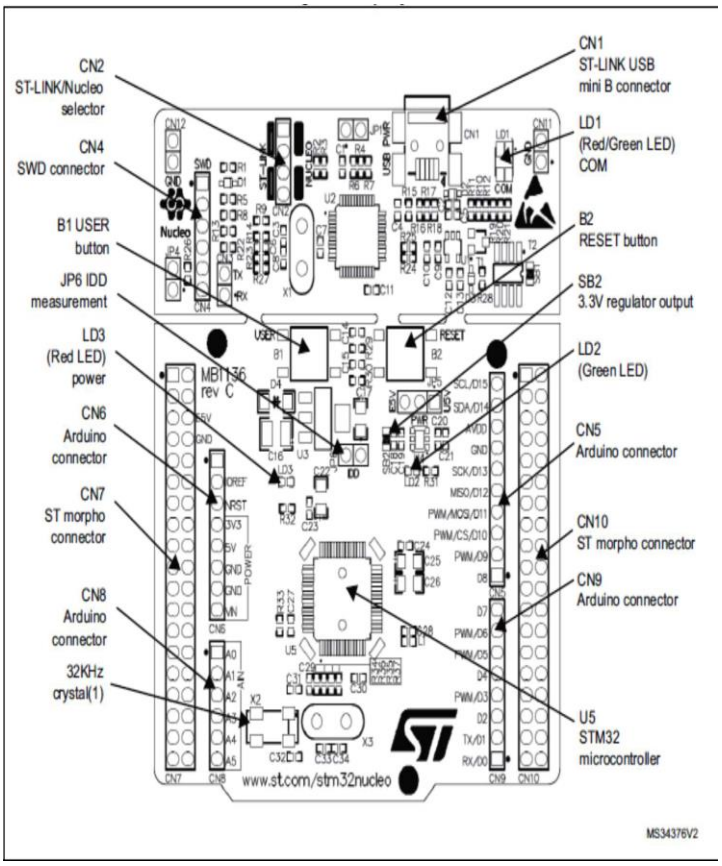
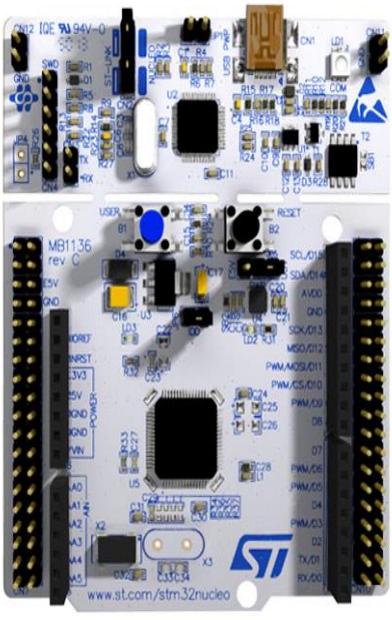
Introduction to

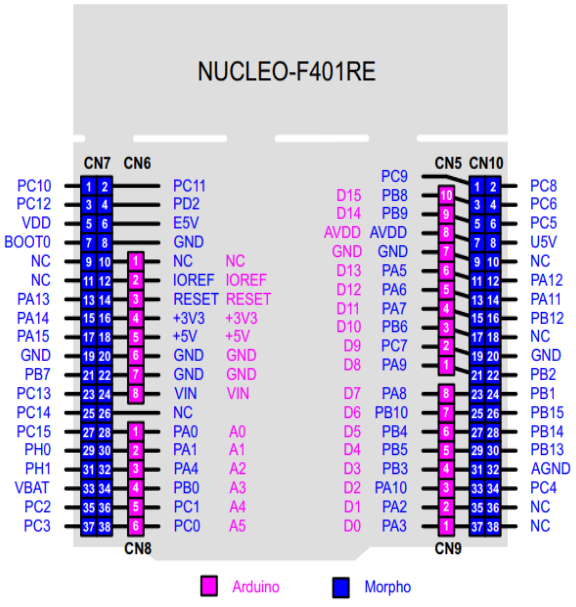
STM32CubeMX

Features:





STM32 Nucleo F401RE Development Board



STM32 Nucleo F401RE Pinout

- Flexible board power supply
  - ✓USB or external source
- Integrated ST-Link/V2-1 debugger
  - ✓Drag & drop device flash programming
  - ✓Virtual COM port
- For user application
  - ✓1 LED
  - ✓Push button (blue)
- STM32F401RE microcontroller
- Connectors
  - ✓Arduino Uno
  - ✓ST Morpho Extension -direct access to all
  - ✓MCU I/Os

Specifications:

Microcontroller	STM32F401RET6 (32-bit)
Architecture	ARM Cortex M4 CPU with FPU
Power consumption	2.4uA at standby without RTC
CPU Frequency	84 MHz
Crystal Oscillator Range	4 to 26 MHz
MCU Operating Voltage (VDD)	1.7V to 3.6V
Board Operating Voltage (VIN)	7V to 15V
Flash Memory	512KB
SRAM	96 KB
GPIO Pins	50
ADC	12-bit 16Channel
RTC	In-built 32kHz with calibration
Timers	16-bit (6) 32-bit (2)
Watchdog Timers	2
USART/UART Communication	4
I2C Communication	3
SPI Communication	3
USB2.0 Support	Yes
Internal Crystal Oscillator	Yes, 16MHz
On Board Debugger	Yes, Serial Wire and JTAG

Software to be installed:

