#### Hard EM for Mixture of Gaussians

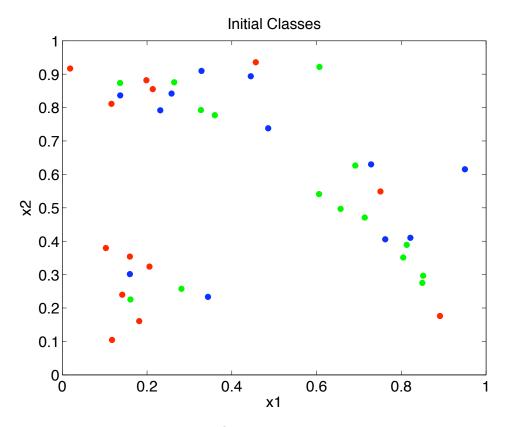
- 1. Guess initial parameters  $p_k, \mu_k, \Sigma_k$  for each class k
- 2. Repeat until convergence:
  - (a) E-step: For each instance i, compute the most likely class:

$$y_i = \arg\max_k P(y = k | \mathbf{x}_i) = \arg\max_k P(\mathbf{x}_i | y = k) P(y = k)$$

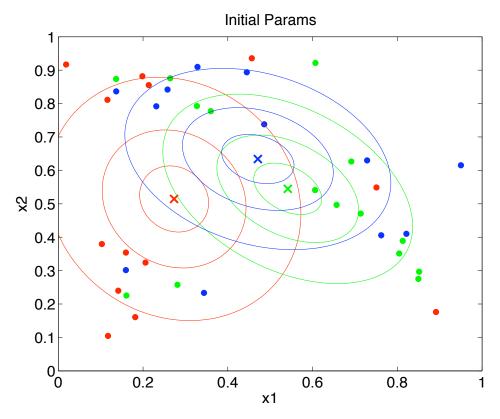
(b) *M-step:* Update the parameters of the model  $(p_k, \mu_k, \Sigma_k, \forall k = 1...K)$  to maximize the likelihood of the data:

$$p_{k} = \frac{1}{m} \sum_{i=1}^{m} \delta_{ik} \qquad \mu_{k} = \frac{\sum_{i=1}^{m} \delta_{ik} \mathbf{x}_{i}}{\sum_{i=1}^{m} \delta_{ik}}$$

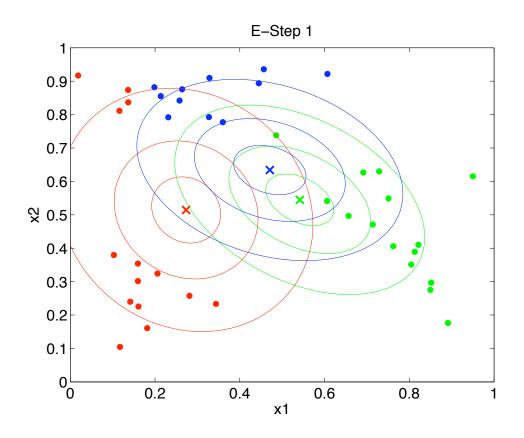
$$\Sigma_{k} = \frac{\sum_{i=1}^{m} \delta_{ik} (\mathbf{x}_{i} - \mu_{k}) (\mathbf{x}_{i} - \mu_{k})^{T}}{\sum_{i=1}^{m} \delta_{ik}}$$

