

Lecture 15: Motion
Pyramids for large motion

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CS131 Computer Vision: Foundations and Applications

## What will we learn today?

- Pyramids for large motion
  - Motivation
  - Method
  - Results

#### Recap

Key assumptions (Errors in Lucas-Kanade)

- Small motion: points do not move very far
- **Brightness constancy:** projection of the same point looks the same in every frame
- Spatial coherence: points move like their neighbors

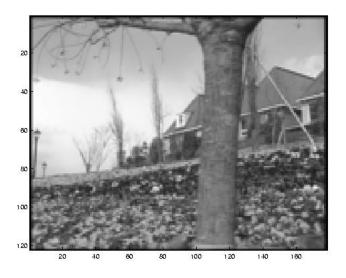
# Revisiting the small motion assumption

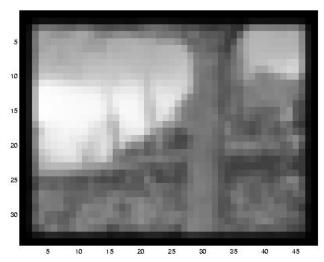


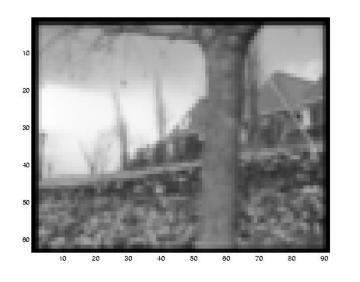
- Is this motion small enough?
  - Probably not—it's much larger than one pixel (2<sup>nd</sup> order terms dominate)
  - How might we solve this problem?

