

In [138]:

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# required Imports
import math
import cmath
import numpy as np
from numpy.random import choice

def get_ground_state(num_qubits):
    # return vector of size 2**num_qubits with all zeroes except first element which is 1
    # validating Inputs by user
    assert type(num_qubits) == int , 'Input Must be a integer'
    assert num_qubits > 0 , 'Input must be greater than 0'

    q1 = np.zeros((2**num_qubits))
    q1[0]=1
    return q1

def get_operator(total_qubits, gate_unitary, target_qubits,params):
    # return unitary operator of size 2**n x 2**n for given gate and target qubits
    # validating Inputs by user
    assert gate_unitary=='u3' or gate_unitary=='x' or gate_unitary=='h' or gate_unitary=='cx', 'Input Gate Undefined'
    if gate_unitary=='cx':
        assert len(target_qubits)==2, '2 Target Qubits required'
    else:
        assert len(target_qubits)==1, '1 Target Qubits required'
    if gate_unitary=='u3':
        assert len(params)==3, '3 parameters required'
    for i in range(len(target_qubits)):
        assert target_qubits[i]>=0 and target_qubits[i]<total_qubits , 'Target Qubits Out of Bound'

    #Cached Regularly used gates
    li = {
        'h': np.array([
            1/np.sqrt(2), 1/np.sqrt(2)],
            [1/np.sqrt(2), -1/np.sqrt(2)]
        ]),
        'x': np.array([
            0, 1],
            [1, 0]
        ])
    }
    if(gate_unitary=='u3'):
        theta = params['theta']
        phi = params['phi']
        lamb = params['lamb']
        i = complex(0+1j)
        a1 = math.cos(theta/2)
        a2 = -1*cmath.exp(i*lamb)*math.sin(theta/2)
        a3 = cmath.exp(i*phi)*math.sin(theta/2)
        a4 = cmath.exp(i*lamb+i*phi)*math.sin(theta/2)

        li['u3'] = np.array([
            [a1, a2],
            [a3, a4]
        ])

    I = np.identity(2)

    #calculalte the operator
    if(len(target_qubits)==1):
        gate= li[gate_unitary]
        if(total_qubits==1):
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        return gate

    if(target_qubits[0]==0):
        O = np.kron(gate,I)
    elif(target_qubits[0]==1):
        O = np.kron(I,gate)
    else:
        O = np.kron(I,I)
    for i in range(2,total_qubits):
        if(i==target_qubits[0]):
            O = np.kron(O,gate)
        else:
            O = np.kron(O,I)

    return O
else:
    P0x0 = np.array([
        [1, 0],
        [0, 0]
    ])
    P1x1 = np.array([
        [0, 0],
        [0, 1]
    ])
    X = 1i['x']
    if(target_qubits[0]==0):
        O = np.kron(P0x0,I)
    elif(target_qubits[0]==1):
        O = np.kron(I,P0x0)
    else:
        O = np.kron(I,I)
    for i in range(2,total_qubits):
        if(i==target_qubits[0]):
            O = np.kron(O,P0x0)
        else:
            O = np.kron(O,I)

    o_control = O
    if(target_qubits[0]==0):
        O = P1x1
    elif(target_qubits[1]==0):
        O = X
    else:
        O = I
    for i in range(1,total_qubits):
        if(target_qubits[0]==i):
            O = np.kron(O,P1x1)
        elif(target_qubits[1]==i):
            O = np.kron(O,X)
        else:
            O = np.kron(O,I)
    o_target = O
    O = o_control + o_target

    return O

def run_program(total_qubits,initial_state, program):

    for i in range(len(program)):
        initial_state = np.dot(initial_state,get_operator(total_qubits,program[i]['gate'],program[i]['target'],program[i]['params']))

    return initial_state

def get_counts(total_qubit,state_vector, num_shots):

    state = np.abs(state_vector)**2
    sample_List = []
    for i in range(len(state_vector)):

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        sample_List.append(bin(i)[2:].zfill(total_qubit))

randomNumberList = choice(
    sample_List, num_shots, p=state)

unique, counts = np.unique(randomNumberList, return_counts=True)
count = dict(zip(unique, counts))
return count

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In [139]:

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# Circuit 1
# Angeles in Radians
my_circuit = [
{ "gate": "u3", "target": [0] , "params":{"theta":1.5708,"phi":1.5708,"lamb":1.5708}}
]

total_qubits = 2
my_qpu = get_ground_state(total_qubits)

# Run circuit

final_state = run_program(total_qubits,my_qpu, my_circuit)

# Read results

counts = get_counts(total_qubits,final_state, 1000)

print(counts)

{'00': 505, '10': 495}

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# Circuit 2

my_circuit = [
{ "gate": "h", "target": [0] , "params":0},
{ "gate": "cx", "target": [0,2] , "params":0}
]
total_qubits = 3
my_qpu = get_ground_state(total_qubits)

# Run circuit

final_state = run_program(total_qubits,my_qpu, my_circuit)

# Read results

counts = get_counts(total_qubits,final_state, 1000)

print(counts)

{'000': 496, '101': 504}

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# Circuit 3

my_circuit = [
{ "gate": "h", "target": [0] , "params":0},
{ "gate": "cx", "target": [0, 1] , "params":0},
    { "gate": "h", "target": [2], "params":0}
]
total_qubits= 5

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my_gpu = get_ground_state(total_qubits)

# Run circuit

final_state = run_program(total_qubits,my_gpu, my_circuit)

# Read results

counts = get_counts(total_qubits,final_state, 1000)

print(counts)

{'00000': 235, '00100': 251, '11000': 237, '11100': 277}
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