
        printf("%d ", c);
        ++i;
        a = b;
        b = c;
    }
    if (i <= n)
        fibanocci(a, b, n);
}
int main()
{
    printf("\n\n");
    fibanocci(a, b, 9);
    printf("\n\n\n");
    return 0;
}
```



#### 4.1 Code

```
#include <stdio.h>
double toYen(double us_dollar)
{
   return us_dollar * 118.87;
}
double toEuro(double us_dollar)
{
   return us_dollar * 0.92;
}
void chart(double dollar[5])
   printf("\n Dollar \t\t Yen \t\t Euro");
   for (int i = 0; i < 5; i++)
       printf("\n %lf \t\t %lf \t\t %lf", dollar[i], toYen(dollar[i]), toEuro(dollar[i]);
}
int main()
{
   printf("\n\n");
   double dol[] = {1, 2, 3, 4, 5};
   chart(dol);
   printf("\n\n\n");
   return 0;
}
```

```
Dollar
                         Yen
                                                   Euro
                         118.870000
1.000000
                                                   0.920000
2.000000
                         237.740000
                                                  1.840000
                                                  2.760000
3.000000
                         356.610000
4.000000
                         475.480000
                                                  3.680000
                         594.350000
5.000000
                                                  4.600000
```

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
int flip()
{
    int a = (rand() % 2);
    return a;
}
int main()
{
    srand(time(NULL));
    printf("\n\n\n");
    int a, i, h = 0, t = 0;
    for (i = 0; i < 100; i++)
    {
        a = flip();
        if (a == 0)
            printf(" Heads ");
        else if (a == 1)
            printf(" Tails ");
        switch (a)
        case 0:
            t++;
            break;
        case 1:
            h++;
            break;
        default:
            break;
        }
    }
    printf("\n No. of times tails: %d", t);
    printf("\n No. of times heads: %d", h);
    printf("\n\n");
    return 0;
}
```

```
Heads Heads Heads Heads Tails Heads Tails Heads Heads Heads Tails Tails Tails Heads Heads Tails Heads Heads Heads Tails Tails Heads Heads Tails Tails Tails Tails Tails Tails Heads Tails Heads Heads Tails Heads Tails Heads Tails Heads Tails Tails Tails Heads Tails Heads Tails Tails Heads Tails Heads Tails Heads Tails Heads Tails Heads Heads Tails Heads Tails Heads Heads Tails Heads No. of times tails: 47
```

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
   printf("\n\n\n");
   int a, num;
   char c, temp;
   start:
   num = (rand() \% 1000) + 1;
   printf("\nI have a number between 1 and 1000");
   printf("\nCan you guess my number?");
   printf("\nPlease type your first guess: ");
   do
    {
        printf("\n a: ");
        scanf("%d", &a);
        if (a > num)
            printf("Too High. Try Again");
        else if (a < num)
            printf("Too Low. Try Again");
        else
            printf("Excellent! You guessed the number!");
   } while (a != num);
    scanf("%c", &temp);
   printf("\nWould you like to play again (y or n)?");
   scanf("%c", &c);
    if (c == 'y' \mid | c == 'Y')
        goto start;
   printf("\n\n");
   return 0;
}
```

```
I have a number between 1 and 1000
Can you guess my number?
Please type your first guess:
a: 200
Too Low. Try Again
a: 400
Too High. Try Again
 a: 350
Too Low. Try Again
a: 380
Too Low. Try Again
a: 385
Too High. Try Again
 a: 384
Excellent! You guessed the number!
Would you like to play again (y or n)?n
```

```
#include <stdio.h>
double roundToInteger(double a)
{
    double b;
    b = (int)(a + 0.5);
    return b;
double roundToTenths(double a)
{
    double b;
    b = (int)((a + 5) / 10);
    b *= 10;
    return b;
}
double roundToHundreds(double a)
    double b;
    b = (int)((a + 50) / 100);
    b *= 100;
    return b;
double roundToThousands(double a)
{
    double b;
    b = (int)((a + 500) / 1000);
    b *= 1000;
    return b;
}
int main()
    printf("\n\n\n");
    double x;
    printf("Enter a decimal number: ");
    scanf("%lf", &x);
    printf("\n Rounded off to nearest integer: %f", roundToInteger(x));
    printf("\n Rounded off to nearest tenths: %f", roundToTenths(x));
    printf("\n Rounded off to nearest hundereds: %f", roundToHundreds(x));
    printf("\n Rounded off to nearest thousands: %f", roundToThousands(x));
    printf("\n\n\n");
    return 0;
}
```

