

CSI3023- Advanced Server Side Programming

Course Objectives and Outcomes

| CSI3023 | Advanced Server Side Programming | L | T | P | J | C |
|---|----------------------------------|------------------|---|---|---|---|
| | | 2 | 0 | 2 | 0 | 3 |
| Pre-requisite | NIL | Syllabus Version | | | | |
| | | 1.0 | | | | |
| Course Objectives: | | | | | | |
| <div><div>1.</div><div>To understand different types of server-side programming and technologies like Servlets, JSP, ASP, EJB, JSF, PHP, Node.</div></div> <div><div>2.</div><div>Understand the various server-side Spring Frameworks, REST, SOAP, ORM, Security.</div></div> | | | | | | |
| Course Outcome: | | | | | | |
| After successfully completing the course the student should be able to <div><div>1.</div><div>Understand advanced server-side programming concepts and use technologies like Servlets, JSP, JSF and ASP</div></div> <div><div>2.</div><div>Adopt conveniently, ORM technique to bridge object and relational models of data.</div></div> <div><div>3.</div><div>Develop, real world API and Services using SOAP and REST.</div></div> <div><div>4.</div><div>Create application using Node.js and JMS API that provides the facility to create, send and read messages.</div></div> <div><div>5.</div><div>Efficiently create fast, secure, and responsive web applications using Spring Framework.</div></div> | | | | | | |

Syllabus

| | | |
|--|-----------------------------------|----------------|
| Module:1 | Servlets, JSP, JSF and ASP | 6 hours |
| JSP, JSTL, Spring Tag Libraries, Spring Controllers , Template & Layout, Spring Form Validations(Standard and Custom),jQuery, CSS3, Web Descriptor Language, AJAX, Web Socker Support, Java server Faces, JSF flows, UI Model-Framework – JSP, JSTL, Tiles/Thymeleaf, Spring MVC on Spring Boot, Hibernate Validator | | |
| Module:2 | REST | 3 hours |
| Webservices, Types of Webservices, REST, JAX-RS, Rest Frameworks, Rest Methods and APIs, REST Clients. | | |
| Module:3 | SOAP | 3 hours |
| SOAP, JAX-WS, WSDL, SOAP Registries, SOAP Frameworks, SOAP Clients, Develop SOAP and REST API and Services. Framework – Spring MVC, Web-Services, Spring Security | | |
| Module:4 | ORM | 5 hours |
| Object Relation Mapping, JPA, Hibernate, Entity – Annotations, Association and In heritance mapping, Hibernate Session and Transaction, Caching, Native Query, HQL, Batch Processing and Intercepting Filter, Criteria Builder, Projections API, Named & Native Query. Framework – Spring Data JPA, Hibernate and JPA,MySQL/any rdbms Database | | |

Syllabus

| | | |
|---|-----------------------------|-----------------|
| Module:5 | JMS, Node JS | 4 hours |
| JMS, Queues and Topics, Creating Queues and Topics, Sending and Receiving messages using Queues and Topics. Introduction to Node JS, Benefits and Features, NPM in Node JS, Event Handling. Framework – ActiveMQ or RabbitMQ, Spring JMS integration, NodeJS, NPM | | |
| Module:6 | Spring Framework | 4 hours |
| Developing a Batch Application that gets executed in the background process, and gets triggered at a specific regular intervals, Task/Tasklet, Steps, Sharing Batch Context Information between Steps | | |
| Module:7 | Exception Handling | 3 hours |
| Exception Handling, Transaction Commit Intervals, Chunk Processing, File/DB/JMS based Reader and Writers. Framework – Spring Boot, Spring Batch, Spring Data JPA, JMS and MySQL | | |
| Module:8 | Recent Trends | 2 hours |
| | Total Lecture hours: | 30 hours |

Assessment Rubrics

- Digital Assignment -1 (written)
- Quiz-1
- Digital Assignment-2 (Coding)
- CAT-1
- CAT-2
- FAT
- Slow Learners - Assessment

