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# The Expense Trackwer App.....
# Function to add income
def add_income(amount):
  global total_income
  total_income += amount
  print(f"Income of ${amount} added successfully.")
# Function to add an expense
def add_expense(category, amount):
  global total_expenses, expenses
  total_expenses += amount
  expenses.append({"category": category, "amount": amount})
  print(f"Expense of ${amount} under '{category}' category added successfully.")
# Function to calculate remaining budget
def calculate_budget():
  return total_income - total_expenses
# Function to analyze expenses by category
def analyze_expenses():
  category expenses = {}
  for expense in expenses:
    category = expense["category"]
    amount = expense["amount"]
    if category in category_expenses:
      category_expenses[category] += amount
    else:
      category_expenses[category] = amount
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print("\nExpense Analysis:")
 for category, amount in category_expenses.items():
    print(f"{category}: ${amount}")
# Main function
def main():
 while True:
    print("\n===== Budget Tracker Menu =====")
    print("1. Add Income")
    print("2. Add Expense")
    print("3. Calculate Remaining Budget")
    print("4. Analyze Expenses")
    print("5. Exit")
    choice = input("Enter your choice: ")
    if choice == "1":
      amount = float(input("Enter income amount: "))
      add_income(amount)
    elif choice == "2":
      category = input("Enter expense category: ")
      amount = float(input("Enter expense amount: "))
      add_expense(category, amount)
    elif choice == "3":
      remaining_budget = calculate_budget()
      print(f"\nRemaining Budget: ${remaining_budget}")
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elif choice == "4":
    analyze_expenses()

elif choice == "5":
    print("Exiting program. Goodbye!")
    break

else:
    print("Invalid choice. Please try again.")

if _name_ == "_main_":
    total_income = 0
    total_expenses = 0
    expenses = []
    main()
```