```
Enter a decimal number: 7549.24

Rounded off to nearest integer: 7549.000000
Rounded off to nearest tenths: 7550.0000000
Rounded off to nearest hundereds: 7500.0000000
Rounded off to nearest thousands: 8000.000000
```

```
#include <stdio.h>
void swap(int *x, int *y, int *z)
    int t;
   t = *x;
    *x = *z;
    *z = *y;
    *y = t;
}
int main()
{
    printf("\n\n\n");
    int a = 1, b = 2, c = 3, t;
    printf("\n Before swapping: ");
    printf("\n a: %d b: %d c: %d", a, b, c);
    swap(&a, &b, &c);
    printf("\n After swapping: ");
    printf("\n a: %d b: %d c: %d", a, b, c);
    printf("\n\n\n");
    return 0;
}
```

```
Before swapping:
a: 1 b: 2 c: 3
After swapping:
a: 3 b: 1 c: 2
```

```
#include <stdio.h>
#include <math.h>
float distance(float x1, float y1, float x2, float y2)
{
    return sqrt((pow((x2 - x1), 2)) + (pow((y2 - y1), 2)));
}
float area(float x1, float y1, float x2, float y2, float x3, float y3)
    float a, b, c, s;
    a = distance(x1, y1, x2, y2);
    b = distance(x2, y2, x3, y3);
    c = distance(x3, y3, x1, y1);
    s = (a + b + c) / 2;
    return sqrt(s * (s - a) * (s - b) * (s - c));
}
int check(float x, float y, float x1, float y1, float x2, float y2, float x3, float y3)
{
    float area_PAB = area(x, y, x1, y1, x2, y2);
    float area_PBC = area(x, y, x2, y2, x3, y3);
    float area_PCA = area(x, y, x3, y3, x1, y1);
    float tot = area_PAB + area_PBC + area_PCA;
    float area_ABC = area(x1, y1, x2, y2, x3, y3);
    if ((int)tot == (int)(area_ABC))
        return 1;
    else
        return 0;
}
int main()
{
    printf("\n\n");
    float x1, y1, x2, y2, x3, y3, x, y;
    printf("Enter the coordinates of triangle: \n");
    printf(" x1: ");
    scanf("%f", &x1);
    printf(" y1: ");
    scanf("%f", &y1);
    printf(" x2: ");
    scanf("%f", &x2);
    printf(" y2: ");
    scanf("%f", &y2);
    printf(" x3: ");
    scanf("%f", &x3);
    printf(" y3: ");
    scanf("%f", &y3);
    printf("Enter the coordinates of point to be checked: \n");
    printf(" x: ");
```

```
scanf("%f", &x);
printf(" y: ");
scanf("%f", &y);
if (check(x, y, x1, y1, x2, y2, x3, y3))
        printf("Yes P lies inside triangle ABC");
else
        printf("No P does not lies inside triangle ABC");
printf("\n\n\n");
return 0;
}
```

```
Enter the coordiantes of triangle:
  x1: 0
  y1: 0
  x2: 0
  y2: 3
  x3: 4
  y3: 0
Enter the coordinates of point to be checked:
  x: 1
  y: 1
Yes P lies inside triangle ABC
```

## 10.1 Code

```
#include <stdio.h>
void design_rect(int 1, int b)
{
    int i, j;
    for (i = 1; i \le b; ++i)
        for (j = 1; j \le 1; ++j)
            if (i == 1 || i == b)
                printf("*");
            else
            {
                if (j == 1 || j == 1)
                    printf("!");
                else
                    printf(" ");
            }
        printf("\n");
    }
}
int main()
{
    printf("\n\n");
    design_rect(8, 5);
    printf("\n\n");
    return 0;
}
```



## 11.1 Code

```
#include <stdio.h>
#include "fact.h"
int main()
{
    printf("\n\n\n");
    printf("Facorial of 5 is %d", factorial(5));
    printf("\n\n\n");
    return 0;
}
```

# Facorial of 5 is 120

## **12**

#### 12.1 Code

```
#include <stdio.h>
#include <math.h>
int factorial(int n)
{
    if (n == 1 | | n == 0)
        return 1;
    else
        return n * factorial(n - 1);
}
double series(int n)
    double s = 0;
    for (int i = 1; i <= n; ++i)
        s += pow(i, i) / factorial(i);
    return s;
}
int main()
{
    printf("\n\n\n");
    printf("The answer to the required series is: %lf", series(3));
    printf("\n\n");
    return 0;
}
```

The answer to the required series is: 7.500000