Module –7

Exception Handling

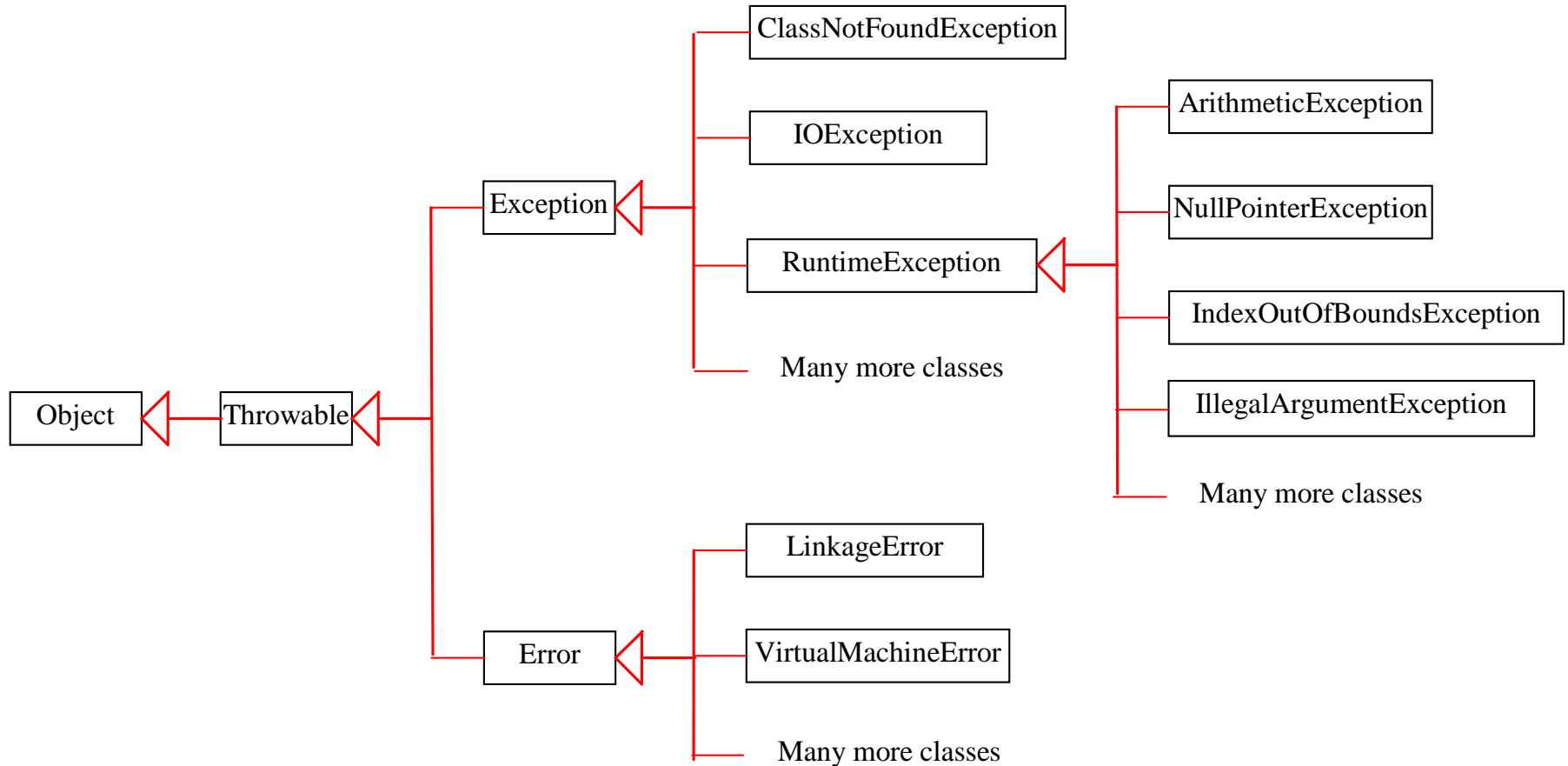
Exception Handling

- **Exception Handling** in Java is one of the effective means **to handle runtime errors** so that the regular flow of the application can be preserved.
- Java Exception Handling is a mechanism to handle runtime errors such as
 ClassNotFoundException,
 IOException,
 SQLException, etc.

Exceptions and Errors

- When a program encounters an unexpected termination or fault, it is called an **exception**
 - When we try and divide by 0 we terminate abnormally.
- Exception handling gives us another opportunity to recover from the abnormality.
- Sometimes we might encounter situations from which we cannot recover like OutOfMemory. These are considered as **errors**.

