| SL NO. | FUNCTION | SYS INCLUDE FILE | FUNCTION PROTOTYPE | DESCRIPTION |
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| 1 | abort | stdlib.h | void abort(void); | Stops a program abnormally. |
| 2 | abs | stdlib.h | int abs(int *n* ); | Calculates the absolute value of an integer argument *n* . |
| 3 | acos | math.h | double acos(double *x* ); | Calculates the arc cosine of *x* . |
| 4 | asctime | time.h | char *asctime(const struct tm **time* ); | Converts the *time* that is stored as a structure to a character string. |
| 5 | asctime_r | time.h | char *asctime_r (const struct tm *tm, char *buf); | Converts *tm* that is stored as a structure to a character string. (Restartable version of asctime.) |
| 6 | asin | math.h | double asin(double *x* ); | Calculates the arc sine of *x* . |
| 7 | assert | assert.h | void assert(int *expression* ); | Prints a diagnostic message and ends the program if the expression is false. |
| 8 | atan | math.h | double atan(double *x* ); | Calculates the arc tangent of *x* . |
| 9 | atan2 | math.h | double atan2(double *y* , double *x* ); | Calculates the arc tangent of *y/x* . |
| 10 | atexit | stdlib.h | int atexit(void (**func* )(void)); | Registers a function to be called at normal termination. |
| 11 | atof | stdlib.h | double atof(const char **string* ); | Converts *string* to a double-precision floating-point value. |
| 12 | atoi | stdlib.h | int atoi(const char **string* ); | Converts *string* to an integer. |
| 13 | atol | stdlib.h | long int atol(const char **string* ); | Converts *string* to a long integer. |
| 14 | bsearch | stdlib.h | void *bsearch(const void **key* , const void **base* , size_t *num* , size_t *size* , int (**compare* ) (const void **element1* , const void **element2* )); | Performs a binary search on an array of *num* elements, each of *size* bytes. The array must be sorted in ascending order by the function pointed to by *compare* . |
| 15 | btowc | stdio.h | wint_t btowc(int *c* ); | Determines whether *c* constitues a valid multibyte character in the initial shift state. |
| 16 | | wchar.h | | |
| 17 | calloc | stdlib.h | void *calloc(size_t *num* , size_t *size* ); | Reserves storage space for an array of *num* elements, each of size *size* , and initializes the values of all elements to 0. |
| 18 | catclose | nl_types.h | int catclose (nl_catd catd); | Closes a previously opened message catalog. |
| 19 | catgets | nl_types.h | char *catgets(nl_catd catd, int set_id, int msg_id, const char *s); | Retrieves a message from an open message catalog. |
| 20 | catopen | nl_types.h | nl_catd catopen (const char *name, int oflag); | Opens a message catalog, which must be done before a message can be retrieved. |
| 21 | ceil | math.h | double ceil(double *x* ); | Calculates the double value representing the smallest integer that is greater than or equal to *x* . |
| 22 | clearerr | stdio.h | void clearerr(FILE **stream* ); | Resets the error indicators and the end-of-file indicator for *stream* . |
| 23 | clock | time.h | clock_t clock(void); | Returns the processor time that has elapsed since the job was started. |
| 24 | cos | math.h | double cos(double *x* ); | Calculates the cosine of *x* . |
| 25 | cosh | math.h | double cosh(double *x* ); | Calculates the hyperbolic cosine of *x* . |
| 26 | ctime | time.h | char *ctime(const time_t **time* ); | Converts *time* to a character string. |
| 27 | ctime64 | time.h | char *ctime64(const time64_t **time* ); | Converts *time* to a character string. |
| 28 | ctime_r | time.h | char *ctime_r(const time_t *time, char *buf); | Converts *time* to a character string. (Restartable version of ctime.) |
| 29 | ctime64_r | time.h | char *ctime64_r(const time64_t *time, char *buf); | Converts *time* to a character string. (Restartable version of ctime64.) |
| 30 | difftime | time.h | double difftime(time_t *time2* , time_t *time1* ); | Computes the difference between *time2* and *time1* . |
| 31 | difftime64 | time.h | double difftime64(time64_t *time 2* , time64_t *time1* ); | Computes the difference between *time2* and *time1* . |
| 32 | div | stdlib.h | div_t div(int *numerator* , int *denominator* ); | Calculates the quotient and remainder of the division of *numerator* by *denominator* . |
| 33 | erf | math.h | double erf(double *x* ); | Calculates the error function of *x* . |
| 34 | erfc | math.h | double erfc(double *x* ); | Calculates the error function for large values of *x* . |
| 35 | exit | stdlib.h | void exit(int *status* ); | Ends a program normally. |
| 36 | exp | math.h | double exp(double *x* ); | Calculates the exponential function of a floating-point argument *x* . |
| 37 | fabs | math.h | double fabs(double *x* ); | Calculates the absolute value of a floating-point argument *x* . |
| 38 | fclose | stdio.h | int fclose(FILE **stream* ); | Closes the specified *stream* . |
| 39 | fdopens | stdio.h | FILE *fdopen(int *handle* , const char **type* ); | Associates an input or output stream with the file identified by handle. |

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| 40 | feof | stdio.h | int feof(FILE *stream); | Tests whether the end-of-file flag is set for a given stream. |
| 41 | ferror | stdio.h | int ferror(FILE *stream); | Tests for an error indicator in reading from or writing to stream. |
| 42 | fflush[1] | stdio.h | int fflush(FILE *stream); | Writes the contents of the buffer associated with the output stream. |