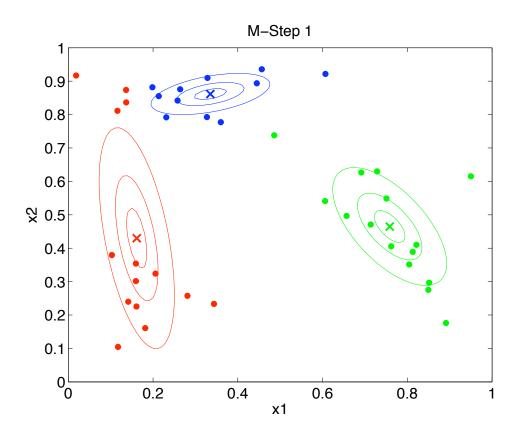


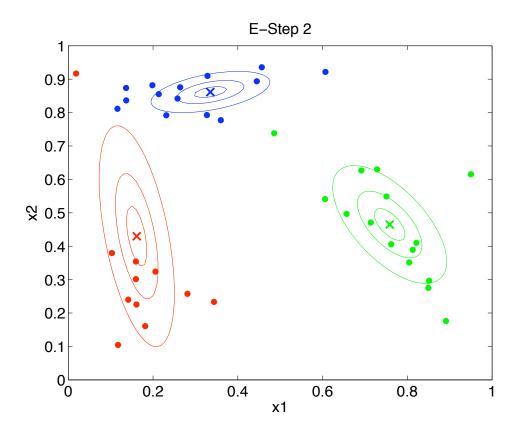
K=3, initial assignment of points to components is random

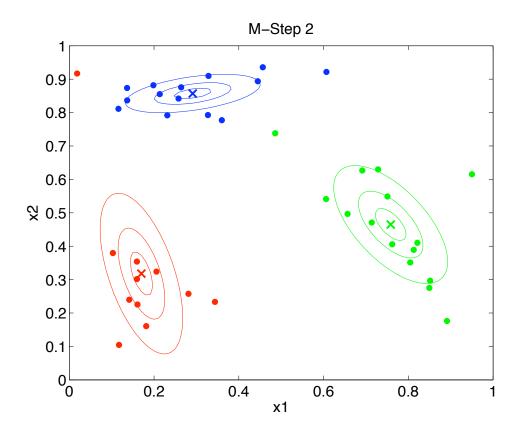


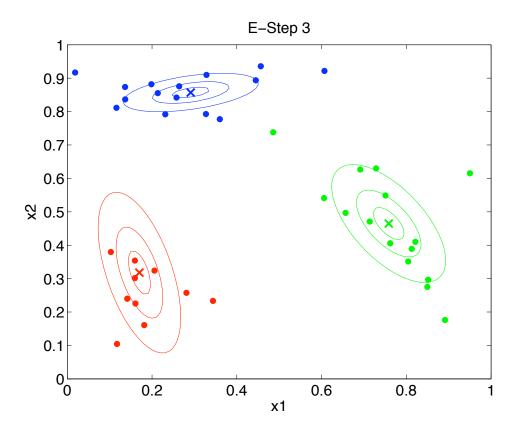
Initial parameters (means and variances) computed from initial assignments

