Deception Detection

Akshat Chaw Parmar Group 66: 2022050

2022403

Rishi Pendyala Vimal Jayant Subburaj 2022571

Abstract

Deception is a key strategy in Diplomacy, a negotiation-based game. This paper explores detecting deceptive messages using machine learning models. We preprocess game conversation data and evaluate Logistic Regression with TF-IDF embeddings and LSTM with GloVe embeddings for deception classification.

1 Problem Statement

Deception detection involves identifying misleading statements in communication. In Diplomacy, a negotiation-based game, deception is a key strategy where players use misleading messages to gain an advantage. Detecting such deception helps analyze strategic interactions and linguistic patterns. This research aims to develop a machine learning system to classify Diplomacy messages as truthful or deceptive based on linguistic and contextual features.

Plan and Approach

We follow a structured approach:

- Data Preprocessing: Cleaned messaged by removing punctuation and emojis while tokenizing text.
- Feature extraction: We convert text into numerical representations using TF-IDF and GloVe embeddings.
- Model Training: We train and compare two models:
 - Logistic Regression with TF-IDF
 - LSTM with GloVe embeddings
- Evaluation: We assess model performance using test accuracy and macro F1 score.

Results

The performance of our models is summarized as follows:

• Test Accuracy: 90.84

• Macro F1-score: 49.51

4 Results and Discussion

LSTM with GloVe embeddings outperforms Logistic Regression, capturing deeper contextual meaning. However, deception detection remains challenging due to subtle linguistic cues.

5 Future Work

- Enhance text representation with advanced preprocessing techniques. - sMITE
- Address data imbalance using resampling, augmentation, and class weighting.
- Refine the LSTM-based approach used in the referenced literature for improved perfor-
- Incorporate additional linguistic features and the referenced lexicon-based enhancements.
- Experiment with advanced deep learning architectures.
- Explore transformer models like BERT for better contextual understanding.

References

- [1] Denis Peskov, Benny Cheng, Ahmed Elgohary, Joe Barrow, Cristian Danescu-Niculescu-Mizil, Jordan Boyd-Graber. 2020. It Takes Two to Lie: One to Lie, and One to Listen. University of Maryland, Cornell University.
- [2] Sheila Mms. Diplomacy-NLP. GitHub Repository. Available: https://github.com/ shielamms/Diplomacy-NLP
- 2020 Diplomacy. [3] Denis Peskov. *GitHub* Repository. Available: https: //github.com/DenisPeskoff/2020_ acl_diplomacy/tree/master