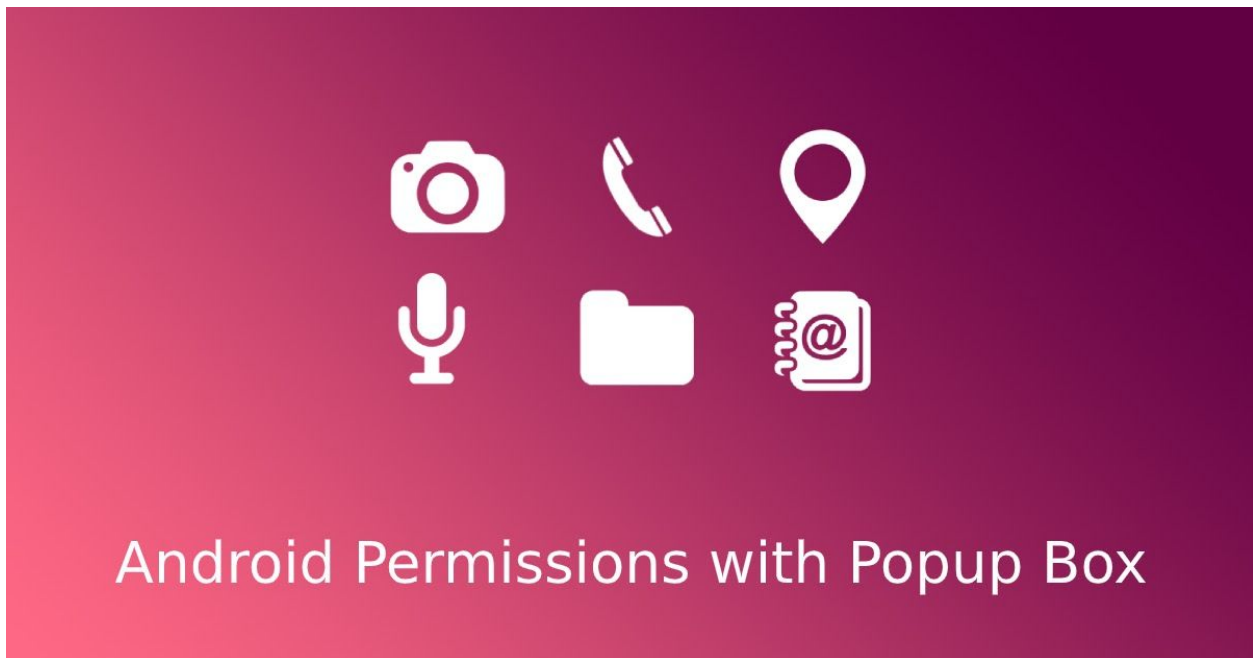


Documentation



Android Permissions with Popup Box

Supports Android M (6.0) and Later.

Sometimes you want to show a message in a popup before you ask permission to the user, This asset is the best way to tell the user why you want that permission in a beautiful popup box.

It has all common Permissions:

- Camera Access
- Phone State Access
- Location Access
- Microphone Access
- Storage Access
- Contacts Access

Supports Multiple permissions at once

STEPS TO SETUP POPUP BOX BELOW

1. Add these permissions in your **AndroidManifest.xml**

```
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
<uses-permission android:name="android.permission.READ_PHONE_STATE" />
<uses-permission android:name="android.permission.CAMERA" />
<uses-permission android:name="android.permission.RECORD_AUDIO" />
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" />
<uses-permission android:name="android.permission.READ_CONTACTS" />
```

2. If you don't have **AndroidManifest.xml** then create new file and paste these code

```
<?xml version="1.0" encoding="utf-8"?>
<manifest
    xmlns:android="http://schemas.android.com/apk/res/android"
    package="com.unity3d.player"
    xmlns:tools="http://schemas.android.com/tools"
    android:installLocation="preferExternal">
    <supports-screens
        android:smallScreens="true"
        android:normalScreens="true"
        android:largeScreens="true"
        android:xlargeScreens="true"
        android:anyDensity="true"/>

    <uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
    <uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
    <uses-permission android:name="android.permission.READ_PHONE_STATE" />
    <uses-permission android:name="android.permission.CAMERA" />
    <uses-permission android:name="android.permission.RECORD_AUDIO" />
    <uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" />
    <uses-permission android:name="android.permission.READ_CONTACTS" />

    <application
        android:theme="@style/UnityThemeSelector"
        android:icon="@mipmap/app_icon"
        android:label="@string/app_name">
        <activity android:name="com.unity3d.player.UnityPlayerActivity"
            android:label="@string/app_name">
            <intent-filter>
                <action android:name="android.intent.action.MAIN" />
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
            <meta-data android:name="unityplayer.UnityActivity" android:value="true" />
        </activity>
    </application>
</manifest>
```

3. And then copy **AndroidManifest.xml** to Asset > Plugins > Android
4. Download **Android Runtime Permissions by Yasir Kula Package** from [Unity Asset Store](#)
5. Just Drag and Drop **AccessPanel** prefab from Prefabs folder as Canvas child in your project..
6. Build and Run
7. Demo APK :

<https://drive.google.com/file/d/18MqhZZckY2vK9BzLytwLYS6zZ3CanTSk/view?usp=sharing>

Any issue please Contact me at
cykdevtools@gmail.com