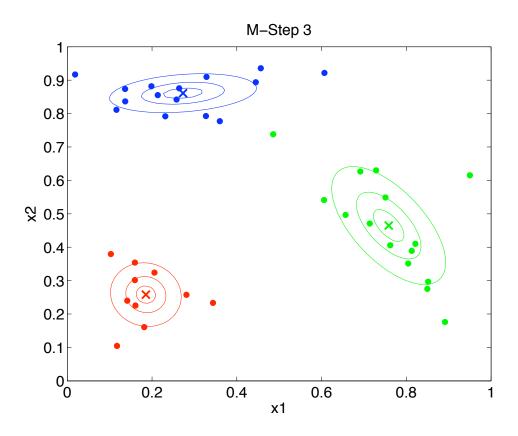


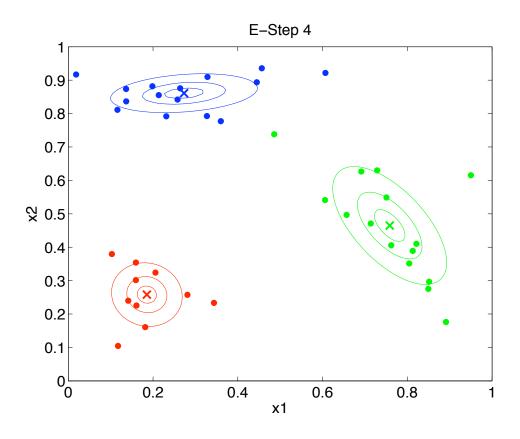


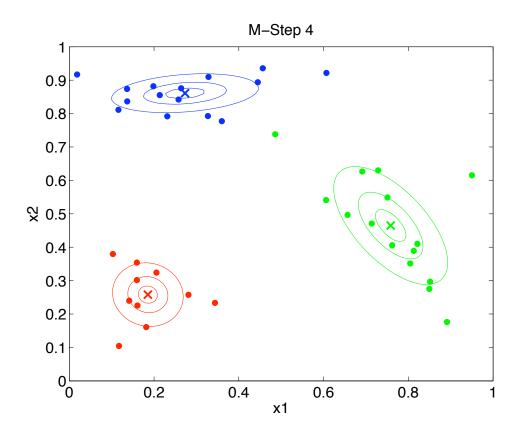












#### **Soft EM for Mixture of Gaussians**

- 1. Guess initial parameters  $p_k, \mu_k, \Sigma_k$  for each class k
- 2. Repeat until convergence:
  - (a) E-step: For each instance i and class k, compute the probabilities of class membership:

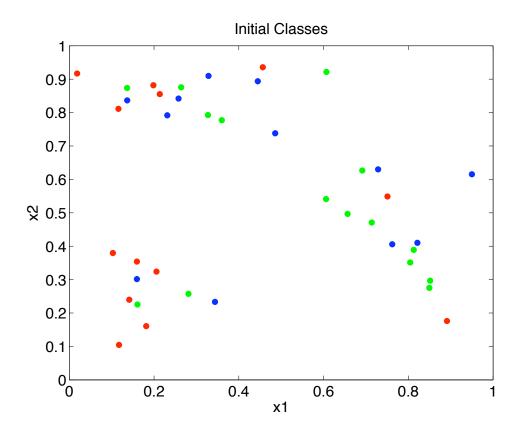
$$w_{ik} = P(y_i = k | \mathbf{x}_i) = \frac{P(\mathbf{x}_i | y_i = k)P(y_i = k)}{P(\mathbf{x}_i)}$$

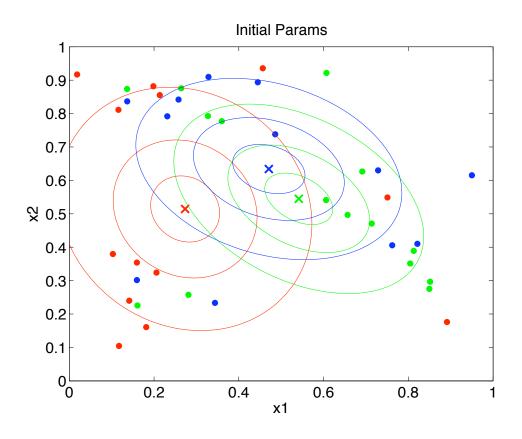
I.e., instances are "partially assigned" to each class, according to  $w_{ik}$ 

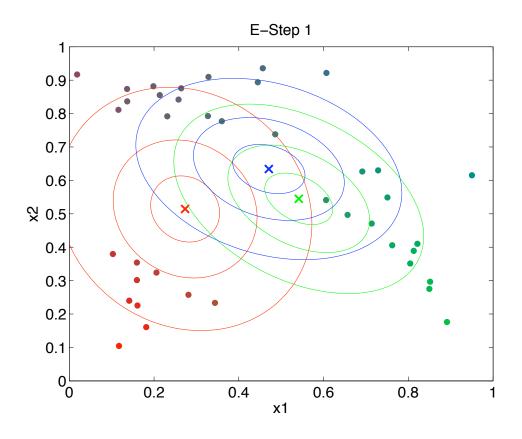
(b) *M-step:* Update the parameters of the model to maximize the likelihood of the data:

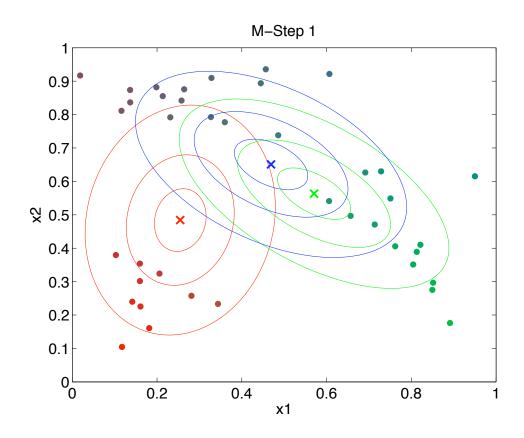
$$p_k = \frac{1}{m} \sum_{i=1}^m w_{ik} \qquad \mu_k = \frac{\sum_{i=1}^m w_{ik} \mathbf{x}_i}{\sum_{i=1}^m w_{ik}}$$

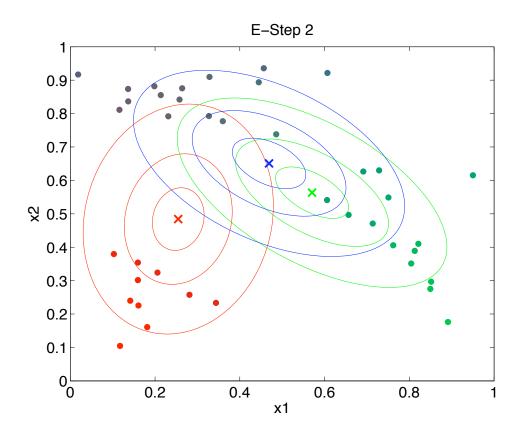
$$\Sigma_k = \frac{\sum_{i=1}^m w_{ik} \left(\mathbf{x}_i - \mu_k\right) \left(\mathbf{x}_i - \mu_k\right)^T}{\sum_{i=1}^m w_{ik}}$$