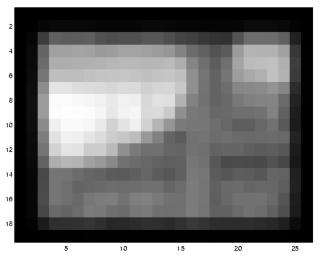
# Pyramids for large motion

#### Reduce the resolution!

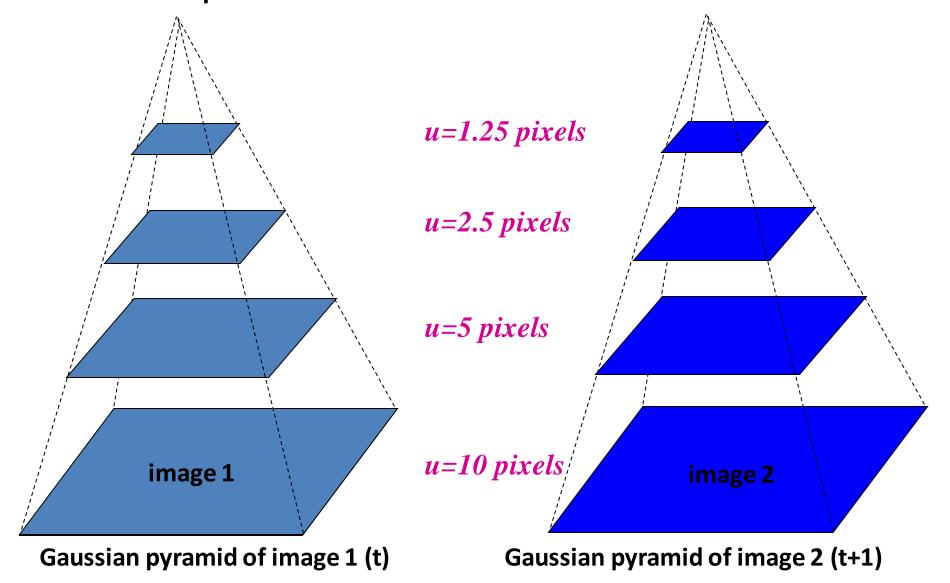




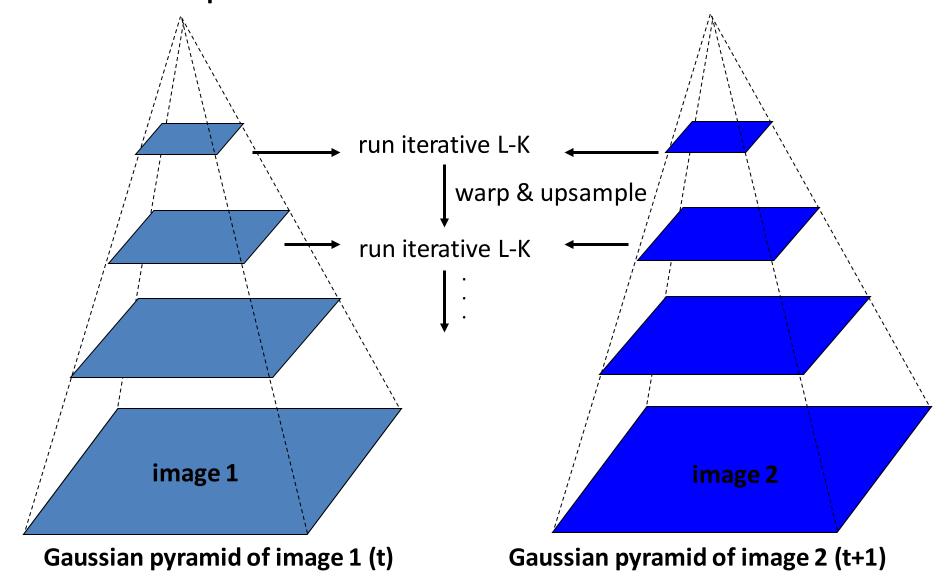




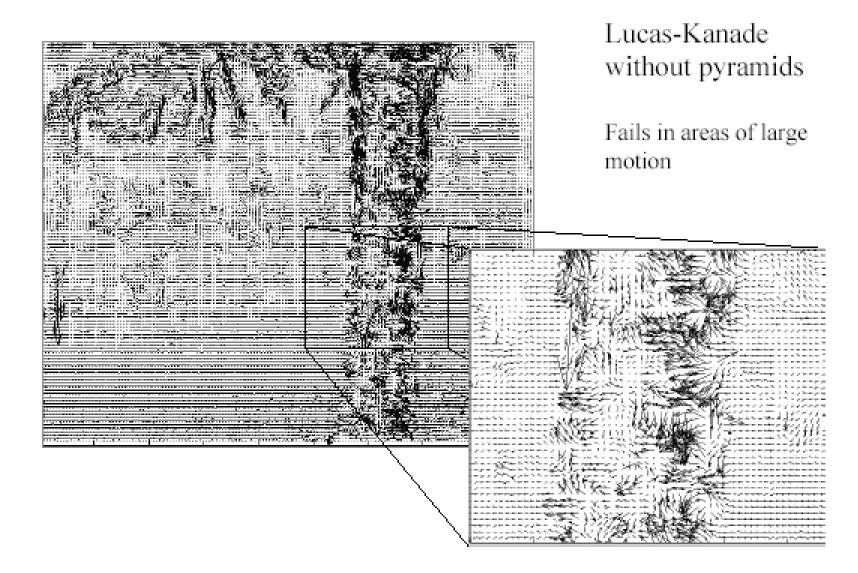
### Coarse-to-fine optical flow estimation



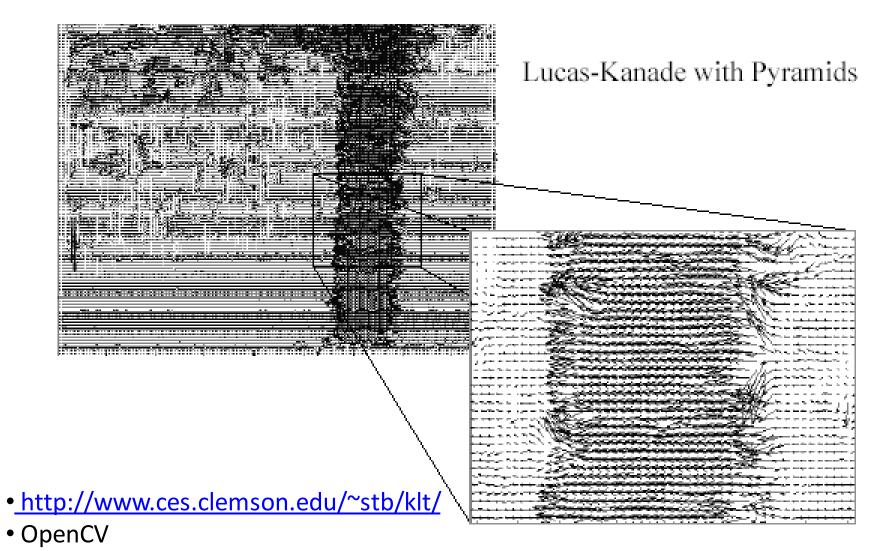
# Coarse-to-fine optical flow estimation



### **Optical Flow Results**



#### **Optical Flow Results**



## Summary

- Pyramids for large motion
  - Motivation
  - Method
  - Results