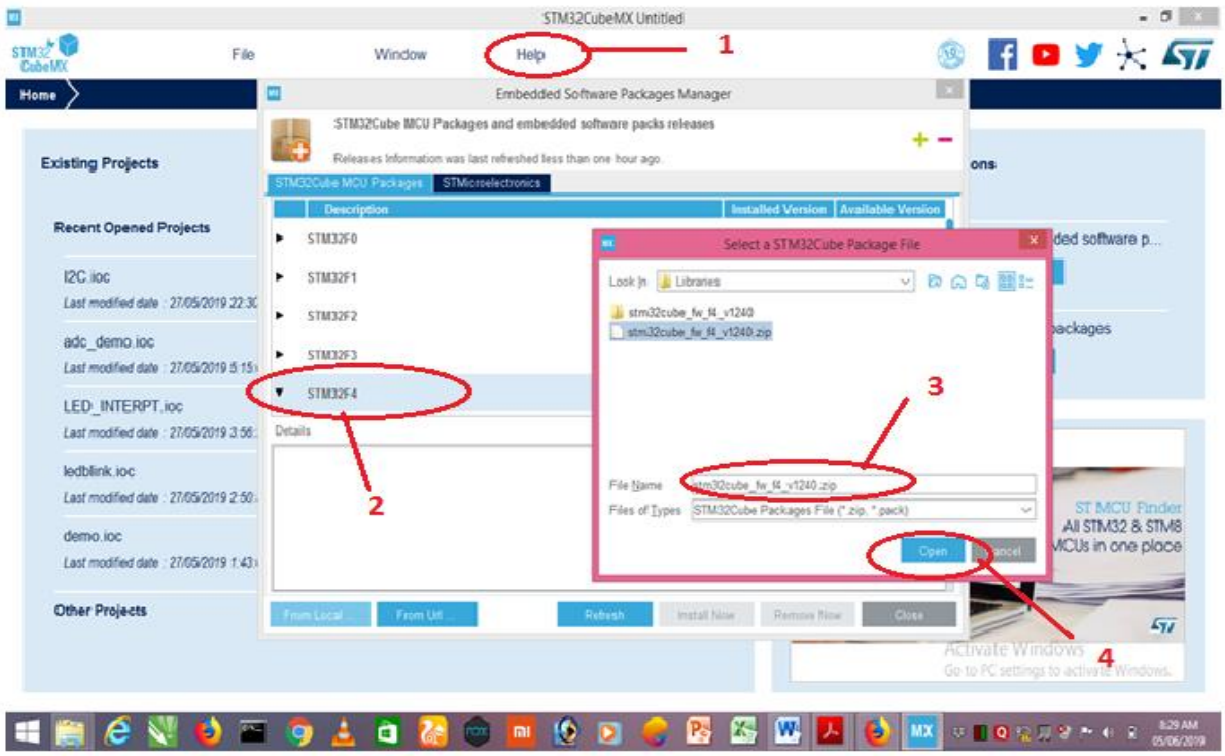
- STM32CUBEMX
  https://www.st.com/en/development-tools/stm32cubemx.html
- TRUESTUDIO
  https://atollic.com/resources/download/

STM32CubeF4 in STM32CubeMX Repository

- BeforeusingtheSTM32CubeMX,makesurethattheSTM32CubeF4 librarypackageisinstalledintheSTM32CubMXrepositoryfolder

- ThiscandonebydownloadingviaSTM32CubeMX(clickoncheckbo xandthenclickonInstallNow.Requiresinternetconnection)

- For faster way, install from local.
  - ✓Go to “Help->Manage embedded software packages”
  - ✓Click on “From Local”…
  - ✓Browse to…\STM32Cube\STM32CubeF4
  - ✓Selectthefileen.stm32cubeF4.zip
  - ✓Click“Open”to install.