| 43 | fgetc[1] | stdio.h | int fgetc(FILE *stream); | Reads a single unsigned character from the input stream. |
| 44 | fgetpos[1] | stdio.h | int fgetpos(FILE *stream, fpos_t *pos); | Stores the current position of the file pointer associated with stream into the object pointed to by pos. |
| 45 | fgets[1] | stdio.h | char *fgets(char *string, int n, FILE *stream); | Reads a string from the input stream. |
| 46<br>47 | fgetwc[6] | stdio.h<br>wchar.h | wint_t fgetwc(FILE *stream); | Reads the next multibyte character from the input stream pointed to by stream. |
| 48<br>49 | fgetws[6] | stdio.h<br>wchar.h | wchar_t *fgetws(wchar_t *wcs, int n, FILE | Reads wide characters from the stream into the array pointed to by wcs. |
| 50 | fileno[5] | stdio.h | int fileno(FILE *stream); | Determines the file handle currently associated with stream. |
| 51 | floor | math.h | double floor(double x); | Calculates the floating-point value representing the largest integer less than or equal to x. |
| 52 | fmod | math.h | double fmod(double x, double y); | Calculates the floating-point remainder of x/y. |
| 53 | fopen | stdio.h | FILE *fopen(const char *filename, const char *mode); | Opens the specified file. |
| 54 | fprintf | stdio.h | int fprintf(FILE *stream, const char *format-string, arg-list); | Formats and prints characters and values to the output stream. |
| 55 | fputc[1] | stdio.h | int fputc(int c, FILE *stream); | Prints a character to the output stream. |
| 56 | fputs[1] | stdio.h | int fputs(const char *string, FILE *stream); | Copies a string to the output stream. |
| 57<br>58 | fputwc[6] | stdio.h<br>wchar.h | wint_t fputwc(wchar_t wc, | Converts the wide character wc to a multibyte character and writes it to the output stream |
| 59<br>60 | fputws[6] | stdio.h<br>wchar.h | int fputws(const wchar_t *wcs, FILE *stream); | Converts the wide-character string wcs to a multibyte-character string and writes it |
| 61 | fread | stdio.h | size_t fread(void *buffer, size_t size, size_t count, FILE *stream); | Reads up to count items of size length from the input stream, and stores them in buffer. |
| 62 | free | stdlib.h | void free(void *ptr); | Frees a block of storage. |
| 63 | freopen | stdio.h | FILE *freopen(const char *filename, const char *mode, FILE *stream); | Closes stream, and reassigns it to the file specified. |
| 64 | frexp | math.h | double frexp(double x, int *expptr); | Separates a floating-point number into its mantissa and exponent. |
| 65 | fscanf | stdio.h | int fscanf(FILE *stream, const char *format-string, arg-list); | Reads data from stream into locations given by arg-list. |
| 66 | fseek[1] | stdio.h | int fseek(FILE *stream, long int offset, int origin); | Changes the current file position associated with stream to a new location. |
| 67 | fsetpos[1] | stdio.h | int fsetpos(FILE *stream, const fpos_t *pos); | Moves the current file position to a new location determined by pos. |
| 68 | ftell[1] | stdio.h | long int ftell(FILE *stream); | Gets the current position of the file pointer. |
| 69<br>70 | fwide[6] | stdio.h<br>wchar.h | int fwide(FILE *stream, int mode); | Determines the orientation of the stream pointed to by stream. |
| 71<br>72 | fwprintf[6] | stdio.h<br>wchar.h | int fwprintf(FILE *stream, | Writes output to the stream pointed to by stream. |
| 73 | fwrite | stdio.h | size_t fwrite(const void *buffer, size_t size ,size_t count, FILE *stream); | Writes up to count items of size length from buffer to stream. |
| 74<br>75 | fwscanf[6] | stdio.h<br>wchar.h | int fwscanf(FILE *stream, | Reads input from the stream pointed to by stream. |
| 76 | gamma | math.h | double gamma(double x); | Computes the Gamma Function |
| 77 | getc[1] | stdio.h | int getc(FILE *stream); | Reads a single character from the input stream. |
| 78 | getchar[1] | stdio.h | int getchar(void); | Reads a single character from stdin. |
| 79 | getenv | stdlib.h | char *getenv(const char *varname); | Searches environment variables for varname. |
| 80 | gets | stdio.h | char *gets(char *buffer); | Reads a string from stdin, and stores it in buffer. |
| 81<br>82 | getwc[6] | stdio.h<br>wchar.h | wint_t getwc(FILE *stream); | Reads the next multibyte character from stream, converts it to a wide character and advances the |

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| 83 | getwchar[6] | wchar.h | wint_t getwchar(void); | Reads the next multibyte character from stdin, converts it to a wide character, and advances the associated file position indicator for stdin. |
| 84 | gmtime | time.h | struct tm *gmtime(const time_t *_time_); | Converts a *time* value to a structure of type tm. |
| 85 | gmtime64 | time.h | struct tm *gmtime64(const time64_t *_time_); | Converts a *time* value to a structure of type tm. |
| 86 | gmtime_r | time.h | struct tm *gmtime_r (const time_t *time, struct tm *result); | Converts a *time* value to a structure of type tm. (Restartable version of gmtime.) |
| 87 | gmtime64_r | time.h | struct tm *gmtime64_r (const time64_t *time, struct tm *result); | Converts a *time* value to a structure of type tm. (Restartable version of gmtime64.) |
| 88 | hypot | math.h | double hypot(double *side1* , double *side2* ); | Calculates the hypotenuse of a right-angled triangle with sides of length *side1* and *side2* . |
| 89 | isalnum | ctype.h | int isalnum(int *c* ); | Tests if *c* is alphanumeric. |
