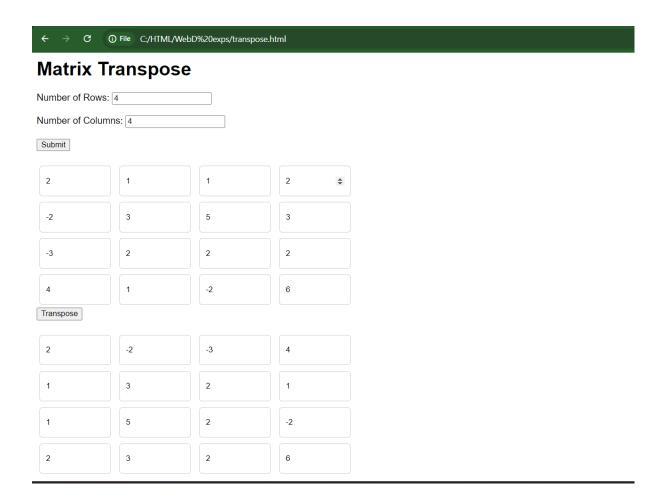
```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Matrix Transpose</title>
  <style>
    body {
      font-family: Arial, sans-serif;
    }
    #matrix-container, #transpose-container {
      margin-top: 20px;
    }
    #matrix-container input, #transpose-container input {
      width: 50px;
      height: 30px;
      margin: 5px;
      padding: 10px;
      border: 1px solid #ccc;
      border-radius: 5px;
    }
    #matrix-container input[type="number"], #transpose-container input[type="number"] {
      width: 100px;
    }
  </style>
</head>
```

```
<body>
  <h1>Matrix Transpose</h1>
  <form id="matrix-form">
    <label for="rows">Number of Rows:</label>
    <input type="number" id="rows" required>
    <br><br>>
    <label for="columns">Number of Columns:</label>
    <input type="number" id="columns" required>
    <br><br>>
    <button id="submit-btn">Submit</button>
  </form>
  <div id="matrix-container"></div>
  <button id="transpose-btn">Transpose</button>
  <div id="transpose-container"></div>
  <script>
    const matrixForm = document.getElementById('matrix-form');
    const matrixContainer = document.getElementById('matrix-container');
    const transposeBtn = document.getElementById('transpose-btn');
    const transposeContainer = document.getElementById('transpose-container');
    let rows, columns;
    matrixForm.addEventListener('submit', (e) => {
      e.preventDefault();
      rows = parseInt(document.getElementById('rows').value);
      columns = parseInt(document.getElementById('columns').value);
      const matrixHtml = [];
      for (let i = 0; i < rows; i++) {
        const rowHtml = [];
```

```
for (let j = 0; j < columns; j++) {
       rowHtml.push(`<input type="number" id="matrix-${i}-${j}" required>`);
    }
    matrixHtml.push(`<div>${rowHtml.join(' ')}</div>`);
  }
  matrixContainer.innerHTML = matrixHtml.join(");
});
transposeBtn.addEventListener('click', () => {
  const matrix = [];
  for (let i = 0; i < rows; i++) {
    const row = [];
    for (let j = 0; j < columns; j++) {
       row.push(parseInt(document.getElementById(`matrix-${i}-${j}`).value));
    }
    matrix.push(row);
  }
  const transpose = [];
  for (let i = 0; i < columns; i++) {
    const row = [];
    for (let j = 0; j < rows; j++) {
       row.push(matrix[j][i]);
    }
    transpose.push(row);
  }
  const transposeHtml = [];
  for (let i = 0; i < columns; i++) {
    const rowHtml = [];
    for (let j = 0; j < rows; j++) {
```

```
rowHtml.push(`<input type="number" value="${transpose[i][j]}" readonly>`);
}
transposeHtml.push(`<div>${rowHtml.join(' ')}</div>`);
}
transposeContainer.innerHTML = transposeHtml.join('');
});
</script>
</body>
</html>
```



```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Student Information</title>
  <style>
    body {
      font-family: Arial, sans-serif;
    }
    #student-info {
      margin-top: 20px;
    }
    #student-info ul {
      list-style: none;
      padding: 0;
      margin: 0;
    }
    #student-info li {
      padding: 10px;
      border-bottom: 1px solid #ccc;
    }
    #student-info li:last-child {
      border-bottom: none;
    }
  </style>
</head>
<body>
  <h1>Student Information</h1>
  <div id="student-info"></div>
```

```
<script>
  // Student data in JSON format
  const students = [
    {
      "id": 1,
      "name": "John Doe",
      "age": 20,
      "grade": "A",
      "courses": ["Math", "Science", "English"]
    },
    {
      "id": 2,
      "name": "Jane Smith",
      "age": 21,
      "grade": "B",
      "courses": ["History", "Geography", "French"]
    },
    {
      "id": 3,
      "name": "Bob Johnson",
      "age": 22,
      "grade": "A",
      "courses": ["Computer Science", "Physics", "Chemistry"]
    }
  ];
  // Function to display student information
  function displayStudentInfo(students) {
    const studentInfoHtml = [];
    students.forEach((student) => {
```

```
const coursesHtml = student.courses.map((course) => `${course}`).join(");
       studentInfoHtml.push(`
         <h2>Student ID: ${student.id}</h2>
         Name: ${student.name}
          Age: ${student.age}
          Grade: ${student.grade}
          Courses:
          `);
     });
     document.getElementById('student-info').innerHTML = studentInfoHtml.join(");
   }
   // Display student information
   displayStudentInfo(students);
 </script>
</body>
</html>
```