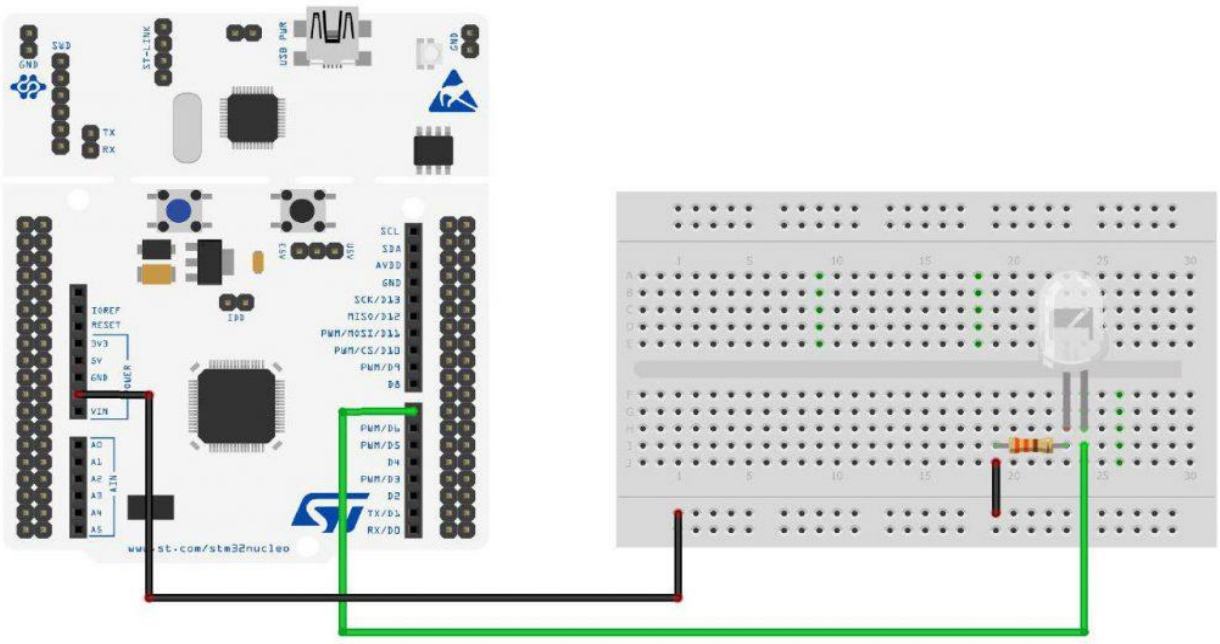


Practical and demonstration example

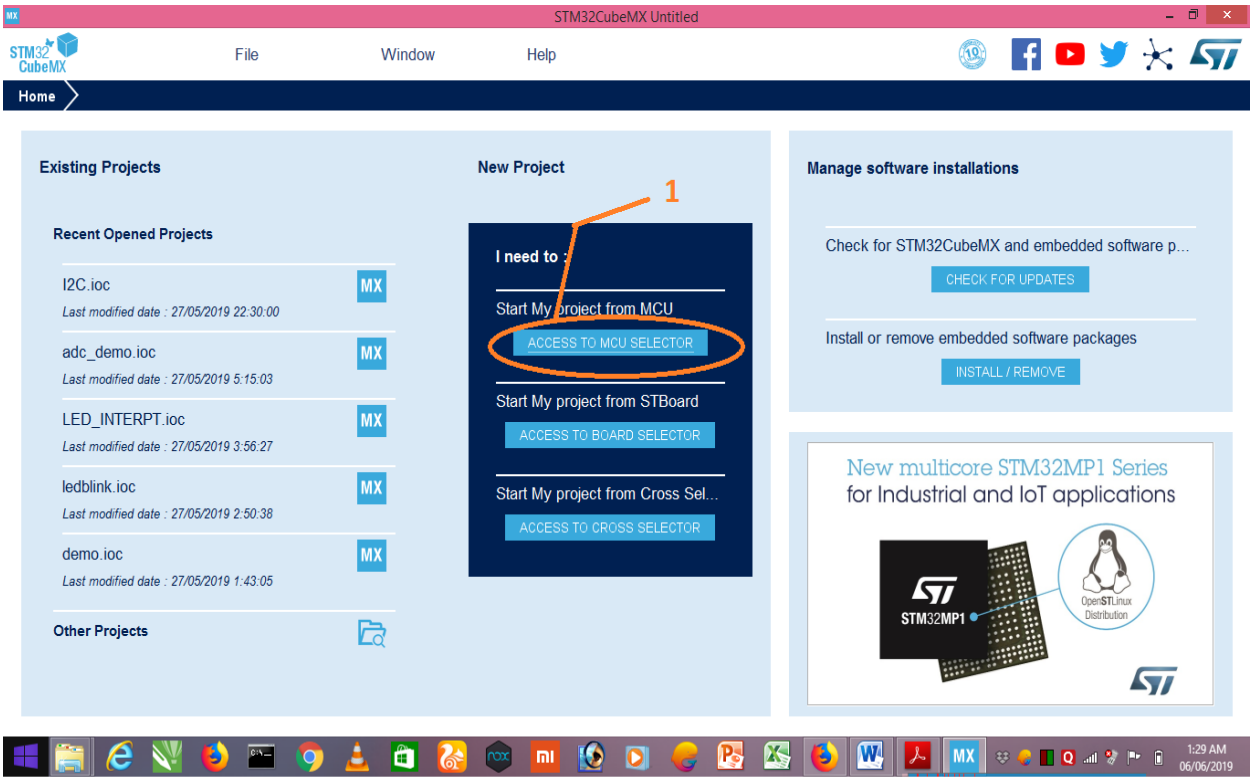
GPIO using LED blink

(General Purpose Input Output)

- This hands-on describes how to use the GPIO HAL APIs. The User push button, configured as input will be used to change the states of the LEDs.
- STM32CubeMX will be used to generate the initialization codes for the GPIO and System clock.
- This process will speed up the development as the initialization codes are generated by the STM32CubeMX tool. The user then will only need to add the user codes as per application.



