

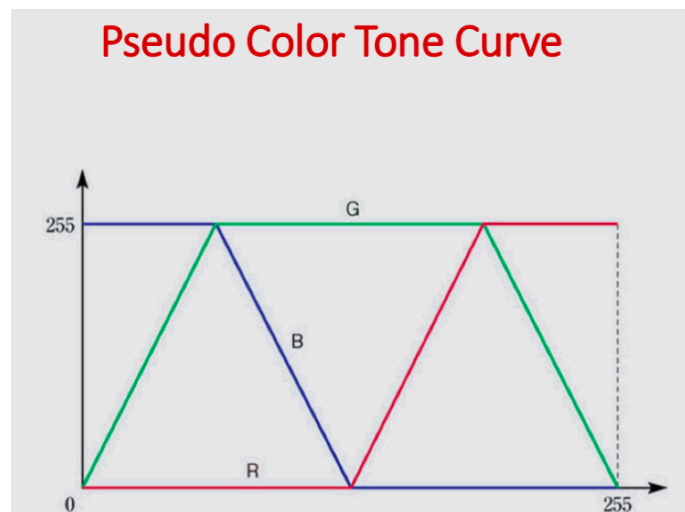
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## **METHOD USED:**

Steps:

1. Read the input image from the filename
  2. Convert to grayscale for finding the
    - a. Brightest pixel
    - b. Lightest pixel
    - c. location(centroid) of the brightest pixel
  3. Making the lookup table
    - a. As we want the range to be in  $\text{pixel\_min}$  to  $\text{pixel\_max}$ , we divide this range into 4, as any one of the RGB color functions changes in the 4 intervals. The 4 intervals are defined as below.
      - i.  $\text{step} = (\text{pixelmax} - \text{pixelmin})/4$
      - ii. Interval 1:  $\text{pixelmin}$  to  $\text{pixelmin} + \text{step}$
      - iii. Interval 2:  $\text{pixelmin} + \text{step}$  to  $\text{pixelmin} + 2 * \text{step}$
      - iv. Interval 3:  $\text{pixelmin} + 2 * \text{step}$  to  $\text{pixelmin} + 3 * \text{step}$
      - v. Interval 4:  $\text{pixelmin} + 3 * \text{step}$  to  $\text{pixelmax}$
- For each value in the range, a specific RGB is assigned in the LUT.
4. Using the `cv2.LUT` function to get the pseudo color image
  5. Saving the image
  6. Displaying the image



The tone curve used(replaced 255 in the x axis with  $\text{pixel\_max}$ , and 0 with  $\text{pixel\_min}$ )