## **Student Information**

### Student ID: 1

Name: John Doe		
Age: 20		
Grade: A		
Courses:		
Math		
Science		
English		
Student ID: 2		
Name: Jane Smith		
Age: 21		
Grade: B		
Courses:		
History		
Geography		

```
Q3
<!DOCTYPE html>
<html>
<head>
  <title>Employee Details</title>
  <script src="https://code.jquery.com/jquery-3.6.0.min.js"></script>
</head>
<script>
let employees = [
  { id: 1, name: "John Doe", age: 30, department: "IT" },
  { id: 2, name: "Jane Doe", age: 25, department: "Marketing" },
 { id: 3, name: "Bob Smith", age: 40, department: "Sales" },
];
// Use JQuery to display employee data
$(document).ready(function () {
  $.each(employees, function (index, employee) {
    $("#employee-data").append(
      `
        ${employee.id}
        ${employee.name}
        ${employee.age}
        ${employee.department}
      `
   );
  });
});
</script>
<body>
  <h1>Employee Details</h1>
```



# **Employee Details**

Employee ID	Name	Age	Department
1	John Doe	30	IT
2	Jane Doe	25	Marketing
3	Bob Smith	40	Sales

```
Q4
<!DOCTYPE html>
<html>
<head>
  <title>Library Details</title>
  <link rel="stylesheet" type="text/css"</pre>
href="https://cdn.datatables.net/1.12.1/css/jquery.dataTables.css">
  <script type="text/javascript" charset="utf8" src="https://code.jquery.com/jquery-
3.6.0.min.js"></script>
  <script type="text/javascript" charset="utf8"</pre>
src="https://cdn.datatables.net/1.12.1/js/jquery.dataTables.js"></script>
</head>
<script>
  // Define library data
let libraryData = [
  { id: 101, title: "Jane Eyre", author: "Charlotte Bronte", publisher: "Publisher 1" },
  { id: 213, title: "Pride And Prejudice", author: "Jane Austen", publisher: "Publisher 2" },
  { id: 311, title: "One Indian Girl", author: "Chetan Bhagat", publisher: "Publisher 3" },
];
// Use DataTables plugin to display library data
$(document).ready(function () {
  $.each(libraryData, function (index, book) {
    $("#library-data").append(
      `
        ${book.id}
        ${book.title}
        ${book.author}
        ${book.publisher}
      `
    );
  });
```

```
$('#library-table').DataTable();
});
</script>
<body>
 <h1>Library Details</h1>
 <thead>
   Book ID
     Book Title
     Author
     Publisher
   </thead>
  <script src="script.js"></script>
</body>
</html>
```