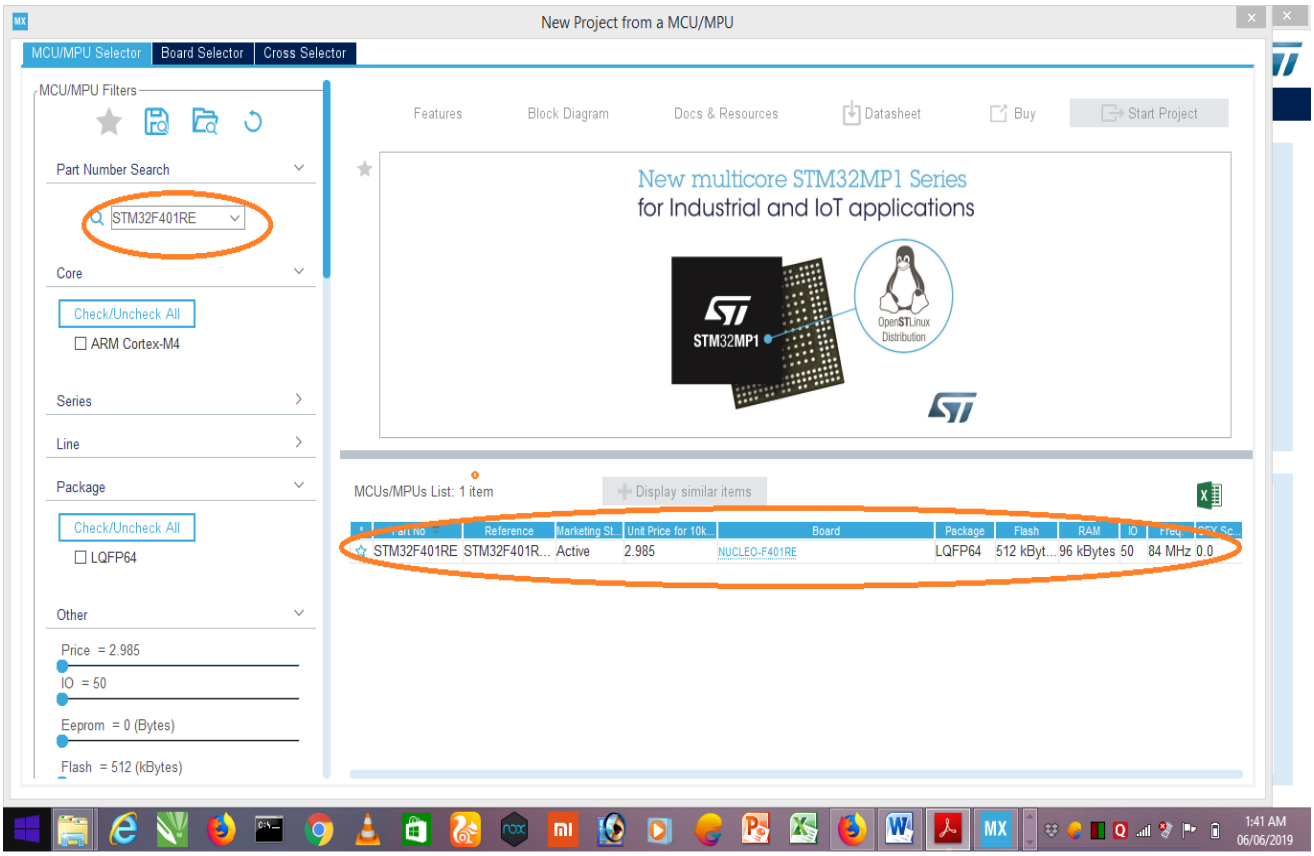
Step 1: Open New Project



- Open **STM32CubeMX.**
- Click on **ACCESS MCU SELECTOR**
- Click No to the prompt box.
- From MCU Selector

- Select [Part No.-> STM32F401RE (LQFP64)]
- Click [Start Project] or double click [STM32F401RE] to continue

Step 2: Select MCU



Use [MCU Selector] to select STM32F401RE device

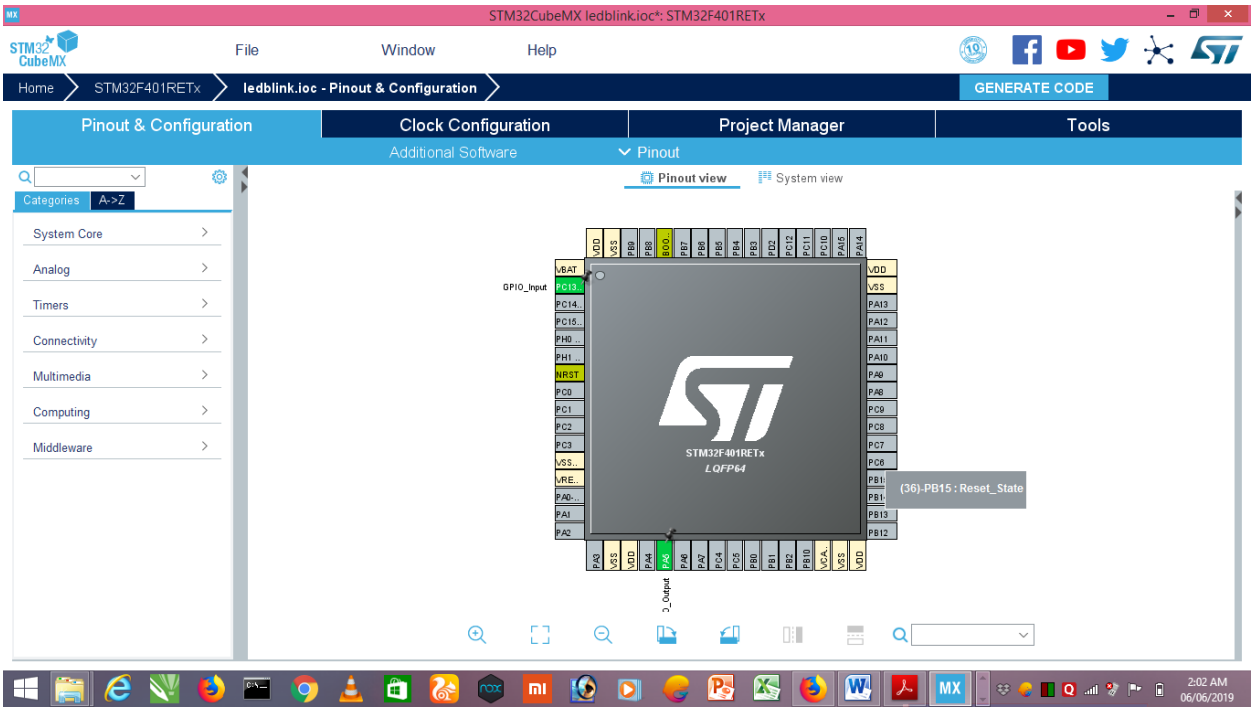
▶MCU Filter -Type “STM32F401RE” in [Part Number Search]

▶MCU List

▶Search for part No STM32F401RE (LQFP64)

▶Click [Start Project] or double click [STM32F401RE] to continue.

Step 3: Configure GPIO



Configure project settings

- [Pinout] tab

  Left-click pin PA5 and set to [GPIO_Output] mode
  Left-click pin PC13 and set to [GPIO_Input] mode