## Code Screenshot

```
import cv2
import numpy as np
import os

#asking the reader for filename
filename = input("Enter the filename of the image : ")

#filename = "/home/akshay/Downloads/CV/ps-2-q/ps2-images/x-ray.png"
#reading file from file name
input_image = cv2.imread(filename)

#Displaying the input
cv2.imshow("input image",input_image)

#changing input to single channel for ease of operation of finding brightest pixel
input_gray = cv2.cvtColor(input_image,code=cv2.COLOR_BGR2GRAY)

#calculating maximum and minimum pixel values, and step length so the
#range(pixel_min,pixel_max) is divided into 4
pixel_max = np.amax(input_gray)
pixel_min = np.amin(input_gray)
step_length = int((pixel_max - pixel_min)/4)
m, n, _ = input_image.shape

#x will denote the sum of x coordinates with maximum gray value so as y, n
# denotes the coordinates with maximum gray values
x, y, number = 0,0,0
max_gray_val_list = []

#taking all the coordinates of maximum pixel values
for i in range(m):
    for j in range(n):
        if input_gray[i,j] == pixel_max:
            number += 1
            x += i
            y += j

#calculating centroid for finding the brightest pixel
centre_coordinates = (int(y/number),int(x/number))

#initializing look up table with 0 values
lut = np.zeros((256,1,3), dtype=np.uint8)

#iterating separately for 4 steps as either R,G,B changes the value in each step, so minimum is 4
#the range pixel_max-pixel_min is divided into 4, and appropriate values are given to RGB channels
#according to the graph discussed in the class
for i in range(pixel_min,pixel_min+step_length,1):
    lut[i][0][0] = 255
    lut[i][0][1] = (255/step_length)*(i - pixel_min)
    lut[i][0][2] = 0

for j in range(pixel_min + step_length , pixel_min + 2*step_length,1):
    lut[j][0][0] = 255 - (255/step_length)*(j - pixel_min - step_length)
    lut[j][0][1] = 255
    lut[j][0][2] = 0

for k in range(pixel_min + 2*step_length,pixel_min + 3*step_length,1):
    lut[k][0][0] = 0
    lut[k][0][1] = 255
    lut[k][0][2] = (255/step_length)*(k - pixel_min - 2*step_length)

for l in range(pixel_min + 3*step_length, pixel_max + 1,1):
    lut[l][0][0] = 0
    lut[l][0][1] = 255 - (255/(pixel_max - pixel_min - 3*step_length))*(l - pixel_min - 3*step_length)
    lut[l][0][2] = 255

#initialising output_image with 0
```

```

output_image = np.zeros_like(input_image)

#converting the input grayscale based on the lookup table we made
output_image = cv2.LUT(input_image,lut)

#defining start and end points for the cross(perpendicular lines) with 40 length
line_e = (centre_coordinates[0]+20,centre_coordinates[1])
line_w = (centre_coordinates[0]-20,centre_coordinates[1])
line_n = (centre_coordinates[0],centre_coordinates[1]+20)
line_s = (centre_coordinates[0],centre_coordinates[1]-20)

#drawing circle at the centroid
output_image = cv2.circle(output_image,centre_coordinates,15,(255,255,255),2)
output_image = cv2.line(output_image,line_w,line_e,(255,255,255),1)
output_image = cv2.line(output_image,line_s,line_n,(255,255,255),1)

#finding the name of the image
first_name = os.path.basename(filename)
first_name = first_name.split('.')[0]

#writing image to the path where this solution python file is stored
path = "/home/akshay/Downloads/CV/ps2-1/" + first_name + "-color.png"

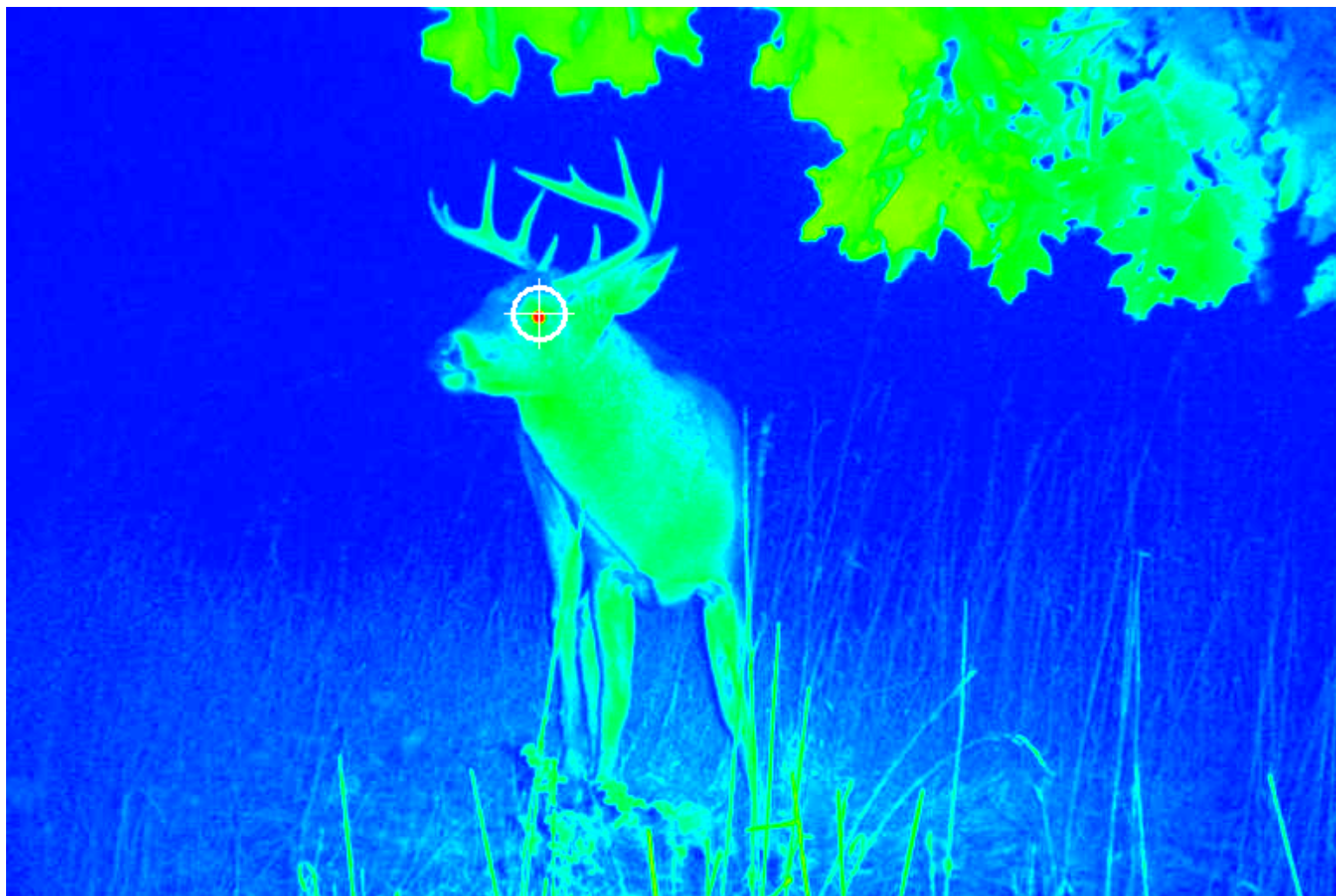
writeStatus = cv2.imwrite(path, output_image)
if writeStatus is True:
    print("image written successfully")
else:
    print("image writing failed")

#displaying the output line
cv2.imshow("output image",output_image)
cv2.waitKey(0)

