

## → FUNCTIONS:-

A Function is a reusable block of code that performs a specific task.

It helps to break a large program into smaller, manageable parts, making the program easy to understand.

- \* write once, use many times
- \* code becomes cleaner
- \* no need to repeat the same code
- \* errors are easier to find and fix

### Types of Functions:-

#### 1) Built-in Functions:-

Functions which are already provided by python.

ex:- `print()`, `len()`, `input()`, `range()`, `sum()`, etc.,

#### 2) User defined functions:-

Functions created by programmer using def keyword.

ex:- `def greet():`  
`print("Hello world!")`

#### 3) lambda function:-

These are nameless, single line functions created using the lambda keyword.

→ Short functions without a name used for quick operations.

ex:- `square = lambda x: x*x`  
`print(square(5))`



→ User defined function - [def]

Syntax:

```
def function_name(p1, p2, ..., pn):  
    # Code Block  
    return value
```

Methods to create a user defined function:

- 1) Without input and without return value
- \* No parameters
  - \* Does not return anything
  - \* Only performs an action

Syntax:

```
def function_name():  
    # Code Block
```

- 2) With input and without return value
- \* Takes parameters
  - \* Does not return anything
  - \* Used when function only needs to display the result.

Syntax:

```
def function_name(p1, p2):  
    # Code Block
```

- 3) Without input and with return value
- \* No parameters
  - \* Returns a value
  - \* Useful when you want to use the returned value later.



\* (Syntax:

\* no parameters

\* )

Syntax:-

def function\_name():

# Code Block

return value.

4) With input and with return value:

\* Takes parameters

\* Returns a value.

\* Most commonly used type

Syntax:

def function\_name(p1, p2):

# Code Block

return value