- Note: Drive LED

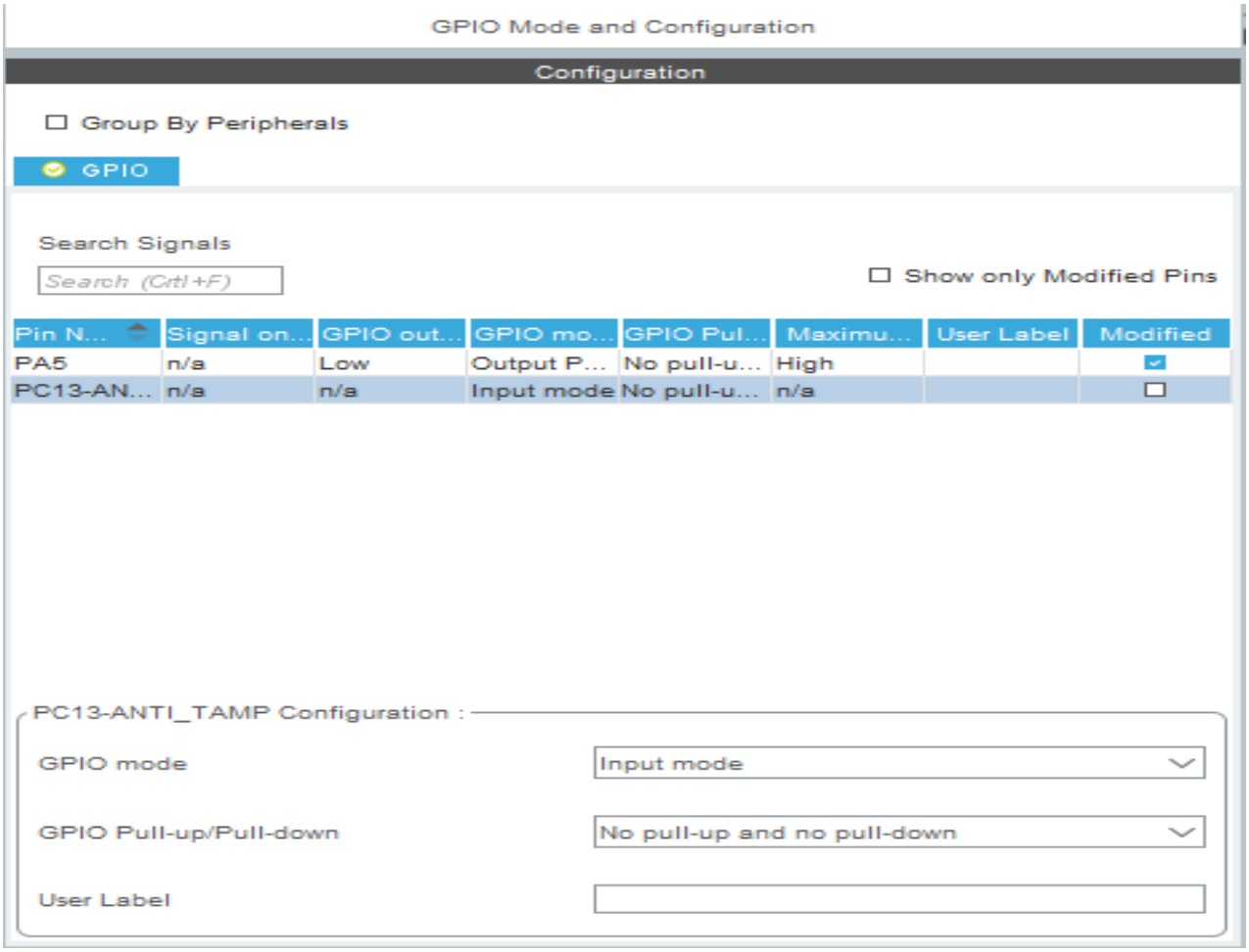
  Turn OFF –GPIO is LOW
  Turn ON –GPIO is HIGH

- Note: USER button (Blue)

  Button not press –GPIO is LOW
  Button press –GPIO is HIGH

- Hint –Pin PC7 can also be found by using [Find] feature in STM32CubeMx

Step 4 : Peripheral Configuration



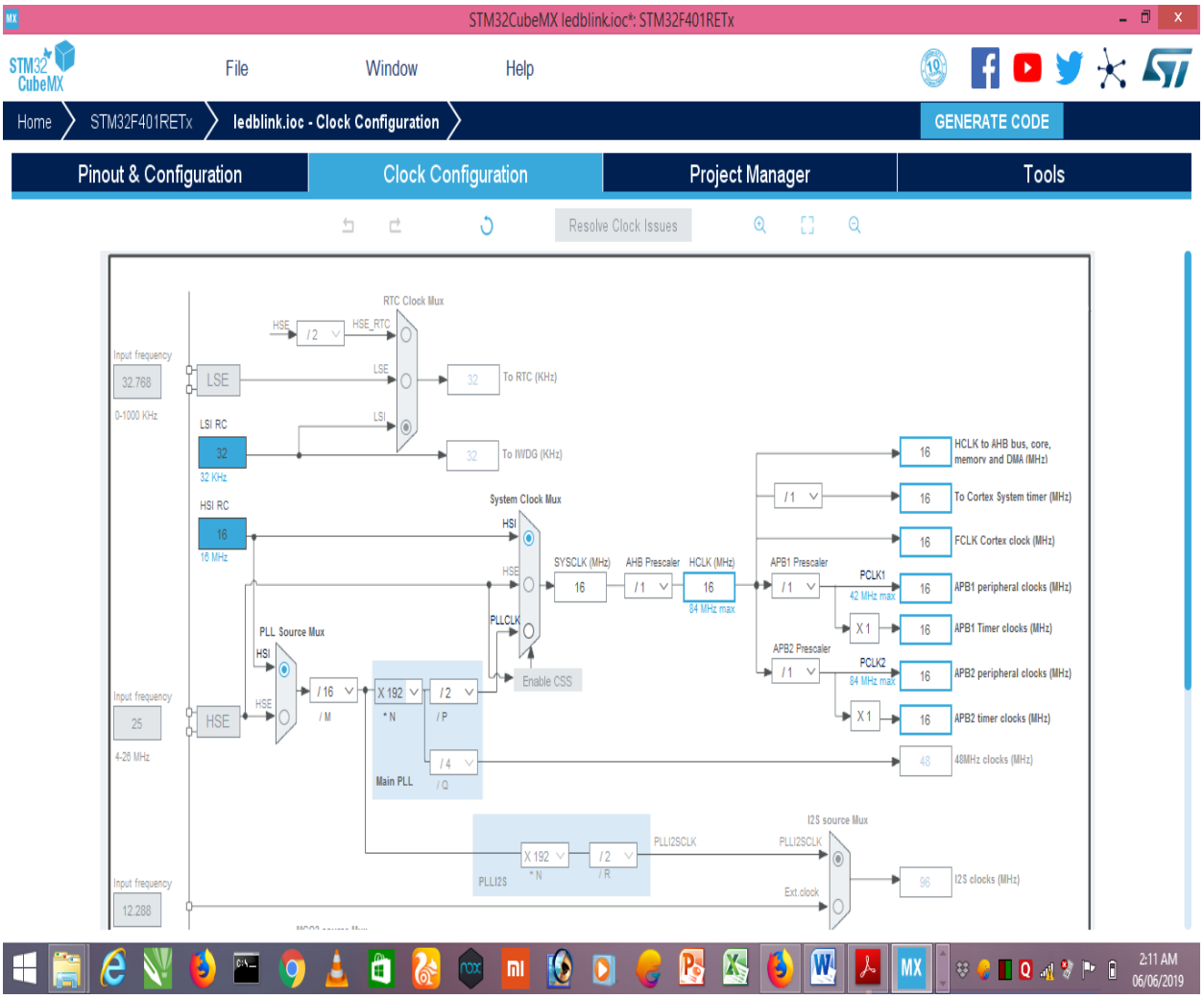
SystemView

- Select [GPIO]