| 90 | isalpha | ctype.h | int isalpha(int *c* ); | Tests if *c* is alphabetic. |
| 91 | isascii[4] | ctype.h | int isascii(int *c* ); | Tests if *c* is within the 7-bit US-ASCII range. |
| 92 | isblank | ctype.h | int isblank(int *c* ); | Tests if *c* is a blank or tab character. |
| 93 | iscntrl | ctype.h | int iscntrl(int *c* ); | Tests if *c* is a control character. |
| 94 | isdigit | ctype.h | int isdigit(int *c* ); | Tests if *c* is a decimal digit. |
| 95 | isgraph | ctype.h | int isgraph(int *c* ); | Tests if *c* is a printable character excluding the space. |
| 96 | islower | ctype.h | int islower(int *c* ); | Tests if *c* is a lowercase letter. |
| 97 | isprint | ctype.h | int isprint(int *c* ); | Tests if *c* is a printable character including the space. |
| 98 | ispunct | ctype.h | int ispunct(int *c* ); | Tests if *c* is a punctuation character. |
| 99 | isspace | ctype.h | int isspace(int *c* ); | Tests if *c* is a whitespace character. |
| 100 | isupper | ctype.h | int isupper(int *c* ); | Tests if *c* is an uppercase letter. |
| 101 | iswalnum[4] | wctype.h | int iswalnum (wint_t wc); | Checks for any alphanumeric wide character. |
| 102 | iswalpha[4] | wctype.h | int iswalpha (wint_t wc); | Checks for any alphabetic wide character. |
| 103 | iswblank[4] | wctype.h | int iswblank (wint_t wc); | Checks for any blank or tab wide character. |
| 104 | iswcntrl[4] | wctype.h | int iswcntrl (wint_t wc); | Tests for any control wide character. |
| 105 | iswctype[4] | wctype.h | int iswctype(wint_t wc, wctype_t wc_prop); | Determines whether or not the wide character wc has the property wc_prop. |
| 106 | iswdigit[4] | wctype.h | int iswdigit (wint_t wc); | Checks for any decimal-digit wide character. |
| 107 | iswgraph[4] | wctype.h | int iswgraph (wint_t wc); | Checks for any printing wide character except for the wide-character space. |
| 108 | iswlower[4] | wctype.h | int iswlower (wint_t wc); | Checks for any lowercase wide character. |
| 109 | iswprint[4] | wctype.h | int iswprint (wint_t wc); | Checks for any printing wide character. |
| 110 | iswpunct[4] | wctype.h | int iswpunct (wint_t wc); | Test for a wide non-alphanumeric, non-space character. |
| 111 | iswspace[4] | wctype.h | int iswspace (wint_t wc); | Checks for any wide character that corresponds to an implementation-defined set of wide characters for which iswalnum is false. |
| 112 | iswupper[4] | wctype.h | int iswupper (wint_t wc); | Checks for any uppercase wide character. |
| 113 | iswxdigit[4] | wctype.h | int iswxdigit (wint_t wc); | Checks for any hexadecimal digit character. |
| 114 | isxdigit[4] | wctype.h | int isxdigit(int *c* ); | Tests if *c* is a hexadecimal digit. |
| 115 | j0 | math.h | double j0(double *x* ); | Calculates the Bessel function value of the first kind of order 0. |
| 116 | j1 | math.h | double j1(double *x* ); | Calculates the Bessel function value of the first kind of order 1. |
| 117 | jn | math.h | double jn(int *n* , double *x* ); | Calculates the Bessel function value of the first kind of order *n* . |
| 118 | labs | stdlib.h | long int labs(long int *n* ); | Calculates the absolute value of *n* . |
| 119 | ldexp | math.h | double ldexp(double *x* , int *exp* ); | Returns the value of *x* multiplied by (2 to the power of *exp* ). |
| 120 | ldiv | stdlib.h | ldiv_t ldiv(long int *numerator* , long int *denominator* ); | Calculates the quotient and remainder of *numerator*/*denominator* . |
| 121 | localeconv | locale.h | struct lconv *localeconv(void); | Formats numeric quantities in struct lconv according to the current locale. |
| 122 | localtime | time.h | struct tm *localtime(const time_t *_timeval_ ); | Converts *timeval* to a structure of type tm. |
| 123 | localtime64 | time.h | struct tm *localtime64(const time64_t *_timeval_ ); | Converts *timeval* to a structure of type tm. |
| 124 | localtime_r | time.h | struct tm *localtime_r (const time_t *timeval, struct tm *result); | Converts a *time* value to a structure of type *tm* . (Restartable version of localtime.) |

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| 125 | localtime64_r | time.h | struct tm *localtime64_r (const time64_t *timeval, struct tm *result); | Converts a *time* value to a structure of type *tm*. (Restartable version of localtime64.) |
| 126 | log | math.h | double log(double *x*); | Calculates the natural logarithm of *x*. |
| 127 | log10 | math.h | double log10(double *x*); | Calculates the base 10 logarithm of *x*. |
| 128 | longjmp | setjmp.h | void longjmp(jmp_buf *env*, int *value*); | Restores a stack environment previously set in *env* by the setjmp function. |
| 129 | malloc | stdlib.h | void *malloc(size_t *size*); | Reserves a block of storage. |
| 130 | mblen | stdlib.h | int mblen(const char **string*, size_t *n*); | Determines the length of a multibyte character *string*. |
| 131 | mbrlen[4] | wchar.h | int mbrlen (const char *s, size_t n, mbstate_t *ps); | Determines the length of a multibyte character. (Restartable version of mblen.) |
| 132 | mbrtowc[4] | wchar.h | int mbrtowc (wchar_t *pwc, const char *s, size_t n, mbstate_t *ps); | Convert a multibyte character to a wide character (Restartable version of mbtowc.) |
| 133 | mbsinit[4] | wchar.h | int mbsinit (const mbstate_t *ps); | Test state object **ps* for initial state. |
| 134 | mbsrtowcs[4] | wchar.h | size_t mbsrtowc (wchar_t *dst, const char **src, size_t len, mbstate_t *ps); | Convert multibyte string to a wide character string. (Restartable version of mbstowcs.) |
