

A Computer Science undergrad who is passionate about game development.
Has experience working in multiple companies in game development related work.

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India

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akshayaky

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Akshay V

For Published Games/prototypes see Portfolio

EDUCATION

- 2019-2023 **B.Tech in Computer Science and Engineering with Computer Science and Engineering** , Amrita
Ongoing Vishwa Vidyapeetham, Kollam, Kerala, India
CGPA: 9.29/10
- 2019 **Kendriya Vidyalaya**, Malappuram, Kerala, India
Percentage: 92.4%
- 2017 **Kendriya Vidyalaya**, Malappuram, Kerala, India
Percentage: 95%

Experience

- August 2019 - **Member and Mentor at amFOSS**
Present amFOSS is a free and open source club which through its mentor-ship culture creates an environment for the overall development and excellence in various fields of Computer Science.
- December **Contributor at VideoLAN**
2019 - April Made contributions to VideoLAN. Worked on VLC media player and resolved a few issues.
2020
- August 2021 - **Game Developer Intern at K12 Techno services**
October 2021 Completed development of a 2D android game in Unity. Fixed several bugs and other necessary changes to several other games.
- January 2022 **VR Game Developer at Aptitud**
- May 2022 Developed two Android VR game MVP and a third person multiplayer game. Worked on all the aspects of game development.

Conference Attended

- October 2019 **Hacktober Fest, Amrita Vishwa Vidyapeetham**
Attended the Hacktoberfest event conducted by my club in college.
- January 2020 **GirlScript, Amrita Vishwa Vidyapeetham**
This was a workshop which focused on introducing the various fields of technology and skills for the under represented group.

COMPUTER SKILLS

- OS** Linux, Windows
- Programming Languages** Python, C, C++, C#, Go, JavaScript, Java
- VCS** Git
- Other Skills** Game Development(Unity), Web Development(Django, React) , Problem Solving

PROJECTS

gICCA-CLI version of IRCCloud October 2019- October 2020	Tech Stack: Go,CLI,API This is CLI version of the IRC Client IRCCloud. Link to project: https://github.com/akshayaky/gICCA
Auto Evaluation System - August 2020- October 2020	Tech Stack: Python, Django, Django-graphene API, React A system to automatically evaluate the beginner tasks for joining the club.
Game Integration in Traboda May 2021- present	Tech Stack: C# , Unity Integrating a gaming Interface to solve cyber security challenges.
Game Development - January 2021- Present	Tech Stack: C# , Unity Developing games in Unity. Link to projects: https://akymaster.itch.io

LANGUAGES

English	Full Professional Proficiency
Hindi	Limited Working Proficiency
Malayalam	Native Language

INTERESTS

Technical	Game Development, Web Development,Artificial Intelligence
Hobbies	Reading fiction ,Travelling

PERSONAL DETAILS

DOB	16th October, 2001
Current Residence	Malappuram,Kerala, India
Status	Student