- **Configure PA5**
- [GPIO Mode] : Output Push Pull
- [Maximum output speed] : High
- Other settings use default

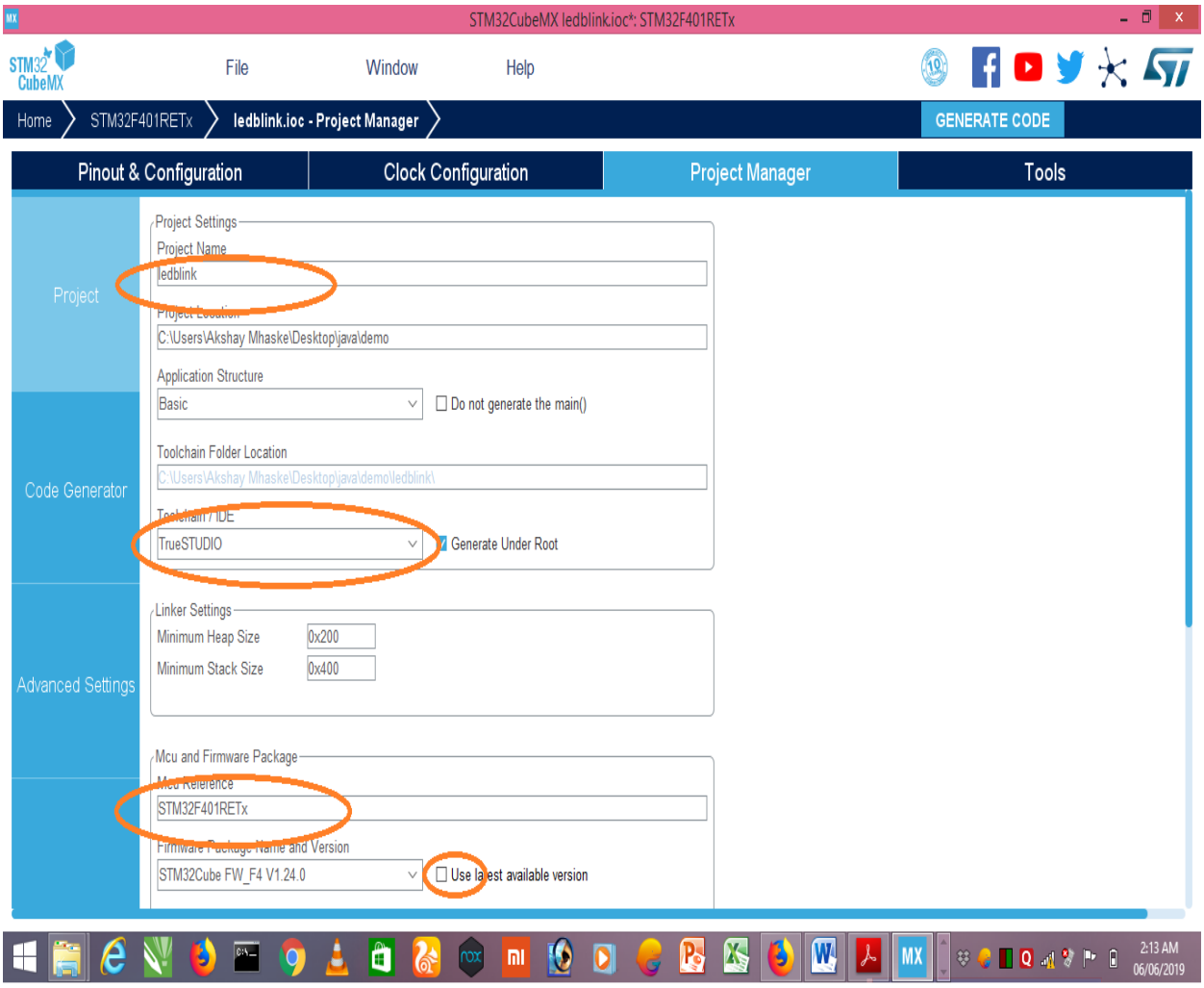
- **Configure PC13**
- [GPIO Mode] : Input Mode
- Other settings use default
- Click [Apply] and [OK]

Step 5 : Clock Configuration



- Click OK when [Clock Wizard] message pop out to automatically find the correct clock sources
- The appropriate clock source and PLL values will be set automatically

