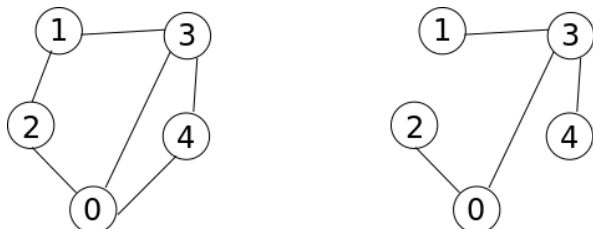


ECE 606, Fall 2021, Assignment 4
Due: Thursday, October 7, 11:59pm

Submission: submit three things: (i) your solutions for the written problems to crowdmark, (ii) the page with your name and student ID for the **[python3]** problem to crowdmark, and, (iii) your **[python3]** file to the appropriate Dropbox on Learn.

1. **[python3]** You are given as input (i) a connected undirected graph G , and, (ii) a spanning-tree T for it. (See Assignment 2 for what a spanning tree is.) Devise and implement a linear-time algorithm in subroutine **anotherst** that outputs another spanning tree $T' \neq T$ for G if one exists, and the Python 3 constant **None** otherwise.

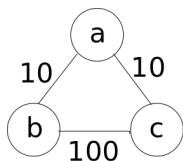
The vertices in $G = \langle V, E \rangle$ are always named $0, 1, 2, \dots$, and both G and T are given to you as adjacency lists. For example, the following G to the left is represented as: $[[2,3,4],[2,3],[0,1],[0,1,4],[0,3]]$ and the T to the right is represented as $[[2,3],[3],[0],[0,1,4],[3]]$. (Yes, we assume that each list is in sorted order.)



You should return T' as an adjacency list similarly to how the argument T is encoded.

2. Alice makes the following claim. For every weighted undirected graph $G = \langle V, E, w \rangle$ with $w: E \rightarrow \mathbb{R}^+$, i.e., positive edge-weights, there exists a vertex $u \in V$ such that Breadth First Search (BFS) with u as source results in $\pi[\cdot]$ values that together comprise correct (weighted) shortest paths to all vertices from u . By BFS we of course mean that we ignore the weights on the edges and then run BFS from Lecture 4 of your textbook.

For example, in the following graph, BFS with b as source incorrectly yields $\pi[c] = b$. However, BFS with a as the source yields $\pi[a] = \text{NIL}$, $\pi[b] = a$, $\pi[c] = a$, which indeed correspond to correct shortest paths from a .



Prove via counterexample that Alice's claim is not true.

Your counterexample needs to be valid no matter in what order neighbours are chosen in Line (12) of BFS. As a further clarification, your counterexample, which is a weighted graph $G = \langle V, E, w \rangle$, should be such that for every $u \in V$, there should exist $v \in V$ such that no unweighted shortest path from u to v is a shortest path when we incorporate the weights.

3. Recall that in an unweighted graph, we characterize the length of a path in terms of the number of edges in it. This is equivalent to adopting the weight function $w: E \rightarrow \{1\}$.

In an unweighted undirected graph of $n \geq 2$ vertices, what is a tight upper-bound on the number of shortest paths that can exist from a vertex u to another vertex v ? You are allowed to provide the solution in $\Theta(\cdot)$ if you feel it makes it easier for you. (But I am not sure it does.)

4. In a directed graph, a *sink* is a vertex which has no edges that leave it. Consider the following algorithm to topologically sort a directed acyclic graph (DAG).

Pick a sink, u
Append u to our topologically sorted list of vertices
Remove u and all edges incident on it from the graph
Repeat till we run out of vertices

- (a) Prove that every non-empty DAG has a sink.
(b) Prove that the algorithm is correct.
(c) Show, via presentation of pseudo-code and brief explanations, how the algorithm can be made to run in linear-time. Assume the input graph is encoded as an adjacency list, and that the vertices are named $1, 2, \dots, |V|$.
5. Prove Corollary 24.3 in Lecture 4 of your textbook.

Let $G = \langle V, E \rangle$ be a weighted, directed graph with source vertex s and weight function $w: E \rightarrow \mathbb{R}$. Then for each vertex $v \in V$, there is a path from s to v if and only if BELLMAN-FORD terminates with $d[v] < \infty$ when it is run on G .