| 135 | mbstowcs | stdlib.h | size_t mbstowcs(wchar_t **pwc*, const char **string*, size_t *n*); | Converts the multibyte characters in *string* to their corresponding wchar_t codes, and stores not more than *n* codes in *pwc*. |
| 136 | mbtowc | stdlib.h | int mbtowc(wchar_t **pwc*, const char **string*, size_t *n*); | Stores the wchar_t code corresponding to the first *n* bytes of multibyte character *string* into the wchar_t character *pwc*. |
| 137 | memchr | string.h | void *memchr(const void **buf*, int *c*, size_t *count*); | Searches the first *count* bytes of *buf* for the first occurrence of *c* converted to an unsigned character. |
| 138 | memcmp | string.h | int memcmp(const void **buf1*, const void **buf2*, size_t *count*); | Compares up to *count* bytes of *buf1* and *buf2*. |
| 139 | memcpy | string.h | void *memcpy(void **dest*, const void **src*, size_t *count*); | Copies *count* bytes of *src* to *dest*. |
| 140 | memmove | string.h | void *memmove(void **dest*, const void **src*, size_t *count*); | Copies *count* bytes of *src* to *dest*. Allows copying between objects that overlap. |
| 141 | memset | string.h | void *memset(void **dest*, int *c*, size_t *count*); | Sets *count* bytes of *dest* to a value *c*. |
| 142 | mktime | time.h | time_t mktime(struct tm **time*); | Converts local *time* into calendar time. |
| 143 | mktime64 | time.h | time64_t mktime64(struct tm **time*); | Converts local *time* into calendar time. |
| 144 | modf | math.h | double modf(double *x*, double **intptr*); | Breaks down the floating-point value *x* into fractional and integral parts. |
| 145 | nextafter | math.h | double nextafter(double *x*, double *y*); | Calculates the next representable value after *x* in the direction of *y*. |
| 146 | nextafterl | math.h | long double nextafterl(long double *x*, long double *y*); | Calculates the next representable value after *x* in the direction of *y*. |
| 147 | nexttoward | math.h | double nexttoward(double *x*, long double *y*); | Calculates the next representable value after *x* in the direction of *y*. |
| 148 | nexttowardl | math.h | long double nexttowardl(long double *x*, long double *y*); | Calculates the next representable value after *x* in the direction of *y*. |
| 149 | nl_langinfo[4] | langinfo.h | char *nl_langinfo(nl_item *item*); | Retrieve from the current locale the string that describes the requested information specified by *item*. |
| 150 | perror | stdio.h | void perror(const char **string*); | Prints an error message to stderr. |
| 151 | pow | math.h | double pow(double *x*, double *y*); | Calculates the value *x* to the power *y*. |
| 152 | printf | stdio.h | int printf(const char **format-string*, *arg-list*); | Formats and prints characters and values to stdout. |
| 153 | putc[1] | stdio.h | int putc(int *c*, FILE **stream*); | Prints *c* to the output *stream*. |
| 154 | putchar[1] | stdio.h | int putchar(int *c*); | Prints *c* to stdout. |
| 155 | putenv | stdlib.h | int *putenv(const char **varname*); | Sets the value of an environment variable by altering an existing variable or creating a new one. |

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| 156 | puts | stdio.h | int puts(const char *_string_); | Prints a string to stdout. |
| 157 | putwc[6] | stdio.h | wint_t putwchar(wchar_t _wc_, | Converts the wide character _wc_ to a multibyte character, and writes it to the stream at the |
| 158 | | wchar.h | | |
| 159 | putwchar[6] | wchar.h | wint_t putwchar(wchar_t _wc_); | Converts the wide character _wc_ to a multibyte character and writes it to stdout. |
| 160 | qsort | stdlib.h | void qsort(void *_base_, size_t _num_, size_t _width_, int(*_compare_)(const void *_element1_, const void *_element2_)); | Performs a quick sort of an array of _num_ elements, each of _width_ bytes in size. |
| 161 | quantexpd32 | math.h | _Decimal32 quantized32(_Decimal32 _x_, _Decimal32 _y_); | Compute the quantum exponent of a single-precision decimal floating-point value. |
| 162 | quantexpd64 | math.h | _Decimal64 quantized64(_Decimal64 _x_, _Decimal64 _y_); | Compute the quantum exponent of a double-precision decimal floating-point value. |
| 163 | quantexpd128 | math.h | _Decimal128 quantized128(_Decimal128 _x_, _Decimal128 _y_); | Compute the quantum exponent of a quad-precision decimal floating-point value. |
| 164 | quantized32 | math.h | int quantexpd32(_Decimal32 _x_); | Set the quantum exponent of a single-precision decimal floating-point value to the quantum exponent of another single-precision decimal floating-point value. |
| 165 | quantized64 | math.h | int quantexpd64(_Decimal64 _x_); | Set the quantum exponent of a double-precision decimal floating-point value to the quantum exponent of another double-precision decimal floating-point value. |
| 166 | quantized128 | math.h | int quantexpd128(_Decimal128 _x_); | Set the quantum exponent of a quad-precision decimal floating-point value to the quantum exponent of another quad-precision decimal floating-point value. |
| 167 | samequantumd32 | math.h | __bool__ samequantumd32(_Decimal32 _x_, _Decimal32 _y_); | Determine if the quantum exponents of two single-precision decimal floating-point values are the same. |
| 168 | samequantumd64 | math.h | __bool__ samequantumd64(_Decimal64 _x_, _Decimal64 _y_); | Determine if the quantum exponents of two double-precision decimal floating-point values are the same. |
