Akshay Krishnan

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EDUCATION

Ph.D., Robotics

Aug 2022 – Dec 2026

 $School\ of\ Interactive\ Computing,\ Georgia\ Institute\ of\ Technology$

Atlanta, GA

Atlanta, GA

GPA: 4.0/4.0 (in progress), Advisor: Prof. James Hays

M.S., Electrical and Computer Engineering

Aug 2018 – May 2020

Georgia Institute of Technology

GPA: 4.0/4.0

B.Eng., Electronics and Communication Engineering

Aug 2014 – May 2018

Sri Jayachamarajendra College of Engineering

GPA: 9.42/10.0

Mysuru, India

EXPERIENCE

Student Researcher

Google Research / DeepMind

May 2023 – present

San Francisco, CA

• Representations and models for 3D reconstruction from single in-the-wild images.

Computer Vision Engineer

June 2020 - Aug 2022

Waymo

Seattle, WA

- Stereo vision: trained and deployed a deep model for estimating long-range depth from cameras in real-time.
- Automatic calibration: A framework to calibrate sensors automatically as cars drive in the real world.

Computer Vision Intern

May 2019 – Aug 2019

Blue River Technology

Sunnyvale, CA

- Researched and implemented geometric approaches for calibration of LiDARs and stereo cameras.
- Developed an algorithm for extrinsic calibration of thermal and RGB cameras.

Software Engineering Intern

Jan 2018 – May 2018

Amagi Media Labs

Bangalore, India

• Developed a web application to post-process archived videos and extract text from them.

Graduate Research Assistant

Aug 2019 - May 2020

Georgia Institute of Technology (Advisors: Prof. Frank Dellaert, Prof. Sonia Chernova)

Atlanta, GA

- Representations and optimization methods to estimate 3D line structure and camera poses from images.
- GTSfM: a distributed end-to-end global SfM pipeline.
- Human-Robot Collaboration: Quantifying a person's ability to collaborate with robots using

Summer Research Fellowship

May 2016 - July 2016

SERC, Indian Institute of Science (Advisor: Prof. N. Balakrishnan)

Bangalore, India

• Formulated a model and developed an application to detect vulnerabilities of nearby Wi-Fi networks in real-time.

Publications

- "Orchid: Image Diffusion for Joint Appearance and Geometry Generation", *Under review* **% Akshay Krishnan**, Xinchen Yan, Vincent Casser, Abhijit Kundu
- "OmniNOCS: A unified NOCS dataset and model for 3D lifting of 2D objects", ECCV 2024 Oral Akshay Krishnan, Abhijit Kundu, Kevis-Kokitsi Maninis, James Hays, Matthew Brown
- "LANe: Lighting-Aware Neural fields for Compositional Scene Synthesis", WACV 3D for science workshop, 2024 Amit Raj*, Akshay Krishnan*, Nikita Jaipuria, Sandhya Sridhar, Alexandra Katherine Carlson, Xianling Zhang, James Hays

- "Distributed Global Structure-from-Motion with a Deep Front-End", arXiv 2023 %
 Ayush Baid, John Lambert, Travis Driver, Akshay Krishnan, Hayk Stepanyan, Frank Dellaert
- "Taking Recoveries to Task: Recovery-Driven Development for Recipe-based Robot Tasks", ISRR 2019 Siddhartha Banerjee, Angel Daruna, David Kent, Weiyu Liu, Jonathan Balloch, Abhinav Jain, Akshay Krishnan, Muhammad Asif Rana, Harish Ravichandar, Binit Shah, Nithin Shrivatsav, Sonia Chernova
- "Depth Camera based Autonomous Mobile Robot for Indoor Environments", IEEE 12CT 2018 **% Akshay Krishnan**, Sowrabh Nayak, Anup Rao, Sudarshan Patilkulkarni

Projects

Lighting-aware composable object NeRFs for self-driving scenes

• Using controllable and composable NeRFs for new-view synthesis.

GTSfM: A library for large-scale parallelized Structure-from-Motion using factor graphs

- Developed an optimizer to estimate global translations of cameras from two-view translation directions.
- Implemented the 1DSfM outlier rejection algorithm to reject noisy translation directions before optimization.

FetchIt! Mobile Manipulation Challenge, ICRA 2019 (1st place Winner)

• Developed a ROS based framework for indoor localization and navigation of the Fetch mobile manipulator.

Learning disentangled motion and content representations from unlabeled videos

- Proposed a deep model and a self-supervised loss to learn representations for the motion and content in videos.
- Evaluated the performance of the model on downstream tasks like action recognition and action transfer.

PointNav: Embodied point-to-point navigation in unseen environments (Habitat Challenge, CVPR 2020)

- Trained a deep network to estimate an agent's pose and 2D map of environment from noisy depth and odometry.
- Evaluated performance of the network when used with an RL policy on unseen scenes from Gibson 3D dataset.

Handwriting classification using line and texture-based features

• Designed and extracted geometric features from handwriting to be used with a classifier for writer recognition.

Multi-robot teams for surveillance of an area

- Designed scalable local behaviors for multi-robot teams to patrol and protect an area using networked control.
- Demonstrated results on real robots at the GaTech Robotarium.

Robots to collect farm produce (4th place, E-Yantra National Robotics Competition, IIT Bombay, 2018)

• Implemented perception algorithms for robots to pick fruits from a farm and drop them in a truck.

Depth camera based autonomous mobile robot for indoor environments

• Implemented localization and path planning algorithms for indoor navigation using depth and odometry data.

TECHNICAL SKILLS

Programming Languages:

C++, Python, C, MATLAB, HTML, JavaScript

Libraries and Tools: PyTorch, TensorFlow, scikit-learn, NumPy, Matplotlib, ROS, Git, OpenCV,

Point Cloud Library, OpenAI Gym, OpenMP, MPI, OpenGL

AWARDS

- 1st prize, FetchIt! Mobile Manipulation challenge, ICRA 2019 (team award)
- 4th prize, e-Yantra National Robotics Challenge, IIT Bombay, 2018 (team award)
- Summer Research Fellowship, Indian Academy of Sciences, 2016

Leadership

- Served as Editor-in-Chief at IEEE SJCE Student Branch's editorial board for 2017-18.
- Led a team to the finals of the e-Yantra Robotics Competition 2018 held at IIT Bombay.
- Volunteered to teach children at orphanages for IEEE-SJCE's social initiative 'Prayas'.