Exception Types



Checked and Unchecked Exception

- Exceptions which are checked for during compile time are called **checked exceptions**.
Example: SQLException or any userdefined exception extending the Exception class
- Exceptions which are not checked for during compile time are called **unchecked exception**.
Example: NullPointerException or any class extending the RuntimeException class.
- All the checked exceptions must be handled in the program.
- The exceptions raised, if not handled will be handled by the Java Virtual Machine. The Virtual machine will **print the stack trace of the exception** indicating the stack of exception and the line where it was caused.

Building Blocks

try...catch

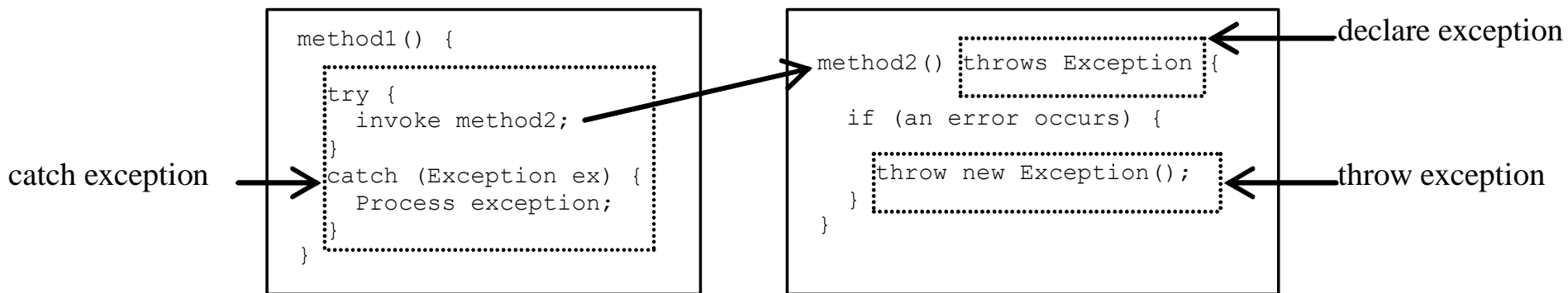
- **try block:** to define a block of code to be tested for errors while it is being executed.
- **catch block:** to define a block of code to be executed, **if an error occurs** in the try block.

```
try {  
    // Block of code to try  
}  
catch(Exception e) {  
    // Block of code to handle errors  
}
```

Declaring, Throwing, and Catching Exceptions

throw and throws keyword:

throw keyword throws the exception explicitly from a **method** or a block of code, whereas the **throws keyword** is used in the **signature of the method**.




Demo

```
public class Demo {  
    public static void main(String[ ] args) {  
        int[] myNumbers = {1, 2, 3};  
        System.out.println(myNumbers[10]); // error!  
    }  
}
```

Output:

Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: Index 10
out of bounds for length 3
at javaexception.JavaException.main(JavaException.java:19)



A stack trace shows the call stack (sets of active stack frames) and provides information on the methods that your code called. Usually, a stack trace is shown when an Exception is not handled correctly in code.

Demo

```
public class Temp {  
    public int x = 10;  
        public static void main(String[] args) {  
            Temp t = initT();  
            int i = t.x;  
        }  
    private static Temp initT() {  
        return null;  
    }  
}
```

Output:

```
Exception in thread "main" java.lang.NullPointerException  
    at Temp.main(Temp.java:9)
```

Demo: try...catch

```
public class Demo {  
    public static void main(String[ ] args) {  
        try {  
            int[] myNumbers = {1, 2, 3};  
            System.out.println(myNumbers[10]);  
        }  
        catch (Exception e) {  
            System.out.println("Something went wrong.");  
        }  
    }  
}
```

Output:

Something went wrong

finally block

- The finally block in Java is a block of code that is used to **execute important code** such as closing the connection, closing the file, or any other cleanup code that needs to be executed regardless of **whether an exception occurs or not**.

There are three possible cases where the finally block can be used

- **Case 1:** **When an exception does not occur**, In this case, the program runs fine without throwing any exception and the finally block is executed after the try block.
- **Case 2:** **When an exception occurs and is handled by the catch block** In this case, the program throws an exception and the catch block handles it. The finally block is executed after the catch block.
- **Case 3:** **When an exception occurs and is not handled by the catch block** In this case, the program throws an exception but the catch block cannot handle it. The finally block is executed after the try block and then the program terminates abnormally.