| 169 | samequantumd128 | math.h | __bool__ samequantumd128(_Decimal128 _x_, _Decimal128 _y_); | Determine if the quantum exponents of two quad-precision decimal floating-point values are the same. |
| 170 | raise | signal.h | int raise(int _sig_); | Sends the signal _sig_ to the running program. |
| 171 | rand | stdlib.h | int rand(void); | Returns a pseudo-random integer. |
| 172 | rand_r | stdlib.h | int rand_r(void); | Returns a pseudo-random integer. (Restartable version) |
| 173 | realloc | stdlib.h | void *realloc(void *_ptr_, size_t _size_); | Changes the _size_ of a previously reserved storage block. |
| 174 | regcomp | regex.h | int regcomp(regex_t *_preg_, const char *_pattern_, int _cflags_); | Compiles the source regular expression pointed to by _pattern_ into an executable version and stores it in the location pointed to by _preg_. |
| 175 | regerror | regex.h | size_t regerror(int _errcode_, const regex_t *_preg_, char *_errbuf_, size_t _errbuf_size_); | Finds the description for the error code _errcode_ for the regular expression _preg_. |
| 176 | regexec | regex.h | int regexec(const regex_t *_preg_, const char *_string_, size_t _nmatch_, regmatch_t *_pmatch_, int _eflags_); | Compares the null-ended string _string_ against the compiled regular expression _preg_ to find a match between the two. |
| 177 | regfree | regex.h | void regfree(regex_t *preg); | Frees any memory that was allocated by regcomp to implement the regular expression _preg_. |
| 178 | remove | stdio.h | int remove(const char *_filename_); | Deletes the file specified by _filename_. |
| 179 | rename | stdio.h | int rename(const char *_oldname_, const char *_newname_); | Renames the specified file. |
| 180 | rewind[1] | stdio.h | void rewind(FILE *_stream_); | Repositions the file pointer associated with _stream_ to the beginning of the file. |
| 181 | scanf | stdio.h | int scanf(const char *_format-string_, _arg-list_); | Reads data from stdin into locations given by _arg-list_. |
| 182 | setbuf | stdio.h | void setbuf(FILE *_stream_, char *_buffer_); | Controls buffering for _stream_. |
| 183 | setjmp | setjmp.h | int setjmp(jmp_buf _env_); | Saves a stack environment that can be subsequently restored by longjmp. |

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| 184 | setlocale | locale.h | char *setlocale(int *category*, const char **locale*); | Changes or queries variables defined in the *locale*. |
| 185 | setvbuf | stdio.h | int setvbuf(FILE **stream*, char **buf*, int *type*, size_t *size*); | Controls buffering and buffer *size* for *stream*. |
| 186 | signal | signal.h | void(*signal (int *sig*, void(**func*)(int))) (int); | Registers func as a signal handler for the signal sig. |
| 187 | sin | math.h | double sin(double *x*); | Calculates the sine of *x*. |
| 188 | sinh | math.h | double sinh(double *x*); | Calculates the hyperbolic sine of *x*. |
| 189 | snprintf | stdio.h | int snprintf(char *outbuf, size_t n, const char*, ...) | Same as sprintf except that the function will stop after n characters have been written to outbuf. |
| 190 | sprintf | stdio.h | int sprintf(char **buffer*, const char **format-string*, *arg-list*); | Formats and stores characters and values in *buffer*. |
| 191 | sqrt | math.h | double sqrt(double *x*); | Calculates the square root of *x*. |
| 192 | srand | stdlib.h | void srand(unsigned int *seed*); | Sets the *seed* for the pseudo-random number generator. |
| 193 | sscanf | stdio.h | int sscanf(const char **buffer*, const char **format*, *arg-list*); | Reads data from *buffer* into the locations given by *arg-list*. |
| 194 | strcasecmp | strings.h | int srtcasecmp(const char *string1, const char *string2); | Compares strings without case sensitivity. |
| 195 | strcat | string.h | char *strcat(char **string1*, const char **string2*); | Concatenates *string2* to *string1*. |
| 196 | strchr | string.h | char *strchr(const char **string*, int *c*); | Locates the first occurrence of *c* in *string*. |
| 197 | strcmp | string.h | int strcmp(const char **string1*, const char **string2*); | Compares the value of *string1* to *string2*. |
| 198 | strcoll | string.h | int strcoll(const char **string1*, const char **string2*); | Compares two strings using the collating sequence in the current locale. |
| 199 | strcpy | string.h | char *strcpy(char **string1*, const char **string2*); | Copies *string2* into *string1*. |
| 200 | strcspn | string.h | size_t strcspn(const char **string1*, const char **string2*); | Returns the length of the initial substring of *string1* consisting of characters not contained in *string2*. |
| 201 | strerror | string.h | char *strerror(int *errnum*); | Maps the error number in *errnum* to an error message string. |
| 202 | strfmon[4] | wchar.h | int strfmon (char *s, size_t maxsize, const char *format, ...); | Converts monetary value to string. |
| 203 | strftime | time.h | size_t strftime (char **dest*, size_t *maxsize*, const char **format*, const struct tm **timeptr*); | Stores characters in an array pointed to by *dest*, according to the string determined by *format*. |
| 204 | strlen | string.h | size_t strlen(const char **string*); | Calculates the length of *string*. |
| 205 | strncasecmp | strings.h | int strncasecmp(const char *string1, const char *string2, size_t count); | Compares strings without case sensitivity. |
