Exercise 8b Date:

<u>Create storyboards to represent the user flow for a mobile app</u> (e.g., food delivery app) using OpenBoard

_	_		
Δ	Τ	м	•

To map out the user flow for a mobile app (e.g., a food delivery app), storyboards will be designed using OpenBoard.

PROCEDURE:

Tool Link: https://openboard.ch/download.en.html

Step 1: Define the User Flow

- 1. Identify Key Screens
 - List the main screens your app will have (e.g., Home, Menu, Cart, Checkout, Order Confirmation).
- 2. Map the User Journey:
 - O Understand the typical user journey through these screens (e.g., browsing menu, adding items to cart, checking out).

Step 2: Create Storyboards Using OpenBoard

- 1. Install OpenBoard:
 - O Download and install OpenBoard from the official website.
- 2. Create a New Document
 - Open OpenBoard and create a new document.
- 3. Add Frames for Each Screen:
 - Use the drawing tools to create frames representing each key screen of your app.
- 4. Sketch Fach Screen:
 - Ouse the pen or shape tools to draw basic elements for each screen.

\bigcirc Focus on major UI components like buttons, text fields, and icons.
5. Organize the Flow
\bigcirc Arrange the frames in a sequence that represents the user journey.
O Use arrows or lines to show navigation paths between screens.
Example Screens for Food Delivery App
1. Home Screen:
O Search bar for finding restaurants
Categories for different cuisines
2. Menu Screen
\bigcirc List of food items with images, names, and prices
Add to Cart buttons
3. Cart Screen:
O Items added to the cart with quantity and total price
Checkout button
4. Checkout Screen
O Delivery address form
O Payment options
Place Order button
5. Order Confirmation Screen
Order summary
Estimated delivery time

OUTPUT-