Demo : finally

```
public class Demo {  
    public static void main(String[] args) {  
        try {  
            int[] myNumbers = {1, 2, 3};  
            System.out.println(myNumbers[10]);  
        } catch (Exception e) {  
            System.out.println("Something went wrong.");  
        } finally {  
            System.out.println("The 'try catch' is finished.");  
        }  
    }  
}
```

Output:

Something went wrong
The 'try catch' is finished

Demo: Arithmetic Exception

```
class demo1
{
    public static void main(String args[])
    {

        int x = 10, y = 0,z;
        try
        {
            z = x / y;
            System.out.println("THE VALUE OF Z is" +z);
        }
        catch (ArithmeticException e)
        {
            String msg = e.getMessage();
            System.out.println("An Error" +msg);
        }
        System.out.println("END");
    }
}
```

Example: Custom Exception

```
public class Demo {  
    static void checkAge(int age) {  
        if (age < 18) {  
            throw new ArithmeticException("Access denied - You must be at least 18 years  
            old.");  
        }  
        else {  
            System.out.println("Access granted - You are old enough!");  
        }  
    }  
  
    public static void main(String[] args) {  
        checkAge(15); // Set age to 15 (which is below 18...)  
    }  
}
```

Using Throws Clause

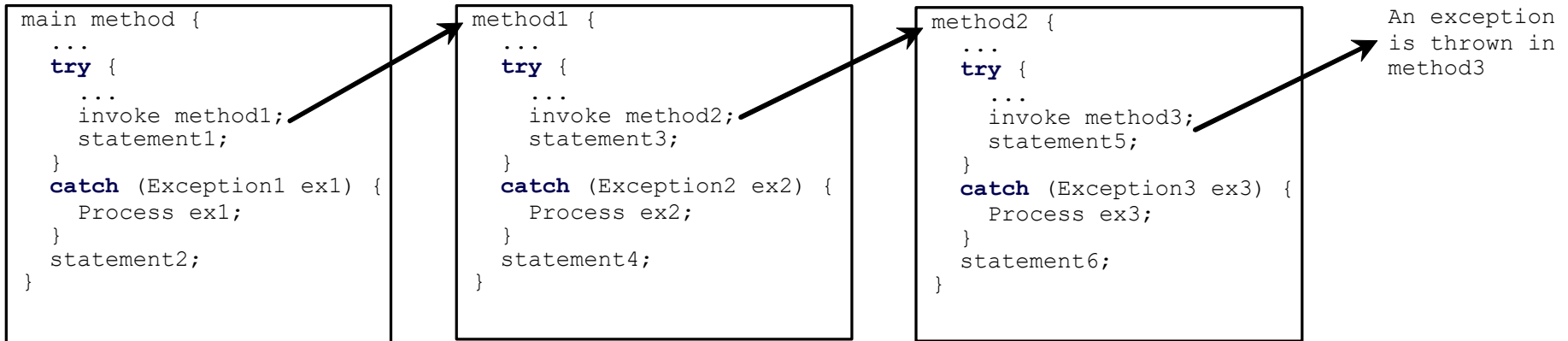
If you don't want the exception to be handled in the same function you can use the throws class to handle the exception in the calling function.

```
public class myexception{
    public static void main(String args[]){
        try{
            checkEx();
        } catch(FileNotFoundException ex){
        }
    }
    public void checkEx() throws FileNotFoundException{
        File f = new File("myfile");
        FileInputStream fis = new FileInputStream(f);
        //continue processing here.
    }
}
```