| 206 | strncat | string.h | char *strncat(char **string1*, const char **string2*, size_t *count*); | Concatenates up to *count* characters of *string2* to *string1*. |
| 207 | strncmp | string.h | int strncmp(const char **string1*, const char **string2*, size_t *count*); | Compares up to *count* characters of *string1* and *string2*. |
| 208 | strncpy | string.h | char *strncpy(char **string1*, const char **string2*, size_t *count*); | Copies up to *count* characters of *string2* to *string1*. |
| 209 | strpbrk | string.h | char *strpbrk(const char **string1*, const char **string2*); | Locates the first occurrence in *string1* of any character in *string2*. |
| 210 | strptime[4] | time.h | char *strptime (const char *buf, const char *format, struct tm *tm); | Date and time conversion |
| 211 | strrchr | string.h | char *strrchr(const char **string*, int *c*); | Locates the last occurrence of *c* in *string*. |
| 212 | strspn | string.h | size_t strspn(const char **string1*, const char **string2*); | Returns the length of the initial substring of *string1* consisting of characters contained in *string2*. |
| 213 | strstr | string.h | char *strstr(const char **string1*, const char **string2*); | Returns a pointer to the first occurrence of *string2* in *string1*. |

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| 214 | strtod | stdlib.h | double strtod(const char *nptr, char **endptr); | Converts *nptr* to a double precision value. |
| 215 | strtod32 | stdlib.h | _Decimal32 strtod32(const char *nptr, char **endptr); | Converts *nptr* to a single-precision decimal floating-point value. |
| 216 | strtod64 | stdlib.h | _Decimal64 strtod64(const char *nptr, char **endptr); | Converts *nptr* to a double-precision decimal floating-point value. |
| 217 | strtod128 | stdlib.h | _Decimal128 strtod128(const char *nptr, char **endptr); | Converts *nptr* to a quad-precision decimal floating-point value. |
| 218 | strtof | stdlib.h | float strtof(const char *nptr, char **endptr); | Converts *nptr* to a float value. |
| 219 | strtok | string.h | char *strtok(char *string1, const char *string2); | Locates the next token in *string1* delimited by the next character in *string2*. |
| 220 | strtok_r | string.h | char *strtok_r(char *string, const char *seps, char **lasts); | Locates the next token in *string* delimited by the next character in *seps*. (Restartable version of strtok.) |
| 221 | strtol | stdlib.h | long int strtol(const char *nptr, char **endptr, int base); | Converts *nptr* to a signed long integer. |
| 222 | strtold | stdlib.h | long double strtold(const char *nptr, char **endptr); | Converts *nptr* to a long double value. |
| 223 | strtoul | stdlib.h | unsigned long int strtoul(const char *string1, char **string2, int base); | Converts *string1* to an unsigned long integer. |
| 224 | strxfrm | string.h | size_t strxfrm(char *string1, const char *string2, size_t count); | Converts *string2* and places the result in *string1*. The conversion is determined by the program's current locale. |
| 225 | swprintf | wchar.h | int swprintf(wchar_t *wcsbuffer, size_t n, const wchar_t *format, arg-list); | Formats and stores a series of wide characters and values into the wide-character buffer *wcsbuffer*. |
| 226 | swscanf | wchar.h | int swscanf (const wchar_t *buffer, const wchar_t *format, arg-list) | Reads data from *buffer* into the locations given by *arg-list*. |
| 227 | system | stdlib.h | int system(const char *string); | Passes *string* to the system command analyzer. |
| 228 | tan | math.h | double tan(double *x*); | Calculates the tangent of *x*. |
| 229 | tanh | math.h | double tanh(double *x*); | Calculates the hyperbolic tangent of *x*. |
| 230 | time | time.h | time_t time(time_t *timeptr); | Returns the current calendar time. |
| 231 | time64 | time.h | time64_t time64(time64_t *timeptr); | Returns the current calendar time. |
| 232 | tmpfile | stdio.h | FILE *tmpfile(void); | Creates a temporary binary file and opens it. |
| 233 | tmpnam | stdio.h | char *tmpnam(char *string); | Generates a temporary file name. |
| 234 | toascii | ctype.h | int toascii(int *c*); | Converts *c* to a character in the 7-bit US-ASCII character set. |
| 235 | tolower | ctype.h | int tolower(int *c*); | Converts *c* to lowercase. |
| 236 | toupper | ctype.h | int toupper(int *c*); | Converts *c* to uppercase. |
| 237 | towctrans | wctype.h | wint_t towctrans(wint_t *wc*, wctrans_t *desc*); | Translates the wide character *wc* based on the mapping described by *desc*. |
| 238 | towlower[4] | wctype.h | wint_t towlower (wint_t wc); | Converts uppercase letter to lowercase letter. |
| 239 | towupper[4] | wctype.h | wint_t towupper (wint_t wc); | Converts lowercase letter to uppercase letter. |
| 240 | ungetc[1] | stdio.h | int ungetc(int *c*, FILE *stream); | Pushes *c* back onto the input *stream*. |
| 241 | ungetwc[6] | stdio.h | wint_t ungetwc(wint_t *wc*, | Pushes the wide character *wc* back onto the input stream. |
| 242 | | wchar.h | | |
| 243 | va_arg | stdarg.h | *var_type* va_arg(va_list *arg_ptr*, var_type); | Returns the value of one argument and modifies *arg_ptr* to point to the next argument. |
| 244 | va_copy | stdarg.h | void *va_copy*(va_list *dest*, va_list *src*); | Initializes *dest* as a copy of *src*. |
| 245 | va_end | stdarg.h | void *va_end*(va_list *arg_ptr*); | Facilitates normal return from variable argument list processing. |