# **Library Details**



Showing 1 to 3 of 3 entries Previous 1 Next

```
Q5
<!DOCTYPE html>
<html>
<head>
  <title>Sum of Natural Numbers</title>
</head>
<body>
  <h1>Sum of Natural Numbers</h1>
  <input type="number" id="num" placeholder="Enter a natural number">
  <button onclick="calculateSum()">Calculate Sum</button>
  <script>
    function sumOfNaturalNumbers(n) {
      if (n <= 1) {
        return n;
      } else {
        return n + sumOfNaturalNumbers(n - 1);
      }
    }
    function calculateSum() {
      let num = document.getElementById("num").value;
      let result = sumOfNaturalNumbers(parseInt(num));
      document.getElementById("result").innerHTML = `The sum of natural numbers up to ${num}
is ${result}`;
    }
  </script>
</body>
</html>
```



# **Sum of Natural Numbers**

7 Calculate Sum

The sum of natural numbers up to 7 is 28

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Catch a Ball</title>
  <style>
    /* Styles for the game */
    #game-container {
      width: 400px;
      height: 400px;
      border: 1px solid black;
      position: relative;
    }
    #ball {
      width: 20px;
      height: 20px;
      border-radius: 50%;
      background-color: red;
      position: absolute;
    }
    #paddle {
      width: 100px;
      height: 20px;
      background-color: blue;
      position: absolute;
      bottom: 0;
      left: 50%;
```

```
transform: translateX(-50%);
    }
  </style>
</head>
<body>
  <div id="game-container">
    <div id="ball"></div>
    <div id="paddle"></div>
    <div id="score">Score: 0</div>
  </div>
  <script>
    // Get elements
    const gameContainer = document.getElementById('game-container');
    const ball = document.getElementById('ball');
    const paddle = document.getElementById('paddle');
    const scoreElement = document.getElementById('score');
    // Set initial values
    let ballX = 200;
    let ballY = 200;
    let ballSpeedX = 2;
    let ballSpeedY = 2;
    let paddleX = 200;
    let score = 0;
    // Update ball position
    function updateBall() {
      ballX += ballSpeedX;
      ballY += ballSpeedY;
```

```
// Collision with walls
if (ballX < 0 || ballX > 380) {
  ballSpeedX = -ballSpeedX;
}
if (ballY < 0) {
  ballSpeedY = -ballSpeedY;
}
// Collision with paddle
if (ballY > 380 && ballX > paddleX - 50 && ballX < paddleX + 50) {
  ballSpeedY = -ballSpeedY;
  score++;
  scoreElement.innerText = `Score: ${score}`;
}
// Game over
if (ballY > 400) {
  alert(`Game Over! Your score is ${score}.`);
  ballX = 200;
  ballY = 200;
  ballSpeedX = 2;
  ballSpeedY = 2;
  paddleX = 200;
  score = 0;
  scoreElement.innerText = `Score: ${score}`;
}
ball.style.left = `${ballX}px`;
ball.style.top = `${ballY}px`;
```

}

```
// Update paddle position
    function updatePaddle() {
      paddleX = gameContainer.getBoundingClientRect().left +
(gameContainer.getBoundingClientRect().width / 2);
      paddle.style.left = `${paddleX}px`;
    }
    // Handle user input
    document.addEventListener('mousemove', (e) => {
      paddleX = e.clientX - gameContainer.getBoundingClientRect().left;
      paddle.style.left = `${paddleX}px`;
    });
    // Game loop
    setInterval(() => {
      updateBall();
      updatePaddle();
    }, 16);
  </script>
</body>
</html>
```