```

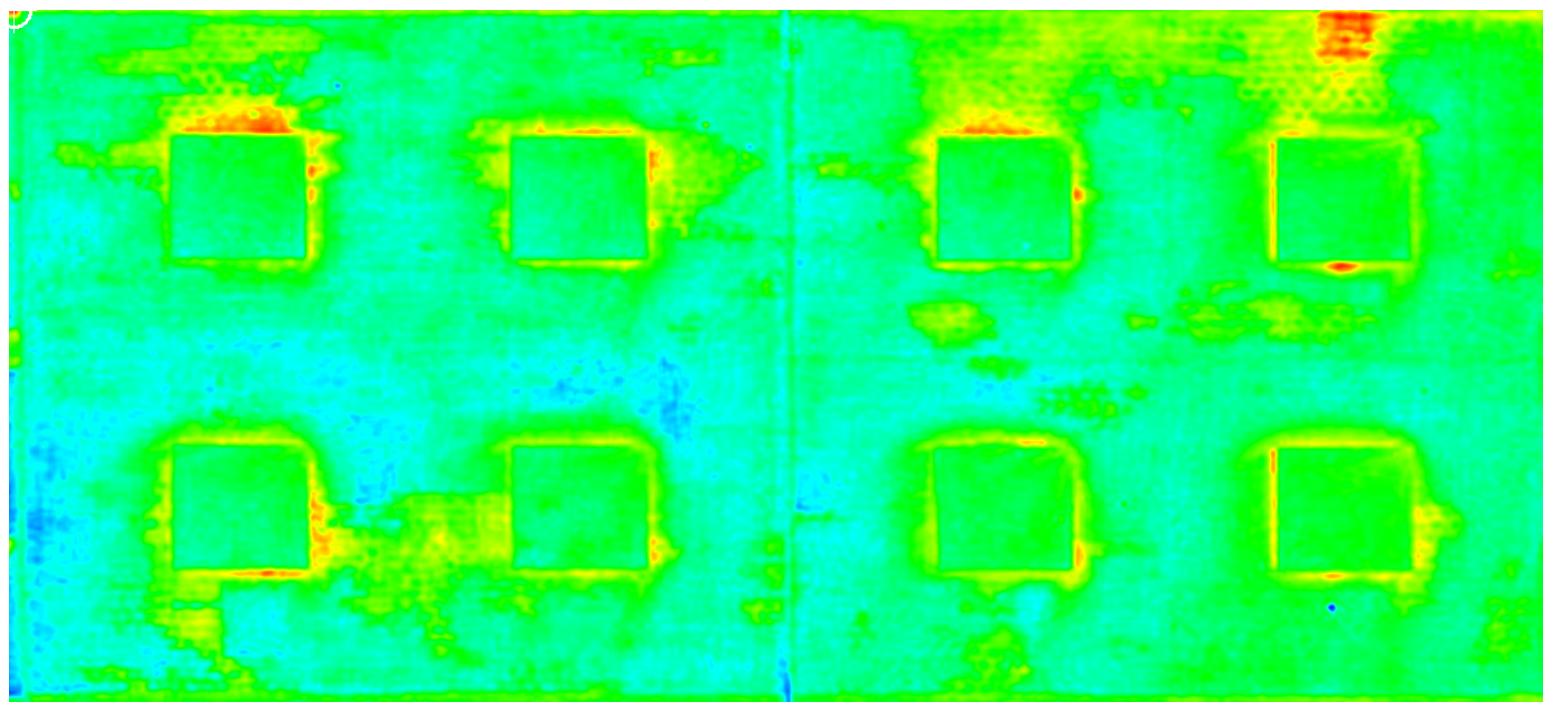
## Output Images

night-vision.png

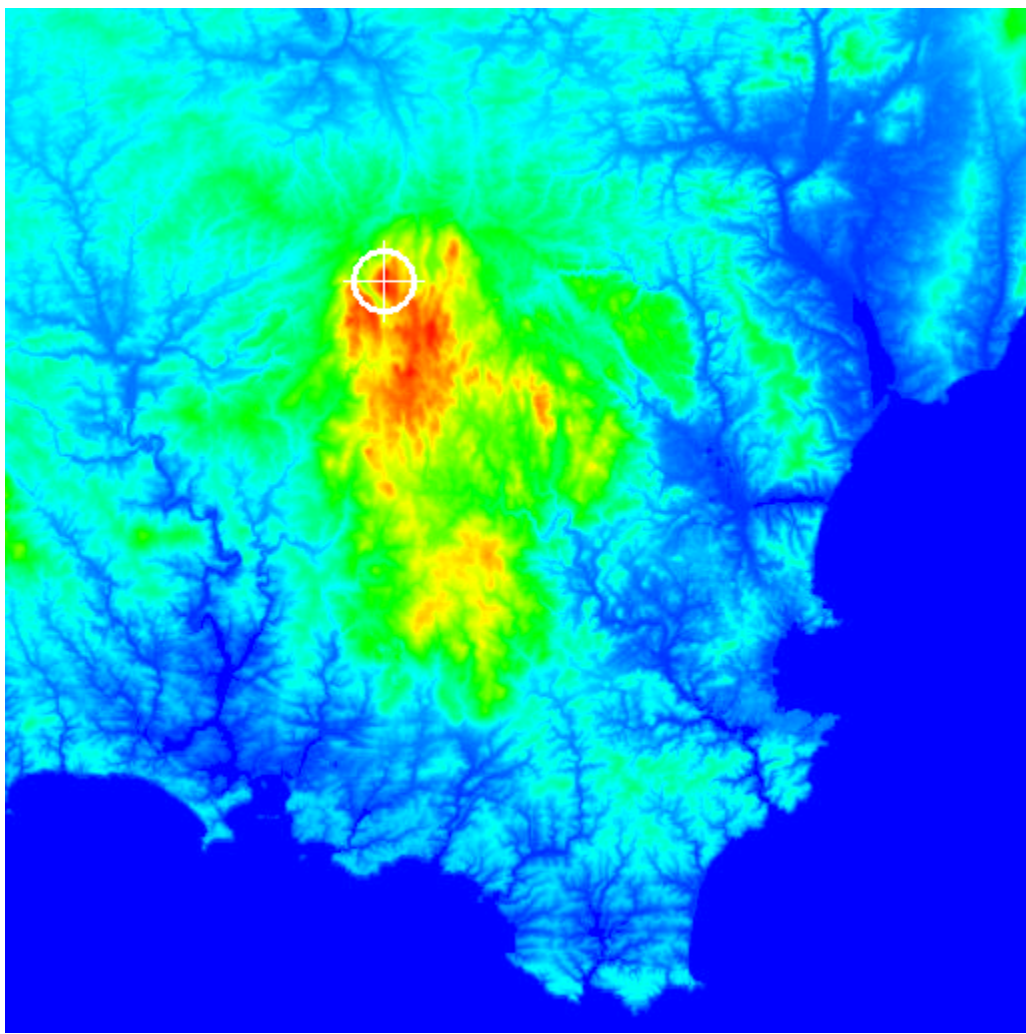




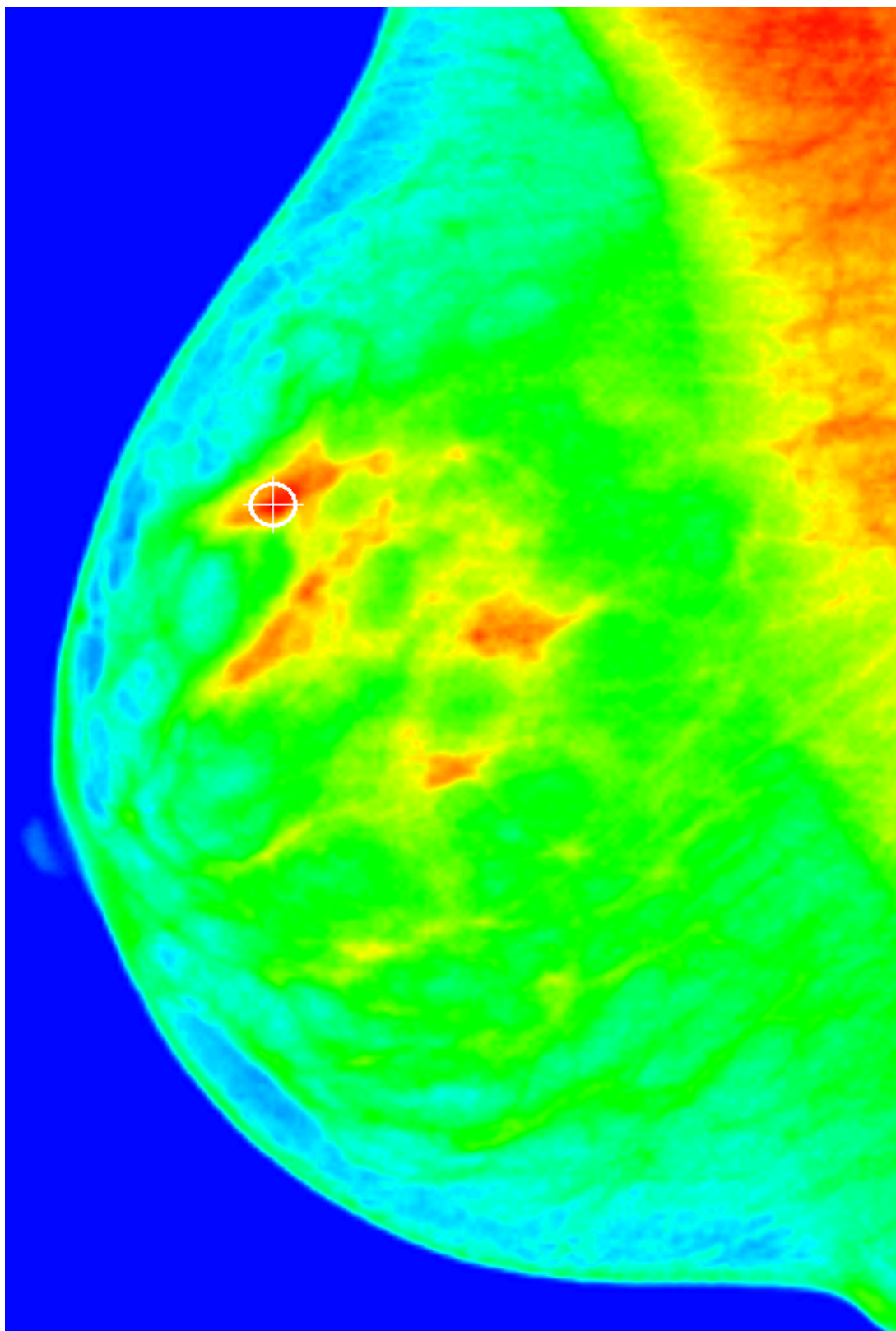