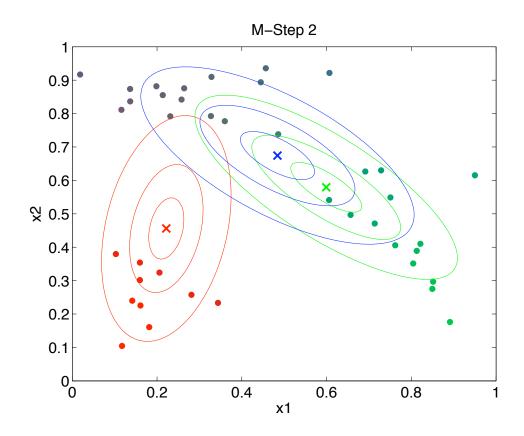


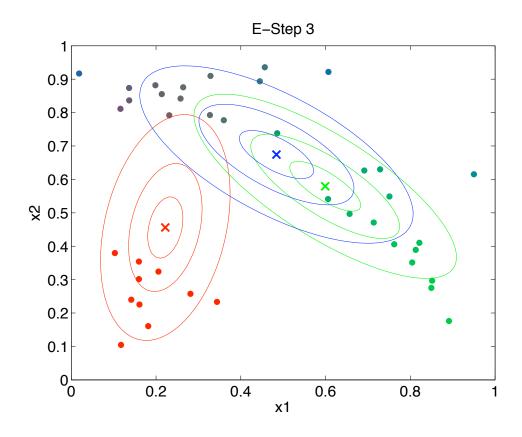


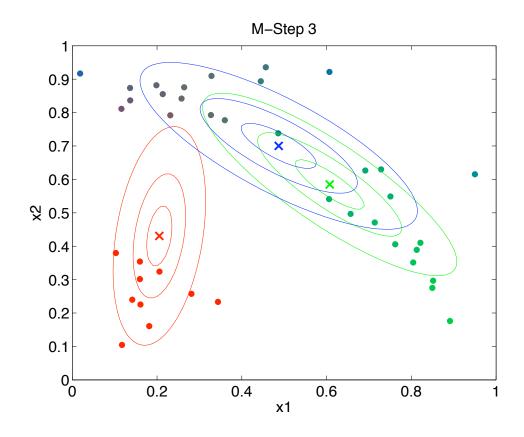


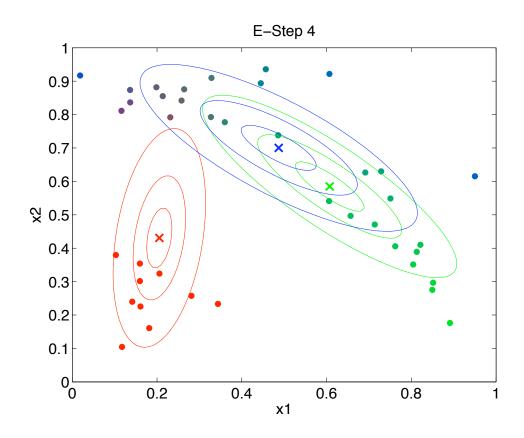


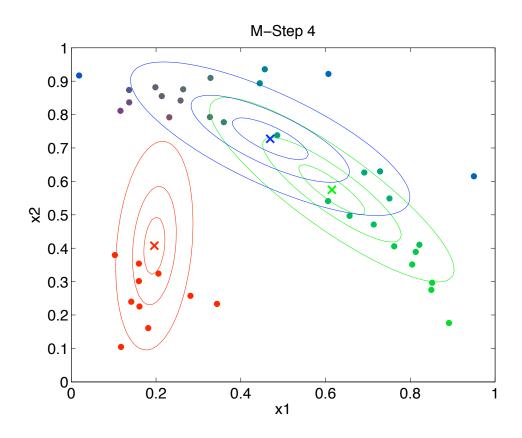


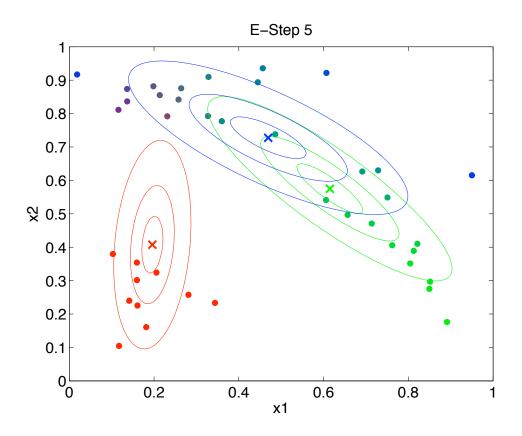


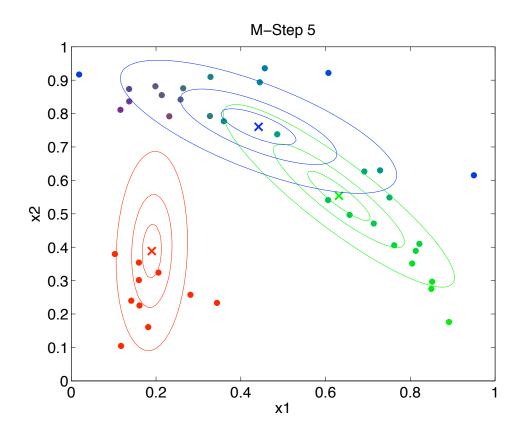


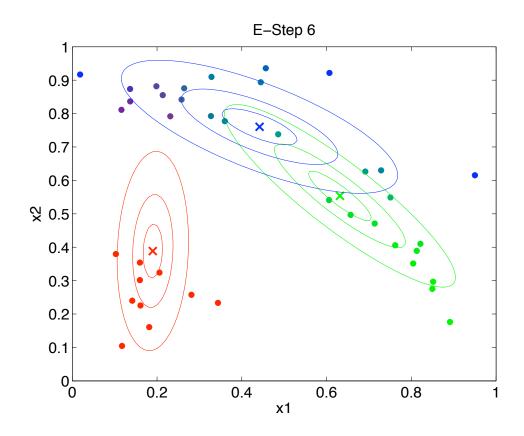


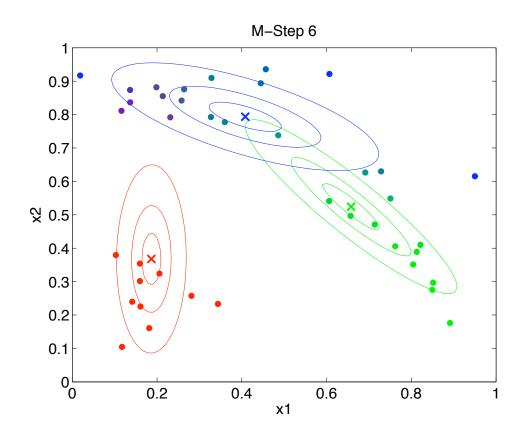


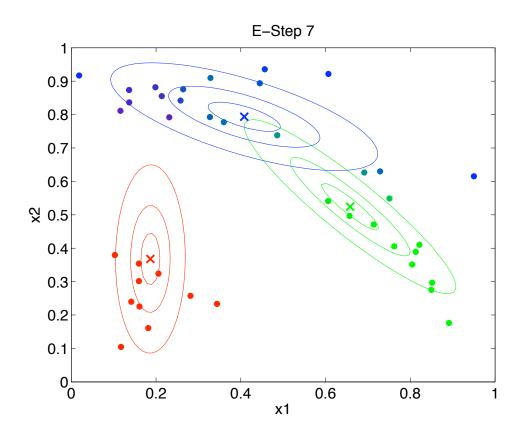


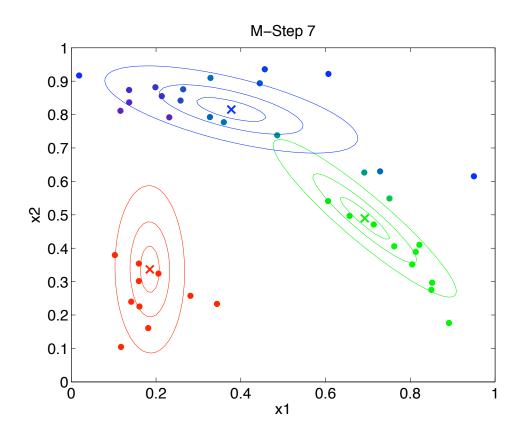


