



## Lecture 16: Tracking

# Simple KLT tracker

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CS131 Computer Vision: Foundations and Applications





# What will we learn today?

- Simple KLT tracker
  - Pipeline
  - Results

**Reading:** [Szeliski] Chapters: 8.4, 8.5

[Fleet & Weiss, 2005]

<http://www.cs.toronto.edu/pub/jepson/teaching/vision/2503/opticalFlow.pdf>



# Simple KLT tracker

1. Find a good point to track (Harris corner)
2. For each Harris corner compute motion (translation or affine) between consecutive frames.
3. Link motion vectors in successive frames to get a track for each Harris point
4. Introduce new Harris points by applying Harris detector at every  $m$  (10 or 15) frames.
5. Track new and old Harris points using steps 1-3.

# KLT tracker for fish



# Tracking cars



Video credit: Kanade



# Tracking movement



Video credit: Kanade



# Summary

- Simple KLT tracker
  - Pipeline
  - Results