thermal-color.png



topography-color.png

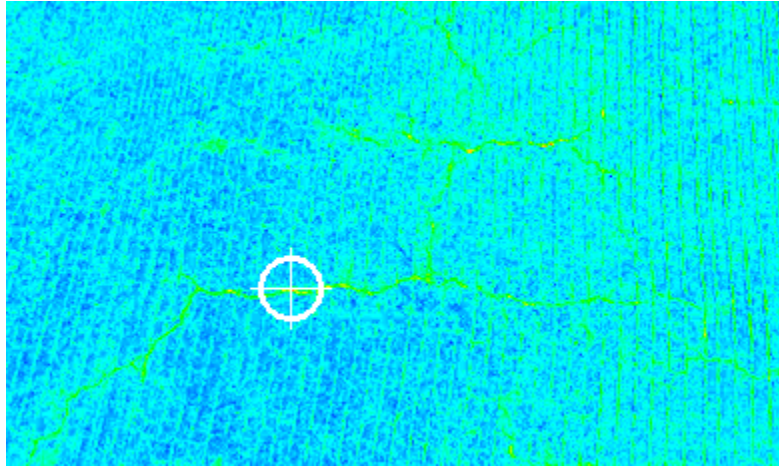


x-ray-color.png





**cracks-color.png**



# Readme Screenshot

9/23/21, 4:17 PM

tmpxbr5gl84.html

```
Python version: Python 3.9.6  
OpenCV Version: 4.5.2  
Operating System: Linux 20.02  
IDE: Sublime text, run via terminal  
Almost spend 6 hours for this problem
```