| 246 | va_start | stdarg.h | void *va_start*(va_list *arg_ptr, variable_name*); | Initializes *arg_ptr* for subsequent use by *va_arg* and *va_end*. |
| 247 | vfprintf | stdio.h stdarg.h | int vfprintf(FILE *stream, const char *format, *va_list arg_ptr*); | Formats and prints characters to the output *stream* using a variable number of arguments. |

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| 248 | vfscanf | stdio.h stdarg.h | int vfscanf(FILE *_stream_, const char *_format_, va_list _arg_ptr_); | Reads data from a specified stream into locations given by a variable number of arguments. |
| 249 | vfwprintf[6] | stdarg.h | int vfwprintf(FILE *_stream_, const | Equivalent to fwprintf, except that the variable argument list is replaced by _arg_. |
| 250 | | stdio.h | | |
| 251 | | wchar.h | | |
| 252 | vfwscanf | stdio.h stdarg.h | int vfwscanf(FILE *_stream_, const wchar_t *_format_, _va_list arg_ptr_); | Reads wide data from a specified stream into locations given by a variable number of arguments. |
| 253 | vprintf | stdio.h stdarg.h | int vprintf(const char *_format_, va_list _arg_ptr_); | Formats and prints characters to stdout using a variable number of arguments. |
| 254 | vscanf | stdio.h stdarg.h | int vscanf(const char *_format_, _va_list arg_ptr_); | Reads data from stdin into locations given by a variable number of arguments. |
| 255 | vsprintf | stdio.h stdarg.h | int vsprintf(char *_target-string_, const char *_format_, va_list _arg_ptr_); | Formats and stores characters in a buffer using a variable number of arguments. |
| 256 | vsnprintf | stdio.h | int vsnprintf(char *outbuf, size_t n, const char*, va_list); | Same as vsprintf except that the function will stop after n characters have been written to outbuf. |
| 257 | vsscanf | stdio.h stdarg.h | int vsscanf(const char*_buffer_, const char *_format_, _va_list arg_ptr_); | Reads data from a buffer into locations given by a variable number of arguments. |
| 258 | vswprintf | stdarg.h | int vswprintf(wchar_t *_wcsb | Formats and stores a series of wide characters and values in the buffer _wcsbuffer_. |
| 259 | | wchar.h | | |
| 260 | vswscanf | stdio.h wchar.h | int vswscanf(const wchar_t *_buffer_, const wchar_t *_format_, _va_list arg_ptr_); | Reads wide data from a buffer into locations given by a variable number of arguments. |
| 261 | vwprintf[6] | stdarg.h | int vwprintf(const | Equivalent to wprintf, except that the variable argument list is replaced by _arg_. |
| 262 | | wchar.h | wchar_t *_format_, _va_list | |
| 263 | vwscanf | stdio.h wchar.h | int vwscanf(const wchar_t *_format_, _va_list arg_ptr_); | Reads wide data from stdin into locations given by a variable number of arguments. |
| 264 | wcrtomb[4] | wchar.h | int wcrtomb (char *s, wchar_t wchar, mbstate_t *pss); | Converts a wide character to a multibyte character. (Restartable version of wctomb.) |
| 265 | wcscat | wchar.h | wchar_t *wcscat(wchar_t *_string 1_, const wchar_t *_string2_); | Appends a copy of the string pointed to by _string2_ to the end of the string pointed to by _string1_. |
| 266 | wcschr | wchar.h | wchar_t *wcschr(const wchar_t *_string_, wchar_t _character_); | Searches the wide-character string pointed to by _string_ for the occurrence of _character_. |
| 267 | wcscmp | wchar.h | int wcscmp(const wchar_t *_string1_, const wchar_t *_string2_); | Compares two wide-character strings, *_string1_ and *_string2_. |
| 268 | wcscoll[4] | wchar.h | int wcscoll (const wchar_t *wcs1, const wchar_t *wcs2); | Compares two wide-character strings using the collating sequence in the current locale. |
| 269 | wcscpy | wchar.h | wchar_t *wcscpy(wchar_t *_string 1_, const wchar_t *_string2_); | Copies the contents of *_string2_ (including the ending wchar_t null character) into *_string1_. |
| 270 | wcscspn | wchar.h | size_t wcscspn(const wchar_t *_string1_, const wchar_t *_string2_); | Determines the number of wchar_t characters in the initial segment of the string pointed to by *_string1_ that do not appear in the string pointed to by *_string2_. |
| 271 | wcsftime | wchar.h | size_t wcsftime(wchar_t *_wdes t_, size_t _maxsize_, const wchar_t *_format_, const struct tm *_timeptr_); | Converts the time and date specification in the _timeptr_ structure into a wide-character string. |
| 272 | wcslen | wchar.h | size_t wcslen(const wchar_t *_string_); | Computes the number of wide-characters in the string pointed to by _string_. |
| 273 | wcslocaleco nv | locale.h | struct wcslconv *wcslocaleconv(void); | Formats numeric quantities in struct wcslconv according to the current locale. |
| 274 | wcsncat | wchar.h | wchar_t *wcsncat(wchar_t *_strin g1_, const wchar_t *_string2_, size_t _count_); | Appends up to _count_ wide characters from _string2_ to the end of _string1_, and appends a wchar_t null character to the result. |
| 275 | wcsncmp | wchar.h | int wcsncmp(const wchar_t *_string1_, const wchar_t *_string2_, size_t _count_); | Compares up to _count_ wide characters in _string1_ to _string2_. |

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| 276 | wcsncpy | wchar.h | wchar_t *wcsncpy(wchar_t *_string1_, const wchar_t *_string2_, size_t _count_); | Copies up to _count_ wide characters from _string2_ to _string1_. |
| 277 | wcspbrk | wchar.h | wchar_t *wcspbrk(const wchar_t *_string1_, const wchar_t *_string2_); | Locates the first occurrence in the string pointed to by _string1_ of any wide characters from the string pointed to by _string2_. |