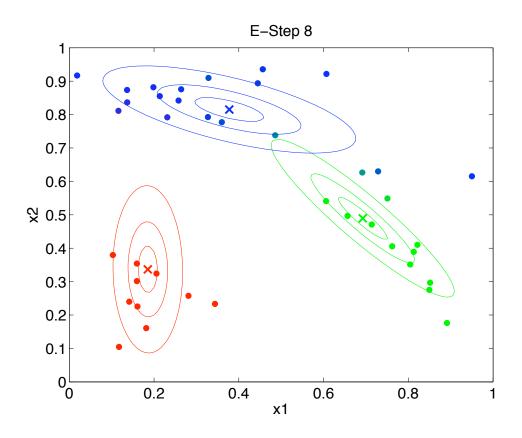


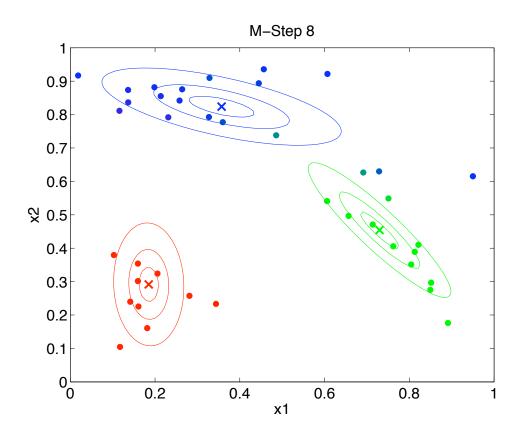


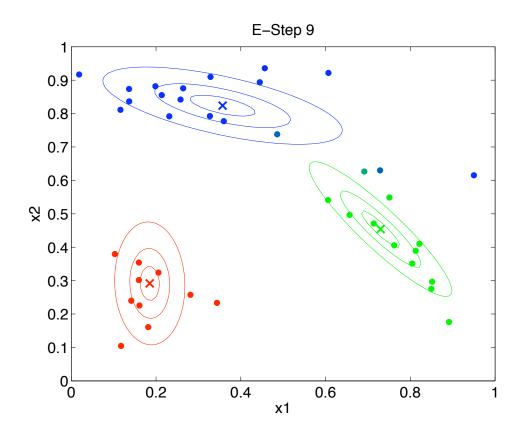


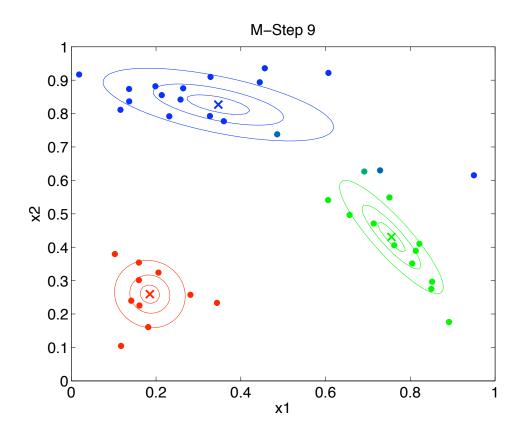


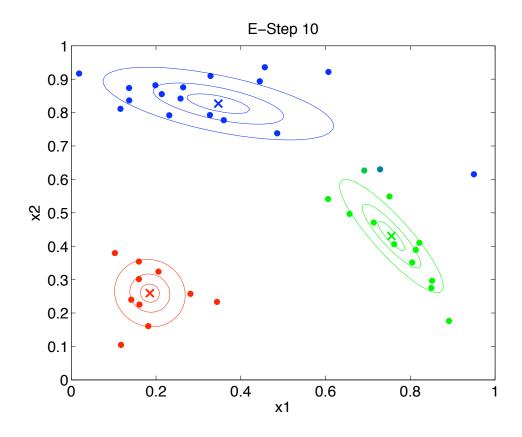


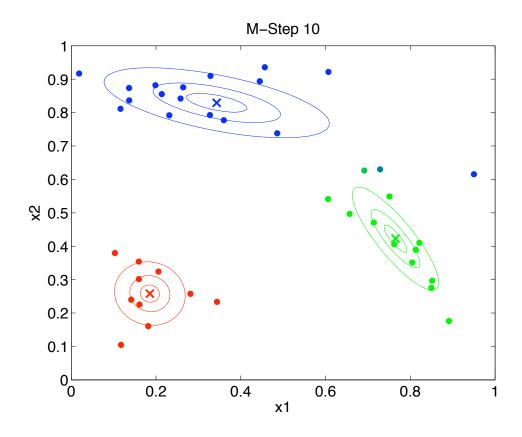












Note that some points still have "mixed" colour, indicating that they belong with significant probability to more than one component/cluster.

#### Comparison of hard EM and soft EM

- Soft EM does not commit to a particular value of the missing item.
   Instead, it considers all possible values, with some probability
- This is a pleasing property, given the uncertainty in the value
- Soft EM is almost always the method of choice (and often when people say "EM", they mean the soft version)
- The complexity of each iteration of the two versions is pretty much the same.
- Soft EM might take more iterations, if we stop it based on having a change in the parameter values below a threshold