Step 6 : Project Settings



Configure project settings

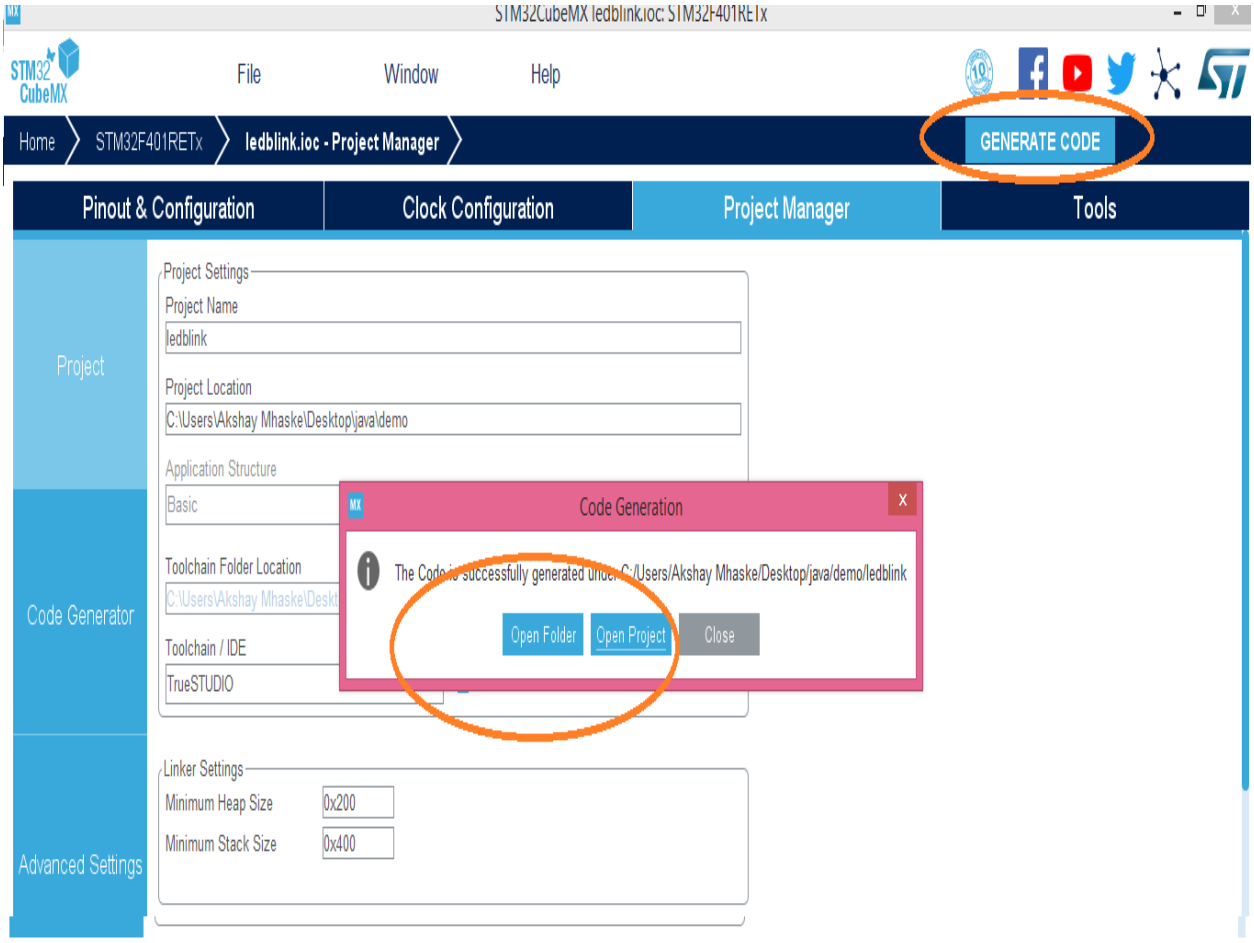
- Select [Project->Settings…]
- [Project] tab
  - [Project Name]:Any name. For example LED_Toggle
  - [ProjectLocation]:Locationtostoreprojectfolders.InthecaseofAtollicTrueSTUDIO,theworkspacefolderlocation.ForexampleC:\STM32F4+Workshop\workspace
  - [Application Main Location]:Src

- [Tool chain Folder Location]:Will automatically begenerated
- [Tool chain/IDE]:True STUDIO
- [Generate Under Root]:Default

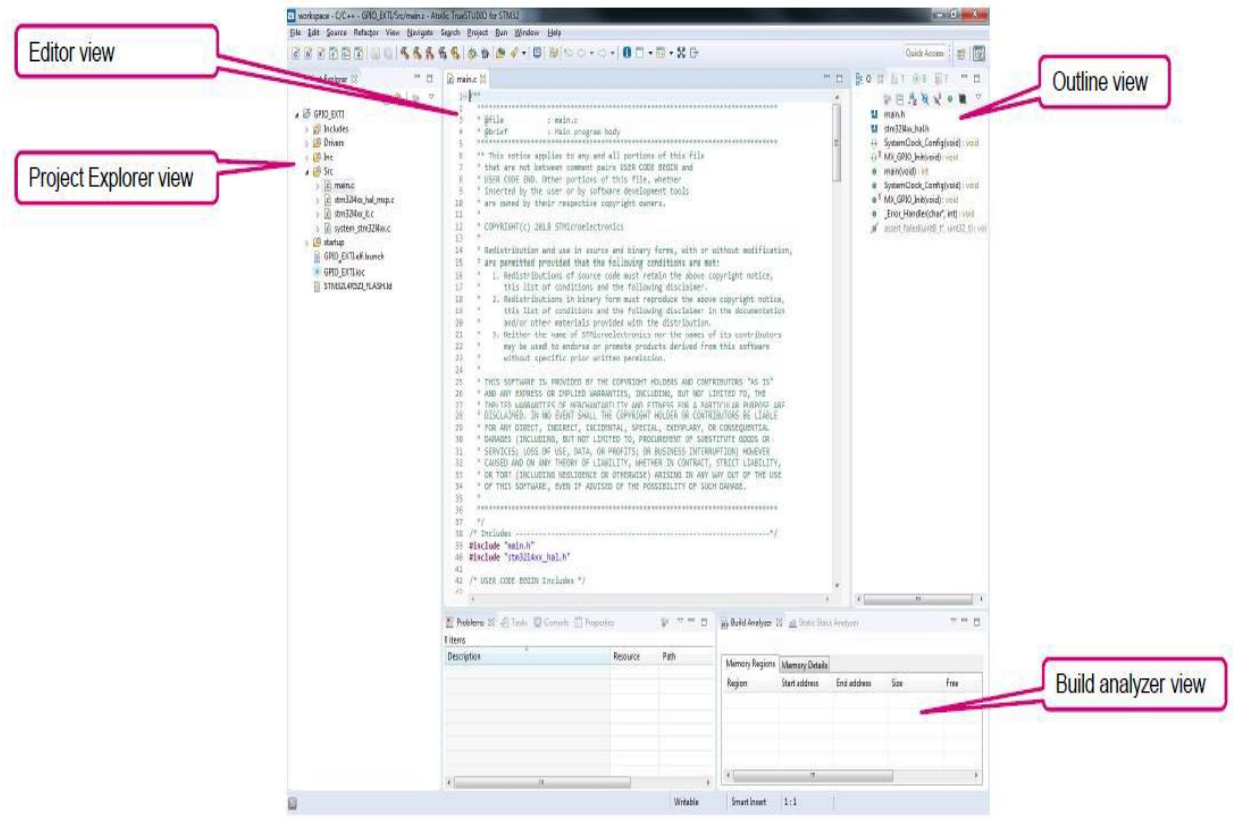
➢ [Code Generator] tab
- Keep default configuration

