

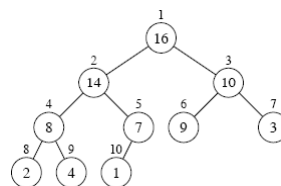
Data Structures

Heap, Heap Sort & Priority Queue

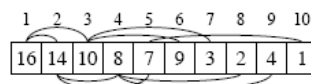
Tzachi (Isaac) Rosen

Heap

- Is a nearly **complete** binary tree.
 - height is $\Theta(\lg n)$.



- In general, heaps can be k-ary tree instead of binary.
- A heap can be stored as an **array A**.
 - Root of tree is $A[1]$.
 - Parent of $A[i] = A[\lfloor i/2 \rfloor]$.
 - Left child of $A[i] = A[2i]$.
 - Right child of $A[i] = A[2i + 1]$.

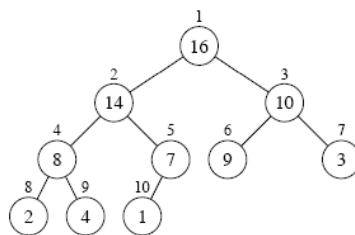


Tzachi (Isaac) Rosen



Heap property

- **Max-Heap** property:
 - for all nodes i , excluding the root, $A[\text{parent}(i)] \geq A[i]$.
- **Min-Heap** property:
 - for all nodes i , excluding the root, $A[\text{parent}(i)] \leq A[i]$.



Tzachi (Isaac) Rosen



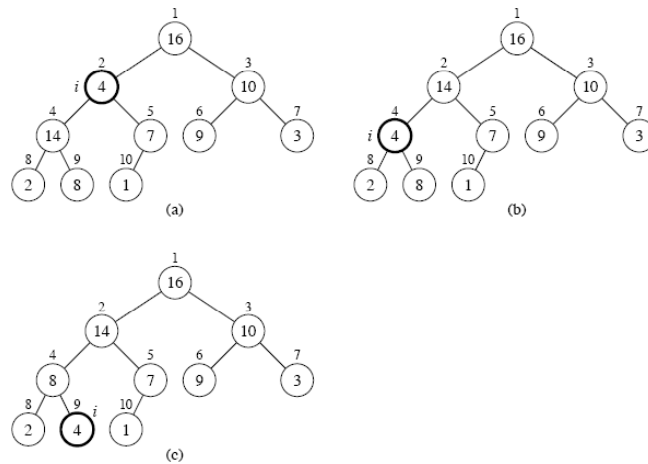
Max-Heapify

- **Before** max-heapify
 - $A[i]$ may be smaller than its children.
 - Assume left and right sub-trees of i are max-heaps.
- **After** max-heapify
 - Sub-tree rooted at i is a max-heap.

Tzachi (Isaac) Rosen



Max-Heapify



Tzachi (Isaac) Rosen



Max-Heapify

maxHeapify (A, i, n)

$l = \text{left}(i), r = \text{right}(i)$

$\text{largest} = i$

if ($l \leq n \ \&\& \ A[l] > A[\text{largest}]$) **then** $\text{largest} = l$

if ($r \leq n \ \&\& \ A[r] > A[\text{largest}]$) **then** $\text{largest} = r$

if ($\text{largest} \neq i$) **then**

exchange $A[i]$ **with** $A[\text{largest}]$

maxHeapify($A, \text{largest}, n$)

- **Complexity:** $O(\lg n)$

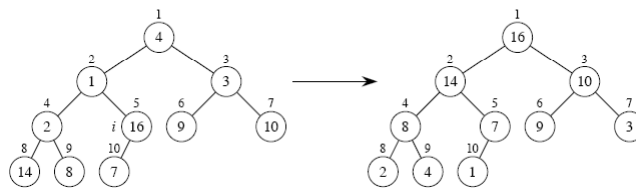
Tzachi (Isaac) Rosen



Building a Max-Heap

buildMaxHeap (A, n)
 for (i = $\lfloor n/2 \rfloor$ downto 1) **do**
 maxHeapify(A, i, n)

	1	2	3	4	5	6	7	8	9	10
A	4	1	3	2	16	9	10	14	8	7



Tzachi (Isaac) Rosen



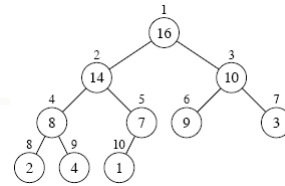
Building a Max-Heap

- **Simple bound:**
 - $O(n)$ calls to MAX-HEAPIFY,
 - Each of which takes $O(\lg n)$,
 - Complexity: $O(n \lg n)$.