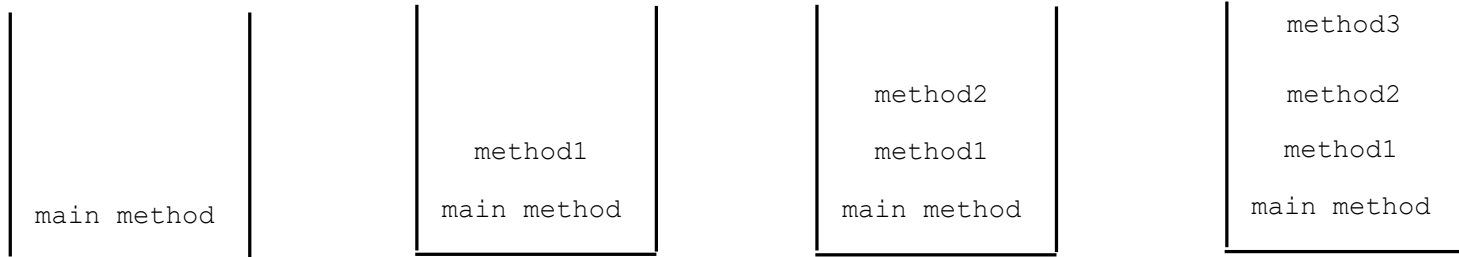
Catching Multiple Exception

```
try {  
    statements; // Statements that may throw exceptions  
}  
catch (Exception1 exVar1) {  
    handler for exception1;  
}  
catch (Exception2 exVar2) {  
    handler for exception2;  
}  
...  
catch (ExceptionN exVar3) {  
    handler for exceptionN;  
}
```

Catching Multiple Exception



Call Stack



Catching Multiple exceptions

```
public class myexception{
    public static void main(String args[]){
        try{
            File f = new File("myfile");
            FileInputStream fis = new FileInputStream(f);
        }
        catch(FileNotFoundException ex){
            File f = new File("Available File");
            FileInputStream fis = new FileInputStream(f);
        }
        catch(IOException ex){
            //do something here
        }
    finally{
        // the finally block
    }
    //continue processing here.
    }
}
```

Throwing Exceptions Example

```
/** Set a new radius */  
public void setRadius(double newRadius)  
    throws IllegalArgumentException {  
    if (newRadius >= 0)  
        radius = newRadius;  
    else  
        throw new IllegalArgumentException(  
            "Radius cannot be negative");  
}
```


Custom or User defined Exception

A Class that represents use-defined exception

```
class MyException extends Exception {  
    public MyException(String s)  
    {  
        // Call constructor of parent Exception  
        super(s);  
    }  
}
```

Custom or User defined Exception

// A Class that uses above MyException

```
public class Demo{  
    // Driver Program  
    public static void main(String args[])  
    {  
        try {  
            // Throw an object of user defined exception  
            throw new MyException(" My Exception");  
        }  
        catch (MyException ex) {  
            System.out.println("Caught");  
  
            // Print the message from MyException object  
            System.out.println(ex.getMessage());  
        }  
    }  
}
```

Custom or User defined Exception

/ class representing custom exception

```
class InvalidAgeException extends Exception
```

```
{
```

```
    public InvalidAgeException (String str)
```

```
{
```

```
    // calling the constructor of parent Exception
```

```
    super(str);
```

```
}
```

```
}
```

Custom or User defined Exception

// class that uses custom exception InvalidAgeException

```
public class TestCustomException1
{
    // method to check the age
    static void validate (int age) throws InvalidAgeException{
        if(age < 18){

            // throw an object of user defined exception
            throw new InvalidAgeException("age is not valid to vote"
);
        }
        else {
            System.out.println("welcome to vote");
        }
    }
}
```

Custom or User defined Exception

```
// main method
public static void main(String args[])
{
    try
    {
        // calling the method
        validate(13);
    }
    catch (InvalidAgeException ex)
    {
        System.out.println("Caught the exception");

        // printing the message from InvalidAgeException object
        System.out.println("Exception occurred: " + ex);
    }

    System.out.println("rest of the code...");
}
```

Quiz

Question -1

What will be the output of the following code?

```
Public class foo{  
    public static void main(string args){  
        try{  
            return;  
        } finally{  
            System.out.println("Finally");  
        }  
    }  
}
```

- A) Compilation fails
- B) Finally**
- C) Return without printing anything
- D) none

Question -2

What will be the output of the following code?

```
public class foo{
    public static void main(string args){
        try{
            int x=0;
            int y=5/x;
        }catch(Exception e){
            System.out.println("Exception");
        } catch(ArithmeticException e){
            System.out.println("Exception");
        }
        System.out.println("finished");
    }
}
```

- A) **Compilation fails**
- B) Exception
- C) Arithmeticexception
- D) finished

Thank you