Q1 Team Name

0 Points

Goldfish

Q2 Commands

10 Points

List the commands used in the game to reach the ciphertext.

exit1, exit3, exit4, exit1, exit3, exit4, exit1, exit3, exit2, read

Q3 Analysis

60 Points

Give a detailed description of the cryptanalysis used to figure out the password. (Use Latex wherever required. If your solution is not readable, you will lose marks. If necessary the file upload option in this question must be used TO SHARE IMAGES ONLY.)

First to reach the last level we had to find right combination of exit commands after which we reached the last screen on which the final text was there.

We obtained a series of hexadecimal number. we examined the pattern and decided to convert those number to decimal number system. We further changed those decimal numbers to there corresponding charcter using ASCII code system. Upon changing those numbers to charcters , we got message as " You see a Gold-bug in one corner. It is the key to a treasure found by" .

Upon reaching to the last exit, we got the following message.

"n =

84364443735725034864402554533826279174703893439763343343 8632603427566786092168950937792630288092465059556475721 7668266944527000881648177170141755476887128502044240300164 9254405058303439906229201909599348669565697534331652019 51640951480026588738853928338105393743349699444214641968 2027649079704982600857517093

Goldfish: This door has RSA encryption with exponent 5 and the password is

602789178026041190621643173488876082303558525734679395596 236855116626648270947991199619756479480790283815619099926 8279971533181607545444100814126827067061633209492922603301 34198887287552376424480797853439952966571672129394063564 873014225995407370913761108737068284412766595468782097792 01560390761048657774255 "

Since as we know that RSA is being used for encryption and exponent is 5. Here d is unknown. To crack the password we need to either factorise n or find d.As n is too large to factorise, we will use different method to solve the above problem.

We decided to use coppersmith algorithm and LLL Lattice reduction technique to solve the problem. we first decided to ensure if any padding has been used . we calculated $C^{1/e}$ value, which turned out to be a non integral value, which indicates that padding has been used . so the new equation becomes as:

 $(P+M)^{1/e}=C\ mod\ n$, here P is the padding and M is the original message.

First we tried " You see a Gold-bug in one corner. It is the key to a treasure found by" as padding, but it did not work, then we tried "Goldfish: This door has RSA encryption with exponent 5 and the password is " sentence as padding and it gave away the solution.

Following is the introduction to coppersmith algorithm Let n be a integer and $f\epsilon Z$ be a polynomial of degree d . for given n , we can find all x_0 such that $f(x_0)=0$ mod m where $x_0<=N^{1/d-\epsilon}$ for $1/d>\epsilon>0$.

we can use above equation to model our problem as $f(x) = (P + x)^5 \mod n$

we need find roots of f(x) to get the password.

we programmed our algorithm in code_1.ipynb file to get the password.

- 1. we first converted padding messages to their corresponding ASCII number. later we converted those numbers to 8 bit binary .
- 2. As length of x cannot exceed $N^{1/d-\epsilon}$. we treated 200 as the upper limit.

Our final expression becomes $((binary_padding << password_length) + x)^e - C$ where password length ranges from 1 to 200 in multiple of 4

we later appended a zero to make it a multiple of 8 and the final expression becomes

Upon considering 8 bit at once and converting them to decimal number ,later we converted those decimal to ascii charcters we got "C8YP7oLo6Y" as password.

Ref:

- 1. https://en.wikipedia.org/wiki/Coppersmith%27s_attack
- 2. https://www.youtube.com/watch?v=3cicTG3zeVQ
- 3. https://github.com/mimoo/RSA-and-LLL-attacks/



Q4 Password

10 Points

What was the final command used to clear this level?

C8YP7oLo6Y

Q5 Codes

0 Points

It is MANDATORY that you upload the codes used in the cryptanalysis. If you fail to do so, you will be given 0 for the entire assignment.

▼ codefile.zip ♣ Download

1 Binary file hidden. You can download it using the button above.

Assignment 6

GRADED

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