Tzachi (Isaac) Rosen



Building a Max-Heap



- **Tighter analysis:**
 - Number of nodes of height $h \leq \lceil n/2^{h+1} \rceil$
 - The height of heap is $\lg n$,
 - The time required by maxHeapify on a node of height h is $O(h)$,
 - So the total cost of is: $\sum_{h=0}^{\lfloor \lg n \rfloor} \left\lceil \frac{n}{2^{h+1}} \right\rceil O(h) = O\left(n \sum_{h=0}^{\lfloor \lg n \rfloor} \frac{h}{2^h}\right)$.
 - $\sum_{h=0}^{\infty} \frac{h}{2^h} = \frac{1/2}{(1-1/2)^2} = 2$ (substituting $x = 1/2$ in the formula $\sum_{k=0}^{\infty} kx^k = \frac{x}{(1-x)^2}$ for $|x| < 1$)
 - Thus, the running time of BUILD-MAX-HEAP is $O(n)$.

Tzachi (Isaac) Rosen



Heapsort

- $O(n \lg n)$ **worst case**.
 - Like merge sort.
- Sorts **in place**.
 - Like insertion sort.
- Combines the **best** of both algorithms.

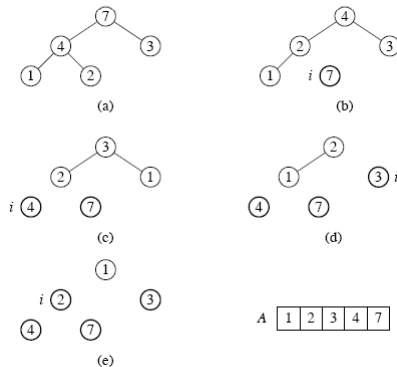
Tzachi (Isaac) Rosen



Heapsort

```
heapSort (A, n)
  buildMaxHeap(A, n)
  for (i = n downto 2) do
    exchange A[1] with A[i]
    maxHeapify(A, 1, i - 1)
```

- Complexity:
 - buildMaxHeap: $O(n)$
 - for loop:
 - $n - 1$ times
 - exchange elements: $O(1)$
 - maxHeapify: $O(\lg n)$
 - Total time: $O(n \lg n)$.



Tzachi (Isaac) Rosen



Priority Queue

- Each element has a **key**.
- **Max-priority queue** supports operations:
 - **insert** (S, x): inserts element x into set S .
 - **maximum** (S): returns largest key element of S .
 - **extractMax** (S): removes and returns the largest key element of S .
 - **increaseKey** (S, x, k): increases value of element x 's key to k . (Assume $k \geq x$'s current key value).
- **Min-priority queue** supports similar operations.

Tzachi (Isaac) Rosen



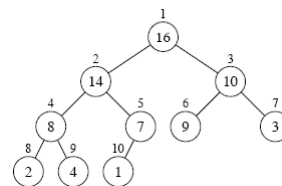
Maximum

```
maximum (A)  
  return A[1]
```

- Complexity : $O(1)$.

```
extractMax (A, n)  
  max = A[1]  
  A[1] = A[n]  
  maxHeapify(A, 1, n - 1)  
  return max
```

- Complexity : $O(\lg n)$.



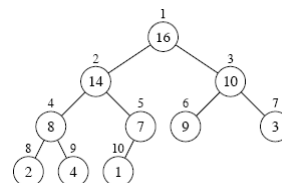
Tzachi (Isaac) Rosen



Increasing Key

```
increasingKey (A, i, key)  
  A[i] = key  
  while (i > 1 & A[parent(i)] < A[i]) do  
    exchange A[i] with A[parent(i)]  
    i ← parent(i)
```

- Complexity : $O(\lg n)$.



Tzachi (Isaac) Rosen



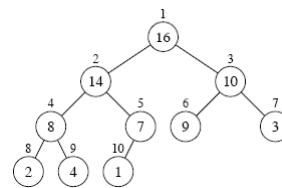
Insertion

insert (A, key, n)

$A[n + 1] = -\infty$

increasingKey(A, n + 1, key)

- Complexity : $O(\lg n)$.



Tzachi (Isaac) Rosen