| 278 | wcsptime | wchar.h | wchar_t *wcsptime ( const wchar_t *buf, const wchar_t *format, struct tm *tm ); | Date and time conversion. Equivalent to strptime(), except that it uses wide characters. |
| 279 | wcsrchr | wchar.h | wchar_t *wcsrchr(const wchar_t *_string_, wchar_t _character_); | Locates the last occurrence of _character_ in the string pointed to by _string_. |
| 280 | wcsrtombs[4] | wchar.h | size_t wcsrtombs (char *dst, const wchar_t **src, size_t len, mbstate_t *ps); | Converts wide character string to multibyte string. (Restartable version of wcstombs.) |
| 281 | wcsspn | wchar.h | size_t wcsspn(const wchar_t *_string1_, const wchar_t *_string2_); | Computes the number of wide characters in the initial segment of the string pointed to by _string1_, which consists entirely of wide characters from the string pointed to by _string2_. |
| 282 | wcsstr | wchar.h | wchar_t *wcsstr(const wchar_t *_wcs1_, const wchar_t *_wcs2_); | Locates the first occurrence of _wcs2_ in _wcs1_. |
| 283 | wcstod | wchar.h | double wcstod(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a double value. |
| 284 | wcstod32 | wchar.h | _Decimal32 wcstod32(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a single-precision decimal floating-point value. |
| 285 | wcstod64 | wchar.h | _Decimal64 wcstod64(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a double-precision decimal floating-point value. |
| 286 | wcstod128 | wchar.h | _Decimal128 wcstod128(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a quad-precision decimal floating-point value. |
| 287 | wcstof | wchar.h | float wcstof(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a float value. |
| 288 | wcstok | wchar.h | wchar_t *wcstok(wchar_t *_wcs1_, const wchar_t *_wcs2_, wchar_t **_ptr_) | Breaks _wcs1_ into a sequence of tokens, each of which is delimited by a wide character from the wide string pointed to by _wcs2_. |
| 289 | wcstol | wchar.h | long int wcstol(const wchar_t *_nptr_, wchar_t **_endptr_, int _base_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a long integer value. |
| 290 | wcstold | wchar.h | long double wcstold(const wchar_t *_nptr_, wchar_t **_endptr_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to a long double value. |
| 291 | wcstombs | stdlib.h | size_t wcstombs(char *dest, const wchar_t *_string_, size_t _count_); | Converts the wchar_t _string_ into a multibyte string _dest_. |
| 292 | wcstoul | wchar.h | unsigned long int wcstoul(const wchar_t *_nptr_, wchar_t **_endptr_, int _base_); | Converts the initial portion of the wide-character string pointed to by _nptr_ to an unsigned long integer value. |
| 293 | wcsxfrm[4] | wchar.h | size_t wcsxfrm (wchar_t *_wcs1_, const wchar_t *_wcs2_, size_t _n_); | Transforms a wide-character string to values which represent character collating weights and places the resulting wide-character string into an array. |
| 294 | wctob | stdarg.h | int wctob(wint_t _wc_); | Determines whether _wc_ corresponds to a member of the extended character set whose multibyte |
| 295 | | wchar.h | | |
| 296 | wctomb | stdlib.h | int wctomb(char *_string_, wchar_t _character_); | Converts the wchar_t value of _character_ into a multibyte _string_. |
| 297 | wctrans | wctype.h | wctrans_t wctrans(const char *_property_); | Constructs a value with type wctrans_t that describes a mapping between wide characters identified by the string argument property. |
| 298 | wctype[4] | wchar.h | wctype_t wctype (const char *_property_); | Obtains handle for character property classification. |
| 299 | wcwidth | wchar.h | int wcswidth(const wchar_t *_pwcs_, size_t _n_); | Determine the display width of a wide character string. |

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| 300 | wmemchr | wchar.h | wchar_t *wmemchr(const wchar_t *s, wchar_t c, size_t n); | Locates the first occurrence of *c* in the initial *n* wide characters of the object pointed to by *s*. |
| 301 | wmemcmp | wchar.h | int wmemcmp(const wchar_t *s1, const wchar_t *s2, size_t n); | Compares the first *n* wide characters of the object pointed to by *s1* to the first *n* characters of the object pointed to by *s2*. |
| 302 | wmemcpy | wchar.h | wchar_t *wmemcpy(wchar_t *s1, const wchar_t *s2, size_t n); | Copies *n* wide characters from the object pointed to by *s2* to the object pointed to by *s1*. |
| 303 | wmemmove | wchar.h | wchar_t *wmemmove(wchar_t *s1, const wchar_t *s2, size_t n); | Copies *n* wide characters from the object pointed to by *s2* to the object pointed to by *s1*. |
| 304 | wmemset | wchar.h | wchar_t *wmemset(wchar_t *s, wchar_t c, size_t n); | Copies the value of *c* into each of the first *n* wide characters of the object pointed to by *s*. |
| 305 | wprintf[6] | wchar.h | int wprintf(const wchar_t *format, arg-list); | Equivalent to fwprintf with the argument stdout interposed before the arguments to wprintf. |
| 306 | wscanf[6] | wchar.h | int wscanf(const wchar_t *format, arg-list); | Equivalent to fwscanf with the argument stdin interposed before the arguments of wscanf. |
| 307 | y0 | math.h | double y0(double *x*); | Calculates the Bessel function value of the second kind of order 0. |
| 308 | y1 | math.h | double y1(double *x*); | Calculates the Bessel function value of the second kind of order 1. |
| 309 | yn | math.h | double yn(int *n*, double *x*); | Calculates the Bessel function value of the second kind of order *n*. |