➢ Click [OK] to finish

Step 7 : Generate Code



Step 8 : Starting TrueStudio



▶Open the Project

▶Go to src

▶Double Click the main.cfile

▶You will get a window as shown.

▶This is the code generated by STN32CubeMX

▶We need to modify the code for hands on for GPIO.

Open project folder name→src folder→main.c

Step 9 : Modify Generated Code

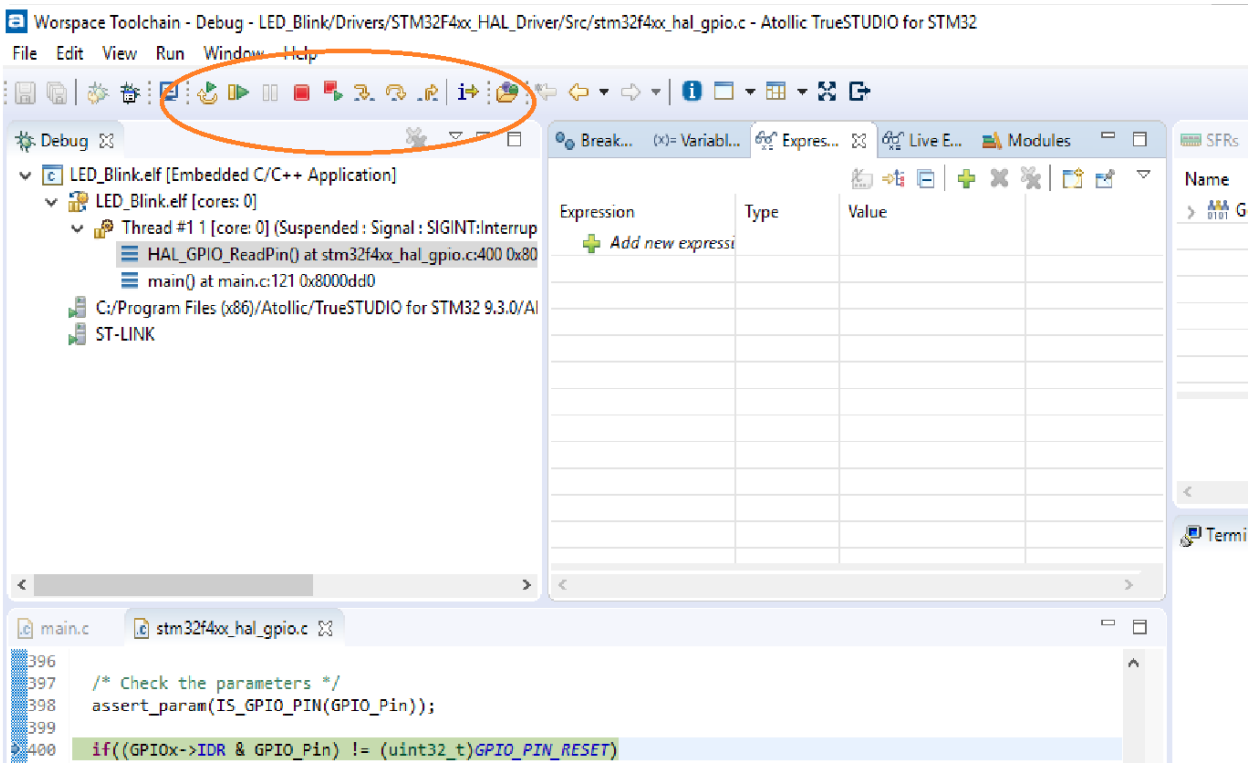
[Note: Do changes in main.c]

```
/* USER CODE BEGIN 2 */
// Resetingthe On Board LED which is on PA5
HAL_GPIO_WritePin(GPIOA, GPIO_PIN_5, GPIO_PIN_RESET);
/* USER CODE END 2 */
/* Infinite loop */
/* USER CODE BEGIN WHILE */
while(1)
{
//monitoring the status of on board user button connected to PC13
GPIO_PinStatebtn_state= HAL_GPIO_ReadPin(GPIOC, GPIO_PIN_13);
if(btn_state== GPIO_PIN_RESET)
{
HAL_GPIO_TogglePin(GPIOA, GPIO_PIN_5);
HAL_Delay(100);
}
/* USER CODE END WHILE */
                          /* USER CODE BEGIN 3 */

                                        }
```

- Please take care about the beginning and ending of USER CODE block mentioned in the code.
- Code should be modified within these blocks as shown >>>>>>>
- Save the code by Ctrl+S
- Click on Project Menu and select Build Project option from drop down menu.
- Once completed, click on Run Menu and select Debug to start debugging session.
- Result will be reflected on the board after clicking Resume button.
- Press the Blue button on the board an see the state of LED.

Step 10 -Debugging Controls



Thank You…

Special Thanks to Nikhil Sir (Founder of IoTIoT.in) and also Tevatron Technologies Pvt.LTD

All efforts done by Akshay Mhaske and IoTIoT-BLE team.
Documents are always open source to Tech Enthusiats