## Java

Multi threading Fork-Join Parallel Framework

## Fork-Join Parallel Framework

• Nowadays, systems are launching with multicore processors. The multicore processors make the computation faster. Hence, it becomes necessary for a programmer to use multicore processors effectively so that the result can be generated in less span of time. Fork/Join in Java is used to make use of the cores (brain of CPU that process the instructions) in an efficient manner. The fork/join splits a bigger task into smaller sub-tasks. These sub-tasks are then distributed among the cores. The results of these subtasks are then joined to generate the final result. The splitting of a task and joining the results imitates the divide-and-conquer algorithm. The fork is responsible for splitting the task, and join is responsible for merging the results of the task to generate the final result.

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• It is worth noting here that various threads that are responsible for the completion of the sub-tasks never sit idle. In fact, they implement the work-stealing algorithm, where an idle thread steals the work from those threads that are busy. An important point to remember is that one should not be blindly splitting a problem into subproblems. Splitting a problem into sub-problems has its overhead. If the overhead and the time consumed in solving the sub-problems is greater than solving the problem itself, then one should not be splitting the problem. The limit that makes logical sense to split a problem into subproblem is known as threshold.

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